MES COLLEGE OF ENGINEERING, KUTTIPPURAM
DEPARTMENT OF COMPUTER APPLICATIONS
20MCA246 – MAIN PROJECT

PRO FORMA FOR THE APPROVAL OF THE FOURTH SEMESTER MAIN PROJECT

(Note: All entries of the pro forma for approval should be filled up with appropriate and complete information. Incomplete Pro forma of approval in any respect will be rejected.)

Main Project Proposal No : _____ *(Filled by the Department)*	Academic Year : 2021- 22 Year of Admission : 2020

1. Title of the Project : GESTURE CONTROLED VIRTUAL MOUSE
2. Name of the Guide : PRIYA J.D
3. Student Details (in BLOCK LETTERS)

Name	Register Number	Signature
AMRUTHA V V	MES20MCA-2007	

Date:16/04/2022

Approval Status : Approved / Not Approved

Signature of Committee Members

Comments of the Guide Dated Signature

Initial Submission :

First Review :

Second Review :

Comments of the Project Coordinator Dated Signature

Initial Submission:

First Review

Second Review

Final Comments :

Dated Signature of HOD

GESTURE CONTROLED VIRTUAL MOUSE

AMRUTHA V V

Introduction:

The mouse is one of the wonderful inventions of Human-Computer Interaction (HCI) technology. Currently, wireless mouse or a Bluetooth mouse still uses devices and is not free of devices completely since it uses a battery for power and a dongle to connect it to the PC. In the proposed AI virtual mouse system, this limitation can be overcome by employing webcam or a built-in camera for capturing of hand gestures and hand tip detection using computer vision. The algorithm used in the system makes use of the machine learning algorithm. Based on the hand gestures, the computer can be controlled virtually and can perform left click, right click, scrolling functions, and computer cursor function without the use of the physical mouse. The algorithm is based on deep learning for detecting the hands. Hence, the proposed system will avoid COVID-19 spread by eliminating the human intervention and dependency of devices to control the computer.

Objectives:

The objective of the proposed AI virtual mouse system is to develop an alternative to the regular and traditional mouse system to perform and control the mouse functions, and this can be achieved with the help of a web camera that captures the hand gestures and hand tip and then processes these frames to perform the particular mouse function such as left click, right click, and scrolling function.

Problem Definition:

Existing system

There are some related works carried out on virtual mouse using hand gesture detection by wearing a glove in the hand and also using color tips in the hands for gesture recognition, but they are no more accurate in mouse functions. The recognition is not so accurate because of wearing gloves; also, the gloves are also not suited for some users, and in some cases, the recognition is not so accurate because of the failure of detection of color tips. Some efforts have been made for camera-based detection of the hand gesture interface.

Proposed system

This paper proposes an AI virtual mouse system that makes use of the hand gestures and hand tip detection for performing mouse functions in the computer using computer vision. The main objective of the proposed system is to perform computer mouse cursor functions and scroll function using a web camera or a built-in camera in the computer instead of using a traditional mouse device. Hand gesture and hand tip detection by using computer vision is used as a HCI with the computer. With the use of the AI virtual mouse system, we can track the fingertip of the hand gesture by using a built-in camera or web camera and perform the mouse cursor operations and scrolling function and also move the cursor with it.The AI virtual mouse system is useful for many applications; it can be used to reduce the space for using the physical mouse, and it can be used in situations where we cannot use the physical mouse. The system eliminates the usage of devices, and it improves the human-computer interaction. The project can be used for home, office, school, shops etc for easy usage purposes.

Work flow

The Camera Used in the AI Virtual Mouse System. The proposed AI virtual mouse system is based on the frames that have been captured by the webcam in a laptop or PC. By using the Python computer vision library OpenCV, the video capture object is created and the web camera will start capturing video. The web camera captures and passes the frames to the AI virtual system. Capturing the Video and Processing. The AI virtual mouse system uses the webcam where each frame is captured till the termination of the program. The video frames are processed from BGR to RGB color space to find the hands in the video frame. Detecting Which Finger Is Up and Performing the Particular Mouse Function. Mouse Functions Depending on the Hand Gestures and Hand Tip Detection Using Computer Vision.

Software Requirements:

- Windows Xp, Windows 7(ultimate, enterprise)
- Sql 2008
- Visual studio 2010

Hardware Requirements

- Processor – i3
- Hard Disk – 5 GB
- Memory – 1GB