

AGILE ONBOARDING





Agile Onboarding

Welcome to the Agile Onboarding presentation! In this presentation, we will cover the benefits of Agile methodology, recommend Information Radiators, create a Ceremony Schedule, define team composition and role assignments, and provide a plan to improve skills and avoid antipatterns.

!Let's begin

AGILE BENEFITS FOR THE TEAM

Agile methodology offers several benefits to WorldVisitz, including:

- Increased productivity
- Higher quality
- Better collaboration



Benefits of Agile" and highlights the three main advantages of Agile methodology, which are" increased productivity, higher quality, and better collaboration. Here is a more detailed : explanation of each benefit

:Increased Productivity -

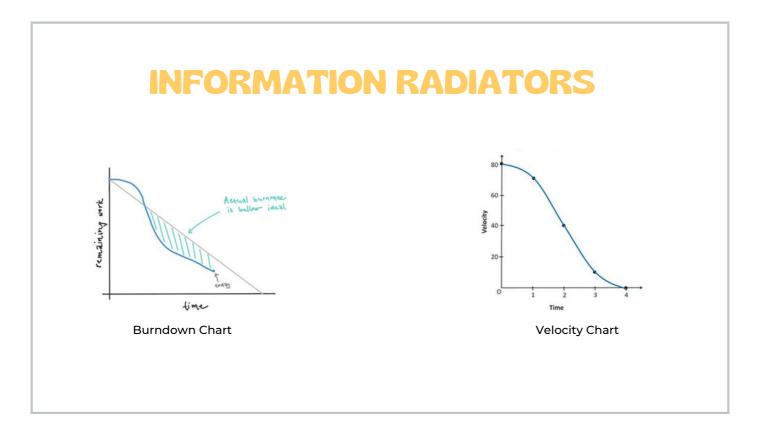
Agile methodology helps increase productivity by minimizing wasted efforts and maximizing value. The team focuses on important features and delivers them in short iterations, which means that they can quickly respond to changing requirements and feedback from stakeholders. This approach ensures that the team is always working on the most valuable features and eliminates any unnecessary work that may slow down the project. By working in short sprints, the team can .also stay motivated and focused, leading to higher productivity

:Higher Quality -

Agile methodology emphasizes high-quality standards, which means that the team focuses on delivering a working product that meets the customer's needs. By testing early and often, the team can identify and mitigate risks earlier in the development cycle. This helps avoid costly rework and ensures that the final product is of high quality. Additionally, by involving the customer in the development process, Agile teams can ensure that the product meets their . expectations and requirements

:Better Collaboration -

Agile methodology promotes communication, transparency, and teamwork, leading to a more cohesive and engaged team. The team works closely together and shares information, which helps avoid misunderstandings and ensures that everyone is working towards the same goal. Additionally, by involving the customer in the development process, Agile teams can build a better understanding of their needs and requirements. This collaboration leads to a sense of . ownership and accountability, which helps the team deliver a high-quality product



Moving on to the next slide, we have the Information Radiators

.Burndown Chart -

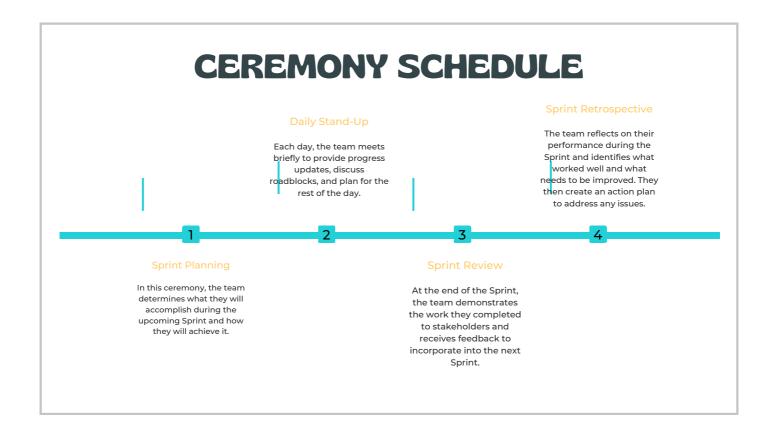
This is a type of information radiator commonly used in Agile projects to track and share progress.

The Burndown Chart is a visual representation of progress that shows how much work is remaining to be done compared to the amount of time left to complete it. The chart typically has the remaining work on the y-axis and the remaining time on the x-axis. A line is drawn to show the .expected progress. This chart is a great tool to keep the team focused and motivated

Burndown Chart -

Using a Burndown Chart allows teams to track progress in real-time, identify potential issues or roadblocks, and make adjustments to stay on track. It promotes transparency and accountability by showing how each team member's contributions are affecting the overall project. This way, the .team can easily see if they're on track and if they need to adjust their approach

In summary, the Burndown Chart is just one of many information radiators that Agile teams can use. However, it is a powerful tool to track progress, and it can help teams stay focused, and .motivated and deliver value to the customer more efficiently



Now let's move on to the Ceremony Schedule. Depending on the chosen Agile framework, the team may need to participate in a few different ceremonies or meetings to ensure that everyone is aligned and on track. Here, we've listed three of the most common ceremonies that teams : using the Scrum framework typically follow

First, we have the Sprint Planning ceremony. This is where the team comes together to determine what they will accomplish during the upcoming Sprint and how they will achieve it. The team sets a goal for the Sprint and creates a plan that outlines the tasks and activities needed to meet that goal. By the end of the ceremony, everyone should have a clear understanding of what is expected of them and how they will contribute to achieving the Sprint go al

Next, we have the Daily Stand-Up ceremony. This is a brief meeting that takes place every day to provide progress updates, discuss roadblocks, and plan for the rest of the day. The meeting is typically time-boxed to no more than 15 minutes and everyone on the team should be present to provide updates and share any issues or blockers that they're facing. This ceremony promotes . communication and collaboration within the team, helping to identify and resolve issues quickly

Finally, we have the Sprint Review ceremony. At the end of the Sprint, the team demonstrates the work they completed to stakeholders and receives feedback to incorporate into the next Sprint. This ceremony helps to ensure that the team is delivering value to the customer and is meeting their expectations. The team showcases the completed work and receives feedback on how they .can improve the next Sprint

These ceremonies are just a few examples of the meetings that Agile teams may have depending on the framework they are using. By following a set schedule and agenda, teams can stay aligned .and focused, making sure they deliver value to the customer with each Sprint

TEAM COMPOSITION & ROLE ASSIGNMENTS







Product Owner

Scrum Master

Development Team

As we move on to the next section of the presentation, let's talk about team composition and role assignments. This section describes the recommended Agile roles for the WorldVisitz team based on the Scrum framework. The Scrum Master is responsible for coaching the team on the Scrum process and ensuring that Scrum ceremonies are conducted properly. The Product Owner is the person who represents the customer and defines the requirements of the product. The Development Team is a cross-functional group of individuals responsible for delivering a potentially releasable Increment every Sprint

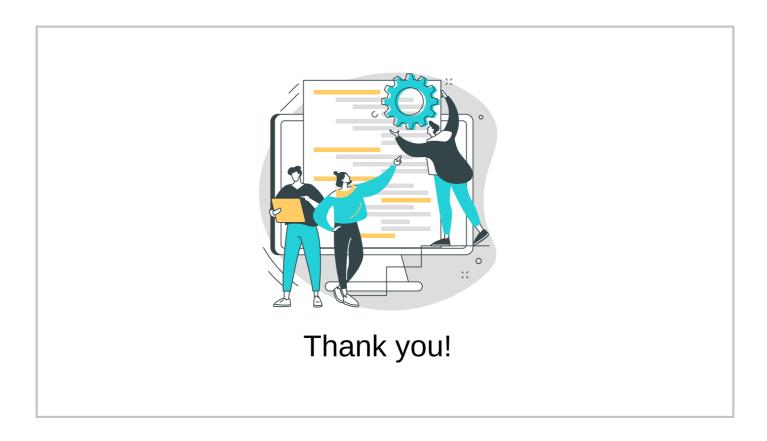
For the WorldVisitz team, the Scrum Master role will be filled by Jane Doe, who will need training to fulfill this role. John Smith will take on the Product Owner role. The Development Team will consist of Jim Brady as the Frontend Developer, Nathan Connor as the Backend Developer, Venkat Ragu and Ali Khan as the Senior Developers (Offshore), Kathy Qualls as the Tester, Jerry Holden as the Business Analyst, James Cowx as the UX Designer, and Holly Vogt as the Subject .Matter Expert

The Product Owner is responsible for defining and prioritizing the work that the team performs, working closely with stakeholders and representing the voice of the customer to ensure that the team is building the right product. The Scrum Master is like the team's coach, facilitating meetings and coaching the team on Agile principles to help them achieve their goals. Finally, the Development Team is self-organized and cross-functional, responsible for delivering a potentially shippable product increment during each Sprint, working collaboratively to achieve their goals. Overall, having clearly defined roles and responsibilities is crucial for Agile teams to function effectively, delivering high-quality work in a timely manner

OPTIMIZING WORLDVISITZ AGILE DELIVERY SOLUTION: SCRUM TEAM COMPOSITION AND ROLE ASSIGNMENTS

Team Member Name	Current Title	Scrum Role	Responsibilities	Soft Skills
Jane Doe	Project Manager	Scrum Master	Facilitates the Scrum process, manages the backlog, removes impediments, coaches team	Leadership, communication, problem-solving
John Smith	Product Manager	Product Owner	Defines product backlog, prioritizes backlog items, collaborates with stakeholders	Strategic thinking, communication, domain knowledge
Jim Brady (USA)	Developer	Development Team Member	Develops product increments, collaborates with other developers, participates in Scrum events	Technical expertise, teamwork, problem-solving
Nathan Connor (USA)	Developer	Development Team Member	Develops product increments, collaborates with other developers, participates in Scrum events	Technical expertise, teamwork, problem-solving
Venkat Ragu (India)	Developer	Development Team Member	Develops product increments, collaborates with other developers, participates in Scrum events	Technical expertise, teamwork, problem-solving
Ali Khan (India)	Developer	Development Team Member	Develops product increments, collaborates with other developers, participates in Scrum events	Technical expertise, teamwork, problem-solving
Kathy Qualls	Tester	Development Team Member	Tests product increments, collaborates with other team members, participates in Scrum events	Attention to detail, critical thinking, communication
Jerry Holden	Business Analyst	Development Team Member	Collaborates with Product Owner to refine product backlog, clarifies requirements for development team	Analytical thinking, communication, domain knowledge
James Cowx	UX Designer	Development Team Member	Designs user experience, collaborates with development team to implement design	Creativity, attention to detail, communication
Holly Vogt	Subject Matter Expert	Development Team Member	Provides guidance and expertise on specific areas, collaborates with development team to implement solutions	Domain knowledge, communication, problem- solving

This slide provides an overview of the team members in a Scrum framework. It includes their names, current titles, Scrum roles, responsibilities, and soft skills. The table shows the importance of having a diverse team with various skills and expertise to ensure the success of the Scrum process. The roles of each team member are clearly defined, and their responsibilities and soft .skills are highlighted to give a better understanding of their contributions to the team



Before we wrap up, I just wanted to take a moment to thank everyone for their hard work and dedication during this onboarding process. Your willingness to embrace Agile practices and work collaboratively as a team is truly inspiring. I'm excited to see what we can achieve together in the !future. Let's continue to build on our Agile foundation and drive success for WorldVisitz

CONFIDENTIAL APPENDIX PERSONAL NOTES

Role	Current Skills/Experience	Skill Gaps/Antipatterns	Recommended Training/Coaching Plan
Scrum Master	Limited knowledge of Scrum framework	Lack of experience in coaching teams on Agile process	Whole Team Coaching, Dreyfus model
Product Owner	Strong domain knowledge and communication	None identified	None identified
Frontend Developer	Experience in frontend development	Limited knowledge of Agile practices	One-on-one coaching, Shu Ha Ri model
Backend Developer	Experience in backend development	Limited knowledge of Agile practices	One-on-one coaching, Shu Ha Ri model
Senior Developers (Offshore)	Strong technical skills in software development	Limited experience in Agile development practices	Whole Team Coaching, Dreyfus model
Tester	Experience in software testing	Limited knowledge of Agile testing practices	One-on-one coaching, Shu Ha Ri model
Business Analyst	Strong domain knowledge and communication	Limited experience in Agile development practices	Whole Team Coaching, Dreyfus model
UX Designer	Strong design skills and communication	Limited knowledge of Agile design practices	One-on-one coaching, Shu Ha Ri model
Subject Matter Expert	Strong domain knowledge and communication	Limited experience in Agile development practices	Whole Team Coaching, Dreyfus model

:Based on the gap analysis, we recommend the following training and coaching plan

- Scrum Master: Whole Team Coaching using the Dreyfus model to develop their Agile coaching .skills
- Frontend Developer and Backend Developer: One-on-one coaching using the Shu Ha Ri model .to develop their understanding of Agile practices and how to apply them to their specific roles
 - Senior Developers (Offshore), Business Analyst, and Subject Matter Expert: Whole Team Coaching using the Dreyfus model to develop their understanding of Agile practices and how to apply them to their specific roles
 - Tester and UX Designer: One-on-one coaching using the Shu Ha Ri model to develop their understanding of Agile practices and how to apply them to their specific roles

Overall, the training and coaching plan will help the team members improve their Agile skills and .knowledge, leading to a more effective and efficient Agile team