NHD-0216BZ-RN-YBW

Character Liquid Crystal Display Module

NHD-   Newhaven Display
0216-   2 Lines x 16 Characters
BZ-   Model
R-   Reflective
N-   No Backlight
Y-   STN- Yellow/Green
B-   6:00 Optimal View
W-   Wide Temperature
            RoHS Compliant

Document Revision History

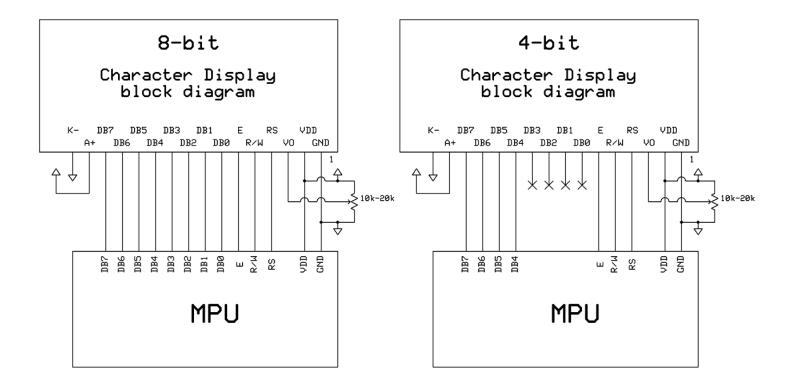| Revision	Date	Description	Changed by
0	3/6/08	Initial Release	-
1	12/21/09	User Guide Reformat	BE
2	1/7/10	Optical revised	BE
3	1/6/11	Alternate controller information updated	AK
4	5/3/11	Electrical characteristics updated	AK
5	2/20/19	Mechanical Drawing & Electrical Characteristics Updated	SB

Functions and Features

- **2 lines x 16 characters**
- **Built-in controller (ST7066U)**
- **+5.0V Power Supply**
- **1/16 duty, 1/5 bias**
- **RoHS compliant**

Mechanical Drawing

84.0±0.5
79.0±0.5
71.3±0.5
64.5(V.A.)

9.0(MAX)
4.6±0.5

16.4(V.A.)
26.3±0.5
36.0±0.5
44.0±0.5

14
1 15 16

16-? 1.0

10.2
P2.54*15=38.1

2.54

4-? 2.5

15.3
10.4
4.0

1.6

76.0±0.5

3.51
3.00
0.56

5.75
5.23
0.61

0.05

0.05

Pin Assignment

PIN	Symbol
1	VSS
2	VDD
3	V0
4	RS
5	RW
6	E
7~14	DB0~DB7
15	NC
16	NC

Notes:

1. Driver: 1/16 Duty, 1/5 Bias
2. Voltage: 5.0V VDD, 4.4V VLCD
3. Display Mode: STN Positive / Yellow-Green / Reflective
4. Optimal View: 6:00
5. Driver IC: ST7066U 8/4-Bit MPU Interface

Pin Description and Wiring Diagram

Pin No.	Symbol	External Connection	Function Description
1	V_{SS}	Power Supply	Ground
2	V_{DD}	Power Supply	Supply Voltage for logic (+5.0V)
3	V_0	Adj Power Supply	Power supply for contrast (approx. 0.6V)
4	RS	MPU	Register select signal. RS=0: Command, RS=1: Data
5	R/W	MPU	Read/Write select signal, R/W=1: Read R/W: =0: Write
6	E	MPU	Operation enable signal. Falling edge triggered.
7-10	DB0 – DB3	MPU	Four low order bi-directional three-state data bus lines. These four are not used during 4-bit operation.
11-14	DB4 – DB7	MPU	Four high order bi-directional three-state data bus lines.
15	NC	-	No Connect
16	NC	-	No Connect

Recommended LCD connector: 2.54mm pitch pins
Backlight connector: ---   **Mates with:** ---

Electrical Characteristics

Item	Symbol	Condition	Min.	Typ.	Max.	Unit
Operating Temperature Range	T_{OP}	Absolute Max	-20	-	+70	°C
Storage Temperature Range	T_{ST}	Absolute Max	-30	-	+80	°C
Supply Voltage	V_{DD}	-	4.8	5.0	5.2	V
Supply Current	I_{DD}	V_{DD} = 5.0V	1.0	1.5	2.5	mA
Supply for LCD (contrast)	V_{DD}-V_0	T_{OP} = 25°C	4.2	4.4	4.6	V
"H" Level input	V_{IH}	-	0.7 * V_{DD}	-	V_{DD}	V
"L" Level input	V_{IL}	-	V_{SS}	-	0.6	V
"H" Level output	V_{OH}	-	3.9	-	V_{DD}	V
"L" Level output	V_{OL}	-	V_{SS}	-	0.4	V

Optical Characteristics

Item		Symbol	Condition	Min.	Typ.	Max.	Unit
Optimal Viewing Angles	Top	φY+		-	40	-	°
	Bottom	φY-	CR ≥ 2	-	60	-	°
	Left	θX-		-	60	-	°
	Right	θX+		-	60	-	°
Contrast Ratio		CR	-	2	5	-	-
Response Time	Rise	T_R	T_{OP} = 25°C	-	150	250	ms
	Fall	T_F		-	200	300	ms

Controller Information

Built-in ST7066U Controller.
Please download specification at http://www.newhavendisplay.com/app_notes/ST7066U.pdf

DDRAM Address

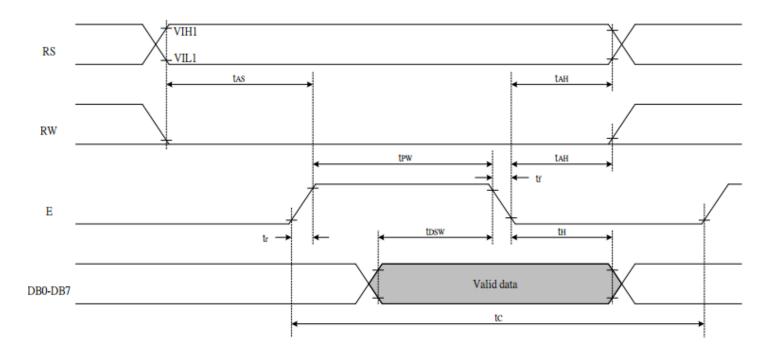| 1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F
40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F

Table of Commands

Instruction	Instruction code										Description	Execution time (f_{OSC}= 270 KHZ)
	RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0		
Clear Display	0	0	0	0	0	0	0	0	0	1	Write "20H" to DDRAM and set DDRAM address to "00H" from AC	1.52ms
Return Home	0	0	0	0	0	0	0	0	1	-	Set DDRAM Address to "00H" from AC and return cursor to its original position if shifted. The contents of DDRAM are not changed.	1.52ms
Entry mode Set	0	0	0	0	0	0	0	1	I/D	SH	Sets cursor move direction and specifies display shift. These parameters are performed during data write and read.	37μs
Display ON/ OFF control	0	0	0	0	0	0	1	D	C	B	D=1: Entire display on C=1: Cursor on B=1: Blinking cursor on	37μs
Cursor or Display shift	0	0	0	0	0	1	S/C	R/L	-	-	Sets cursor moving and display shift control bit, and the direction without changing DDRAM data.	37μs
Function set	0	0	0	0	1	DL	N	F	-	-	DL: Interface data is 8/4 bits N: Number of lines is 2/1 F: Font size is 5x11/5x8	37μs
Set CGRAM Address	0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0	Set CGRAM address in address counter	37μs
Set DDRAM Address	0	0	1	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Set DDRAM address in address counter.	37μs
Read busy Flag and Address	0	1	BF	AC6	AC5	AC4	AC3	AC2	AC1	AC0	Whether during internal operation or not can be known by reading BF. The contents of address counter can also be read.	0s
Write data To Address	1	0	D7	D6	D5	D4	D3	D2	D1	D0	Write data into internal RAM (DDRAM/CGRAM).	37μs
Read data From RAM	1	1	D7	D6	D5	D4	D3	D2	D1	D0	Read data from internal RAM (DDRAM/CGRAM).	37μs

Timing Characteristics

Writing data from MPU to ST7066U

	Write Mode (Writing data from MPU to ST7066U)						
T_C	Enable Cycle Time	Pin E	1200	-	-		ns
T_{PW}	Enable Pulse Width	Pin E	140	-	-		ns
T_R, T_F	Enable Rise/Fall Time	Pin E	-	-	25		ns
T_{AS}	Address Setup Time	Pins: RS,RW,E	0	-	-		ns
T_{AH}	Address Hold Time	Pins: RS,RW,E	10	-	-		ns
T_{DSW}	Data Setup Time	Pins: DB0 - DB7	40	-	-		ns
T_H	Data Hold Time	Pins: DB0 - DB7	10	-	-		ns

Reading data from ST7066U to MPU

Read Mode (Reading Data from ST7066U to MPU)						
T_C	Enable Cycle Time	Pin E	1200	-	-	ns
T_{PW}	Enable Pulse Width	Pin E	140	-	-	ns
T_R, T_F	Enable Rise/Fall Time	Pin E	-	-	25	ns
T_{AS}	Address Setup Time	Pins: RS,RW,E	0	-	-	ns
T_{AH}	Address Hold Time	Pins: RS,RW,E	10	-	-	ns
T_{DDR}	Data Setup Time	Pins: DB0 - DB7	-	-	100	ns
T_H	Data Hold Time	Pins: DB0 - DB7	10	-	-	ns

Built-in Font Table

b7-b4 / b3-b0	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	CG RAM (1)			0	@	P	`	p				─	タ	ミ	α	p
0001	(2)		!	1	A	Q	a	q			。	ア	チ	ム	ä	q
0010	(3)		"	2	B	R	b	r			「	イ	ツ	メ	β	θ
0011	(4)		#	3	C	S	c	s			」	ウ	テ	モ	ε	∞
0100	(5)		$	4	D	T	d	t			、	エ	ト	ヤ	μ	Ω
0101	(6)		%	5	E	U	e	u			・	オ	ナ	ユ	σ	ü
0110	(7)		&	6	F	V	f	v			ヲ	カ	ニ	ヨ	ρ	Σ
0111	(8)		'	7	G	W	g	w			ア	キ	ヌ	ラ	g	π
1000	(1)		(	8	H	X	h	x			イ	ク	ネ	リ	√	x̄
1001	(2)		)	9	I	Y	i	y			ゥ	ケ	ノ	ル	⁻¹	y
1010	(3)		*	:	J	Z	j	z			エ	コ	ハ	レ	j	千
1011	(4)		+	;	K	[	k	{			オ	サ	ヒ	ロ	x	万
1100	(5)		,	<	L	¥	l					ャ	シ	フ	ワ	¢	円
1101	(6)		-	=	M	]	m	}			ュ	ス	ヘ	ン	£	÷
1110	(7)		.	>	N	^	n	→			ョ	セ	ホ	゛	ñ	█
1111	(8)		/	?	O	_	o	←			ッ	ソ	マ	゜	ö	█

Example Initialization Program

```
8-bit Initialization:
/*******************************************************/
void command(char i)
{
     P1 = i;                      //put data on output Port
     D_I =0;                      //D/I=LOW : send instruction
     R_W =0;                      //R/W=LOW : Write
     E  = 1;
     Delay(1);                    //enable pulse width  >= 300ns
       E  = 0;                    //Clock enable: falling edge
}
/*******************************************************/
void write(char i)
{
     P1 = i;                      //put data on output Port
     D_I =1;                      //D/I=HIGH : send data
     R_W =0;                      //R/W=LOW : Write
     E  = 1;
     Delay(1);                    //enable pulse width  >= 300ns
     E  = 0;                      //Clock enable: falling edge
}
/*******************************************************/
void init()
{
     E = 0;
     Delay(100);                  //Wait >40 msec after power is applied
     command(0x30);               //command 0x30 = Wake up
     Delay(30);                   //must wait 5ms, busy flag not available
     command(0x30);               //command 0x30 = Wake up #2
     Delay(10);                   //must wait 160us, busy flag not available
     command(0x30);               //command 0x30 = Wake up #3
     Delay(10);                   //must wait 160us, busy flag not available
     command(0x38);               //Function set: 8-bit/2-line
     command(0x10);               //Set cursor
     command(0x0c);               //Display ON; Cursor ON
     command(0x06);               //Entry mode set
}
/*******************************************************/
```

4-bit Initialization:
```
/*********************************************************/
void command(char i)
{
     P1 = i;                      //put data on output Port
     D_I =0;                      //D/I=LOW : send instruction
     R_W =0;                      //R/W=LOW : Write
     Nybble();                    //Send Upper 4 bits
     i = i<<4;                    //Shift over by 4 bits
     P1 = i;                      //put data on output Port
     Nybble();                    //Send Lower 4 bits
}
/*********************************************************/
void write(char i)
{
     P1 = i;                      //put data on output Port
     D_I =1;                      //D/I=HIGH : send data
     R_W =0;                      //R/W=LOW : Write
     Nybble();                    //Clock Upper 4 bits
     i = i<<4;                    //Shift over by 4 bits
     P1 = i;                      //put data on output Port
     Nybble();                    //Clock Lower 4 bits
}
/*********************************************************/
void Nybble()
{
     E = 1;
     Delay(1);                    //enable pulse width  >= 300ns
     E = 0;                       //Clock enable: falling edge
}
/*********************************************************/
void init()
{
     P1 = 0;
     P3 = 0;
     Delay(100);                  //Wait >40 msec after power is applied
     P1 = 0x30;                   //put 0x30 on the output port
     Delay(30);                   //must wait 5ms, busy flag not available
     Nybble();                    //command 0x30 = Wake up
     Delay(10);                   //must wait 160us, busy flag not available
     Nybble();                    //command 0x30 = Wake up #2
     Delay(10);                   //must wait 160us, busy flag not available
     Nybble();                    //command 0x30 = Wake up #3
     Delay(10);                   //can check busy flag now instead of delay
     P1= 0x20;                    //put 0x20 on the output port
     Nybble();                    //Function set: 4-bit interface
     command(0x28);               //Function set: 4-bit/2-line
     command(0x10);               //Set cursor
     command(0x0F);               //Display ON; Blinking cursor
     command(0x06);               //Entry Mode set
}
/*********************************************************/
```

Quality Information

Test Item	Content of Test	Test Condition	Note
High Temperature storage	Endurance test applying the high storage temperature for a long time.	+80°C , 48hrs	2
Low Temperature storage	Endurance test applying the low storage temperature for a long time.	-30°C , 48hrs	1,2
High Temperature Operation	Endurance test applying the electric stress (voltage & current) and the high thermal stress for a long time.	+70°C 48hrs	2
Low Temperature Operation	Endurance test applying the electric stress (voltage & current) and the low thermal stress for a long time.	-20°C , 48hrs	1,2
High Temperature / Humidity Operation	Endurance test applying the electric stress (voltage & current) and the high thermal with high humidity stress for a long time.	+40°C , 90% RH , 48hrs	1,2
Thermal Shock resistance	Endurance test applying the electric stress (voltage & current) during a cycle of low and high thermal stress.	0°C,30min -> 25°C,5min -> 50°C,30min = 1 cycle 10 cycles	
Vibration test	Endurance test applying vibration to simulate transportation and use.	10-55Hz , 15mm amplitude. 60 sec in each of 3 directions X,Y,Z For 15 minutes	3
Static electricity test	Endurance test applying electric static discharge.	VS=800V, RS=1.5kΩ, CS=100pF One time	

Note 1: No condensation to be observed.
Note 2: Conducted after 4 hours of storage at 25°C, 0%RH.
Note 3: Test performed on product itself, not inside a container.

Precautions for using LCDs/LCMs

See Precautions at www.newhavendisplay.com/specs/precautions.pdf

Warranty Information and Terms & Conditions

http://www.newhavendisplay.com/index.php?main_page=terms