# TEST PLAN (WARDROBE PROJECTION)

# ChangeLog

Version	Change Date	Ву	Description
version number	Date of Change	Name of person who made changes	Description of the changes made
001	20-10-23	PRACHI VERMA, PRAGATI	
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## 1 Introduction

One of the most popular items sold online, where online shopping has been increasingly popular in recent years, is clothing. However, one drawback of internet buying is that buyers cannot try on clothing to see if it fits them beforemaking a purchase. As a result, consumers find that virtually trying on clothing is really convenient.

The fashion sector now has fantastic potential because of the quick development of computer vision, machine learning, and artificial intelligence. Two of the most under-researched applications of artificial intelligence (AI) in the realm of fashion design are fashion try-on and synthesis.

Artificial intelligence and machine learning are assisting in easing the transition away from traditional retailers.

In order to enable virtual try-on without restricting the view direction of people or the target clothing, we wish todesign a system that leverages photographs.

This makes it easier for customers to try on clothing, which encourages buying interest and keeps costs down forclothing retailers.

This project aims to make it possible for users to virtually try on clothing. When users upload both their own and the clothes' photograph, we will be able to create a shot of the subject wearing the clothing. Other virtual try-on techniques emphasize the person's and the clothing's front views. Our approach, however, will be capable of handling front and slightly turned-view orientations.

Additionally, users may have the option of camera when he/she wants to try on a cloth so that the uploading time of photo is saved.

Apart from all this, we may add some recommendation system of clothes for the user.

## Scope

### In Scope

#### Functional Requirement:-

Image Input: The system must accept input images in various formats (e.g., JPEG, PNG) for both content and style images.

Virtual Try-on Model: The system shall work with Virtual try-on model to combine the content of two image, one of human and the other of cloth which should be warped on the human image as the output.

User Interface: The system should provide a user-friendly interface for users to upload content and see the wardrobe projection of cloth.

Output Options: Users should have options to save, download, or view the generated images.

#### Non-Functional requirement:-

Performance:

Speed: The system should perform wardrobe projection efficiently, with minimal processing time. Scalability: It should be able to handle a scalable number of concurrent requests.

## Out of Scope

Out of scope for the wardrobe-projection project are complicated side angles, highly specialized hardware, real- time video processing, and in-depth image editing features, among others.

## **Quality Objective**

- Ensure the Application Under Test conforms to functional and non-functional requirements
- Ensure the AUT meets the quality specifications defined by the client
- Bugs/issues are identified and fixed before go live
- Ensure that the style transfer process is optimized for efficiency and speed, allowing for rapid transformation of images while maintaining high-quality results.
- Prioritize a user-friendly and intuitive interface to enhance user experience, making it easy for users to upload images and customize style transfer.
- Ensure that the system functions correctly on a variety of devices, browsers, and operating systems to maximize user accessibility.

## **Roles and Responsibilities**

Detail description of the Roles and responsibilities of different team members like

- QA Analyst- Prachi Verma
- Test Manager- Mr. Abhishek Goyal
- Configuration Manager- Prof. Akankskha
- Developers- Pragati Tomar, Prachi Verma

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# 2 Test Methodology

#### **Overview**

An Agile methodology is the most suitable for my project. It allows for flexibility, ongoing testing, and adaptation, which are essential for projects that involve machine learning, image processing, and AI. Agile enables you to respond to changing requirements and refine the wardrobe projection model algorithm as you gain insights from testing and user feedback.

#### **Test Levels**

**Test Levels define the Types of Testing to be executed on the Application Under Test** (AUT). The Testing Levels primarily depends on the scope of the project, time and budget constraints.

#### **Unit Testing:**

Scope: Individual components and functions of the neural style transfer algorithm.

Objective: To verify that each component works as intended, including layers, loss functions, and optimization steps.

Testing Approach: Developers and machine learning engineers conduct unit tests to validate the correctness of the algorithm at a granular level.

#### **Integration Testing:**

Scope: The interactions and interfaces between various components, libraries, and frameworks used in the project.

Objective: To ensure that the integration of different components does not introduce errors or inconsistencies in the style transfer process.

Testing Approach: Developers and testers assess the data flow and interactions between components and detect any integration issues.

#### **Functional Testing:**

Scope: The complete wardrobe projection system.

Objective: To validate that the system functions according to specified requirements and that it performs accurate virtual try-on.

Testing Approach: Testers execute functional tests by providing input images and verifying that theoutput images meet the desired content and virtual-projection criteria.

#### **Performance Testing:**

Scope: Assessing the system's speed and efficiency in handling style transfer tasks.

Objective: To measure how well the system performs in terms of processing time, memory utilization, and resource consumption.

Testing Approach: Performance tests evaluate the system's response time and resource usage undervarious loads and conditions.

#### **Usability Testing:**

Scope: The user interface and user experience.

Objective: To assess how user-friendly and intuitive the interface is for users uploading content i.ehuman image and the cloth image.

Testing Approach: Usability tests involve users interacting with the system to evaluate the ease of use, clarity, and navigation of the interface.

#### **Security Testing:**

Scope: The system's security mechanisms, especially for handling user data.

Objective: To identify and mitigate potential security vulnerabilities, including data breaches and unauthorized access.

Testing Approach: Security testing includes penetration testing, data encryption checks, and access control assessments.

#### **Compatibility Testing:**

Scope: The system's compatibility with various platforms and devices.

Objective: To ensure that the system functions correctly on different browsers, operating systems, anddevices.

Testing Approach: Testers verify that the system is compatible with a range of devices and configurations.

#### **Regression Testing:**

Scope: The entire system after updates or changes.

Objective: To confirm that new changes or enhancements do not introduce defects or negatively impact existing functionality.

Testing Approach: Automated regression tests are executed to validate that previously tested features

still work as expected.

## **Test Completeness**

Here you define the criterias that will deem your testing complete. For instance, a few criteria to check Test Completeness would be

- 100% test coverage
- All Manual & Automated Test cases executed
- All open bugs are fixed or will be fixed in next release
- All content and wardrobe-projection tests have been executed, ensuring that various inputimages have been processed successfully and meet the defined content and wardrobe-projection criteria.
- Automated regression tests have been executed, and previously tested features still work as expected after updates or changes.

# 3. Test Deliverables

#### **Test cases:-**

Test Case	Test Objective	Test Data	Expected Result	Actual Result	Pass/Fail
1	Model Training	Training data with human image and	Model converges, successfully learns virtual try-on	Model successfully learns wardrobe	Pass

		cloth image		projection	
2	Inference	Test images (256x256 pixels) with varying content and angles	Generated images (256x256 pixels) exhibit desired projection while retaining content	Generated images (256x256 pixels) exhibit desired projection while retaining content	Pass
3	Content Preservatio n	Generated images	Content remains recognizable	Content recognizable	Pass
4	Style Transfer Quality	Generated images	Image closely matches the human image	Image of the output closely matches the human image and the cloth	Pass
5	Validate content layer	Sample content images, pre- trained model weights	Content layer produces expected feature maps	Content layer produces expected feature maps	Pass
6	Validate segmentati on layer	Sample human images, pre- trained model weights	Segmentation layer produces expected Gram matrices	Segmentation layer produces expected Gram matrices	Pass
7	Verify wardrobe- projection transfer accuracy	Input images (256x256 pixels) with known human image and cloth image	Output images (256x256 pixels) match the desired human image and cloth image	Output images (256x256 pixels) match the desired human image and cloth image	Pass

8	Verify data security	Testing with simulated security breaches	No unauthorized access or data breaches detected	Unauthorized User can not login	Pass
9	Assess the impact of updates	System before and after updates	Previously tested features still work as expected	Previously tested features work accurately	Pass
10	Image Size Verificati on	Test images (256x256 pixels) of various sizes	Generated images (256x256 pixels) maintain aspect ratio and content using a 3x3 kernel	Aspect ratio preserved, content recognizable using a 3x3 kernel	Pass

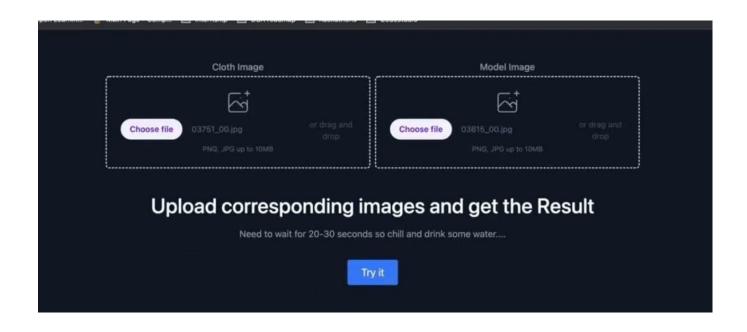
# **Decision Table for User Login**

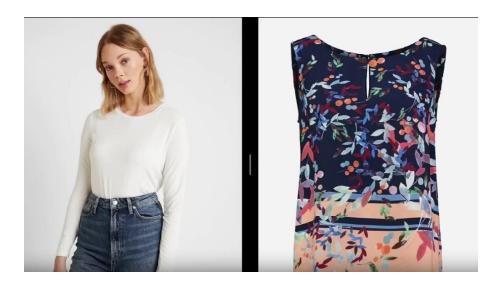
Conditions	Rule 1	Rule 2	Rule 3	Rule 4
Username	False	True	False	True
Password	False	False	True	True
Output(e/h)	error	error	error	homepage

# **Decision Table for Image format**

Conditions	Rule 1	Rule 2	Rule 3	Rule 4
Image in png	False	True	False	True
Image in jpg	False	False	True	True
Output(e/a)	error	accepted	accepted	accepted

# **Test case Output Images**







# 4. Resource & Environment Needs

# **Test Environment**

It mentions the minimum **hardware** requirements that will be used to test the Application. Following **software's** are required in addition to client-specific software.

- Windows 8 and above
- Office 2013 and above
- MS Exchange, etc.

# 5. Terms/Acronyms

Make a mention of any terms or acronyms used in the project

TERM/ACRONYM	DEFINITION
API	Application Program Interface
AUT	Application Under Test