UX Design Questionnaire
Evaluate readability, clarity, and visual design only (not performance).

Participant ID_____

Date_____

Instructions: For each statement below, mark how strongly you agree based on the UI design alone (layout, clarity, labels, visual hierarchy, contrast, discoverability).

Do not evaluate speed or workflow performance. Please check one per line:

	1	2	3	4	5 Scale: SD→SA
1. The layout feels clean and uncluttered.	☐	☐	☐	☐	☐
2. Text is legible without zooming; font sizes are appropriate.	☐	☐	☐	☐	☐
3. Color/contrast makes content easy to read (including low light).	☐	☐	☐	☐	☐
4. Visual hierarchy makes the primary actions obvious.	☐	☐	☐	☐	☐
5. Labels and terminology are clear and unambiguous.	☐	☐	☐	☐	☐
6. Icons and buttons are self-explanatory or clearly labeled.	☐	☐	☐	☐	☐
7. Whitespace/spacing helps me scan and find things quickly.	☐	☐	☐	☐	☐
8. Clusters are visually distinguishable from each other.	☐	☐	☐	☐	☐
9. Thumbnails are large and crisp enough to compare answers.	☐	☐	☐	☐	☐

UX Design Questionnaire (cont.)

Please continue marking one per line (1=Strongly Disagree, 5=Strongly Agree).

10. Edit affordances (rubric/edit /reassign/ etc…) are easy to find.

☐ ☐ ☐ ☐ ☐

11. Rubric panel is easy to locate and interpret.

☐ ☐ ☐ ☐ ☐

12. Score changes and totals are clearly indicated.

☐ ☐ ☐ ☐ ☐

13. Empty/error states are understandable and instructive.

☐ ☐ ☐ ☐ ☐

14. Loading/progress indicators are clear and non-distractacting.

☐ ☐ ☐ ☐ ☐

15. Keyboard focus is visible and navigation feels predictactable

☐ ☐ ☐ ☐ ☐

16. Color is not the only cue (labels/icons also indicate meaning).

☐ ☐ ☐ ☐ ☐

17. Overall, the design feels easy to read and understand.

☐ ☐ ☐ ☐ ☐

Design Feedback (Free Response)

1) What (if anything) was hard to read, notice, or understand?

2) Name one UI element you would improve. What change would help most?

3) Accessibility: any issues with contrast, text size, color cues, keyboard focus, or screen readers?