2-3 Trees

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Insertion

check if root is null, if so make a node & return
or if it has an empty slot, if so insert appropriately.

check where should the element go,
left if less than root's least value
middle if between the twoo values of root
right if greater than max value in root.

Deletion

Search the node which contains the value to be deleted, keep track of parent.
When reached delete the element,
combine the remaining children and split
if more than 2 values are present
when combined, split is done in middle and the element chosen is sent to its parent.