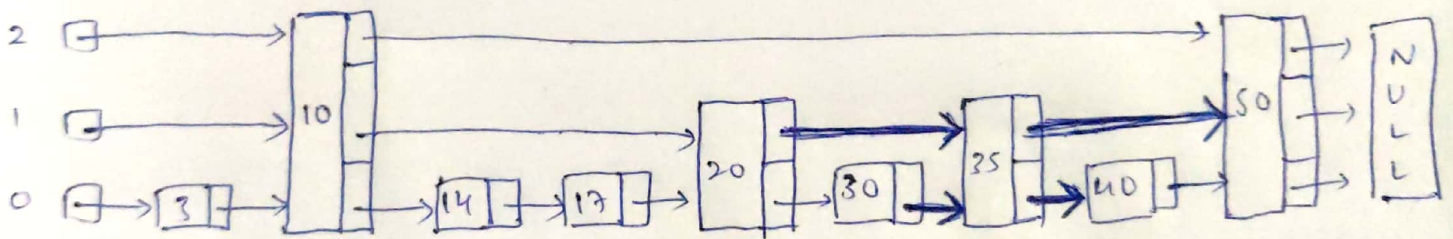


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Diagram illustrating a B+ tree structure. The root node has three pointers leading to three leaf nodes. The first leaf node contains [3], the second contains [14, 17], and the third contains [20, 30, 40]. The root node also contains the value 10. The leaf nodes are linked sequentially. The root node is labeled with 2, 1, and 0 next to its pointers.

Inserting 25



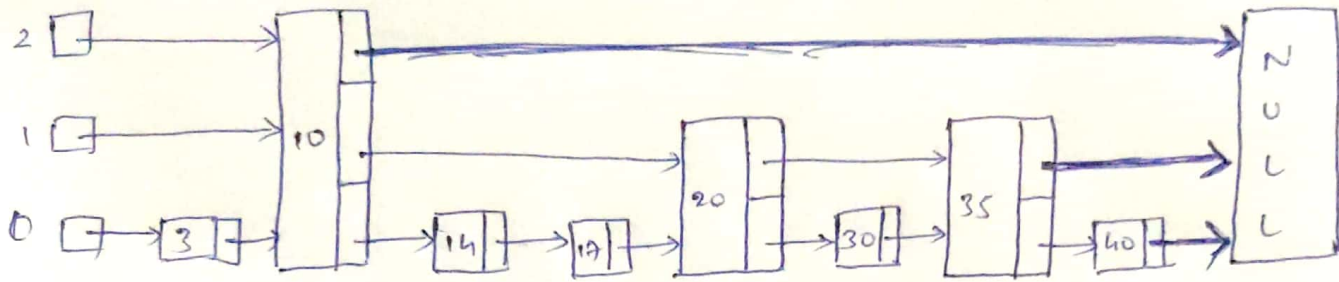
35 is in between 30 and 40 hence lets insert it at level 1.

* 20 \rightarrow next_A should point to node 35 * 30 \rightarrow next should point to node 35 * 35 \rightarrow next at level 1 should point to node 50, at last 35 \rightarrow next at level 0 should point to node 40.

These are the pointer manipulations done to ~~delete~~ insert a node.

Deleting node 50

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To remove node 50 all the pointer pointing to node 50 should point to next node of 50.

- ① node 10 at level 2 which pointed at node 50 should now point node next to 50 which is NULL.
- ② node 35 at level 1 which pointed at node 50 level 1 should now point to NULL.
- ③ node 40 at level 0 which pointed at node 50 at level 0 should now point to NULL.