AIM: implement a single linked list and perform the operation like insertion, deletion and traversal.

```
PROGRAM:
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
struct node
{
 int data;
  struct node *next;
  struct node *priv;
};
int main()
{
  struct node *a, *b, *c, *d, *e, *f, *g;
  int search;
  a = (struct node *)malloc(sizeof(struct node));
  b = (struct node *)malloc(sizeof(struct node));
  c = (struct node *)malloc(sizeof(struct node));
  d = (struct node *)malloc(sizeof(struct node));
  e = (struct node *)malloc(sizeof(struct node));
```

f = (struct node \*)malloc(sizeof(struct node))

```
a->data = 10;
b->data = 20;
c->data = 30;
d->data = 40;
e->data = 50;
a->next =
b->next=c;
c->next = d;
d - next = e;
e->next = NULL;
struct node *p = a;
printf("Traversing the linked list in forward direction: \n");
while (p != NULL)
{
  printf("%d\t", p->data);
  p = p->next;
}
struct node *m = e;
printf("\n");
m = a;
```

```
printf("Enter the node after which you have to insert the data:\n");
scanf("%d", &search);
while (m != NULL && m->data != search)
{
  m = m->next;
};
if (m->data == search)
{
  printf("Enter the data of the new node:\n");
  scanf("%d", &f->data);
 f->next = m->next;
 f \rightarrow priv = m;
  m->next = f;
}else
{
  printf("The searching data not found\n");
}
m = a;
while (m != NULL)
{
  printf("%d\t", m->data);
  m = m->next;
}
```

```
printf("\n");
  m = a;
 printf("Enter the node which you have to DELETE:\n");
 scanf("%d", &search);
 while (m != NULL && m->data != search)
 {
   g = m;
   m = m->next;
 }
  if (m->data == search)
 {
   g->next = m->next;
   free(m);
 }
  else
 {
   printf("The data not found.\n");
 }
  m = a;
 while (m != NULL)
 {
   printf("%d\t", m->data);
   m = m->next;
 }
  return 0;
}\
```

### **OUTPUT**

```
PS C:\Users\\230212\Desktop\D5A programs> cd "c:\Users\\230212\Desktop\D5A programs"
PS C:\Users\\230212\Desktop\D5A programs > cd "c:\Users\\230212\Desktop\D5A programs"
PS C:\Users\\230212\Desktop\D5A programs > cd "c:\Users\\230212\Desktop\D5A programs"; if ($?) { gcc Practical4.c -0 Practical4 }; if ($?) { .\Practical4
Traversize to 3 do 40 50
Enter the node after which you have to insert the data:
20
Enter the data of the new node:
45
10 20 45 30 40 50
Enter the node which you have to DELETE:
30
20 45 40 50
PS C:\Users\\230212\Desktop\D5A programs> \| \| \|
PS C:\Users\\230212\Desktop\D5A programs> \| \| \|
```

GITHUB LINK: https://github.com/AmolNagargoje04/Data-Structure-practical