[ARRAY SEARCHING AND SORTING]

[A]: Create an array of size n and write a program to sort given array by selection sort and bubble sort

[SELECTION SORT]

```
Program :- #include<stdio.h> int
main() \{ int arr[5] = \{10, 30, 50, \}
40, 20; int n = 5; int i, j, pos,
swap;
  for (i = 0; i < n - 1; i++) {
pos = i; for (j = i + 1; j <
                if (arr[pos]
n; j++) {
> arr[j])
                  pos = j;
    }
    if (pos != i) {
swap = arr[i];
arr[i] = arr[pos];
arr[pos] = swap;
    }
  }
  for (i = 0; i < n; i++) {
    printf("%d\n", arr[i]);
  }
```

```
return 0;
```

```
PROBLEMS OUTPUT DEBUGCONSOLE TERMINAL PORTS

PS C:\Users\230212\Desktop\DSA_programs> cd "c:\Users\230212\Desktop\DSA_programs"

PS C:\Users\230212\Desktop\DSA_programs> cd "c:\Users\230212\Desktop\DSA_programs\"; if ($?) { gcc practical3a.c -o practical3a }; if ($?) { .\practical3a }

a) array after sorting:

10
20
30
40
50
PS C:\Users\230212\Desktop\DSA_programs>
```

[BUBBLE SORT]

```
Program :- #include
<stdio.h>
int main() {
             int a[10] = {10, 30,
50, 40, 20};
               int temp;
  int i, j;
  printf("Array before bubble sorting:\n");
for (i = 0; i < 5; i++) {
                           printf("%d ", a[i]);
  }
  printf("\n");
 for (i = 0; i < 5; i++) {
    for (j = 0; j < 4; j++)
{
        if (a[j] > a[j + 1])
{
           temp = a[j];
```

```
a[j] = a[j + 1];
a[j + 1] = temp;
}

printf("Array after sorting:\n");
for (i = 0; i < 5; i++) {       printf("%d", a[i]);
}
printf("\n");

return 0;
}</pre>
```

```
PS C:\Users\230212\Desktop\DSA_programs> cd "c:\Users\230212\Desktop\DSA_programs"
PS C:\Users\230212\Desktop\DSA_programs> cd "c:\Users\230212\Desktop\DSA_programs\"; if ($?) { gcc practical3b.c -o practical3b
```

[B]: Write a program to search any integer in array by using binary seach

[BINARY SEARCH]

```
Program:-
#include<stdio.h> int
main()
{
  int a[10] = {10, 15, 20, 25, 30, 35, 40, 45, 50, 55};
int low, high, mid, target, found = 0;
  for(int i = 0; i < 7; i++) {
printf("%d ", a[i]);
  }
  printf("\n");
  low = 0;
high = 6;
  printf("Enter the element you want to search: ");
scanf("%d", &target);
  while(low <= high) {
mid = (low + high) / 2;
    if(a[mid] == target) {
                                 found = 1;
printf("Element is found at %d position\n", mid + 1);
break;
    } else if(a[mid] < target) {
low = mid + 1;
```

```
} else {
high = mid - 1;
}

if(!found) {          printf("Element
not found\n");
}

return 0;
}
```

```
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL PORTS

PS C:\Users\230212\Desktop\DSA_programs> cd "c:\Users\230212\Desktop\DSA_programs"

PS C:\Users\230212\Desktop\DSA_programs> cd "c:\Users\230212\Desktop\DSA_programs\"; if ($?) { gcc practical3C.c -o practical3C }; if ($ C }

10 15 20 25 30 35 40

Enter the element you want to search: 40

Element is found at 7 position

PS C:\Users\230212\Desktop\DSA_programs> |
```

GITHUB LINK OF PRACTICAL NO 3:

https://github.com/AmolNagargoje04/Data-Structure-practical