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```
clc;
clear;
close all;
```

## Initial pre-processing

Read the object image

```
boxImage = imread('object.JPG');
boxImage = imrotate(boxImage,180);
boxImage = rgb2gray(boxImage);
figure;
imshow(boxImage);
title('Image of a object');

% Read the scene image
sceneImage = imread('desk.JPG');
sceneImage = rgb2gray(sceneImage);
figure;
imshow(sceneImage);
title('Image of a Cluttered Scene');
```

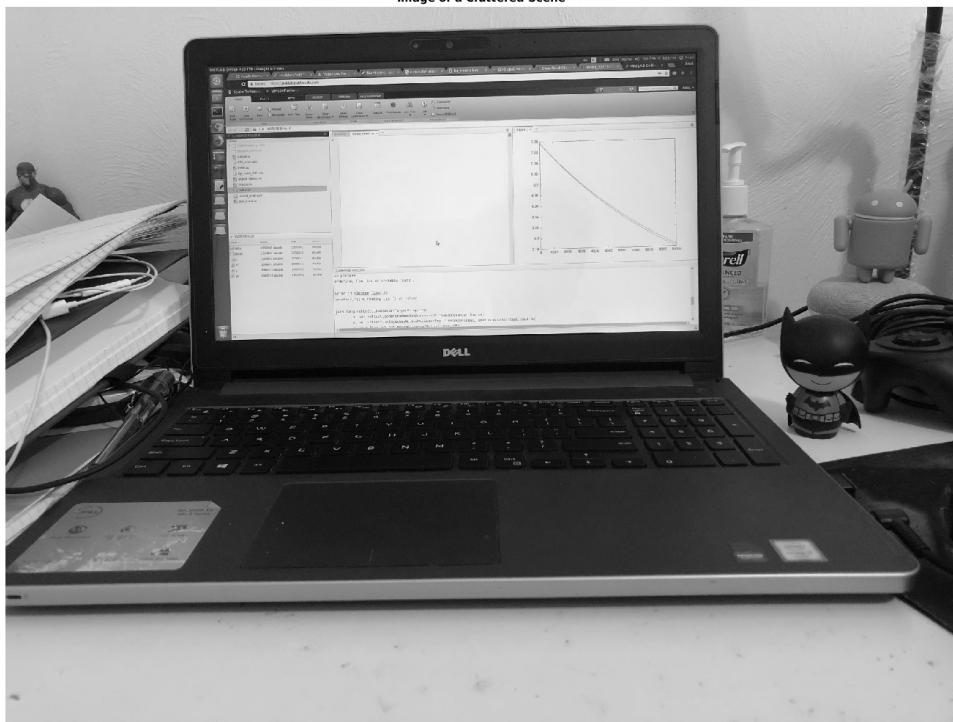
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---

Image of a object



Image of a Cluttered Scene



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# Implementation of SURF based feature detection and object detection

Detect the featrure points using SURF feature detection

```
boxPoints = detectSURFFeatures(boxImage);
scenePoints = detectSURFFeatures(sceneImage);
figure;
imshow(sceneImage);

% Visualizing the strongest points in the object image
figure;
imshow(boxImage);
title('300 Strongest SURF Feature Points from Box Image');
hold on;
plot(selectStrongest(boxPoints, 300));

% Visualizing the strongest points in the target scene image
figure;
imshow(sceneImage);
title('300 Strongest Feature Points from Scene Image SURF');
hold on;
plot(selectStrongest(scenePoints, 300));

% extracting feature descriptors at interest points in both images
[boxFeatures, boxPoints] = extractFeatures(boxImage, boxPoints);
[sceneFeatures, scenePoints] = extractFeatures(sceneImage,
scenePoints);

% Matching the features using the descriptors
boxPairs = matchFeatures(boxFeatures, sceneFeatures);

% Display the matched features
matchedBoxPoints = boxPoints(boxPairs(:, 1), :);
matchedScenePoints = scenePoints(boxPairs(:, 2), :);
figure;
showMatchedFeatures(boxImage, sceneImage, matchedBoxPoints, ...
    matchedScenePoints, 'montage');
title('Putatively Matched Points (Including Outliers) SURF');
hold on

% Locating the object in the scene
[tform, inlierBoxPoints, inlierScenePoints] = ...
    estimateGeometricTransform(matchedBoxPoints,
matchedScenePoints, 'affine');

% Displaying the matched points after removing the outliers
figure;
showMatchedFeatures(boxImage, sceneImage, inlierBoxPoints, ...
```

---

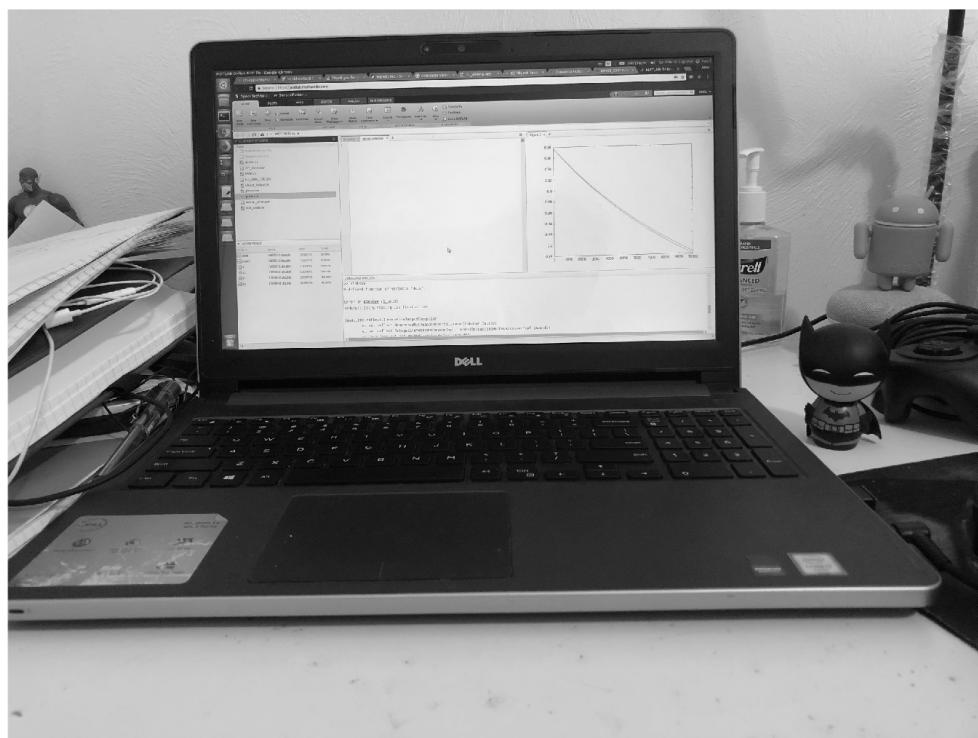
```
    inlierScenePoints, 'montage');
title('Matched Points (Inliers Only) SURF');

%Drawing bounding box on the reference image
boxPolygon = [1, 1;...                                % top-left
              size(boxImage, 2), 1;...                % top-right
              size(boxImage, 2), size(boxImage, 1);...  % bottom-right
              1, size(boxImage, 1);...                % bottom-left
              1, 1];                                % top-left again to close the polygon

%Transforming polygon in the coordinate system of the transformed
image
newBoxPolygon = transformPointsForward(tform, boxPolygon);

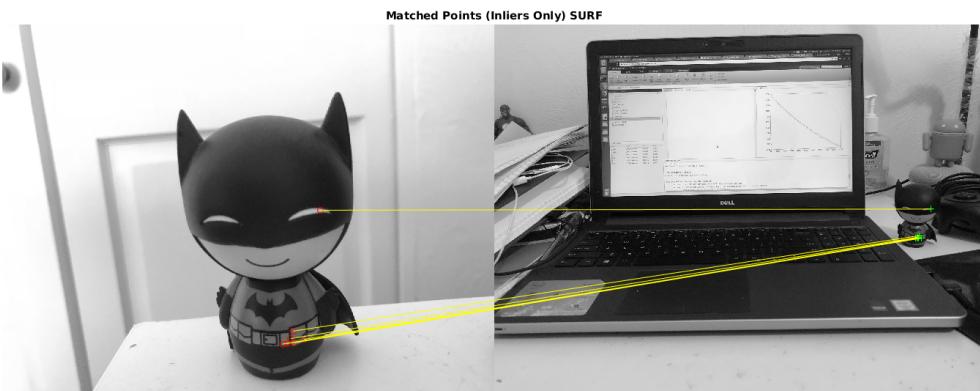
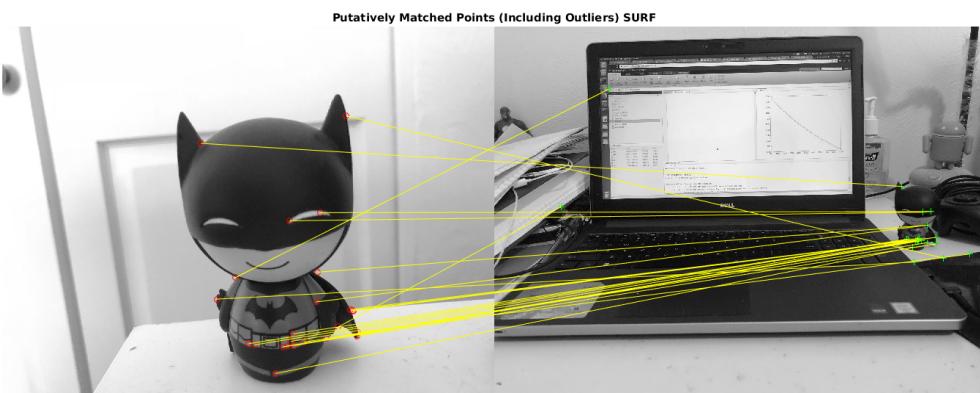
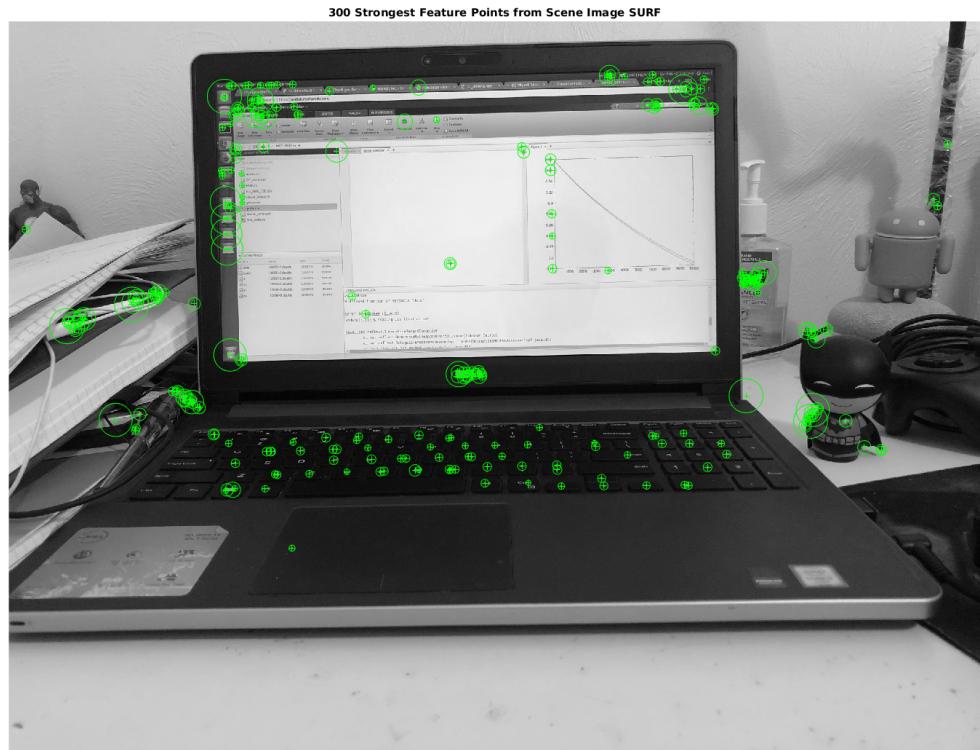
% Displaying the detected object
figure;
imshow(sceneImage);
hold on;
line(newBoxPolygon(:, 1), newBoxPolygon(:, 2), 'Color', 'y');
title('Detected Box using SURF');

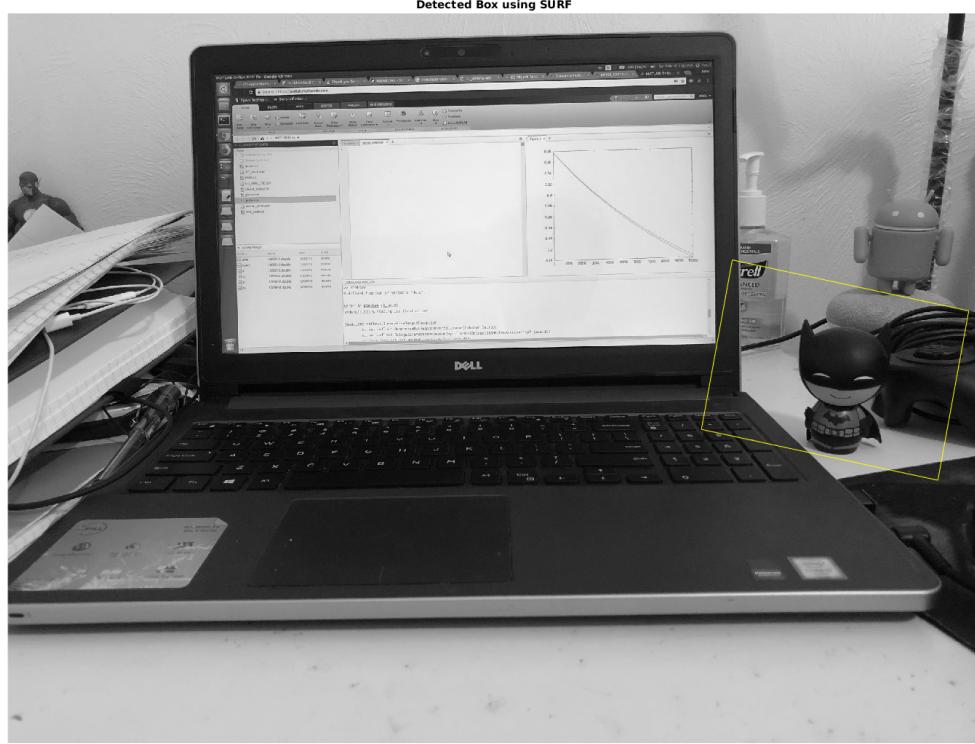
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```



300 Strongest SURF Feature Points from Box Image







## Implementation of BRISK based feature detection and object detection

Detect the featrure points using SURF feature detection

```
boxPointsB = detectBRISKFeatures(boxImage);
scenePointsB = detectBRISKFeatures(sceneImage);
figure;
imshow(sceneImage);

% Visualizing the strongest points in the object image
figure;
imshow(boxImage);
title('300 Strongest BRISK Feature Points from Box Image');
hold on;
plot(selectStrongest(boxPointsB, 300));

% Visualizing the strongest points in the target scene image
figure;
imshow(sceneImage);
title('300 Strongest BRISK Feature Points from Scene Image');
hold on;
plot(selectStrongest(scenePointsB, 300));
```

---

```

% extracting feature descriptors at interest points in both images
boxFeaturesB= extractLBPFeatures(boxImage);
sceneFeaturesB = extractLBPFeatures(sceneImage);

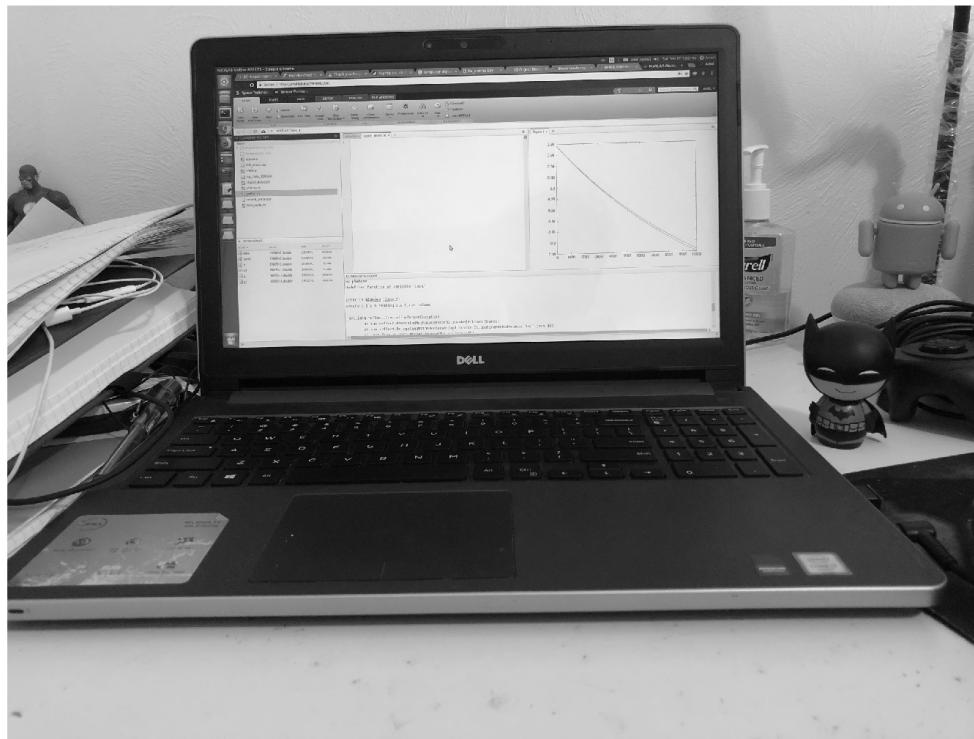
% Matching the features using the descriptors
boxPairsB = matchFeatures(boxFeaturesB, sceneFeaturesB);

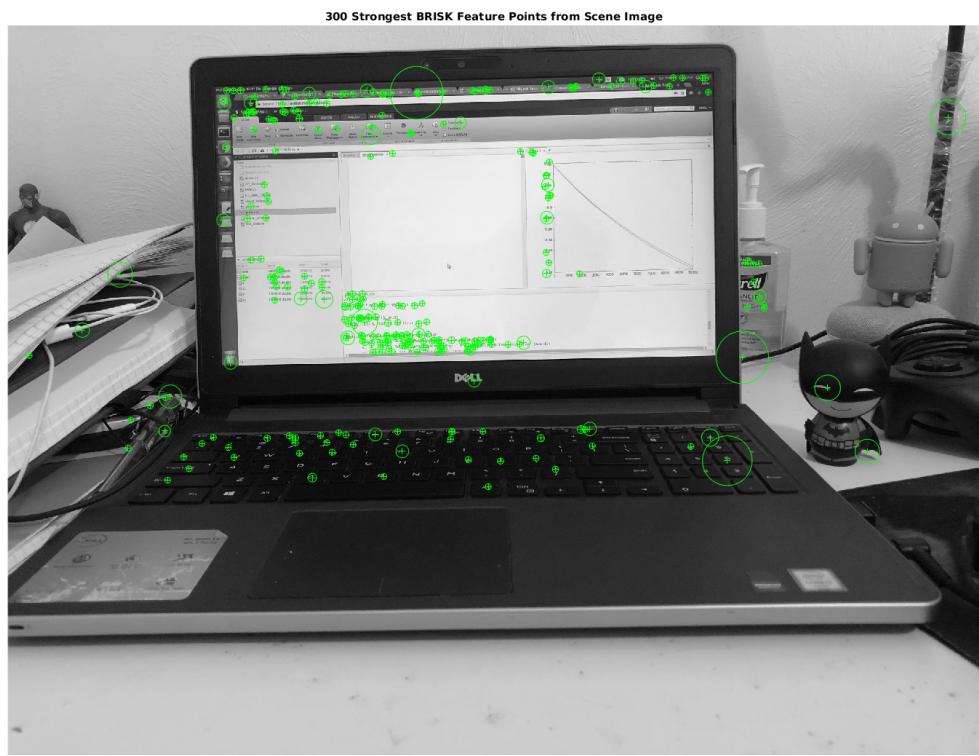
% Display the matched features
matchedBoxPointsB = boxPointsB(boxPairsB(:, 1), :);
matchedScenePointsB = scenePointsB(boxPairsB(:, 2), :);
figure;
showMatchedFeatures(boxImage, sceneImage, matchedBoxPointsB, ...
    matchedScenePointsB, 'montage');
title('Putatively Matched Points (Including Outliers) using BRISK');

disp('BRISK Detected very few matchpoints for this data set to
calculate the estimated geometry transform ');

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Warning: Image is too big to fit on screen; displaying at 33%
Warning: Image is too big to fit on screen; displaying at 17%
BRISK Detected very few matchpoints for this data set to calculate the
estimated geometry transform

```







## Implementation of MSER based feature detection and object detection

```
% Detect the featrure points using MSER feature detection
boxPointsM = detectMSERFeatures(boxImage);
scenePointsM = detectMSERFeatures(sceneImage);
figure;
imshow(sceneImage);

% Visualizing the strongest points in the object image
figure;
imshow(boxImage);
title('MSER Feature Points from Box Image');
hold on;
plot(boxPointsM);

% Visualizing the strongest points in the target scene image
figure;
imshow(sceneImage);
title('MSER Feature Points from Scene Image SURF');
hold on;
plot(scenePointsM);

% extracting feature descriptors at interest points in both images
[boxFeaturesM, boxPointsM] = extractFeatures(boxImage, boxPointsM);
[sceneFeaturesM, scenePointsM] = extractFeatures(sceneImage,
scenePointsM);

% Matching the features using the descriptors
boxPairsM = matchFeatures(boxFeaturesM, sceneFeaturesM);

% Display the matched features
matchedBoxPointsM = boxPointsM(boxPairsM(:, 1), :);
matchedScenePointsM = scenePointsM(boxPairsM(:, 2), :);
figure;
```

---

```

showMatchedFeatures(boxImage, sceneImage, matchedBoxPointsM, ...
    matchedScenePointsM, 'montage');
title('Putatively Matched Points (Including Outliers) MSER');
hold on

% Locating the object in the scene
[tformM, inlierBoxPointsM, inlierScenePointsM] = ...
    estimateGeometricTransform(matchedBoxPointsM,
    matchedScenePointsM, 'affine');

% Displaying the matched points after removing the outliers
figure;
showMatchedFeatures(boxImage, sceneImage, inlierBoxPointsM, ...
    inlierScenePointsM, 'montage');
title('Matched Points (Inliers Only) MSER');

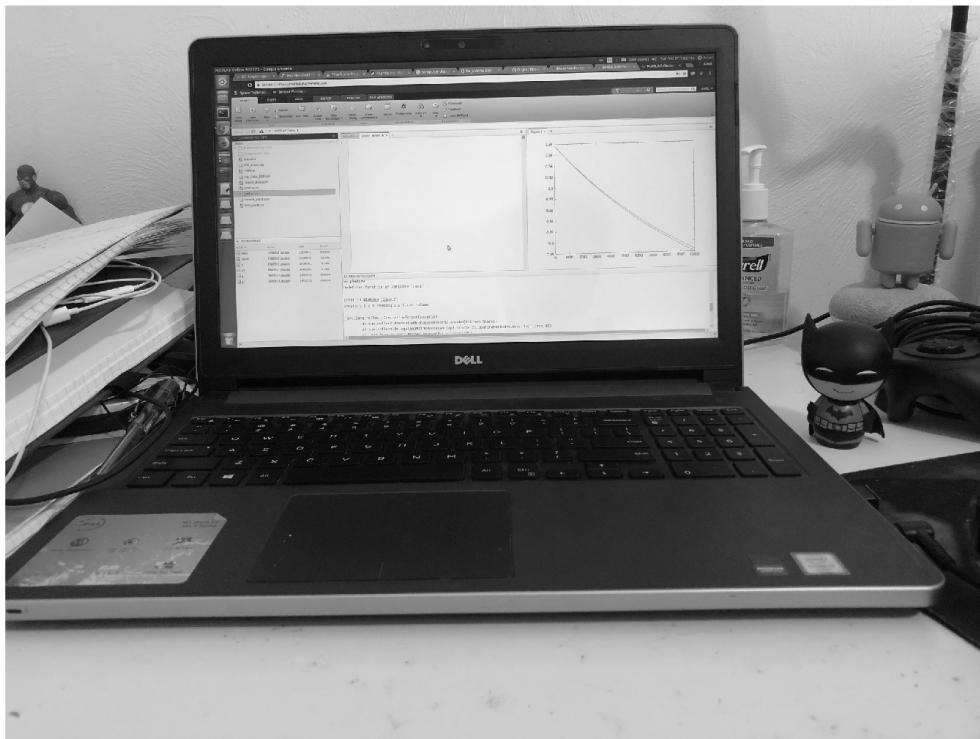
%Drawing bounding box on the reference image
boxPolygonM = [1, 1;...                                % top-left
    size(boxImage, 2), 1;...                            % top-right
    size(boxImage, 2), size(boxImage, 1);...            % bottom-right
    1, size(boxImage, 1);...                            % bottom-left
    1, 1];                                         % top-left again to close the polygon

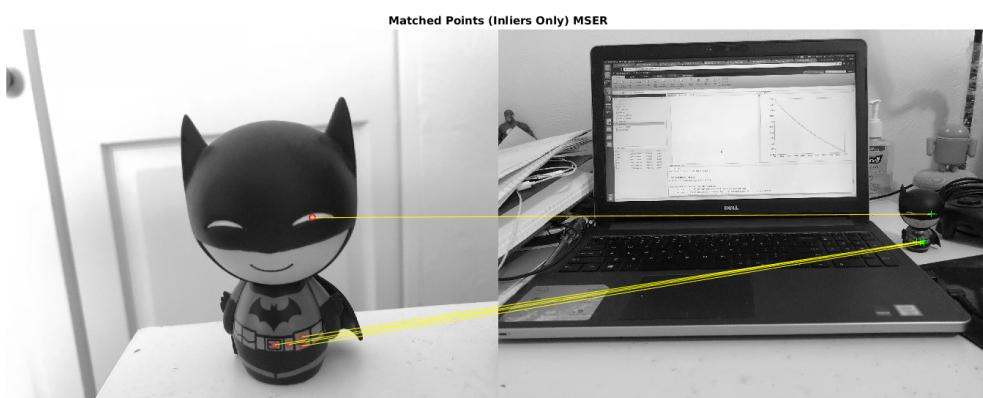
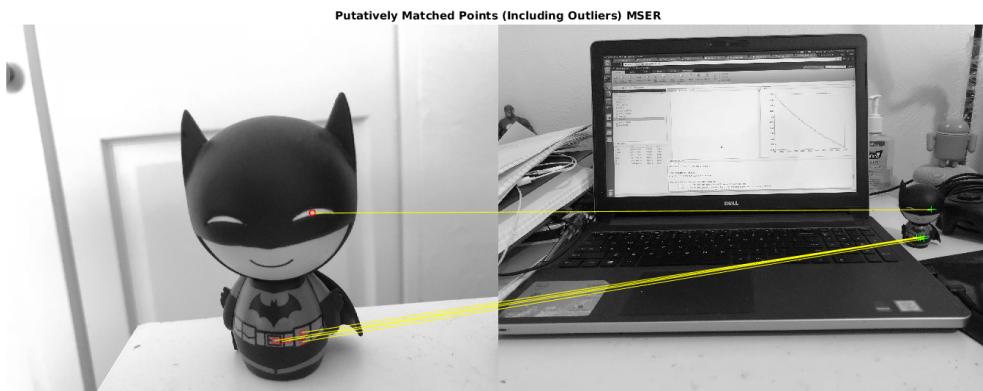
%Transforming polygon in the coordinate system of the transformed
image
newBoxPolygonM = transformPointsForward(tformM, boxPolygonM);

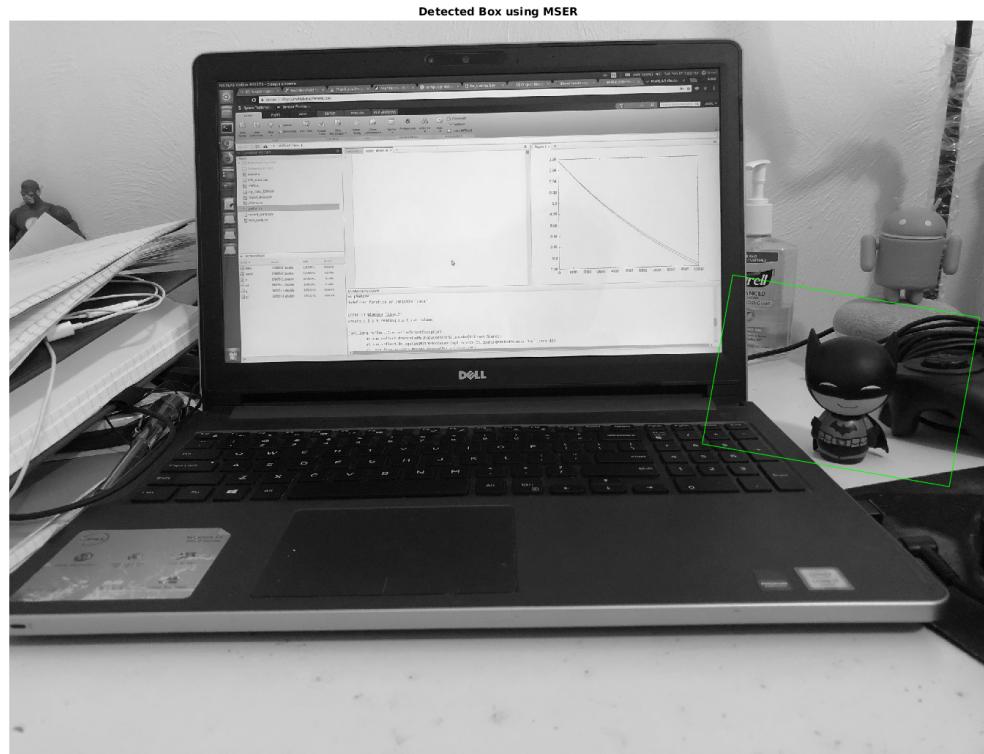
% Displaying the detected object
figure;
imshow(sceneImage);
hold on;
line(newBoxPolygonM(:, 1), newBoxPolygonM(:, 2), 'Color', 'g');
title('Detected Box using MSER')

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