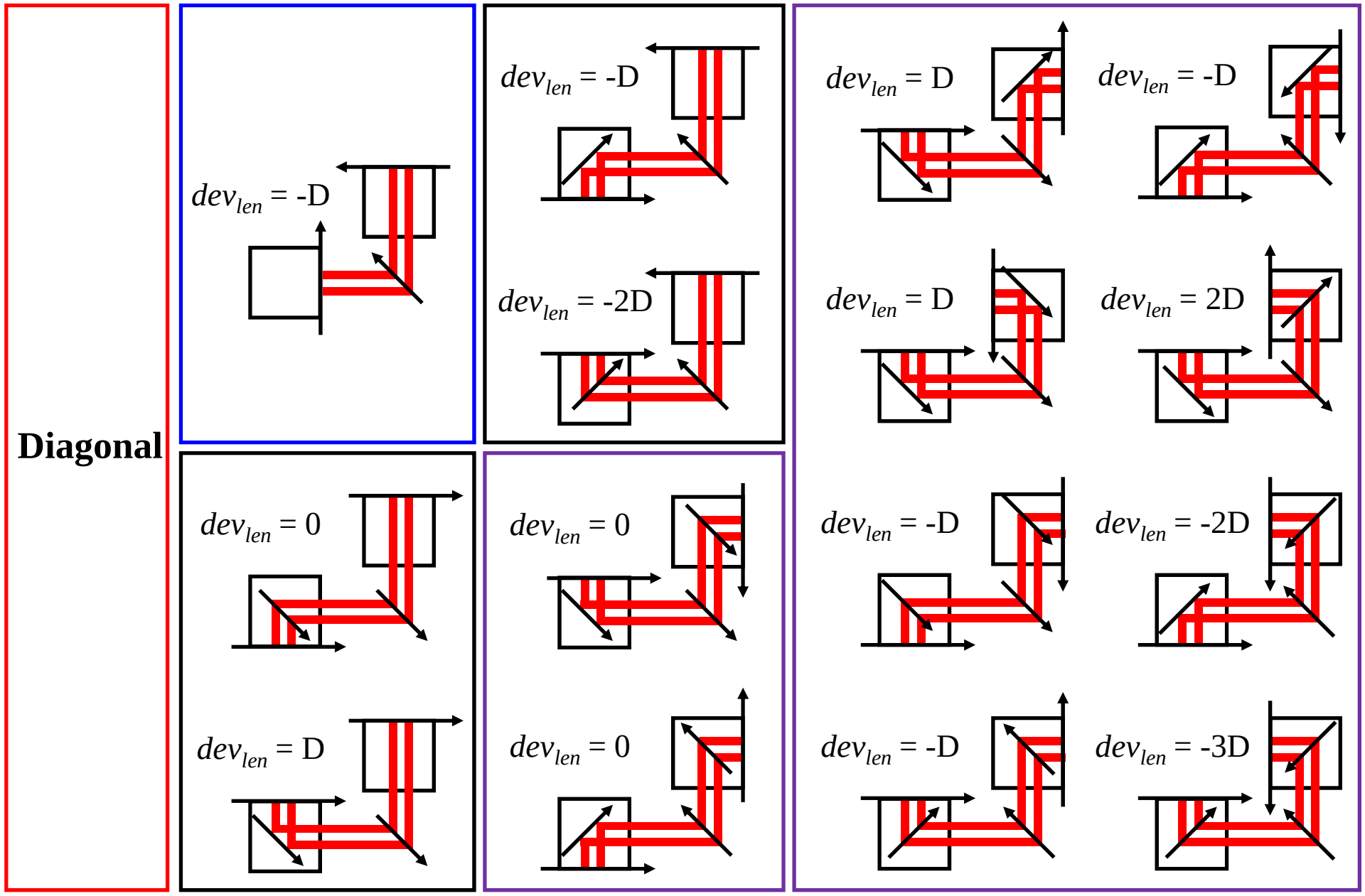
Diagonal
dev_{len} = -D
dev_{len} = -D
dev_{len} = -2D
dev_{len} = D
dev_{len} = -D
dev_{len} = D
dev_{len} = 2D
dev_{len} = 0
dev_{len} = 0
dev_{len} = -D
dev_{len} = -2D
dev_{len} = D
dev_{len} = 0
dev_{len} = -D
dev_{len} = -3D