# Zixuan (Amos) Chen

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#### **EDUCATION**

**Carnegie Mellon University** 

Pittsburgh, PA

Master of Science in Electrical and Computer Engineering - Applied Study

**May 2023** 

GPA: 3.72/4.0

Relevant Courses: Foundations of Software Engineering, Foundations of Computer System, Data Science

University of California, Irvine

Irvine, CA

Bachelor of Science in Computer Science

**Dec 2020** 

GPA: 3.96/4.0

Relevant Courses: Design and Analysis of Algorithms, Data Structure, Machine Learning

**SKILLS** 

Languages: Advanced - Python; Intermediate - C/C++, Java, JavaScript; Basic - CUDA

Technologies: PyTorch, Django, Apache Spark, Node.js, Vue.js, MySQL, MongoDB, Mockito, Git, AWS, GCP

# **WORK EXPERIENCE**

Carnegie Mellon CyLab

Research Assistant

Pittsburgh, PA

May 2022 - Aug 2022

- Deployed vulnerability detection systems on GCP using TensorFlow and PyTorch-Lightning
- Increased 19% of model performance through hyper-parameter tuning and variable obfuscation
- Restructured project installation pipeline to create streamlined cross-platform deployment and low coupling

Glinsun AI Software Engineer, 3D Simulation Team Wuhan, China

May 2021 - Nov 2021

- Collaborated with 10 engineers to build a real-time physics engine for cloth simulation using C++ and CUDA
- Implemented particle dynamics and 4 features for the simulator to introduce complex object interactions: fluid, smoke, air-inflation effects, and two-way coupling
- Optimized simulator to reduce data duplication by 50% through a unified particle model, maintaining a minimum of 60 frames per second when simulating millions of particles in parallel

Python Engineering Intern, Algorithm Team

Feb 2021 - Apr 2021

• Developed deep learning based human body measurement system using semi-supervised learning with PyTorch. Achieved 87% F1-score on dataset consisting of 6000 images

### **PROJECTS**

### **Emergency Social Network**

Jan 2022 - Apr 2022

A cloud-based web application providing platform for real-time communication and emergency sheltering information

- Built a REST-compliant application using Express and MongoDB. Led agile sprints to ensure weekly releases
- Designed a framework-less, responsive interface with cross-browser compatibility and dynamic content updating
- Automated CI/CD pipeline and end-to-end testing with 88% code coverage using Jest and CircleCI

## **Distributed Web Crawler Management Framework**

Sep 2021 - Nov 2021

A web application for configuring, deploying and monitoring distributed web crawlers in one-stop

- Designed RESTful APIs using Django for deploying crawler project from local machine to cloud
- Visualized crawler status and crawled data using reusable and interactive front-end components implemented with Vue3
- Established a library in Python to generate and customize multi-threaded web crawlers from templates
- Obtained 1 million images from multiple websites with one quarter of scheduled data collection time

Fabflix.com Apr 2020 - Jun 2020

An e-Commerce platform for movies

- Built a scalable and reliable web service with Java and MySQL and hosted on AWS
- Reduced response time from 300ms to 100ms through Master-Slave replication and connection pooling
- Created an Android application to support complex CRUD operations and a complete experience for mobile users