

Study guide: Finite difference methods for vibration problems

Hans Petter Langtangen^{1,2}

Center for Biomedical Computing, Simula Research Laboratory¹

Department of Informatics, University of Oslo²

Jan 24, 2016

1 A simple vibration problem

2 Implementation

3 Verification

4 Long time simulations

- Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
- How does Bokeh plotting code look like?

5 Analysis of the numerical scheme

6 Alternative schemes based on 1st-order equations

7 Generalization: damping, nonlinear spring, and external excitation

A simple vibration problem

$$u''(t) + \omega^2 u = 0, \quad u(0) = I, \quad u'(0) = 0, \quad t \in (0, T]$$

Exact solution:

$$u(t) = I \cos(\omega t)$$

$u(t)$ oscillates with constant amplitude I and (angular) frequency ω . Period: $P = 2\pi/\omega$.

A centered finite difference scheme; step 1 and 2

- Strategy: follow the **four steps** of the finite difference method.
- Step 1: Introduce a time mesh, here uniform on $[0, T]$:
 $t_n = n\Delta t$
- Step 2: Let the ODE be satisfied at each mesh point:

$$u''(t_n) + \omega^2 u(t_n) = 0, \quad n = 1, \dots, N_t$$

A centered finite difference scheme; step 3

Step 3: Approximate derivative(s) by finite difference approximation(s). Very common (standard!) formula for u'' :

$$u''(t_n) \approx \frac{u^{n+1} - 2u^n + u^{n-1}}{\Delta t^2}$$

Use this discrete initial condition together with the ODE at $t = 0$ to eliminate u^{-1} :

$$\frac{u^{n+1} - 2u^n + u^{n-1}}{\Delta t^2} = -\omega^2 u^n$$

A centered finite difference scheme; step 4

Step 4: Formulate the computational algorithm. Assume u^{n-1} and u^n are known, solve for unknown u^{n+1} :

$$u^{n+1} = 2u^n - u^{n-1} - \Delta t^2 \omega^2 u^n$$

Nick names for this scheme: Störmer's method or [Verlet integration](#).

Computing the first step

- The formula breaks down for u^1 because u^{-1} is unknown and outside the mesh!
- And: we have not used the initial condition $u'(0) = 0$.

Discretize $u'(0) = 0$ by a centered difference

$$\frac{u^1 - u^{-1}}{2\Delta t} = 0 \quad \Rightarrow \quad u^{-1} = u^1$$

Inserted in the scheme for $n = 0$ gives

$$u^1 = u^0 - \frac{1}{2}\Delta t^2 \omega^2 u^0$$

The computational algorithm

- ❶ $u^0 = I$
- ❷ compute u^1
- ❸ for $n = 1, 2, \dots, N_t - 1$:
 - ❶ compute u^{n+1}

More precisely expressed in Python:

```
t = linspace(0, T, Nt+1)  # mesh points in time
dt = t[1] - t[0]          # constant time step.
u = zeros(Nt+1)           # solution

u[0] = I
u[1] = u[0] - 0.5*dt**2*w**2*u[0]
for n in range(1, Nt):
    u[n+1] = 2*u[n] - u[n-1] - dt**2*w**2*u[n]
```

Note: w is consistently used for ω in my code.

With $[D_t D_t u]^n$ as the finite difference approximation to $u''(t_n)$ we can write

$$[D_t D_t u + \omega^2 u = 0]^n$$

$[D_t D_t u]^n$ means applying a central difference with step $\Delta t/2$ twice:

$$[D_t(D_t u)]^n = \frac{[D_t u]^{n+\frac{1}{2}} - [D_t u]^{n-\frac{1}{2}}}{\Delta t}$$

which is written out as

$$\frac{1}{\Delta t} \left(\frac{u^{n+1} - u^n}{\Delta t} - \frac{u^n - u^{n-1}}{\Delta t} \right) = \frac{u^{n+1} - 2u^n + u^{n-1}}{\Delta t^2}.$$

$$[u = I]^0, \quad [D_{2t}u = 0]^0$$

where $[D_{2t}u]^n$ is defined as

$$[D_{2t}u]^n = \frac{u^{n+1} - u^{n-1}}{2\Delta t}.$$

u is often displacement/position, u' is velocity and can be computed by

$$u'(t_n) \approx \frac{u^{n+1} - u^{n-1}}{2\Delta t} = [D_{2t}u]^n$$

- 1 A simple vibration problem
- 2 **Implementation**
- 3 Verification
- 4 Long time simulations
 - Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
 - How does Bokeh plotting code look like?
- 5 Analysis of the numerical scheme
- 6 Alternative schemes based on 1st-order equations
- 7 Generalization: damping, nonlinear spring, and external excitation

Core algorithm

```
import numpy as np
import matplotlib.pyplot as plt

def solver(I, w, dt, T):
    """
    Solve  $u'' + w^2 u = 0$  for  $t$  in  $(0, T]$ ,  $u(0)=I$  and  $u'(0)=0$ ,
    by a central finite difference method with time step  $dt$ .
    """
    dt = float(dt)
    Nt = int(round(T/dt))
    u = np.zeros(Nt+1)
    t = np.linspace(0, Nt*dt, Nt+1)

    u[0] = I
    u[1] = u[0] - 0.5*dt**2*w**2*u[0]
    for n in range(1, Nt):
        u[n+1] = 2*u[n] - u[n-1] - dt**2*w**2*u[n]
    return u, t
```

Plotting

```
def u_exact(t, I, w):  
    return I*np.cos(w*t)  
  
def visualize(u, t, I, w):  
    plt.plot(t, u, 'r--o')  
    t_fine = np.linspace(0, t[-1], 1001) # very fine mesh for u_e  
    u_e = u_exact(t_fine, I, w)  
    plt.hold('on')  
    plt.plot(t_fine, u_e, 'b-')  
    plt.legend(['numerical', 'exact'], loc='upper left')  
    plt.xlabel('t')  
    plt.ylabel('u')  
    dt = t[1] - t[0]  
    plt.title('dt=%g' % dt)  
    umin = 1.2*u.min(); umax = -umin  
    plt.axis([t[0], t[-1], umin, umax])  
    plt.savefig('tmp1.png'); plt.savefig('tmp1.pdf')
```

Main program

```
I = 1
w = 2*pi
dt = 0.05
num_periods = 5
P = 2*pi/w      # one period
T = P*num_periods
u, t = solver(I, w, dt, T)
visualize(u, t, I, w, dt)
```

User interface: command line

```
import argparse
parser = argparse.ArgumentParser()
parser.add_argument('--I', type=float, default=1.0)
parser.add_argument('--w', type=float, default=2*pi)
parser.add_argument('--dt', type=float, default=0.05)
parser.add_argument('--num_periods', type=int, default=5)
a = parser.parse_args()
I, w, dt, num_periods = a.I, a.w, a.dt, a.num_periods
```


Running the program

`vib_undamped.py`:

```
Terminal> python vib_undamped.py --dt 0.05 --num_periods 40
```

Generates frames `tmp_vib%04d.png` in files. Can make movie:

```
Terminal> ffmpeg -r 12 -i tmp_vib%04d.png -c:v flv movie.flv
```

Can use `avconv` instead of `ffmpeg`.

| Format | Codec and filename |
|--------|---------------------------------------|
| Flash | <code>-c:v flv movie.flv</code> |
| MP4 | <code>-c:v libx264 movie.mp4</code> |
| Webm | <code>-c:v libvpx movie.webm</code> |
| Ogg | <code>-c:v libtheora movie.ogg</code> |

- 1 A simple vibration problem
- 2 Implementation
- 3 **Verification**
- 4 Long time simulations
 - Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
 - How does Bokeh plotting code look like?
- 5 Analysis of the numerical scheme
- 6 Alternative schemes based on 1st-order equations
- 7 Generalization: damping, nonlinear spring, and external excitation

First steps for testing and debugging

- **Testing very simple solutions:** $u = \text{const}$ or $u = ct + d$ do not apply here (without a force term in the equation: $u'' + \omega^2 u = f$).
- **Hand calculations:** calculate u^1 and u^2 and compare with program.

Checking convergence rates

The next function estimates convergence rates, i.e., it

- performs m simulations with halved time steps: $2^{-k}\Delta t$, $k = 0, \dots, m - 1$,
- computes the L_2 norm of the error,
$$E = \sqrt{\Delta t_i \sum_{n=0}^{N_t-1} (u^n - u_e(t_n))^2}$$
 in each case,
- estimates the rates r_i from two consecutive experiments $(\Delta t_{i-1}, E_{i-1})$ and $(\Delta t_i, E_i)$, assuming $E_i = C\Delta t_i^{r_i}$ and $E_{i-1} = C\Delta t_{i-1}^{r_i}$:

Implementational details

```
def convergence_rates(m, solver_function, num_periods=8):  
    """  
    Return  $m-1$  empirical estimates of the convergence rate  
    based on  $m$  simulations, where the time step is halved  
    for each simulation.  
    solver_function( $I, w, dt, T$ ) solves each problem, where  $T$   
    is based on simulation for  $\text{num\_periods}$  periods.  
    """  
    from math import pi  
    w = 0.35; I = 0.3          # just chosen values  
    P = 2*pi/w                 # period  
    dt = P/30                  # 30 time step per period  $2\pi/w$   
    T = P*num_periods  
  
    dt_values = []  
    E_values = []  
    for i in range(m):  
        u, t = solver_function(I, w, dt, T)  
        u_e = u_exact(t, I, w)  
        E = np.sqrt(dt*np.sum((u_e-u)**2))  
        dt_values.append(dt)  
        E_values.append(E)  
        dt = dt/2  
  
    r = [np.log(E_values[i-1]/E_values[i])/  
         np.log(dt_values[i-1]/dt_values[i])  
         for i in range(1, m, 1)]  
    return r
```

Unit test for the convergence rate

Use final `r[-1]` in a unit test:

```
def test_convergence_rates():  
    r = convergence_rates(m=5, solver_function=solver, num_periods=8)  
    # Accept rate to 1 decimal place  
    tol = 0.1  
    assert abs(r[-1] - 2.0) < tol
```

Complete code in `vib_undamped.py`.

- 1 A simple vibration problem
- 2 Implementation
- 3 Verification
- 4 Long time simulations
 - Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
 - How does Bokeh plotting code look like?
- 5 Analysis of the numerical scheme
- 6 Alternative schemes based on 1st-order equations
- 7 Generalization: damping, nonlinear spring, and external excitation

Effect of the time step on long simulations



- The numerical solution seems to have right amplitude.
- There is an angular frequency error (reduced by reducing the time step).
- The total angular frequency error seems to grow with time.

Using a moving plot window

- In long time simulations we need a plot window that follows the solution.
- Method 1: `scitools.MovingPlotWindow`.
- Method 2: `scitools.avplotter` (ASCII vertical plotter).

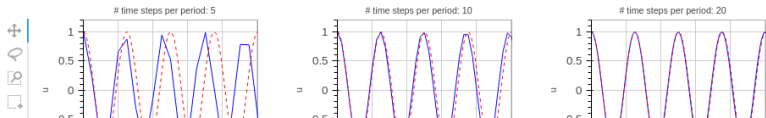
Example:

```
Terminal> python vib_undamped.py --dt 0.05 --num_periods 40
```

Movie of the moving plot window.

!splot

- [Bokeh](#) is a Python plotting library for fancy web graphics
- Example here: long time series with many coupled graphs that can move simultaneously



- 1 A simple vibration problem
- 2 Implementation
- 3 Verification
- 4 Long time simulations
 - Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
 - How does Bokeh plotting code look like?
- 5 Analysis of the numerical scheme
- 6 Alternative schemes based on 1st-order equations
- 7 Generalization: damping, nonlinear spring, and external excitation

Analysis of the numerical scheme

Can we understand the frequency error?



Movie of the angular frequency error

$$u'' + \omega^2 u = 0, \quad u(0) = 1, \quad u'(0) = 0, \quad \omega = 2\pi, \quad u_e(t) = \cos(2\pi t), \\ \Delta t = 0.05 \text{ (20 intervals per period)}$$

Movie 1:

mov-vib/vib_undamped_movie_dt0.05/movie.ogg

We can derive an exact solution of the discrete equations

- We have a linear, homogeneous, difference equation for u^n .
- Has solutions $u^n \sim IA^n$, where A is unknown (number).
- Here: $u_e(t) = I \cos(\omega t) \sim I \exp(i\omega t) = I(e^{i\omega\Delta t})^n$
- Trick for simplifying the algebra: $u^n = IA^n$, with $A = \exp(i\tilde{\omega}\Delta t)$, then find $\tilde{\omega}$
- $\tilde{\omega}$: unknown *numerical frequency* (easier to calculate than A)
- $\omega - \tilde{\omega}$ is the angular *frequency error*
- Use the real part as the physical relevant part of a complex expression

Calculations of an exact solution of the discrete equations

$$u^n = I A^n = I \exp(\tilde{\omega} \Delta t n) = I \exp(\tilde{\omega} t) = I \cos(\tilde{\omega} t) + i I \sin(\tilde{\omega} t).$$

$$\begin{aligned} [D_t D_t u]^n &= \frac{u^{n+1} - 2u^n + u^{n-1}}{\Delta t^2} \\ &= I \frac{A^{n+1} - 2A^n + A^{n-1}}{\Delta t^2} \\ &= I \frac{\exp(i\tilde{\omega}(t + \Delta t)) - 2 \exp(i\tilde{\omega} t) + \exp(i\tilde{\omega}(t - \Delta t))}{\Delta t^2} \\ &= I \exp(i\tilde{\omega} t) \frac{1}{\Delta t^2} (\exp(i\tilde{\omega}(\Delta t)) + \exp(i\tilde{\omega}(-\Delta t)) - 2) \\ &= I \exp(i\tilde{\omega} t) \frac{2}{\Delta t^2} (\cosh(i\tilde{\omega} \Delta t) - 1) \\ &= I \exp(i\tilde{\omega} t) \frac{2}{\Delta t^2} (\cos(\tilde{\omega} \Delta t) - 1) \\ &= -I \exp(i\tilde{\omega} t) \frac{4}{\Delta t^2} \sin^2\left(\frac{\tilde{\omega} \Delta t}{2}\right) \end{aligned}$$

Solving for the numerical frequency

The scheme with $u^n = I \exp(i\omega \tilde{\Delta} t n)$ inserted gives

$$-I \exp(i\tilde{\omega} t) \frac{4}{\Delta t^2} \sin^2\left(\frac{\tilde{\omega} \Delta t}{2}\right) + \omega^2 I \exp(i\tilde{\omega} t) = 0$$

which after dividing by $I \exp(i\tilde{\omega} t)$ results in

$$\frac{4}{\Delta t^2} \sin^2\left(\frac{\tilde{\omega} \Delta t}{2}\right) = \omega^2$$

Solve for $\tilde{\omega}$:

$$\tilde{\omega} = \pm \frac{2}{\Delta t} \sin^{-1}\left(\frac{\omega \Delta t}{2}\right)$$

- Frequency error because $\tilde{\omega} \neq \omega$.
- Note: dimensionless number $p = \omega \Delta t$ is the key parameter (i.e., no of time intervals per period is important, not Δt itself)
- But how good is the approximation $\tilde{\omega}$ to ω ?

Polynomial approximation of the frequency error

Taylor series expansion for small Δt gives a formula that is easier to understand:

```
>>> from sympy import *
>>> dt, w = symbols('dt w')
>>> w_tilde = asin(w*dt/2).series(dt, 0, 4)*2/dt
>>> print w_tilde
(dt*w + dt**3*w**3/24 + O(dt**4))/dt  # note the final "/dt"
```

$$\tilde{\omega} = \omega \left(1 + \frac{1}{24} \omega^2 \Delta t^2 \right) + \mathcal{O}(\Delta t^3)$$

The numerical frequency is too large (too fast oscillations).

Plot of the frequency error



Recommendation: 25-30 points per period.

$$u^n = I \cos(\tilde{\omega} n \Delta t), \quad \tilde{\omega} = \frac{2}{\Delta t} \sin^{-1} \left(\frac{\omega \Delta t}{2} \right)$$

The error mesh function,

$$e^n = u_e(t_n) - u^n = I \cos(\omega n \Delta t) - I \cos(\tilde{\omega} n \Delta t)$$

is ideal for verification and further analysis!

$$e^n = I \cos(\omega n \Delta t) - I \cos(\tilde{\omega} n \Delta t) = -2I \sin \left(t \frac{1}{2} (\omega - \tilde{\omega}) \right) \sin \left(t \frac{1}{2} (\omega + \tilde{\omega}) \right)$$

Convergence of the numerical scheme

Can easily show *convergence*:

$$e^n \rightarrow 0 \text{ as } \Delta t \rightarrow 0,$$

because

$$\lim_{\Delta t \rightarrow 0} \tilde{\omega} = \lim_{\Delta t \rightarrow 0} \frac{2}{\Delta t} \sin^{-1} \left(\frac{\omega \Delta t}{2} \right) = \omega,$$

by L'Hopital's rule or simply asking sympy: or [WolframAlpha](#):

```
>>> import sympy as sym
>>> dt, w = sym.symbols('x w')
>>> sym.limit((2/dt)*sym.asin(w*dt/2), dt, 0, dir='+')
w
```

Observations:

- Numerical solution has constant amplitude (desired!), but an angular frequency error
- Constant amplitude requires $\sin^{-1}(\omega\Delta t/2)$ to be real-valued $\Rightarrow |\omega\Delta t/2| \leq 1$
- $\sin^{-1}(x)$ is complex if $|x| > 1$, and then $\tilde{\omega}$ becomes complex

What is the consequence of complex $\tilde{\omega}$?

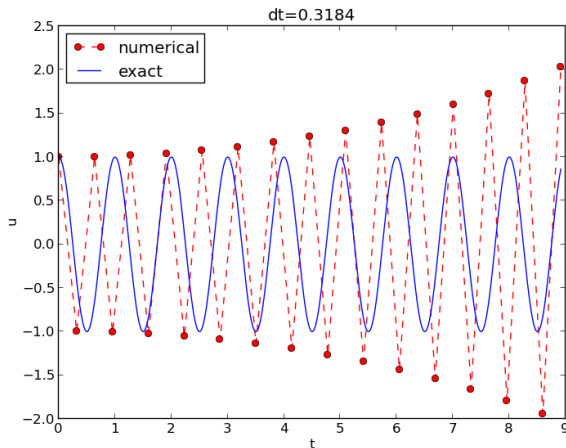
- Set $\tilde{\omega} = \tilde{\omega}_r + i\tilde{\omega}_i$
- Since $\sin^{-1}(x)$ has a ***negative* imaginary part** for $x > 1$, $\exp(i\omega\tilde{t}) = \exp(-\tilde{\omega}_i t) \exp(i\tilde{\omega}_r t)$ leads to exponential growth $e^{-\tilde{\omega}_i t}$ when $-\tilde{\omega}_i t > 0$
- This is *instability* because the qualitative behavior is wrong

The stability criterion

Cannot tolerate growth and must therefore demand a *stability criterion*

$$\frac{\omega \Delta t}{2} \leq 1 \quad \Rightarrow \quad \Delta t \leq \frac{2}{\omega}$$

Try $\Delta t = \frac{2}{\omega} + 9.01 \cdot 10^{-5}$ (*slightly* too big!):



Summary of the analysis

We can draw three important conclusions:

- ① The key parameter in the formulas is $p = \omega \Delta t$ (dimensionless)
 - ① Period of oscillations: $P = 2\pi/\omega$
 - ② Number of time steps per period: $N_P = P/\Delta t$
 - ③ $\Rightarrow p = \omega \Delta t = 2\pi/N_P \sim 1/N_P$
 - ④ The smallest possible N_P is 2 $\Rightarrow p \in (0, \pi]$
- ② For $p \leq 2$ the amplitude of u^n is constant (stable solution)
- ③ u^n has a relative frequency error $\tilde{\omega}/\omega \approx 1 + \frac{1}{24}p^2$, making numerical peaks occur too early

- 1 A simple vibration problem
- 2 Implementation
- 3 Verification
- 4 Long time simulations
 - Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
 - How does Bokeh plotting code look like?
- 5 Analysis of the numerical scheme
- 6 Alternative schemes based on 1st-order equations**
- 7 Generalization: damping, nonlinear spring, and external excitation

Rewriting 2nd-order ODE as system of two 1st-order ODEs

The vast collection of ODE solvers (e.g., in [Odespy](#)) cannot be applied to

$$u'' + \omega^2 u = 0$$

unless we write this higher-order ODE as a system of 1st-order ODEs.

Introduce an auxiliary variable $v = u'$:

$$u' = v, \tag{1}$$

$$v' = -\omega^2 u. \tag{2}$$

Initial conditions: $u(0) = 1$ and $v(0) = 0$.

The Forward Euler scheme

We apply the Forward Euler scheme to each component equation:

$$\begin{aligned}[D_t^+ u &= v]^n, \\ [D_t^+ v &= -\omega^2 u]^n,\end{aligned}$$

or written out,

$$u^{n+1} = u^n + \Delta t v^n, \tag{3}$$

$$v^{n+1} = v^n - \Delta t \omega^2 u^n. \tag{4}$$

The Backward Euler scheme

We apply the Backward Euler scheme to each component equation:

$$[D_t^- u = v]^{n+1}, \quad (5)$$

$$[D_t^- v = -\omega u]^{n+1}. \quad (6)$$

Written out:

$$u^{n+1} - \Delta t v^{n+1} = u^n, \quad (7)$$

$$v^{n+1} + \Delta t \omega^2 u^{n+1} = v^n. \quad (8)$$

This is a *coupled* 2×2 system for the new values at $t = t_{n+1}$!

The Crank-Nicolson scheme

$$[D_t u = \bar{v}^t]^{n+\frac{1}{2}}, \quad (9)$$

$$[D_t v = -\omega \bar{u}^t]^{n+\frac{1}{2}}. \quad (10)$$

The result is also a coupled system:

$$u^{n+1} - \frac{1}{2}\Delta t v^{n+1} = u^n + \frac{1}{2}\Delta t v^n, \quad (11)$$

$$v^{n+1} + \frac{1}{2}\Delta t \omega^2 u^{n+1} = v^n - \frac{1}{2}\Delta t \omega^2 u^n. \quad (12)$$

Comparison of schemes via Odespy

Can use `Odespy` to compare many methods for first-order schemes:

```
import odespy
import numpy as np

def f(u, t, w=1):
    # v, u numbering for EulerCromer to work well
    v, u = u # u is array of length 2 holding our [v, u]
    return [-w**2*u, v]

def run_solvers_and_plot(solvers, timesteps_per_period=20,
                        num_periods=1, I=1, w=2*np.pi):
    P = 2*np.pi/w # duration of one period
    dt = P/timesteps_per_period
    Nt = num_periods*timesteps_per_period
    T = Nt*dt
    t_mesh = np.linspace(0, T, Nt+1)

    legends = []
    for solver in solvers:
        solver.set(f_kwargs={'w': w})
        solver.set_initial_condition([0, I])
        u, t = solver.solve(t_mesh)
```

Forward and Backward Euler and Crank-Nicolson

```
solvers = [  
    odespy.ForwardEuler(f),  
    # Implicit methods must use Newton solver to converge  
    odespy.BackwardEuler(f, nonlinear_solver='Newton'),  
    odespy.CrankNicolson(f, nonlinear_solver='Newton'),  
]
```

Two plot types:

- $u(t)$ vs t
- Parameterized curve $(u(t), v(t))$ in *phase space*
- Exact curve is an ellipse: $(I \cos \omega t, -\omega I \sin \omega t)$, closed and periodic

Phase plane plot of the numerical solutions



Note: CrankNicolson in Odespy leads to the name MidpointImplicit in plots.

Plain solution curves

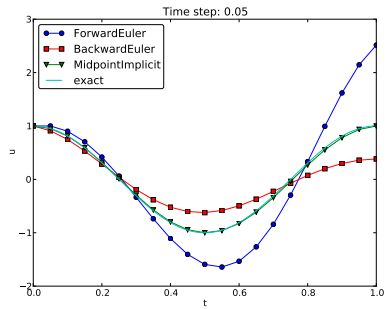
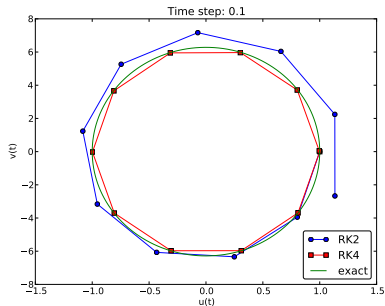


Figure: Comparison of classical schemes.

Observations from the figures

- Forward Euler has growing amplitude and outward (u, v) spiral - pumps energy into the system.
- Backward Euler is opposite: decreasing amplitude, inward spiral, extracts energy.
- **Forward and Backward Euler are useless for vibrations.**
- Crank-Nicolson (MidpointImplicit) looks much better.

Runge-Kutta methods of order 2 and 4; short time series



Runge-Kutta methods of order 2 and 4; longer time series



Crank-Nicolson; longer time series



(MidpointImplicit means CrankNicolson in Odespy)

Observations of RK and CN methods

- 4th-order Runge-Kutta is very accurate, also for large Δt .
- 2th-order Runge-Kutta is almost as bad as Forward and Backward Euler.
- Crank-Nicolson is accurate, but the amplitude is not as accurate as the difference scheme for $u'' + \omega^2 u = 0$.

Energy conservation property

The model

$$u'' + \omega^2 u = 0, \quad u(0) = I, \quad u'(0) = V,$$

has the nice *energy conservation property* that

$$E(t) = \frac{1}{2}(u')^2 + \frac{1}{2}\omega^2 u^2 = \text{const.}$$

This can be used to check solutions.

Derivation of the energy conservation property

Multiply $u'' + \omega^2 u = 0$ by u' and integrate:

$$\int_0^T u'' u' dt + \int_0^T \omega^2 u u' dt = 0.$$

Observing that

$$u'' u' = \frac{d}{dt} \frac{1}{2} (u')^2, \quad u u' = \frac{d}{dt} \frac{1}{2} u^2,$$

we get

$$\int_0^T \left(\frac{d}{dt} \frac{1}{2} (u')^2 + \frac{d}{dt} \frac{1}{2} \omega^2 u^2 \right) dt = E(T) - E(0),$$

where

$$E(t) = \frac{1}{2} (u')^2 + \frac{1}{2} \omega^2 u^2$$

Remark about $E(t)$

$E(t)$ does not measure energy, energy per mass unit.

Starting with an ODE coming directly from Newton's 2nd law $F = ma$ with a spring force $F = -ku$ and $ma = mu''$ (a : acceleration, u : displacement), we have

$$mu'' + ku = 0$$

Integrating this equation gives a physical energy balance:

$$E(t) = \underbrace{\frac{1}{2}mv^2}_{\text{kinetic energy}} + \underbrace{\frac{1}{2}ku^2}_{\text{potential energy}} = E(0), \quad v = u'$$

Note: the balance is not valid if we add other terms to the ODE.

The Euler-Cromer method; idea

2x2 system for $u'' + \omega^2 u = 0$:

$$v' = -\omega^2 u$$

$$u' = v$$

Forward-backward discretization:

- Update v with Forward Euler
- Update u with Backward Euler, using latest v

$$[D_t^+ v = -\omega^2 u]^n \tag{13}$$

$$[D_t^- u = v]^{n+1} \tag{14}$$

The Euler-Cromer method; complete formulas

Written out:

$$u^0 = I, \quad (15)$$

$$v^0 = 0, \quad (16)$$

$$v^{n+1} = v^n - \Delta t \omega^2 u^n \quad (17)$$

$$u^{n+1} = u^n + \Delta t v^{n+1} \quad (18)$$

Names: Forward-backward scheme, [Semi-implicit Euler method](#), symplectic Euler, semi-explicit Euler, Newton-Stormer-Verlet, and *Euler-Cromer*.

Euler-Cromer is equivalent to the scheme for $u'' + \omega^2 u = 0$

- Forward Euler and Backward Euler have error $\mathcal{O}(\Delta t)$
- What about the overall scheme? Expect $\mathcal{O}(\Delta t)$...

We can eliminate v^n and v^{n+1} , resulting in

$$u^{n+1} = 2u^n - u^{n-1} - \Delta t^2 \omega^2 u^n$$

which is the centered finite difference scheme for $u'' + \omega^2 u = 0$!

The schemes are not equivalent wrt the initial conditions

$$u' = v = 0 \quad \Rightarrow \quad v^0 = 0,$$

so

$$v^1 = v^0 - \Delta t \omega^2 u^0 = -\Delta t \omega^2 u^0$$

$$u^1 = u^0 + \Delta t v^1 = u^0 - \Delta t \omega^2 u^0 = \underbrace{u^0 - \frac{1}{2} \Delta t \omega^2 u^0}_{\text{from } [D_t D_t u + \omega^2 u = 0]^n \text{ and } [D_{2t} u = 0]^0}$$

The exact discrete solution derived earlier does not fit the Euler-Cromer scheme because of mismatch for u^1 .

- 1 A simple vibration problem
- 2 Implementation
- 3 Verification
- 4 Long time simulations
 - Long time simulations visualized with aid of Bokeh: coupled panning of multiple graphs
 - How does Bokeh plotting code look like?
- 5 Analysis of the numerical scheme
- 6 Alternative schemes based on 1st-order equations
- 7 Generalization: damping, nonlinear spring, and external excitation

Generalization: damping, nonlinear spring, and external excitation

$$mu'' + f(u') + s(u) = F(t), \quad u(0) = I, \quad u'(0) = V, \quad t \in (0, T]$$

Input data: m , $f(u')$, $s(u)$, $F(t)$, I , V , and T .

Typical choices of f and s :

- linear damping $f(u') = bu$, or
- quadratic damping $f(u') = bu'|u'|$
- linear spring $s(u) = cu$
- nonlinear spring $s(u) \sim \sin(u)$ (pendulum)

A centered scheme for linear damping

$$[mD_t D_t u + f(D_{2t} u) + s(u) = F]^n$$

Written out

$$m \frac{u^{n+1} - 2u^n + u^{n-1}}{\Delta t^2} + f\left(\frac{u^{n+1} - u^{n-1}}{2\Delta t}\right) + s(u^n) = F^n$$

Assume $f(u')$ is linear in $u' = v$:

$$u^{n+1} = \left(2mu^n + \left(\frac{b}{2}\Delta t - m\right)u^{n-1} + \Delta t^2(F^n - s(u^n)) \right) (m + \frac{b}{2}\Delta t)^{-1}$$

$$u(0) = I, \quad u'(0) = V:$$

$$\begin{aligned}[u = I]^0 &\Rightarrow u^0 = I \\ [D_{2t}u = V]^0 &\Rightarrow u^{-1} = u^1 - 2\Delta t V\end{aligned}$$

End result:

$$u^1 = u^0 + \Delta t V + \frac{\Delta t^2}{2m}(-bV - s(u^0) + F^0)$$

Same formula for u^1 as when using a centered scheme for $u'' + \omega u = 0$.

Linearization via a geometric mean approximation

- $f(u') = bu'|u'|$ leads to a quadratic equation for u^{n+1}
- Instead of solving the quadratic equation, we use a geometric mean approximation

In general, the geometric mean approximation reads

$$(w^2)^n \approx w^{n-\frac{1}{2}} w^{n+\frac{1}{2}}.$$

For $|u'|u'$ at t_n :

$$[u'|u'|]^n \approx u'(t_n + \frac{1}{2})|u'(t_n - \frac{1}{2})|.$$

For u' at $t_{n\pm 1/2}$ we use centered difference:

$$u'(t_{n+1/2}) \approx [D_t u]^{n+\frac{1}{2}}, \quad u'(t_{n-1/2}) \approx [D_t u]^{n-\frac{1}{2}}$$

A centered scheme for quadratic damping

After some algebra:

$$u^{n+1} = (m + b|u^n - u^{n-1}|)^{-1} \times \\ (2mu^n - mu^{n-1} + bu^n|u^n - u^{n-1}| + \Delta t^2(F^n - s(u^n)))$$

Initial condition for quadratic damping

Simply use that $u' = V$ in the scheme when $t = 0$ ($n = 0$):

$$[mD_tD_t u + bV|V| + s(u) = F]^0$$

which gives

$$u^1 = u^0 + \Delta t V + \frac{\Delta t^2}{2m} (-bV|V| - s(u^0) + F^0)$$

Algorithm

- ① $u^0 = I$
- ② compute u^1 (formula depends on linear/quadratic damping)
- ③ for $n = 1, 2, \dots, N_t - 1$:
 - ① compute u^{n+1} from formula (depends on linear/quadratic damping)

Implementation

```
def solver(I, V, m, b, s, F, dt, T, damping='linear'):
    dt = float(dt); b = float(b); m = float(m) # avoid integer div.
    Nt = int(round(T/dt))
    u = zeros(Nt+1)
    t = linspace(0, Nt*dt, Nt+1)

    u[0] = I
    if damping == 'linear':
        u[1] = u[0] + dt*V + dt**2/(2*m)*(-b*V - s(u[0]) + F(t[0]))
    elif damping == 'quadratic':
        u[1] = u[0] + dt*V + \
            dt**2/(2*m)*(-b*V*abs(V) - s(u[0]) + F(t[0]))

    for n in range(1, Nt):
        if damping == 'linear':
            u[n+1] = (2*m*u[n] + (b*dt/2 - m)*u[n-1] +
                dt**2*(F(t[n]) - s(u[n])))/(m + b*dt/2)
        elif damping == 'quadratic':
            u[n+1] = (2*m*u[n] - m*u[n-1] + b*u[n]*abs(u[n] - u[n-1])
                + dt**2*(F(t[n]) - s(u[n])))/\
                (m + b*abs(u[n] - u[n-1]))

    return u, t
```

- Constant solution $u_e = I$ ($V = 0$) fulfills the ODE problem and the discrete equations. Ideal for debugging!
- Linear solution $u_e = Vt + I$ fulfills the ODE problem and the discrete equations.
- Quadratic solution $u_e = bt^2 + Vt + I$ fulfills the ODE problem and the discrete equations with linear damping, but not for quadratic damping. A special discrete source term can allow u_e to also fulfill the discrete equations with quadratic damping.

Demo program

`vib.py` supports input via the command line:

```
Terminal> python vib.py --s 'sin(u)' --F '3*cos(4*t)' --c 0.03
```

This results in a **moving window** following the function on the screen.



We rewrite

$$mu'' + f(u') + s(u) = F(t), \quad u(0) = I, \quad u'(0) = V, \quad t \in (0, T]$$

as a first-order ODE system

$$u' = v$$

$$v' = m^{-1} (F(t) - f(v) - s(u))$$

Staggered grid

- u is unknown at t_n : u^n
- v is unknown at $t_{n+1/2}$: $v^{n+\frac{1}{2}}$
- All derivatives are approximated by centered differences

$$[D_t u = v]^{n-\frac{1}{2}}$$

$$[D_t v = m^{-1} (F(t) - f(v) - s(u))]^n$$

Written out,

$$\frac{u^n - u^{n-1}}{\Delta t} = v^{n-\frac{1}{2}}$$
$$\frac{v^{n+\frac{1}{2}} - v^{n-\frac{1}{2}}}{\Delta t} = m^{-1} (F^n - f(v^n) - s(u^n))$$

Problem: $f(v^n)$

With $f(v) = bv$, we can use an arithmetic mean for bv^n a la Crank-Nicolson schemes.

$$u^n = u^{n-1} + \Delta t v^{n-\frac{1}{2}},$$
$$v^{n+\frac{1}{2}} = \left(1 + \frac{b}{2m}\Delta t\right)^{-1} \left(v^{n-\frac{1}{2}} + \Delta t m^{-1} \left(F^n - \frac{1}{2}f(v^{n-\frac{1}{2}}) - s(u^n)\right)\right)$$

Quadratic damping

With $f(v) = b|v|v$, we can use a geometric mean

$$b|v^n|v^n \approx b|v^{n-\frac{1}{2}}|v^{n+\frac{1}{2}},$$

resulting in

$$\begin{aligned} u^n &= u^{n-1} + \Delta t v^{n-\frac{1}{2}}, \\ v^{n+\frac{1}{2}} &= \left(1 + \frac{b}{m}|v^{n-\frac{1}{2}}|\Delta t\right)^{-1} \left(v^{n-\frac{1}{2}} + \Delta t m^{-1}(F^n - s(u^n))\right). \end{aligned}$$

$$u^0 = I$$

$$v^{\frac{1}{2}} = V - \frac{1}{2}\Delta t\omega^2 I$$