

Tutorial OpenPIV - version 01

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1 Introduccion

OpenPIV is an open source Particle Image Velocimetry (PIV) analysis software written in Python, MATLAB and C++. The aim of this document is to deliver a fast overview of *OpenPIV*. The next sections will refer to the selectable parameters, the output files and other features of *OpenPIV*. Some basics of the PIV technique will be mentioned as well. All the distributions of *OpenPIV* and other related material can be found at [?, ?].

This tutorial runs *OpenPIV* on MATLAB, nevertheless the same applies for other distributions of *OpenPIV*. The PIV-Data used as example in this tutorial was extracted from [?].

2 Graphical User Interface GUI

Figure 1 depicts the Graphical User Interface (GUI) of *OpenPIV* after loading some example data.

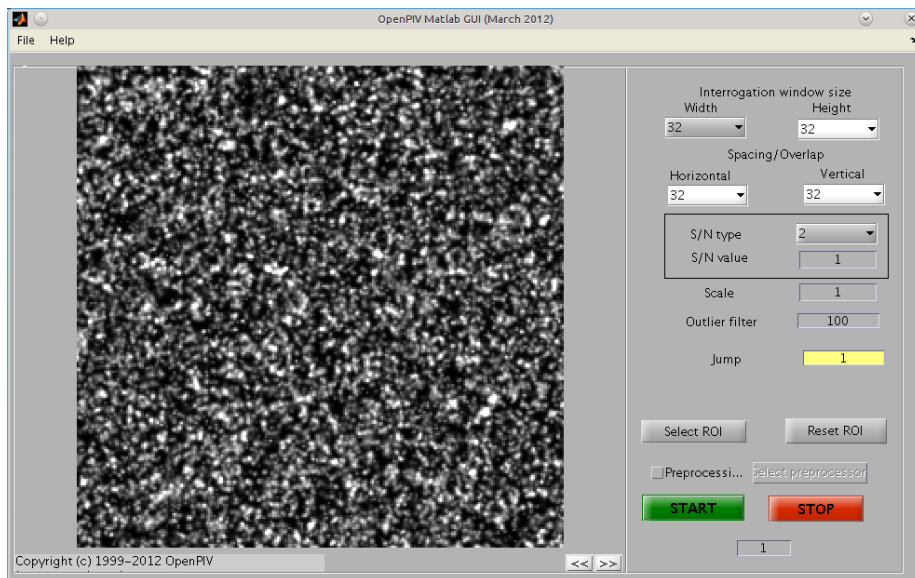


Figure 1: GUI OpenPIV

3 Load Data

The first step before to run the PIV-Analysis is to load the PIV-Data. On the top left the menu bar is located. Under the drop-down menu “File” the option “Load” is available, either this option or its shortcut Ctrl+L opens a window where to select the data to be loaded. Once the PIV-Images are loaded the buttons << and >> at the bottom jump between the loaded images, the indicator at the right-bottom displays the number of the currently shown image.

Note that at least two PIV-Images are needed for a PIV-Analysis.

4 Analysis parameters

In this section the selectable parameters on the right side of the GUI are described.

4.1 Interrogation window size

The PIV-Image will be divided in interrogation windows. The width and the height control the size in pixels of the interrogation windows. Since the analysis is based on statistical a large interrogation windows are more robust against background noise and outlier vectors.

4.2 Spacing/Overlap

The horizontal and vertical parameters control the size of the correlation windows and set the resolution of the two components of the velocity field u_x u_y . In figure 2 is depicted an example.

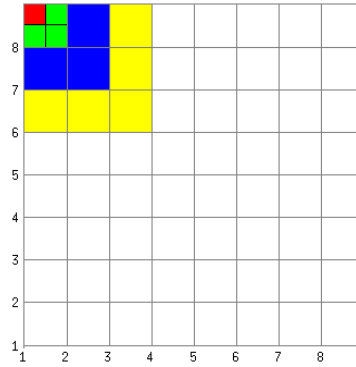


Figure 2: Image of 256x256 pixels divided by 32x32 interrogation window. Space/Overlap: red 16x16, green 32x32, blue 64x64 and yellow 128x128

4.3 Signal-to-Noise ratio and filters

In *OpenPIV* are implemented two types of Signal-to-Noise ratio (S/N): peak to the mean and peak to the second peak. In the drop-down menu 1 corresponds to peak to the mean and 2 to peak to the second peak, option 1 is faster.

The parameter S/N value is the threshold between the correct/wrong vectors according to the S/N type. There are no default values, a try-out has to be performed in order to find out the best value.

OpenPIV applies global and local filtering. By global filtering the obvious outlier vectors will be supposedly removed, i.e. the vectors which length is larger than the mean of the flow field plus 3 times its standard deviation. These are global outliers in the statistical sense.

In order to find local vector outliers, i.e. vectors that are dissimilar from the close neighbors, a local filtering is performed on small neighborhoods of vectors,

e.g. 3x3 or 5x5. Typically there are about 5 % of erroneous vectors, these are removed and later the missing values are interpolated from the neighbor vector values.

4.4 Scale

The scale value is a factor that will multiply the resulting vectors. It helps with the visualization of the vectors but it has to be taken into account when the units are transform to physical units.

4.5 Outlier filter

The outlier filter value is the threshold of the global outlier filter and indicates how many times the standard deviation of the whole vector field is exceeded before the vector is considered as outlier.

4.6 Jump

The jump value indicates how many PIV-Images are evaluated in the analysis. The count starts at the next image from the current one, i.e. if jump is equal to n then *OpenPIV* takes the current image plus the next n PIV-Images for one analysis. Note that at least two PIV-Images are needed for the analysis, what makes jump values less than one pointless.

4.7 Select and reset Region Of Interest(ROI)

The option Select ROI provides the possibility of evaluate only part of the whole PIV-Image. The option Reset ROI release the selected region. In figure 3 one example is shown.

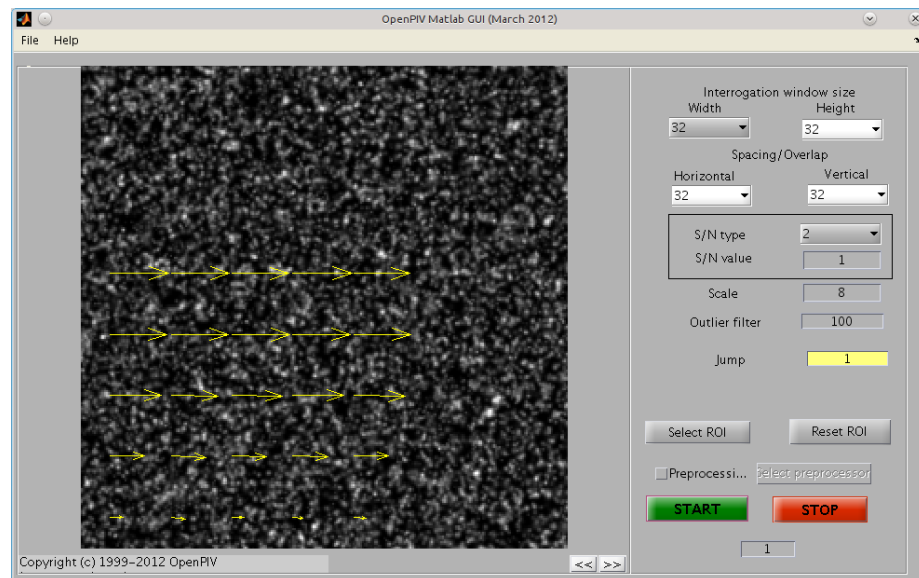


Figure 3: Results for a selected region

4.8 Preprocessing

The preprocessing option applies transformation-image function to the PIV-Images. The current MATLAB version uses the function *adapthisteq* which enhances the contrast of images. For more details see MATLAB help.

5 Start and stop

The start and stop buttons either start or stop the analyze process.

6 Output files

The first vectors results are depicted on the PIV-Images in the GUI, as figure 3 and 4 illustrate. In the folder containing the PIV-Data *OpenPIV* saves three lists of files: no filtered results *dataName_noflt.txt*, filtered results after global and local filters *dataName_flt.txt* and final results after filtering and interpolation *dataName.txt*.

The output file has 5 columns of data, i.e. x y u_x u_y S/R . The first and second correspond to the pixel coordinates, the third and fourth to the two velocity vector components and the fifth column is the S/N ration. Note that the value is different if the user chose peak to second peak or peak to mean ratio as S/N type. The value of peak to second peak or peak to mean ratio is stored for further processing.

The number of output files will be the number of loaded PIV-Images minus the selected jump value.

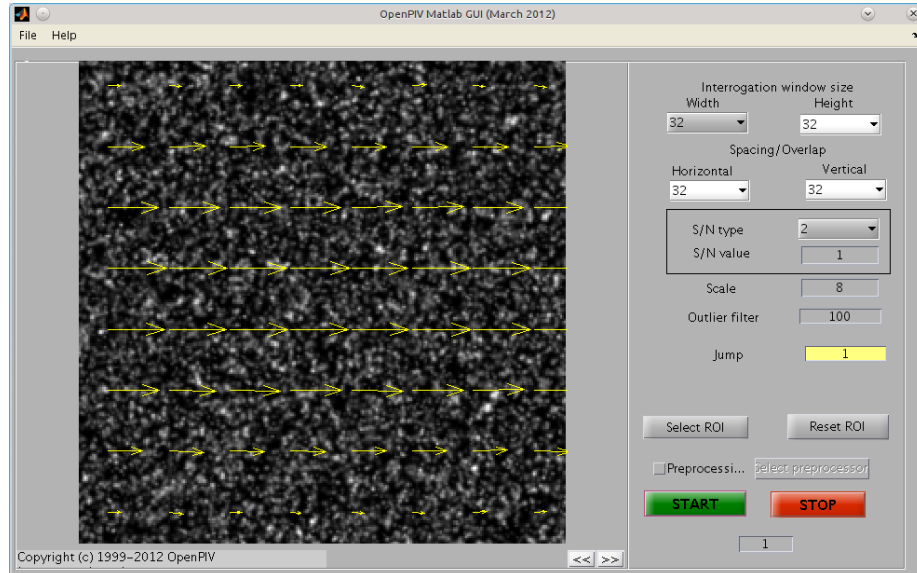


Figure 4: Output results

7 Units convert

After the program is executed, the velocity vector units of u_x and u_y are not in physical units $[m/s]$. *OpenPIV* results are delivered in $[scale \times (pixels/\Delta t)]$, with *scale* as the selected scale value and Δt as the time interval between two images. In order to convert the units to $[m/s]$ is needed:

- the vector components u_x, u_y in $[scale \times (pixels/\Delta t)]$
- the Δt value in s
- the dimensionless scale value
- the relation between *meters* and *pixels* in that image $[m/pixels]$, i.e. the image size and the number of pixels.

The following example demonstrates a particular case of unit conversion.

- $u_x = 5, u_y = 0$ in $[scale \times (pixels/\Delta t)]$
- the $\Delta t = 0.5$ in s
- scale value = 2
- image size $0.25 \times 0.25 \text{ m}$ and $256 \times 256 \text{ pixels}$, i.e. the relation between *meters* and *pixels* is $0.25/256 \text{ [m/pixels]}$.
- the conversion of u_x from $[scale \times (pixels/\Delta t)]$ to $[m/s]$:

$$\frac{u_x}{scale \times \Delta t} \times rel. \frac{m}{pixels} = \frac{5}{2 \times 0.5} \times \frac{0.25}{256} = 0.0049 m/s$$