ALEXANDER TRAN

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OBJECTIVE

Adept, creative, and fast-learning computer science student striving to improve and utilize software engineering skills by focusing on technical knowledge and competency.

Key Skills

- Python
- C++
- JavaScript

Significant Courses

- Artificial Intelligence
- Machine Learning
- Web Back-End
- Databases
- Algorithms
- Python
- Data Structures
- Intro to Game Design

Interests

- Unreal Engine 5
- Unity
- CAD
- Electronics

Professional Experience

VT ELECTRIC, INC. | Ontario, CA

Data Analyst

Interpreted bid requests while identifying materials to be costed. Estimation phase would take approximately a week, working on 2-4 bids simultaneously with each bid ranging around \$400k - \$12M.

 Communicated amongst other contractors of interest to propose subcontracting.

Education

California State University, Fullerton *B.S. in Computer Science*

(August 2016 - December 2023)

(May 2017 - Present)

Projects

Titan Rover - Senior Project / Titan Rover Club

(January 2023 - May 2023)

California State University, Fullerton

- Collaborated in a 14-person software development team to program a Marstype rover, following the Agile Unified Process and meeting deadlines, while communicating updates and concerns during weekly meetings.
- Responsible for automating our rover towards an *OpenCV* detected ARUCO goal position relative to its stereoscopic camera's visual odometry.
- Wrote, negotiated, and verified acceptance criteria following technical requirements with controls autonomous lead posted on a *GitHub* Kanban Board.
- **Dockerized** packages to perform Python3 tasks on Ubuntu 18.
- Created Various UML diagrams to highlight use-cases and system design.
- Engineering & Computer Science student project innovation expo finalist.

Tesla Discord Bot - Personal Project

(June 2022 - August 2022)

Discord Community

- Collaborated on a Python-coded Discord bot that allows users to gain real-time feedback and command a Tesla automobile using the Tesla API.
- In charge of designing, creating, and testing commands for the bot to understand and provide corresponding embedded responses and functionality to user.

Infinite Precision Calculator - Software Design

(April 2023 - May 2023)

California State University, Fullerton

- Programmed a calculator in python utilizing efficient algorithms and objectoriented programming practices allowing an extreme number of digits, providing precise arithmetic.
- *Unit tested* and verified accuracy of math while maintaining various software engineering practices in Visual Studio.

Titan Online API – Web Back-End Engineering

(August 2023 - October 2023)

California State University, Fullerton

- Worked in a team to deliver a campus-themed API using technologies such as Postman, LiteFS, KrakenD, Foreman, FastAPI.
- Designed and coded the implementation of RESTful endpoints integrating multiple authorization and authentication checks while following the principle of loose coupling.

Ticking Keyboard - Personal Project

(June 2023 – July 2023)

OMK

- Built a keyboard from scratch by laser cutting a case and plate, meticulously hand wiring and soldering switches, and flashing a RP2040 PCB with custom written firmware.
- Added a solenoid in the keyboard and firmware to further enhance user experience with audible tick on every keypress.
- Compiled code using QMK MYSYS