Cristian Stanciu
Computer Science Student

PROFILE

- 23 years old, second year computer science student at UBB Cluj-Napoca
- I speak Romanian and English (B2 level)
- Passionate about programming, especially in C++, C#, Java, and JavaScript
- I also know C, Python, Prolog, Lisp, SQL, HTML and CSS
- I like to work in a team and learn new technologies

PORTOFOLIO

Scan the QR code above to access my **GitHub** profile

CONTACT

+40 736 851 239

https://github.com/Ampersand25

crististanciu095@gmail.com

EDUCATION

Bachelor Degree
Faculty of Mathematics and Informatics (UBB), Cluj-Napoca

I have been studying computer science at Babeș-Bolyai University since 2021. I took part in courses such as: Programming Fundamentals (Python), Data Structures and Algorithms (C++), OOP (C++ with Qt Framework), Databases (SQL Server), Advanced Programming Methods (Java with PostgreSQL) and Operating Systems (C and Shell).

2021 - present

High-School Graduate
"Lucian Blaga" High-School, Cluj-Napoca

In high-school I studied math and informatics (informatics intensive) and I participated in the following programming contests: IIOT (Interantional Informatics Olympiad in Teams) and olympiad of informatics (where I received an honorable mention at the county level in 12th grade). I got a 10 grade in both Informatics and Mathematics in the Baccalaureate exam.

2006 - 2008

EXPERIENCE

Junior Softare Developer in C/C++
AvMap Romania (Cluj-Napoca)

Last summer I started working at AvMap as a part-time junior softare developer. I stayed at this job for 7 full months, during which time I worked with C, C++, HTML, CSS and JavaScript. I also worked with programs/technologies such as Qt Creator, Meld, VirtualBox and Redmine.
Reference: Marius Oprea - 0744554985

01.07.2022 - 01.02.2023

PERSONAL PROJECTS

Jumper
In my last year of high-school, I developed a 2D Platform Runner game, for Android OS, in Unity Engine using Visual Studio (for writing C# scripts). The game (apk) is available on itch.io.
Link: *https://github.com/Ampersand25/2DPlatformRunner*

Store Management System
In my first year (second semester) at university, I developed a desktop application in Visual Studio using C++ and Qt Framework (for GUI), for my Object Oriented Programming course. The application manages the items/products of a virtual store.
Link: *https://github.com/Ampersand25/MagazinGUI*

Museum Generic Windows Forms App
In my second year (second semester) at university, I developed a desktop application in Visual Studio using C# and .NET Framework, for my Database Management Systems course. The app is a generic Windows Forms Application that manipulates data from a Museum Database (written in SQL Server).
Link:*https://github.com/Ampersand25/Museum-Windows-Form-App* **(see MuseumGenericWindowsFormsApp)**