Cristian Stanciu

Computer Science Student

PROFILE

- 23 years old, second year computer science student at UBB Cluj-Napoca
- I speak Romanian and English (B2 level)
- Passionate about programming, especially in C++, C#, Java, and JavaScript
- I also know C, Python, Prolog, Lisp, SQL, HTML and CSS
- I like to work in a team and learn new technologies

PORTOFOLIO

Scan the QR code above to access my **GitHub** profile

CONTACT

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https://github.com/Ampersand25

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EDUCATION

Bachelor Degree

Faculty of Mathematics and Informatics (UBB), Cluj-Napoca

I have been studying computer science at Babeș-Bolyai University since 2021. Here, I took part in courses such as Programming Fundamentals (Python), Data Structures and Algorithms (C++), OOP (C++ with Qt Framework), Databases (SQL Server), Advanced Programming Methods (Java with PostgreSQL) and Operating Systems (C and Shell).

2021 - present

High-School Graduate

"Lucian Blaga" High-School, Cluj-Napoca

In high-school I studied math and computer science, with a particular emphasis on computer science. During that time, I participated in Olympiad of Informatics, where I received an honorable mention at the county level during my 12th grade year. Additionally, I earned a grade of 10 in both Informatics and Mathematics on the Baccalaureate exam.

2006 - 2008

EXPERIENCE

Junior Softare Developer in C/C++

AvMap Romania (Cluj-Napoca)

Last summer, I began working part-time as a junior software developer at AvMap. I stayed at this job for seven months, during which time I gained experience working with a range of programming languages, including C, C++, HTML, CSS, and JavaScript. Additionally, I worked with various programs and technologies, such as Qt Creator, VirtualBox, and Redmine.
Reference: Marius Oprea - 0744554985

01.07.2022 - 01.02.2023

PERSONAL PROJECTS

Jumper

In my last year of high-school, I developed a 2D Platform Runner game, for Android OS, in Unity Engine using Visual Studio (for writing C# scripts). The game (apk) is available on itch.io.
Link: *https://github.com/Ampersand25/2DPlatformRunner*

Store Management System

In my first year (second semester) at university, I developed a desktop application in Visual Studio using C++ and Qt Framework (for GUI), for my Object Oriented Programming course. The application manages the items/products of a virtual store.
Link: *https://github.com/Ampersand25/MagazinGUI*

Museum Generic Windows Forms App

In my second year (second semester) at university, I developed a desktop application in Visual Studio using C# and .NET Framework, for my Database Management Systems course. The app is a generic Windows Forms Application that manipulates data from a Museum Database (written in SQL Server).
Link:*https://github.com/Ampersand25/Museum-Windows-Forms-App* **(see MuseumGenericWindowsFormsApp)**