at the Dutch Food Authority (NVWA)

case study: the DTV-project



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Customer problem



NVWA's perspective

Situation

- In jan. 2014, the Minister for Agriculture had made a promise in parliament to solve the problem before Jan 1st, 2015.
- The largest application, SPIN, is in dire need of replacement. That is scheduled for 2017. DTV cannot wait for that.

Request: DTV (duurzame tijdverantwoording)

- Make and install software for time registration, time processing and time reporting.
- Use a rule-engine for legal correctness.
- Solve the problem sustainably, so that it can be used after 2017.
- Don't change SPIN, for it will be replaced in the near future.
- Make sure it is operational before Jan 1st, 2015.



Complications

Situation:

- Incomplete corporate policy + much discussion w.r.t. rules for time registration.
- August 2014: no team, no tools, and a deadline of Dec 31st...
- Rules are more complicated than anticipated (ARAR, BBRA, WTR, ATW, ...)
- Forced trade with DICTU
- Strictly follow DICTU-standards

Measures:

- Limit to written rules and legislature ("Show me in writing...")
- Design traceably to legal sources
- Validate rules with experts
- Design with prototypes

• so: use & (as a part of...)





Why use & at NVWA?





- & provides confidence in legal compliance
 - helps to convince auditors (rekenkamer!)
 - helps to keep discussions relevant (saving time)
- & provides prototypes at design time
 - helps to design first-time-right
 - helps to keep users aligned
- & generates documentation
 - helps to satisfy DICTU's requirements
 - guarantees that design and prototype correspond
- A has been used before by Ordina
 - helps to reassure NVWA
 - makes planning easier





Results (so far)

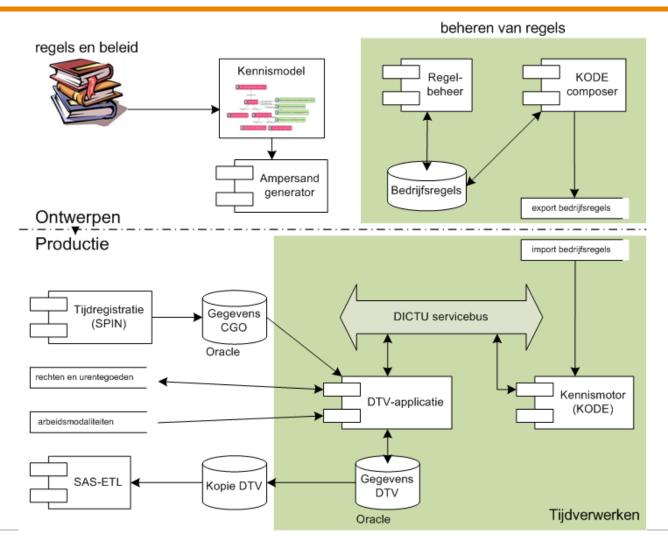


Results

- Aug 2014: rule engine selected and installed;
- Sept 2014: elaborated the architecture
- Oct 2014: design in & finished and approval of functional design
- Nov-Dec 2014: time registration and rule engine in production. Time processing in 1^e delivery.
- On Dec. 29th, the new time registration went live together with the rule engine.
 (saving the Minister's reputation)



Software Architecture





- legal modeling
- landscape consistency shown by formal means
- 3 use cases with 3 prototypes written and verified in october 2014;
 other use cases follow in summer 2015.
- logical datamodel as input for builders
- prototypes for login and historic reference lists.
- consistency checks for interfaces
- completeness of functional specification
- function point counting
- correctness of chain functionality SPIN DTV KODE DWH
- consistency of message specifications (XML)



Prototype of historic functionality.





What did we learn about &?



1. Communication with software engineers

- The functional specification that builders need cannot be generated for the full 100%. We estimate that & generates 60% of what is needed.
- software engineers require more detailed specification w.r.t. interfaces.
- The prototypes appear to be very useful, not only to users but to software engineers as well. Example: reference lists
- In spite of the fact that the &-prototypes are fully functional database applications, none of the software engineers was curious to look at their inside.



 A major design error in SPIN surfaced in the process of designing and building DTV, due to precision of &.

- Function point counts, generated by &, were used for project estimation purposes.
- The &-model covers the entire architecture. Parts of the same model cover the individuals parts of the architecture. In this way, & provides semantic evidence that the components will work together in practice.



3. Communication with users

- Validation of the rules with users proceeded as predicted in the &-manual.
- Decision rules in the rule engine were written in-sync (avg. 1 day delay) with the discussions in the NVWA to clarify time registration policies.
- Prototypes have been used, but not much. Users were very quickly convinced.





Progress in & as a result of the DTV-project



As a result of the DTV-project:

- CRUD-matrices were added to the &-compiler;
- function point counts were refined in the &-compiler;
- the new front-end (by Michiel Stornebrink) got its maiden trip;
- the functional specification generator was improved.



ICT. MAAR DAN VOOR MENSEN