

# Aashiq Parker

## PERSONAL INFORMATION

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PLACE OF BIRTH: Cape Town, South Africa  
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## WORK EXPERIENCE

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Current DEC 2016	Research Assistant at UNIVERSITY OF CAPE TOWN, Cape Town Setting up, running and maintaining computational experiments in Unity3D.
DEC-MAR 2017	Software Development Intern at ORACLE CLOUD, Cape Town Developed and productised a debugging tool for the asynchronous event-handling framework Twisted in Python.
JUN-JUL 2016	Software Development Intern at ITOUCH MESSAGING SERVICES, Cape Town Developed a Xamarin Android API for an emergency text messaging service.
JUN-JUL 2015	Data Analyst Intern at CSIR MERAKA UNIT, Pretoria Developed a prototype web tool for visualizing data collected by the Gauteng Department of Infrastructure and Development using Django and D3.

## EDUCATION

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2016	Honours in COMPUTER SCIENCE, University of Cape Town <i>First Class Pass</i>
2013-2015	BSc in COMPUTER SCIENCE and GAME DEVELOPMENT, University of Cape Town <i>Distinction in Computer Science, Dean's Merit List</i>

## PROJECTS

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Core languages consist of Python, Java and C++. GitHub profile: <https://github.com/Amposter>.

MAY-DEC 2016	Evolving Coordinated Behaviours for Autonomous Driving A study that uses neuro-evolution to develop coordination behaviours for autonomous vehicles. The study has been accepted as a paper to be presented at the 2017 IEEE Congress of Evolutionary Computation, held in Donostia - San Sebastian, Spain. <i>Tools: Unity3D, C#, Java, SharpNEAT</i>   <a href="#">View</a>
DEC-JAN 2016	Farmers vs Zombies Farmers vs Zombies is a short isometric strategy game that was built using the 3D assets created as a vacation project for the purpose of learning the fundamentals of modelling and rigging. <i>Tools: Unity3D, C#, Blender, Python</i>   <a href="#">View</a>
MAY-NOV 2015	Hansel and Gretel Hansel and Gretel is a short 2.5D platformer game which is comprised of 3 levels, each based on one of Grimm's fairy tales in which players traverse a 2-player environment. <i>Tools: Unity3D, C#, Python</i>   <a href="#">View</a>