

Andrew L. Parry

Software Developer Undergraduate

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Portfolio: [Andrew L. Parry - Software Developer](#)

Education

Software Development, Bachelor's

Expected to Graduate 2026

BYU-Pathway Worldwide

- Dynamic Web Fundamentals (WDD 131)
 - Frontend Development (WDD 330)
 - Introduction To Databases (CIT 111)
 - Web Backend Development (CSE 340)
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Technical Skills And Certificates

- CompTIA A+ Certificate - January 2023
 - Programming Languages: HTML, CSS, JS, Python, Lua, C#
 - Web Development: Node, Express.js, npm, React, EJS
 - Database Technologies: PostgreSQL, MySQL
 - Development Tools: Git, VS Code, PGAdmin
 - Game Development: Unity, Godot Engine, LÖVE 2D Framework
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Example Software Development Projects

Web Application | WDD 340 Final Project

github.com/Amproids/cse340

- Constructed a web app with Node.js, Express framework, MVC architecture, and PostgreSQL
- Implemented authentication using bcryptjs and authorization with JWT access tokens

Godot Game Project

github.com/Amproids/godot-pong

- Developed Pong-inspired game in Godot 4.0 with GDScript, including scoring system and multiplayer functionality
 - Integrated basic 8-bit sound effects generated using sfxr for gameplay
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Work Experience

Team Lead & Sandwich Artist

October 2023 - Present

Subway, Mapleton, Utah

- Communicate with team members to manage simultaneous responsibilities during peak lunch hours, upwards of 50+ orders an hour
- Sustain health department standards through daily temperature monitoring, sanitization procedures, and proper food handling

Phlebotomist

June 2023 - August 2023

Grifols Biomat Plasma Donation Center, Spanish Fork, Utah

- Performed 30-50 plasma donation set-ups/clean-ups daily while maintaining sterile protocols and donor comfort