## Concepts of Programming Languages, Spring 2021 CPU Cache: Prolog Predicates and Examples Deadline: 10 June 2021

## Representations

#### Cache

The cache is represented by list of items. The item is a structure that is defined as follows:

item(Tag,Data,ValidBit,Order)

- Tag is a structure tag(StringTag) where StringTag is a string of the binary number which represents the tag discussed previously.
- Data is represented by the structure data(MemData)
- ValidBit is the validity bit where zero means the data is not valid (trash data) and one meaning it is valid and we can retrieve it.
- Order is the decimal number representing the order of the placement of the item in cache. The lower the number, the newer it is replaced with zero being the least number.

An example of a cache is shown below:

[item(tag("00000"),data(1),0,0), item(tag("00000"),data(b),1,0), item(tag("00010"),data(0),0,3), item(tag("00000"),data(c),0,2)]

This example represents the cache:

Block Index	Tag	Valid	Data
000	00000	0	1
001	00000	1	b
010	00010	0	0
011	00000	0	c

#### Memory

The memory is represented as a list and the order inside it represent the address meaning the first element in the list is of address zero.

## Helpful predefined predicates

Hints:

atom\_number(Atom, Number) Bi-directional conversion between atom and number. At least one of the two arguments must be instantiated.

To concatenate strings string\_concat(String1, String2, String3)
As append does with lists, string\_concate concatenate the end of String1 with String2 in String3.

## Predicates to be added

You are going to implement this system purely through Prolog, you can add as many predicates as you need to make sure the following predicates work correctly. Your solution must utilise both techniques, unification and generate-and-test. You have to implement <u>ALL</u> of the following predicates. Your implementation should be <u>GENERIC</u> meaning it accepts cache and memory of any size.

The general section should be implemented by the whole team. On the other hand, the cache section should be divided by the team and each member should be responsible for the part chosen.

## General

To be implemented by the whole team.

#### convertBinToDec/2

The predicate convertBinToDec(Bin,Dec) should succeed only if Dec is the decimal representation of the binary number Bin.

```
Example:
?- convertBinToDec(0101,D).
D = 5 ;
false.
?- convertBinToDec(1101,D).
D = 13 ;
```

```
false.
?- convertBinToDec(10,D).
D = 2;
false.
```

#### replaceIthItem/4

The predicate replaceIthItem(Item,List,I,Result) should succeed if Result is the result of replacing the item at position I in the list by the item Item.

#### Example:

```
?- replaceIthItem(a,[1,2,3,4],2,R).
R = [1, 2, a, 4];
false.
?- replaceIthItem(5,[1,2,3,4,9,8,7,6],5,R).
R = [1, 2, 3, 4, 9, 5, 7, 6];
false.
```

## splitEvery/3

The predicate splitEvery(N,List,Res) succeeds when Res is a list in-which every N consecutive elements in the list List are grouped in a list maintaining the order

#### Example:

```
?- splitEvery(2,[a,b,c,d,e,f,g,h],R).
R = [[a, b], [c, d], [e, f], [g, h]];
false.
?- splitEvery(4,[a,b,c,d,e,f,g,h],R).
R = [[a, b, c, d], [e, f, g, h]];
false.
?- splitEvery(8,[a,b,c,d,e,f,g,h],R).
R = [[a, b, c, d, e, f, g, h]];
false.
```

## logBase2/2

The predicate logBase2(Num, Res) succeeds when Res is equals to  $log_2(Num)$ .

```
Example:
?- logBase2(8,N).
N = 3;
false.
?- logBase2(1,N).
N = 0;
false.
?- logBase2(32,N).
N = 5;
false.
```

## getNumBits/4

Given the number of sets NumOfSets, the cache mapping type Type and the cache Cache, the predicate getNumBits(NumOfSets, Type, Cache, BitsNum) succeeds when BitsNum is required for the index.

## fillZeros/4

Given a string representing a number String and a number N, the predicate fillZeros(String,N,R) succeeds when R is result of adding N preceding zeros to the string.

```
Examples:
?- fillZeros("100",1,R).
R = "0100";
false.
?- fillZeros("10",4,R).
R = "000010";
false.
?- fillZeros("0",2,R).
R = "000";
false.
```

## Cache

To be divided by the team members

## Cache Mapping 1: Direct Mapping

#### getDataFromCache/6

The predicate getDataFromCache(StringAddress,Cache,Data,HopsNum,directMap,BitsNum) should succeed when the Data is successfully retrieved from the Cache (cache hit) and the HopsNum represents the number of hops required to access the data from the cache which can differ according to direct map cache mapping technique such that:

- StringAddress is a string of the binary number which represents the address of the data you are required to address and it is six binary bits.
- Cache is the cache using the representation discussed previously.
- Data is the data retrieved from cache when cache hit occurs.
- HopsNum the number of hops required to access the data from the cache.
- BitsNum The BitsNum is the number of bits the index needs.

## Example:

```
?- getDataFromCache("000001",[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(11000),1,0), item(tag("0001"),data(11100),0,3),
item(tag("0001"),data(11110),0,2)], Data, HopsNum, directMap,2).
Data = 11000,
HopsNum = 0;
false.
?- getDataFromCache("000010",
[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(11000),0,0), item(tag("0001"),data(11100),0,3),
item(tag("0001"),data(11110),0,2)],
Data, HopsNum, directMap,2).
false.
?- getDataFromCache("111101",
[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(11000),1,0), item(tag("0001"),data(11100),0,3),
item(tag("0001"),data(11110),0,2)],
Data, HopsNum, directMap,2).
false.
```

## convertAddress/5

The predicate convertAddress (Bin, BitsNum, Tag, Idx, directMap) succeeds when Tag and Idx corresponds to the addressBin in the directMap cache mapping technique. The BitsNum is the number of bits the index needs.

```
?- convertAddress(1110,2,Tag,Idx,directMap).
Tag = 11,
Idx = 10;
false.
```

```
?- convertAddress(11100,2,Tag,Idx,directMap).
Tag = 111,
Idx = 0;
false.
?- convertAddress(000011,2,Tag,Idx,directMap).
Tag = 0,
Idx = 11;
false.
```

#### replaceInCache/8

The predicatereplaceInCache(Tag, Idx, Mem, OldCache, NewCache, ItemData, directMap, BitsNum) should succeed when the data ItemData is successfully retrieved from the memory Mem and the cache OldCache is updated NewCache after replacing the item in cache using FIFO replace policy according to direct mapping cache mapping technique. The BitsNum is the number of bits the index needs. The tag is Tag and the index is Index are numbers in binary format. Note that: invalid data is considered as empty space and have the priority to replace over the order of replacement.

```
?- replaceInCache(0,10,["100000","100001","100010",
"100011","100100","100101","100110","100111"],
[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(100001),1,0),
item(tag("0001"),data(11100),0,3),
item(tag("0001"),data(11110),0,2)],
NewCache,Data,directMap,2).
NewCache = [item(tag("0000"), data(10000), 0, 1),
item(tag("0000"), data(100001), 1, 0),
item(tag("0000"), data("100010"), 1, 0),
item(tag("0001"), data(11110), 0, 2)],
Data = "100010";
false.
```

```
?- replaceInCache(0001,11,["100000","100001","100010",
"100011", "100100", "100101", "100110", "100111"],
[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(100001),1,0),
item(tag("0001"),data(11100),0,3),
item(tag("0000"),data(100011),1,2)],
NewCache,Data,directMap,2).
NewCache = [item(tag("0000"), data(10000), 0, 1),
item(tag("0000"), data(100001), 1, 0),
item(tag("0001"), data(11100), 0, 3),
item(tag("0001"), data("100111"), 1, 0)],
Data = "100111";
false.
?- replaceInCache(0001,11,
["100000", "100001", "100010", "100011", "100100",
"100101","100110","101011"],
[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(100001),1,0),
item(tag("0001"),data(11100),0,3),
item(tag("0001"),data(100011),0,2)],
NewCache,Data,directMap,2).
NewCache = [item(tag("0000"), data(10000), 0, 1),
item(tag("0000"), data(100001), 1, 0),
item(tag("0001"), data(11100), 0, 3),
item(tag("0001"), data("101011"), 1, 0)],
Data = "101011";
false.
```

#### getData/9

Note: This predicate is already implemented at the end of the description document. No need to re-implement it.

The predicate getData(StringAddress,OldCache,Mem,NewCache,Data,HopsNum,directMap,BitsNum,Status) should succeed when the Data stored in StringAddress

is retrieved from the Cache and the HopsNum represents the number of hops required to access the data from the cache in case of cache hit (number of tags compared) (number of tags compared) for direct mapping technique directMap and Status specifies whether it was cache hit or cache miss. NewCache will be the updated cache in case of a cache miss and will be the same in case of cache hit. Mem is the memory and BitsNum is the number of bits the index needs.

```
?- getData("000001",[item(tag("0000"),data(10000),0,1),
     item(tag("0000"),data(100001),1,0),
     item(tag("0001"),data(11100),0,3),
     item(tag("0001"),data(11110),0,2)],
     ["100000", "100001", "100010", "100011", "100100", "100101", "100111"]
     , NewCache, Data, HopsNum, directMap, 2, Status).
NewCache = [item(tag("0000"), data(10000), 0, 1),
item(tag("0000"), data(100001), 1, 0),
item(tag("0001"), data(11100), 0, 3),
item(tag("0001"), data(11110), 0, 2)],
Data = 100001,
HopsNum = 0,
Status = hit ;
false.
getData("000001",[item(tag("0000"),data(10000),0,1),
     item(tag("0000"),data(100001),0,0),
     item(tag("0001"),data(11100),0,3),
     item(tag("0001"),data(11110),0,2)],
     ["100000", "100101", "100010", "100011", "100100", "100101", "100111", "100111"]
     , NewCache, Data, HopsNum, directMap, 2, Status).
 NewCache = [item(tag("0000"), data(10000), 0, 1),
 item(tag("0000"), data("100101"), 1, 0),
 item(tag("0001"), data(11100), 0, 3),
 item(tag("0001"), data(11110), 0, 2)],
Data = "100101",
Status = miss ;
false.
```

## runProgram/8

Note: This predicate is already implemented at the end of the description document. No need to re-implement it.

runProgram(AdressList,OldCache,Mem,FinalCache,OutputDataList,StatusList,directMap,NumOfSets). Given a list of addresses AdressList, runProgram predicate succeeds if OutputDataList is equals to the data retrieved from the cache OldCache in cache hit or Memory Mem in cache miss and the FinalCache is the updated cache after the retrieval of all the data. The NumOfSets is the same as the size of the cache. The runProgram should utilise direct mapping in this case.

#### Example:

```
?- runProgram(["000011","000100","000011","001000"],
[item(tag("0000"),data(10000),0,1),
item(tag("0000"),data(11000),0,0),
item(tag("0001"),data(11100),0,3),
item(tag("0001"),data(11110),0,2)],
[a,b,c,d,e,f,ab,ac,ad,ae,af],
FinalCache,OutputDataList,StatusList,directMap,4).

FinalCache = [item(tag("0010"), data(ad), 1, 0),
    item(tag("0000"), data(11000), 0, 0),
    item(tag("0000"), data(11100), 0, 3),
    item(tag("0000"), data(d), 1, 0)],
OutputDataList = [d, e, d, ad],
StatusList = [miss, miss, hit, miss];
false.
```

## Cache Mapping 2: Fully Associative

#### getDataFromCache/6

The predicate getDataFromCache(StringAddress, Cache, Data, HopsNum, fullyAssoc, BitsNum) should succeed when the Data is successfully retrieved from the Cache (cache hit) and the HopsNum represents the number of hops required to access the data from the cache in fully-associative mapping technique such that:

- StringAddress is a string of the binary number which represents the address of the data you are required to address and it is six binary bits.
- Cache is the cache using the representation discussed previously .
- Data is the data retrieved from cache when cache hit occurs.

- HopsNum the number of hops required to access the data from the cache.
- BitsNum The BitsNum is the number of bits the index needs which will be zero in this case.

## Example:

```
?- getDataFromCache("000001",
[item(tag("000000"),data(10000),0,1),
item(tag("000001"),data(11000),1,0),
item(tag("000100"),data(11100),0,3),
item(tag("000101"),data(11110),0,2)],
 Data, HopsNum, fullyAssoc,_).
Data = 11000,
HopsNum = 1;
false.
?- getDataFromCache("000011",
[item(tag("000000"),data(10000),1,1),
item(tag("000001"),data(11000),1,0),
item(tag("000100"),data(11100),1,3),
item(tag("000101"),data(11110),1,2)],
Data, HopsNum, fullyAssoc,_).
false.
 getDataFromCache("000011",
 [item(tag("000011"),data(10000),0,1),
 item(tag("000001"),data(11000),1,0),
 item(tag("000100"),data(11100),1,3),
 item(tag("000101"),data(11110),1,2)],
 Data, HopsNum, fullyAssoc,_).
false.
```

#### convertAddress/5

The predicate convertAddress(Bin,BitsNum,Tag,Idx,fullyAssoc) succeeds when Tag and Idx corresponds to the addressBin in the fullyAssoc cache mapping tech-

nique. The BitsNum is the number of bits the index needs which will be zero in this case.

#### Example:

```
?- convertAddress(001110,BitsNum,Tag,Idx,fullyAssoc).
Tag = 1110 ;
false.
?- convertAddress(000011,BitsNum,Tag,Idx,fullyAssoc).
Tag = 11 ;
false.
?- convertAddress(000001,BitsNum,Tag,Idx,fullyAssoc).
Tag = 1 ;
false.
```

#### replaceInCache/8

The predicate replaceInCache (Tag, Idx, Mem, OldCache, NewCache, ItemData, fullyAssoc, BitsNum) should succeed when the data ItemData is successfully retrieved from the memory Mem and the cache OldCache is updated NewCache after replacing the item in cache using FIFO replace policy according to Fully-associative cache mapping technique. The BitsNum is the number of bits the index needs. The tag is Tag and the index is Index are numbers in binary format. Note that: invalid data is considered as empty space and have the priority to replace over the order of replacement.

```
?- replaceInCache(1,0,
["100000","100001","100010","100011","100100","100101","100111"],
[item(tag("000000"),data(10000),0,1),
  item(tag("00010"),data("100010"),1,0),
  item(tag("000100"),data(11100),0,3),
  item(tag("000101"),data(11110),0,2)],
NewCache,ItemData,fullyAssoc,_).
NewCache = [item(tag("000001"), data("100001"), 1, 0),
  item(tag("000010"), data("100010"), 1, 1),
```

```
item(tag("000100"), data(11100), 0, 3),
item(tag("000101"), data(11110), 0, 2)],
ItemData = "100001" ;
false.
?- replaceInCache(1,0,
["100000","100001","100010","100011","100100","100101","100111"],
[item(tag("000000"),data(10000),1,1),
item(tag("000010"),data(100100),1,0),
item(tag("000100"),data(100100),1,3),
item(tag("000101"),data(100101),1,2)],
NewCache,ItemData,fullyAssoc,_).
NewCache = [item(tag("000000"), data(10000), 1, 2),
item(tag("000010"), data(100100), 1, 1),
item(tag("000001"), data("100001"), 1, 0),
item(tag("000101"), data(100101), 1, 3)],
ItemData = "100001" ;
false.
?- replaceInCache(1,0,
["100000","100001","100010","100011","100100","100101","100111"],
[item(tag("000001"),data(100001),0,1),
item(tag("000010"),data(100010),1,0),
item(tag("000100"),data(100100),1,3),
item(tag("000101"),data(100101),1,2)],
NewCache,ItemData,fullyAssoc,_).
NewCache = [item(tag("000001"), data("100001"), 1, 0),
item(tag("000010"), data(100010), 1, 1),
item(tag("000100"), data(100100), 1, 4),
item(tag("000101"), data(100101), 1, 3)],
ItemData = "100001" ;
false.
```

## getData/9

Note: This predicate is already implemented at the end of the description document. No need to re-implement it.

The predicate The predicate getData(StringAddress,OldCache,Mem,NewCache,Data,HopsNum,

fullyAssoc,BitsNum,Status) should succeed when the Data stored in StringAddress is retrieved from the Cache and the HopsNum represents the number of hops required to access the data from the cache in case of cache hit (number of tags compared) in fully-associative mapping technique fullyAssoc used and Status specifies whether it was cache hit or cache miss. NewCache will be the updated cache in case of a cache miss and will be the same in case of cache hit. Mem is the memory and BitsNum is the number of bits the index needs which will be zero in this case.

```
?- getData("000001",
[item(tag("000000"),data(10000),1,1), item(tag("000001"),data(11000),1,0),
item(tag("00010"),data(11100),0,3),item(tag("00000"),data(11110),0,2)],
["100000", "100001", "100010", "100011", "100100", "100101", "100111"],
NewCache, Data, HopsNum, fullyAssoc, _, Status).
NewCache = [item(tag("000000"), data(10000), 1, 1),
    item(tag("000001"), data(11000), 1, 0),
    item(tag("00010"), data(11100), 0, 3),
    item(tag("00000"), data(11110), 0, 2)],
Data = 11000,
HopsNum = 1,
Status = hit ;
false.
?- getData("000001",
[item(tag("000000"),data(10000),1,1),
item(tag("000001"),data(11000),1,0),
item(tag("00010"),data(11100),0,3),
item(tag("00000"),data(11110),0,2)],
["100000","100001","100010","100011","100100","100101","100110","100111"]
, NewCache, Data, HopsNum, fullyAssoc, _, Status).
NewCache = [item(tag("000000"), data(10000), 1, 1),
item(tag("000001"), data(11000), 1, 0),
item(tag("00010"), data(11100), 0, 3),
item(tag("00000"), data(11110), 0, 2)],
Data = 11000,
HopsNum = 1,
```

```
Status = hit ;
false.
?-getData("000001",
[item(tag("000001"),data(100001),0,1),
item(tag("000010"),data(100010),1,0),
item(tag("000100"),data(100100),1,3),
item(tag("000101"),data(100101),1,2)],
["100000","100001","100010","100011","100100","100101","100111"],
NewCache,Data,HopsNum,fullyAssoc,_,Status).
NewCache = [item(tag("000001"), data("100001"), 1, 0),
item(tag("000010"), data(100010), 1, 1),
item(tag("000100"), data(100100), 1, 4),
item(tag("000101"), data(100101), 1, 3)],
Data = "100001",
Status = miss ;
false.
```

### runProgram/8

Note: This predicate is already implemented at the end of the description document. No need to re-implement it.

runProgram(AdressList,OldCache,Mem,FinalCache,OutputDataList,StatusList,fullyAssoc,NumOfSets). Given a list of addresses AdressList, runProgram predicate succeeds if OutputDataList is equals to the data retrieved from the cache OldCache in cache hit or Memory Mem in cache miss and the FinalCache is the updated cache after the retrieval of all the data. The NumOfSets will always be one since it is considered as one big set. The runProgram should utilise fully-associative in this case.

```
?- runProgram(["000000","000001","000000","000011"],
      [item(tag("0000"),data(10000),0,0), item(tag("0000"),data(11000),0,0),
      item(tag("0001"),data(11100),0,3), item(tag("00001"),data(e),0,0)],
      [a,b,c,d,e,f,ab,ac,ad,ae],FinalCache,OutputDataList,StatusList,fullyAssoc,1).
FinalCache = [item(tag("000000"), data(a), 1, 2),
    item(tag("000001"), data(b), 1, 1),
```

```
item(tag("000011"), data(d), 1, 0),
item(tag("00001"), data(e), 0, 0)],
OutputDataList = [a, b, a, d],
StatusList = [miss, miss, hit, miss];
false.
```

## Cache Mapping 3: Set-associative

## getDataFromCache/6

The predicate getDataFromCache(StringAddress, Cache, Data, HopsNum, setAssoc, SetsNum) should succeed when the Data is successfully retrieved from the Cache (cache hit) and the HopsNum represents the number of hops required to access the data from the cache in set-associative mapping technique such that:

- StringAddress is a string of the binary number which represents the address of the data you are required to address and it is six binary bits.
- Cache is the cache using the representation discussed previously.
- Data is the data retrieved from cache when cache hit occurs.
- HopsNum the number of hops required to access the data from the cache.
- SetsNum is the number of sets

```
Hit case
?- getDataFromCache("000001",[item(tag("00000"), data(11100), 0, 3),
item(tag("00000"), data(11110), 0, 2),
item(tag("00000"), data(10000), 0, 1),
item(tag("00000"), data(11000), 1, 0)],
Data, HopsNum, setAssoc,2).

Data = 11000,
HopsNum = 1 ;
false.

Miss case
?- getDataFromCache("000001",
[item(tag("00000"),data(10000),0,1), item(tag("00000"),data("100000"),1,0),
item(tag("00010"),data(11100),0,3),item(tag("00000"),data("11110"),0,2)],
```

```
Data, HopsNum, setAssoc, 2).
false.
Miss case
getDataFromCache("000000",
[item(tag("00000"),data("10000"),0,1), item(tag("00001"),data("11000"),1,0),
item(tag("00010"),data("11100"),0,3),item(tag("00000"),data("11110"),1,0)],
Data, HopsNum, setAssoc, 2).
false.
Hit case
getDataFromCache("000000",
[item(tag("00000"),data("10000"),1,1), item(tag("00001"),data("11000"),1,0),
item(tag("00010"),data("11100"),0,3),item(tag("00000"),data("11110"),1,0)],
Data, HopsNum, setAssoc, 2).
Data = "10000",
HopsNum = 0;
false.
```

#### convertAddress/5

The predicate convertAddress(Bin, SetsNum, Tag, Idx, setAssoc) succeeds when Tag and Idx corresponds to the addressBin in the setAssoc cache mapping technique. The SetsNum is the number of sets.

```
?- convertAddress(001110,4,Tag,Idx,setAssoc).
Tag = 11,
Idx = 10.
?- convertAddress(000011,4,Tag,Idx,setAssoc).
Tag = 0,
```

```
Idx = 11.
?- convertAddress(001110,8,Tag,Idx,setAssoc).
Tag = 1,
Idx = 110.
?- convertAddress(001110,1,Tag,Idx,setAssoc).
Tag = 1110,
Idx = 0.
```

## replaceInCache/8

The predicate replaceInCache(Tag,Idx,Mem,OldCache,NewCache,ItemData, setAssoc,SetsNum) should succeed when the data ItemData is successfully retrieved from the memory Mem and the cache OldCache is updated NewCache after replacing the item in cache using FIFO replace policy according to set-associative cache mapping technique. The tag is Tag and the index is Index are numbers in binary format. The SetsNum is the number of sets. Note that: invalid data is considered as empty space and have the priority to replace over the order of replacement.

```
?- replaceInCache(0,1,
["100000","100001","100010","100011","100100","100101","100110","100111"],
[item(tag("00000"),data(10000),0,1), item(tag("00000"),data("100000"),1,0),
item(tag("00010"),data(11100),0,3),item(tag("00000"),data("11110"),0,2)],
NewCache,Data,setAssoc,2).

NewCache = [item(tag("00000"), data(10000), 0, 1),
item(tag("00000"), data("100000"), 1, 0),
item(tag("00000"), data("11110"), 0, 2)],
Data = "100001";
false.

?- replaceInCache(11,1,
["100000","100001","100010","10011","100100","100101","100111"],
[item(tag("00000"),data(10000),0,1), item(tag("00000"),data("100000"),1,0),
item(tag("00001"),data("100011"),1,0),item(tag("00000"),data("100001"),1,1)],
```

```
NewCache, Data, setAssoc, 2).
NewCache = [item(tag("00000"), data(10000), 0, 1),
item(tag("00000"), data("100000"), 1, 0),
item(tag("00001"), data("100011"), 1, 1),
item(tag("00011"), data("100111"), 1, 0)],
Data = "100111";
false.
replaceInCache(0,0,
["100000","100001","100010","100011","100100","100101","100111"],
[item(tag("00000"),data(10000),0,0), item(tag("00000"),data("100000"),1,0),
item(tag("00010"),data(11100),0,3),item(tag("00000"),data("11110"),0,2)],
NewCache, Data, setAssoc, 2).
NewCache = [item(tag("00000"), data("100000"), 1, 0),
item(tag("00000"), data("100000"), 1, 1),
item(tag("00010"), data(11100), 0, 3),
item(tag("00000"), data("11110"), 0, 2)],
Data = "100000";
false.
```

#### getData/9

Note: This predicate is already implemented at the end of the description document. No need to re-implement it.

The predicate getData(StringAddress,OldCache,Mem,NewCache,Data,HopsNum, setAssoc,NumOfSets,Status) should succeed when the Data stored in StringAddress is retrieved from the Cache and the HopsNum represents the number of hops required to access the data from the cache in case of cache hit (number of tags compared) in set-associative mapping technique setAssoc used and Status specifies whether it was cache hit or cache miss. NewCache will be the updated cache in case of a cache miss and will be the same in case of cache hit. Mem is the memory and NumOfSets is the number of sets.

```
Examples:
```

```
1 ?- getData("000001",
[item(tag("00000"),data(10000),0,1), item(tag("00000"),data("100000"),1,0),
item(tag("00010"),data(11100),0,3),item(tag("00000"),data("11110"),0,2)],
["100000","100001","100010","100011","100100","100101","100110","100111"],
```

```
NewCache,Data,HopsNum,setAssoc,2,Status).
NewCache = [item(tag("00000"), data(10000), 0, 1),
    item(tag("00000"), data("100000"), 1, 0),
    item(tag("00000"), data("100001"), 1, 0),
    item(tag("00000"), data("11110"), 0, 2)],
Data = "100001",
Status = miss ;
false.
2 ?- getData("000001",
[item(tag("00000"),data("10000"),0,1), item(tag("00000"),data("11000"),1,0),
item(tag("00010"),data("11100"),0,3),item(tag("00000"),data("11110"),1,0)],
["11000", "11110", "100010", "100011", "100100", "100101", "100110", "100111"],
NewCache,Data,HopsNum,setAssoc,2,Status).
NewCache = [item(tag("00000"), data("10000"), 0, 1),
    item(tag("00000"), data("11000"), 1, 0),
    item(tag("00010"), data("11100"), 0, 3),
    item(tag("00000"), data("11110"), 1, 0)],
Data = "11110",
HopsNum = 1,
Status = hit ;
false.
3 ?- getData("000000",
[item(tag("00000"),data("10000"),0,1), item(tag("00001"),data("11000"),1,0),
item(tag("00010"),data("11100"),0,3),item(tag("00000"),data("11110"),1,0)],
["100000", "11110", "11000", "100011", "100100", "100101", "100110", "100111"],
NewCache,Data,HopsNum,setAssoc,2,Status).
NewCache = [item(tag("00000"), data("100000"), 1, 0),
    item(tag("00001"), data("11000"), 1, 1),
    item(tag("00010"), data("11100"), 0, 3),
    item(tag("00000"), data("11110"), 1, 0)],
Data = "100000",
Status = miss ;
false.
```

#### runProgram/8

Note: This predicate is already implemented at the end of the description document. No need to re-implement it.

runProgram(AdressList,OldCache,Mem,FinalCache,OutputDataList,StatusList,setAssoc,NumOfSets). Given a list of addresses AdressList, runProgram predicate succeeds if OutputDataList is equals to the data retrieved from the cache OldCache in cache hit or Memory Mem in cache miss and the FinalCache is the updated cache after the retrieval of all the data. NumOfSets is the number of sets in the cache. The runProgram should utilise set-associative in this case.

```
?- runProgram(["000011","000100","000011","001100"],
    [item(tag("0000"),data(10000),0,0), item(tag("0000"),data(11000),0,0),
    item(tag("0001"),data(11100),0,3), item(tag("00001"),data(e),0,0)],
    [a,b,c,d,e,f,ab,ac,ad,ae,af,a,a,a,a,aa,a],
    FinalCache,OutputDataList,StatusList,setAssoc,2).
FinalCache = [item(tag("00010"), data(e), 1, 1),
    item(tag("00110"), data(a), 1, 0),
    item(tag("00001"), data(d), 1, 0),
    item(tag("00001"), data(e), 0, 0)],
OutputDataList = [d, e, d, a],
StatusList = [miss, miss, hit, miss];
false.
```

# Implemented Predicates

```
getData/9
```

getData(StringAddress,OldCache,Mem,NewCache,Data,HopsNum,Type,BitsNum,hit):getDataFromCache(StringAddress,OldCache,Data,HopsNum,Type,BitsNum),
NewCache = OldCache.

```
getData(StringAddress,OldCache,Mem,NewCache,Data,HopsNum,Type,BitsNum,miss):-
\+getDataFromCache(StringAddress,OldCache,Data,HopsNum,Type,BitsNum),
atom_number(StringAddress,Address),
convertAddress(Address,BitsNum,Tag,Idx,Type),
replaceInCache(Tag,Idx,Mem,OldCache,NewCache,Data,Type,BitsNum).
```

## runProgram/8