

Movie Rating System

call(), apply(), and bind()

1. Add a New Rating

- **Task:** Given this function that adds a new rating:

```
function addRating(rating) {  
  this.ratings.push(rating);  
}
```

Use the relevant method (`call()` , `apply()` , or `bind()`) to execute this function with a different context.

- **Inputs:** A Movie object and a rating object.
- **Example:**
 - Input: Movie object {title: 'Inception', ratings: [8, 9, 10]},
Rating object {user: 'John Doe', rating: 8}
 - Output: Movie object {title: 'Inception', ratings: [8, 9, 10, 8]}

2. Calculate Average Rating

- **Task:** Given this function that calculates the average rating:

```
function calculateAverageRating() {  
  let sum = this.ratings.reduce((a, b) => a + b, 0);  
  return sum / this.ratings.length;  
}
```

Use the relevant method to execute this function with a different context.

- **Inputs:** A movie object.
- **Example:**
 - Input: Movie object {title: 'Inception', ratings: [8, 9, 10, 8]}
 - Output: 8.75

3. Bind a User to a Rating Method

- **Task:** Given this function that adds a rating from a user:

```
function addRatingUser(rating) {  
  this.ratings.push(rating);  
}
```

Use the relevant method to permanently bind this function to a user context.

- **Inputs:** A user object.
- **Example:**
 - Input: User object {name: 'John Doe'}
 - Output: Bound function: bound addRatingUser

4. Display User Ratings

- **Task:** Given this function that displays all the ratings made by a user:

```
function displayRatings() {  
  return this.ratings.map(rating => rating.rating);  
}
```

Use the relevant method to invoke this function with different contexts.

- **Inputs:** A user object.
- **Example:**
 - Input:
User object {name: 'John Doe', ratings: [{movie: 'Inception', rating: 8}, {movie: 'Titanic', rating: 9}]}
 - Output: [8, 9]

5. Calculate Average User Rating

- **Task:** Given this function that calculates the average rating given by a user:

```
function calculateAverageUserRating() {  
  let sum = this.ratings.reduce((a, b) => a + b.rating, 0);  
  return sum / this.ratings.length;  
}
```

Use the relevant method to execute this function with a different context.

- **Inputs:** A user object.

- **Example:**

- Input:

```
User object {name: 'John Doe', ratings: [{movie: 'Inception', rating: 8}, {movie: 'Titanic', rating: 9}]}
```

- Output: 8.5

6. Bind a Movie to a Rating Display Method

- **Task:** Given this function that displays a movie's ratings:

```
function displayRatings() {  
  return this.ratings;  
}
```

Use the relevant method to permanently bind this function to a movie context.

- **Inputs:** A movie object.

- **Example:**

- Input: Movie object {title: 'Inception', ratings: [8, 9, 10]}
 - Output: Bound function: bound displayRatings

7. Update Movie Rating

- **Task:** Given this function that updates a rating from a specific user:

```
function updateRating(user, newRating) {  
  this.ratings = this.ratings.map(rating =>  
    rating.user === user.name ? { user: user.name, rating: newRating } :  
    rating  
  );  
}
```

Use the relevant method to execute this function with a different context.

- **Inputs:** A movie object, a user object, and a new rating.

- **Example:**

- Input:

```
Movie object {title: 'Inception', ratings: [{user: 'John Doe',  
rating: 8}]}
```

```
, User object {name: 'John Doe'}, New rating: 10
```

- Output:

```
Movie object {title: 'Inception', ratings: [{user: 'John Doe',  
rating: 10}]}
```

8. Filter Movie Ratings

- **Task:** Given this function that filters the ratings of a movie based on a rating value:

```
function filterRatings(minRating) {  
  return this.ratings.filter(rating => rating >= minRating);  
}
```

Use the relevant method to execute this function with a different context.

- **Inputs:** A movie object and a minimum rating value.

- **Example:**

- Input: Movie object {title: 'Inception', ratings: [8, 9, 10, 8, 10]}
- Output: [9, 10, 10]