# DESIGN DOCUMENT

# RGB LED CONTROL V3.0 DESIGN

# Team2:

- -Amr El-Abd
- -Ahmed Aatef

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## **Project introduction:**

This project aims to implement a system using the TivaC board, where the SW1 button and RGB LED are utilized. The system operates in four states, controlled by the number of times SW1 is pressed. Initially, the RGB LED is turned off, and when SW1 is pressed for the first time, the Green LED turns on with a 30% duty cycle. With subsequent presses of SW1, the duty cycle increases to 60% and then 90%. Upon the fourth press, the Green LED turns off. Additionally, on the fifth press, the system state returns to the first state. To achieve this functionality, the project requires the implementation of a General Purpose Timer (GPT) driver, which supports various APIs such as initialization, timer control, interrupt handling, and callbacks.

### **Project description:**

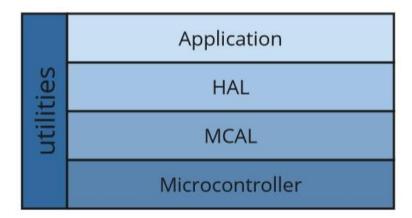
#### 1. Hardware Requirements

- 1. Use the TivaC board.
- 2. Use SW1 as an input button.
- 3. Use the RGB LED.

#### 2. Software Requirements

- 1. The RGB LED is OFF initially
- 2. The PWM signal has a 500ms duration
- 3. The system has four states
  - 1. SW1 First press
    - 1. The Green LED will be on with a 30% duty cycle
  - 2. SW1 Second press
    - 1. The Green LED will be on with a 60% duty cycle
  - 3. SW1 -Third press
    - 1. The Green LED will be on with a 90% duty cycle
  - 4. SW1 Fourth press will be off
    - 1. The Green LED will be off
  - 5. On the fifth press, system state will return to state 1

#### **Layered Architectures:-**



**Application Layer**: This is the topmost layer of the software stack, which contains the actual application logic. It interacts with the lower layers to perform its tasks. It is responsible for implementing the desired functionality of the system.

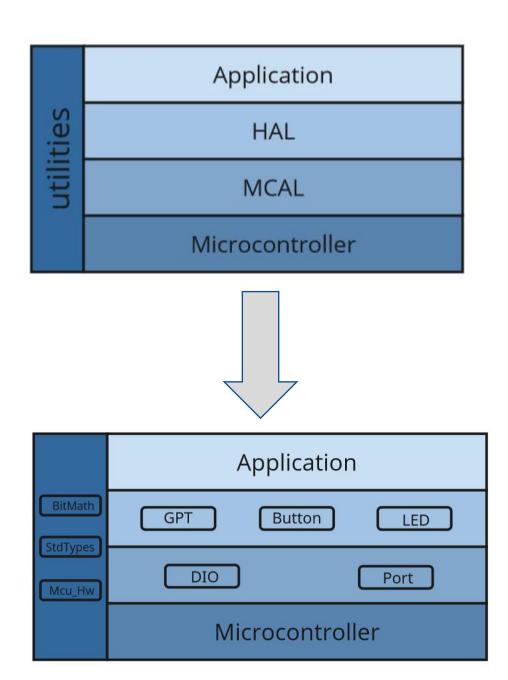
**HAL Layer**: This layer provides an abstraction for external devices connected to the microcontroller. The HAL layer provides interface to access external devices and hides the implementation details from the application layer.

**MCAL Layer** (Microcontroller Abstraction Layer): This layer provides an abstraction for the microcontroller hardware. It includes low-level drivers for peripherals. It hides the hardware details and provides a uniform interface to the upper layers.

**Utilities Layer:** the utilities layer includes memory mapping, standard types, and utils.h. Memory mapping involves defining the memory layout and addresses for different components. Standard types provide a set of predefined data types that ensure consistency and portability across different platforms. The utils.h header file contains utility functions and macros that offer commonly used functionalities, such as bit manipulation.

**Microcontroller**: This layer represents the physical hardware layer consisting of the microcontroller chip. The microcontroller is responsible for executing the code stored in its memory and controlling the behavior of the system.

# **System modules:-**



## **Drivers' documentation:-**

#### **Port driver:**

Description: Driver to Setup the pin configuration:

- Setup the pin as Digital GPIO pin
- Setup the direction of the GPIO pin
- Set the passed initial values for the GPIO pin
- Setup the mode of the GPIO pin
- Setup the internal resistor for i/p pin
- Setup the output current in case of output pi

#### **APIs**:

Std\_ReturnType PortInit(const strPortConfig\_t\* ConfigPtr);

#### **DIO driver:**

Description: Driver for DIO to read/write/toggle Channel

#### **APIs**:

```
enuDioLevel_t DioReadChannel(DioChannel_t ChannelId);
Std_ReturnType DioWriteChannel(DioChannel_t ChannelId, enuDioLevel_t Level);
enuDioLevel_t DioToggleChannel(DioChannel_t ChannelId);
```

#### **LED driver:**

Description: Driver to initialize/ turn on/ turn off/ toggle the connected channel

#### **APIs**:

```
Std_ReturnType LedInit(void);
Std_ReturnType LedTurnOn(LedChannel_t LedChannel);
Std_ReturnType LedTurnOff(LedChannel_t LedChannel);
Std_ReturnType LedToggle(LedChannel_t LedChannel);
```

#### **Button driver:**

Description: Driver to initialize and get the state of the connected Buttons

#### **APIs:**

```
Std_ReturnType ButtonInit(void);
enuButtonState_t ButtonGetState(ButtonChannel_t ButtonChannel,
enuButtonAttach_t ButtonAttach);
```

#### **GPT driver:**

Description: this driver provides an interface for controlling and utilizing general-purpose timers on the TivaC board, offering functions such as timer initialization, start/stop operations, time measurement, interrupt handling, and callback support.

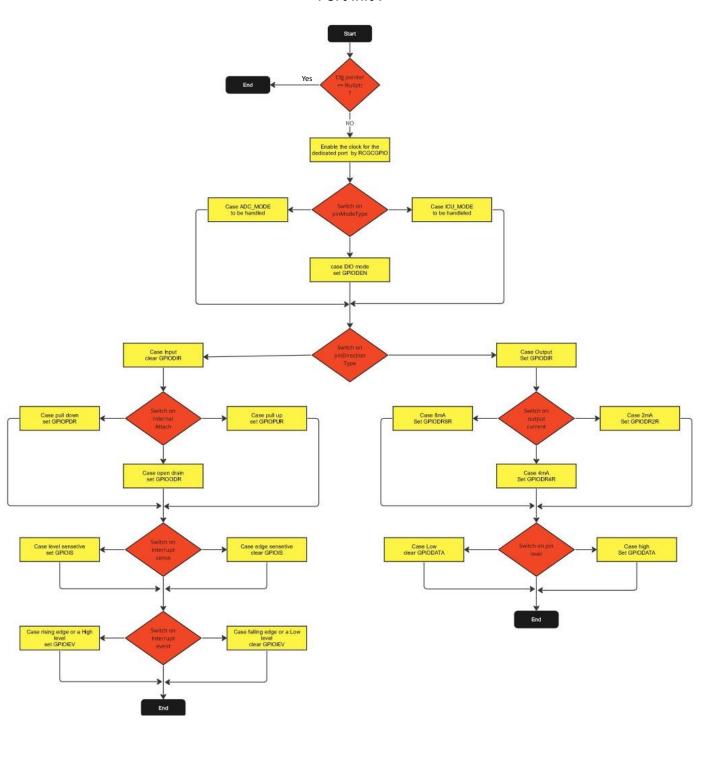
#### APIs:

```
Std_ReturnType Gpt_Init(const Gpt_ChannelConfigType* ConfigPtr);
Std_ReturnType Gpt_DisableNotification(Gpt_ChannelType ChannelId);
Std_ReturnType Gpt_EnableNotification(Gpt_ChannelType ChannelId);
Std_ReturnType Gpt_StopTimer(Gpt_ChannelType ChannelId);
Gpt_ValueType Gpt_GetTimeElapsed(Gpt_ChannelType ChannelId);
Gpt_ValueType Gpt_GetTimeRemaining(Gpt_ChannelType ChannelId);
Std_ReturnType Gpt_GetPredefTimerValue(Gpt_PredefTimerType PredefTimer, uint32* TimeValuePtr);
```

### **Flowcharts for Functions:**

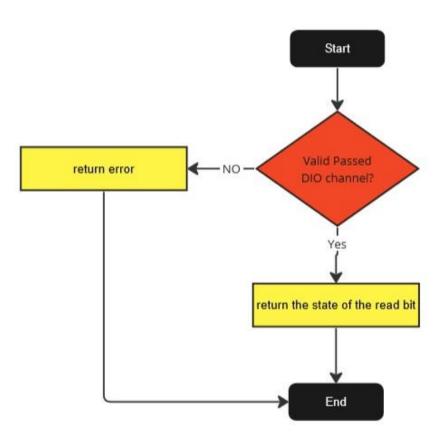
## **Port driver:**





# **DIO driver:**

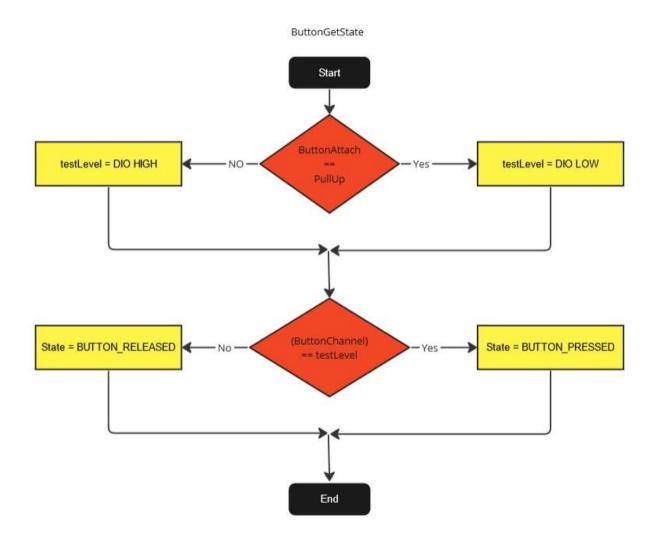
#### DioReadChannel

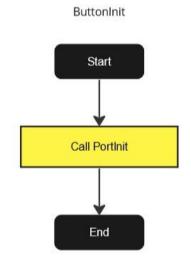


# DioWriteChannel Start Valid Passed return error DIO channel? Level == HIGH Set GPIODATA of the channel Set GPIODATA of the channel End

# DioToggleChannel Start Valid Passed return error DIO channel? Read bit of Set GPIODATA of the channel the channel == LOW Set GPIODATA of the channel End

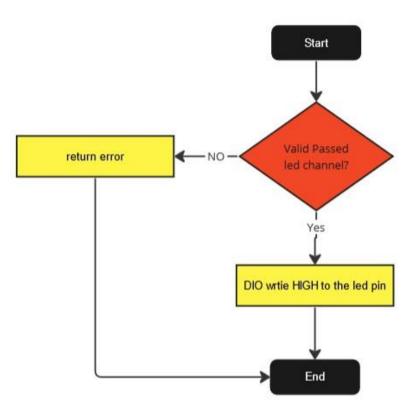
# **Button driver**





# **LED driver:**



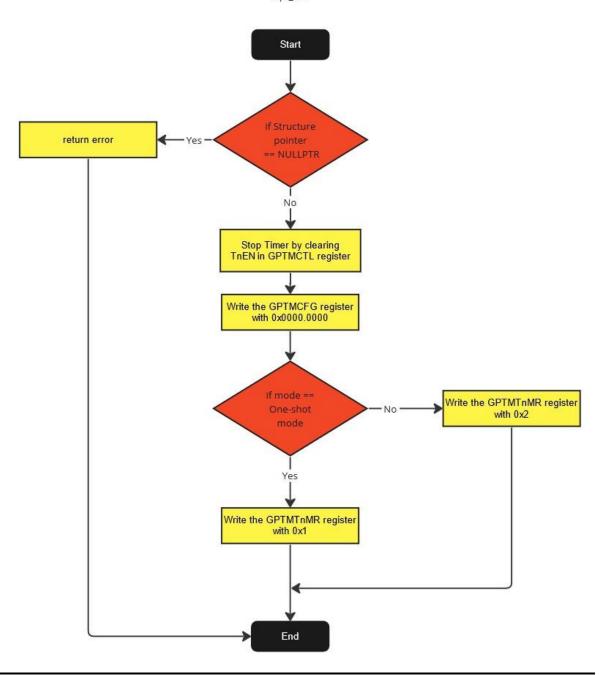


# LedTurnOff Start Valid Passed return error led channel? Yes DIO wrtie LOW to the led pin End

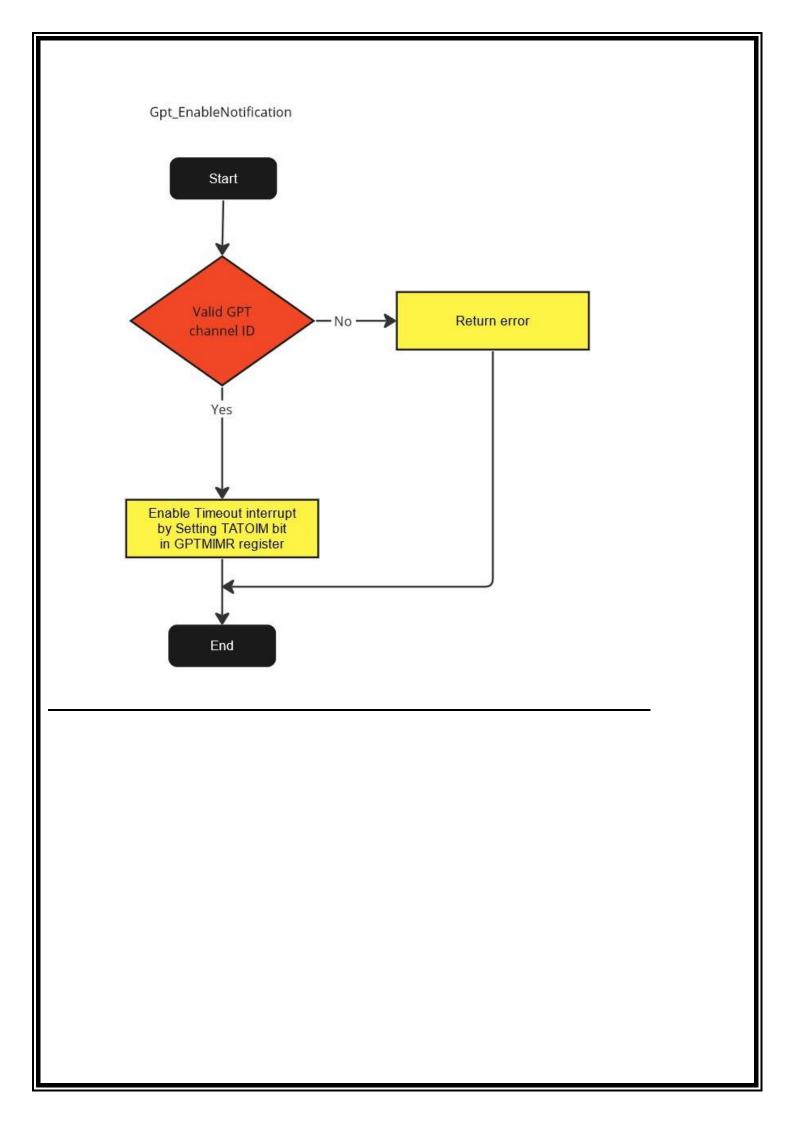
# LedToggle Start Valid Passed return error led channel? Yes DIO toggle the led pin state End LedInit Start Call PortInit End

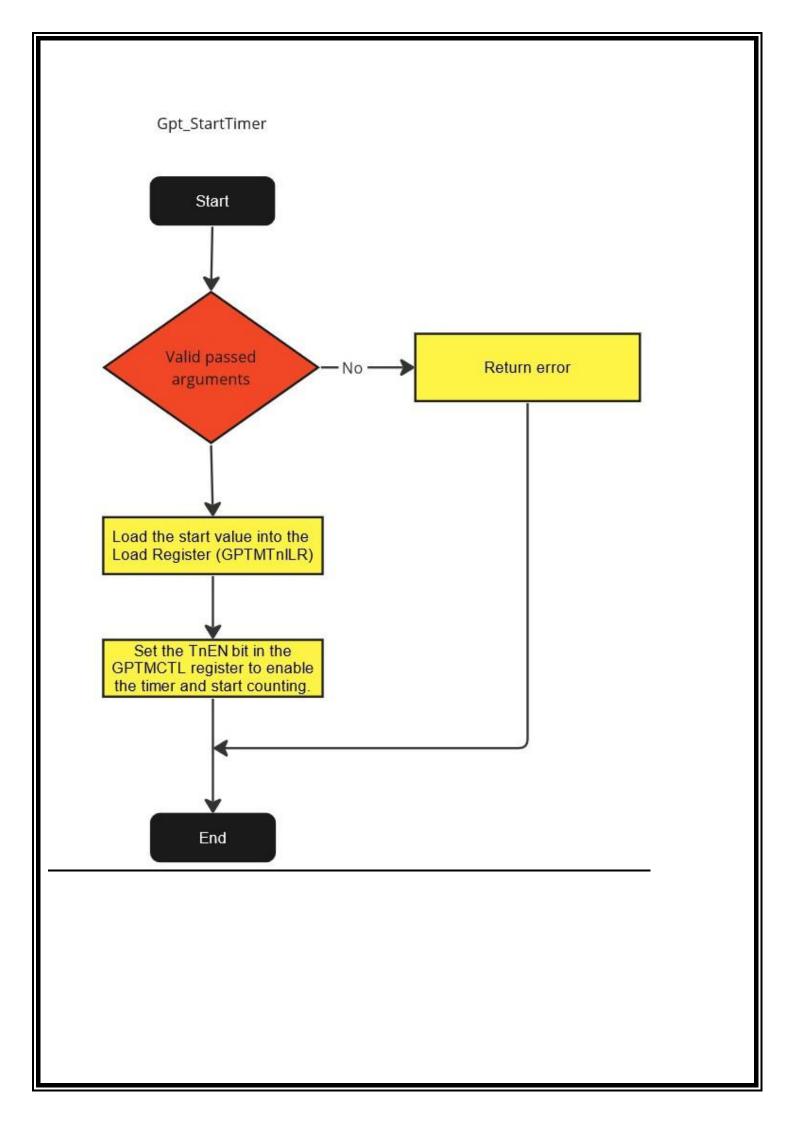
# **GPT Functions:-**

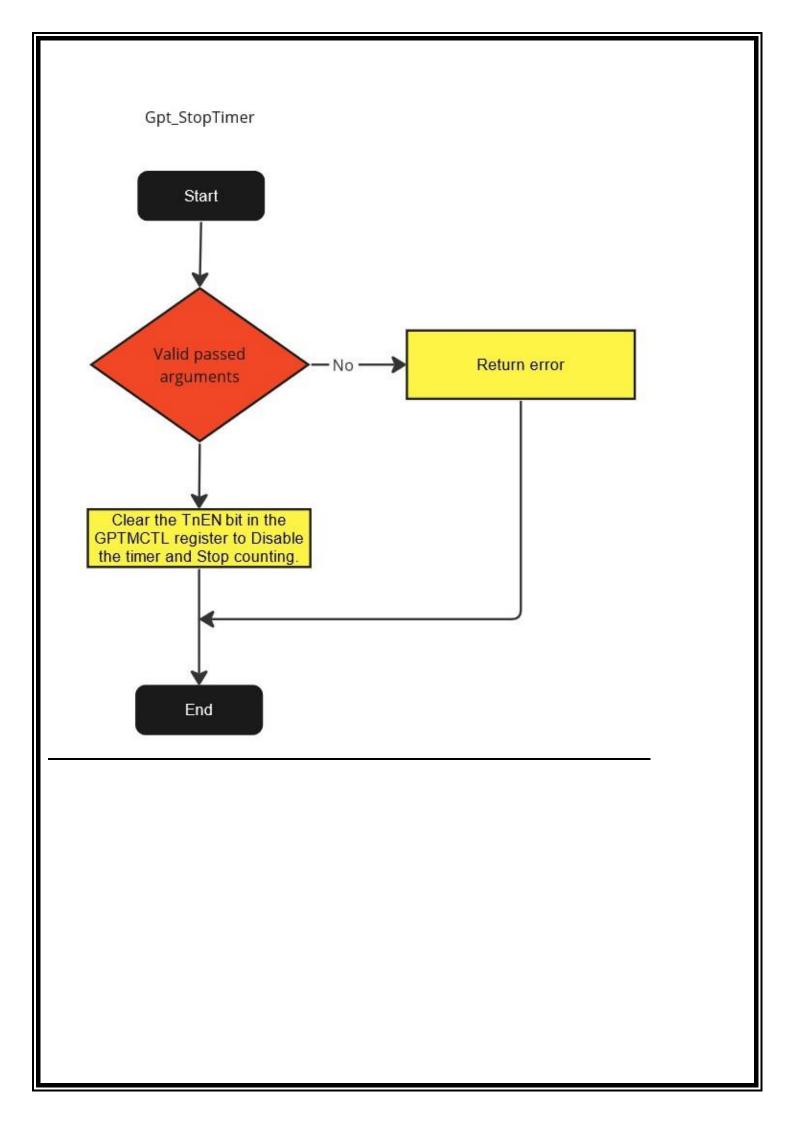


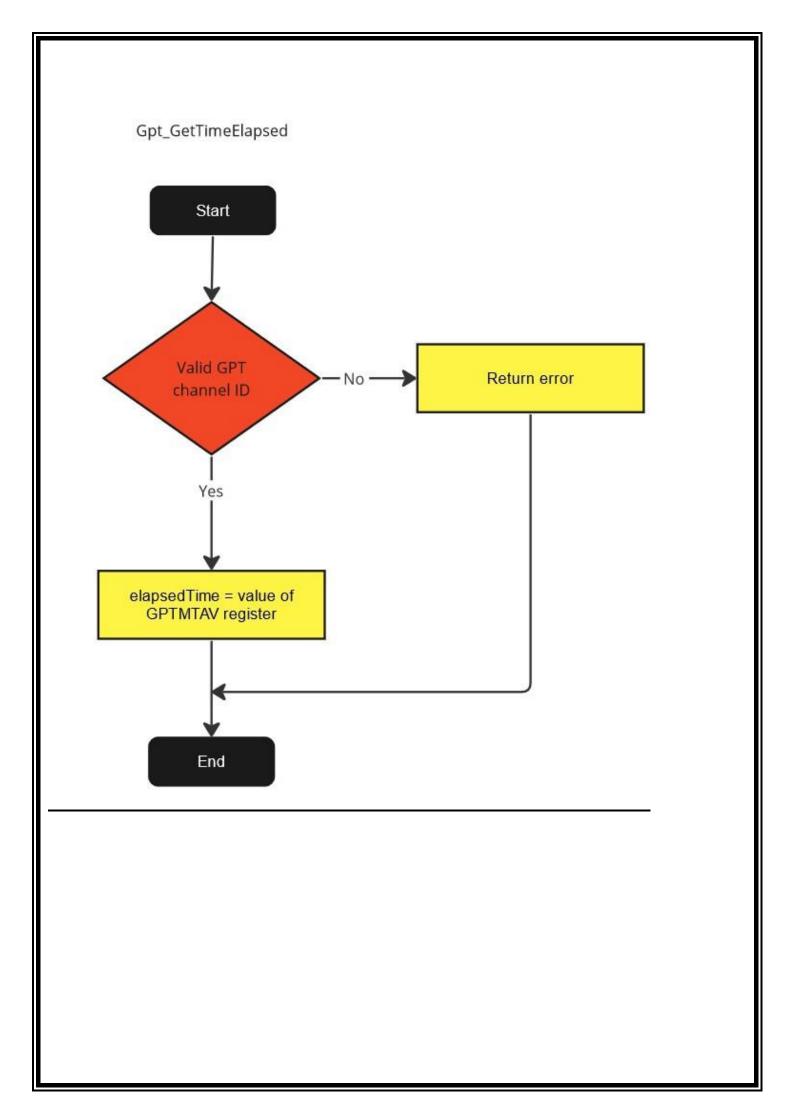


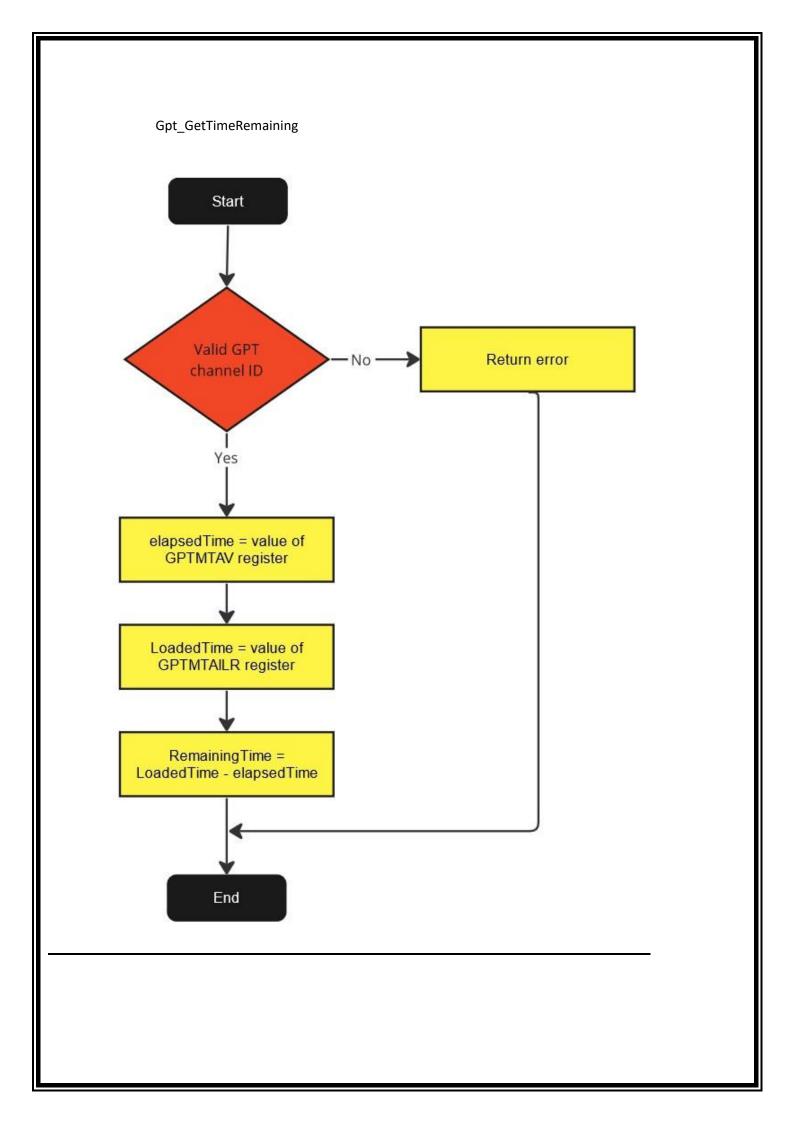
# Gpt\_DisableNotification Start Valid GPT Return error channel ID Yes Disable Timeout interrupt by clearing TATOIM bit in GPTMIMR register End











#### **Precompiling and linking configurations:-**

#### **Port Lcfg:**

<u>const strPortConfig\_t strPortConfig =</u>

<u>{</u>

PORTA, PINO, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN1, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN2, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN3, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN4, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN5, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN6, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTA, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable,

PORTB, PINO, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN1, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN2, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN3, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN4, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN5, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN6, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTB, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable,

PORTC, PINO, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN1, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN2, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN3, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN4, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN5, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN6, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTC, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable,

PORTD, PIN0, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN1, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN2, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN3, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN4, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN5, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN6, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTD, PIN7, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable,

PORTE, PINO, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTE, PIN1, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTE, PIN2, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTE, PIN3, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTE, PIN4, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTE, PIN5, CHANNEL\_DISABLED, INPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable,

PORTF, PIN0, CHANNEL\_ENABLED, INPUT, PIN\_LEVEL\_HIGH, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable, PORTF, PIN1, CHANNEL\_ENABLED, OUTPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_DOWN, DRIVE\_2mA,Port\_IntDisable, PORTF, PIN2, CHANNEL\_ENABLED, OUTPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_DOWN, DRIVE\_2mA,Port\_IntDisable, PORTF, PIN3, CHANNEL\_ENABLED, OUTPUT, PIN\_LEVEL\_LOW, DIO\_MODE, PULL\_DOWN, DRIVE\_2mA,Port\_IntDisable, PORTF, PIN4, CHANNEL\_ENABLED, INPUT, PIN\_LEVEL\_HIGH, DIO\_MODE, PULL\_UP, DRIVE\_2mA,Port\_IntDisable,

**}**;

#### DIO:

```
/* DIO Configured Port's ID */
#define DIO_CONFIG_LED1_PORT
                                                  (enuDioPort_t)PORTF
#define DIO_CONFIG_LED2_PORT
                                                  (enuDioPort_t)PORTF
#define DIO_CONFIG_LED3_PORT
                                                  (enuDioPort_t)PORTF
#define DIO_CONFIG_SWITCH1_PORT
                                                  (enuDioPort_t)PORTF
#define DIO_CONFIG_SWITCH2_PORT
                                                  (enuDioPort_t)PORTF
/* DIO Configured Channel's ID */
#define DIO_CONFIG_LED1_CHANNEL
                                                  (enuDioPin_t)PIN1
#define DIO_CONFIG_LED2_CHANNEL
                                                  (enuDioPin_t)PIN2
#define DIO_CONFIG_LED3_CHANNEL
                                                  (enuDioPin_t)PIN3
#define DIO_CONFIG_SWITCH1_CHANNEL
                                                  (enuDioPin_t)PIN4
#define DIO_CONFIG_SWITCH2_CHANNEL
                                                  (enuDioPin_t)PIN0
```

#### **DIO Lcfg:**

#### **GPT Lcfg:**

{

**}**;

TIMERO\_16BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_0, 0, TIMER1\_16BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_1, 0, TIMER2\_16BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_2, 0, TIMER3\_16BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_3, 0, TIMER4\_16BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_4, 0, TIMER5\_16BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_5, 0, TIMER0\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_6, 0, TIMER1\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_7, 0, TIMER2\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_8, 0, TIMER3\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_9, 0, TIMER4\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_10, 0, TIMER4\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_10, 0, TIMER5\_32BIT, DISABLED, UP, 16000000, GPT\_CHANNEL\_MODE\_CONTINOUS, Gpt\_Notification\_11, 0,