**Moving Car Project V2.0** 

(/) Sprints

# **Team #2**

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## **Project introduction:**

This project involves designing a system for a four-diving wheel robot to move in a rectangular shape. By leveraging the unique capabilities of this robot configuration, we aim to develop a precise and efficient control system. Understanding the mechanics and kinematics of the robot will be essential for achieving accurate movement. Through intelligent control algorithms, we will coordinate the speed, direction, and synchronization of the four wheels to ensure smooth navigation along the predefined rectangular path. This project holds great potential for enhancing mobility and expanding the applications of four-diving wheel robots.

### **Project description:**

#### 1. Hardware Requirements

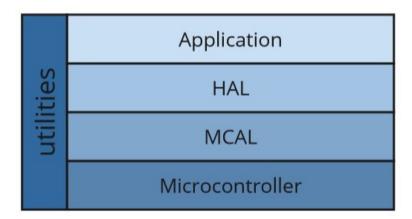
- 1. Use the **TivaC launch pad**
- 2. **Four** motors (**M1**, **M2**, **M3**, **M4**)
- 3. **One** button to start (**PB1**)
- **4. One** button for stop **(PB2)**
- 5. Four LEDs (LED1, LED2, LED3, LED4)

#### 2. **Software Requirements**

The car starts initially from 0 speed

- When PB1 is pressed, the car will move forward after 1 second
- The car will move forward to create the longest side of the rectangle for 3 seconds with 50% of its maximum speed
- After finishing the first longest side the car will stop for 0.5 seconds, rotate 90 degrees to the right, and stop for 0.5 second
- The car will move to create the short side of the rectangle at 30% of its speed for 2 seconds
- After finishing the shortest side, the car will stop for 0.5 seconds, rotate 90 degrees to the right, and stop for 0.5 second
- Steps 3 to 6 will be repeated infinitely until you press the stop button (PB2)
- **PB2** acts as a **sudden break**, and it has the highest priority
- LEDs Operations
- 1. **LED1:** On means moving forward on the long side
- 2. **LED2**: On means moving forward on the short side
- 3. **LED3**: On means stop
- 4. **LED4**: On means Rotating

### **Layered Architectures:-**



**Application Layer**: This is the topmost layer of the software stack, which contains the actual application logic. It interacts with the lower layers to perform its tasks. It is responsible for implementing the desired functionality of the system.

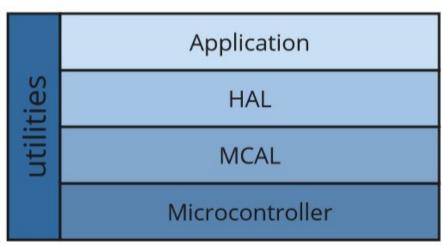
**HAL Layer**: This layer provides an abstraction for external devices connected to the microcontroller. The HAL layer provides interface to access external devices and hides the implementation details from the application layer.

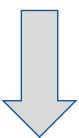
**MCAL Layer** (Microcontroller Abstraction Layer): This layer provides an abstraction for the microcontroller hardware. It includes low-level drivers for peripherals. It hides the hardware details and provides a uniform interface to the upper layers.

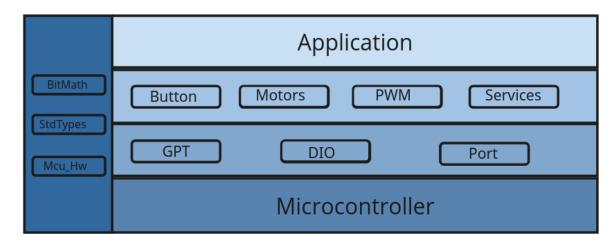
**Utilities Layer:** the utilities layer includes memory mapping, standard types, and utils.h. Memory mapping involves defining the memory layout and addresses for different components. Standard types provide a set of predefined data types that ensure consistency and portability across different platforms. The utils.h header file contains utility functions and macros that offer commonly used functionalities, such as bit manipulation.

**Microcontroller**: This layer represents the physical hardware layer consisting of the microcontroller chip. The microcontroller is responsible for executing the code stored in its memory and controlling the behavior of the system.

## **System modules:-**







### **Drivers' documentation:-**

#### **Port driver:**

Description: Driver to Setup the pin configuration:

- Setup the pin as Digital GPIO pin
- Setup the direction of the GPIO pin
- Set the passed initial values for the GPIO pin
- Setup the mode of the GPIO pin
- Setup the internal resistor for i/p pin
- Setup the output current in case of output pi

#### APIs:

enu\_ErrorReturn PortInit(const strPortConfig\_t\* ConfigPtr);

#### **DIO driver:**

Description: Driver for DIO to read/write/toggle Channel

#### **APIs**:

```
enuDioLevel_t DioReadChannel(DioChannel_t ChannelId);
```

enu\_ErrorReturn DioWriteChannel(DioChannel\_t ChannelId, enuDioLevel\_t
Level);

enuDioLevel\_t DioToggleChannel(DioChannel\_t ChannelId);

#### **LED driver:**

Description: Driver to initialize/ turn on/ turn off/ toggle the connected channel

#### APIs:

```
Enu_ErrorReturn LedInit(void);
```

Enu\_ErrorReturn LedTurnOn(LedChannel\_t LedChannel);

Enu\_ErrorReturn LedTurnOff(LedChannel\_t LedChannel);

Enu ErrorReturn LedToggle(LedChannel t LedChannel);

#### **Button driver:**

Description: Driver to initialize and get the state of the connected Buttons

#### **APIs**:

Enu\_ErrorReturn ButtonInit(void);

enuButtonState\_t ButtonGetState(ButtonChannel\_t ButtonChannel, enuButtonAttach t ButtonAttach);

#### **GPT driver:**

Description: this driver provides an interface for controlling and utilizing general-purpose timers on the TivaC board, offering functions such as timer initialization, start/stop operations, time measurement, interrupt handling, and callback support.

#### **APIs**:

Enu\_ErrorReturn Gpt\_Init(const Gpt\_ChannelConfigType\* ConfigPtr);

Enu\_ErrorReturn Gpt\_DisableNotification(Gpt\_ChannelType ChannelId);

Enu\_ErrorReturn Gpt\_EnableNotification(Gpt\_ChannelType ChannelId);

Enu\_ErrorReturn Gpt\_StopTimer(Gpt\_ChannelType ChannelId);

Gpt ValueType Gpt GetTimeElapsed(Gpt ChannelType ChannelId);

Gpt\_ValueType Gpt\_GetTimeRemaining(Gpt\_ChannelType ChannelId);

Std\_ReturnType Gpt\_GetPredefTimerValue(Gpt\_PredefTimerType PredefTimer, uint32\* TimeValuePtr);

#### **Motor Driver**

- Initializes the motor pin.
- Moves the motors in the forward direction.
- Moves the motors in the backward direction.
- Stops the movements of the motors.
- Rotate the motors to the right.

#### **APIs**

```
en_MOTOR_Status_t MOTOR_Init
en_MOTOR_Status_t MOTOR_Forward
en_MOTOR_Status_t MOTOR_Backward
en_MOTOR_Status_t MOTOR_RotateRight
en_MOTOR_Status_t MOTOR_RotateLeft
en_MOTOR_Status_t MOTOR_Stop
```

#### **PWM Driver**

Description: this driver provides an interface for controlling the PWM module of the TIVA C MCU.

#### **APIs**

```
enu_ErrorReturn Blink_Stop
enu_ErrorReturn Pwm_Init
enu_ErrorReturn Pwm_Start
enu ErrorReturn Pwm Stop
```

#### **Service Driver**

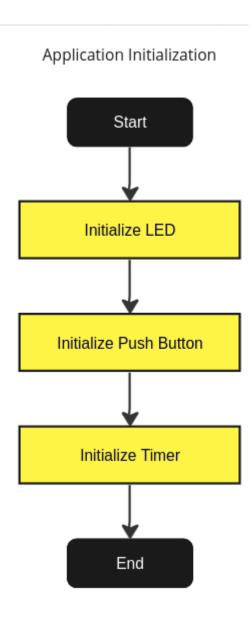
Description: This driver provides an interface for controlling and interfacing with the timer module of the TIVA C MCU.

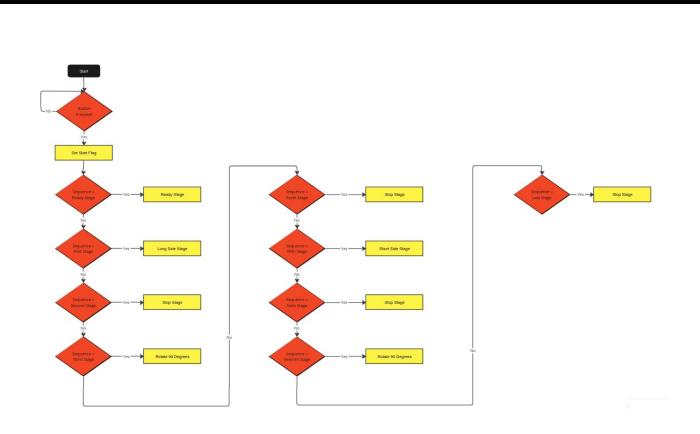
#### **APIs**

```
enu_ErrorReturn Service_TimerInit
enu_ErrorReturn Service_TimerStart
```

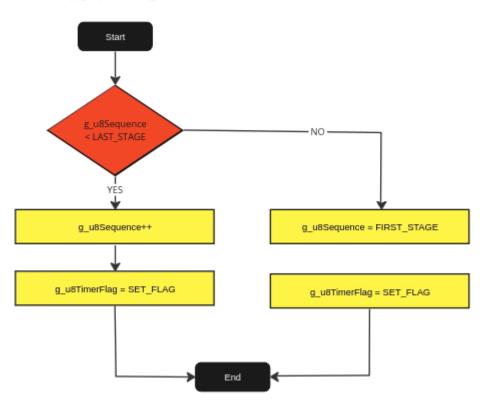
## **Flowcharts for Functions:**

### **Application**

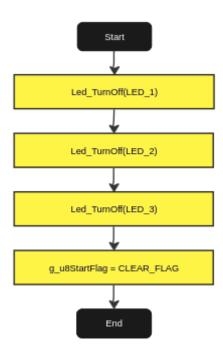




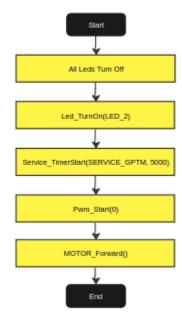
#### void App\_SequenceChange (void)



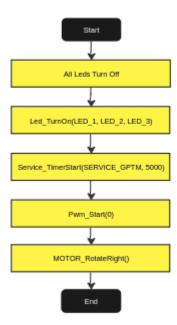
#### void App\_ButtonInterrupt (void)



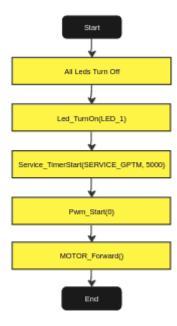
#### void App\_ShortSideStage()



#### void App\_Rotate90degreeCalculation (void)



#### void App\_LongSideStage(void)

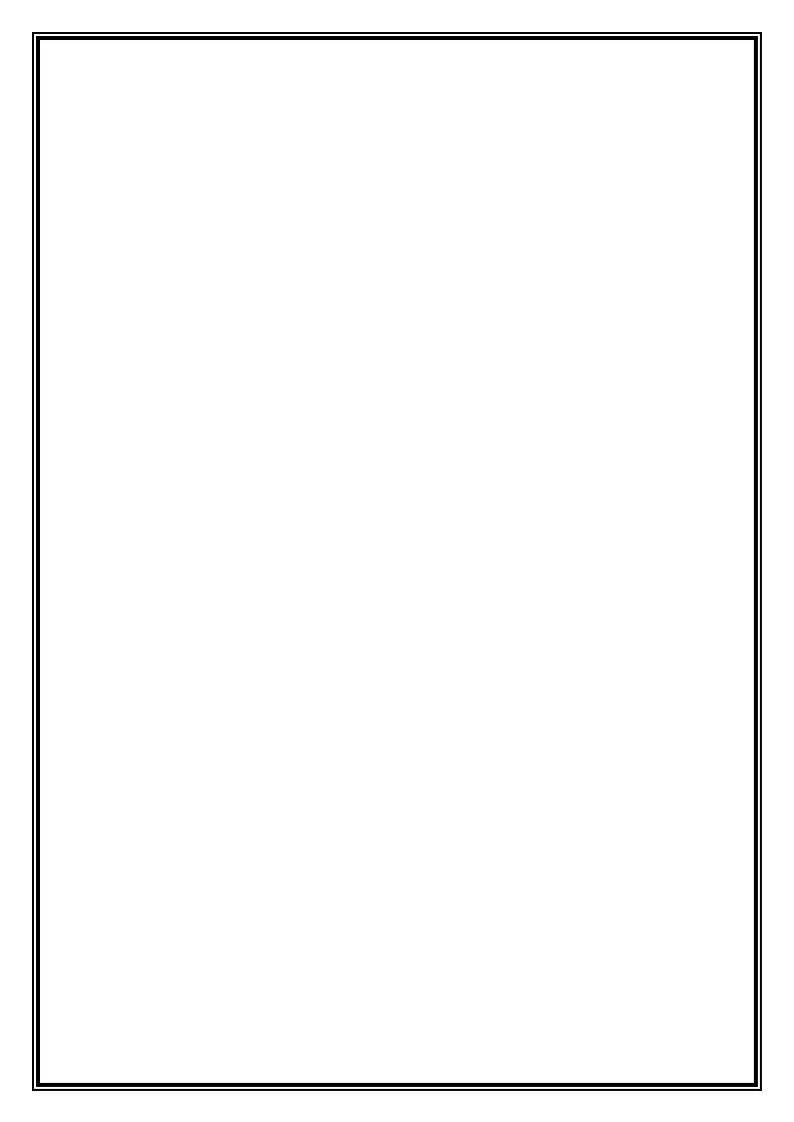


# void App\_CarStopStage (void) All Leds Turn Off Led\_TurnOn(LED\_3) Service\_TimerStart(SERVICE\_GPTM, 5000) Pwm\_Start(0) MOTOR\_Stop()

# **Port driver:** Port init: Yes Enable the clock for the edicated port by RCGCGPIC Case ADC\_MODE to be handled Case ICU\_MODE to be handleled Case pull down set GPIOPDR Case pull up set GPIOPUR Case 8mA Set GPIODR8R Case 2mA Set GPIODR2R **DIO** driver: Case open drain set GPIOODR Case edge sensetive clear GPIOIS Case high Set GPIODATA

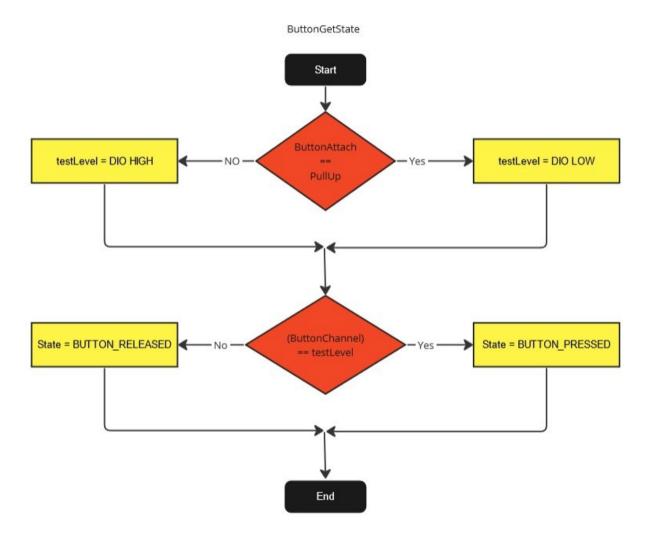
# DioReadChannel Start Valid Passed return error DIO channel? return the state of the read bit End

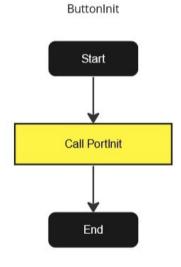
# DioWriteChannel Start Valid Passed return error DIO channel? Level == HIGH Set GPIODATA of the channel Set GPIODATA of the channel End



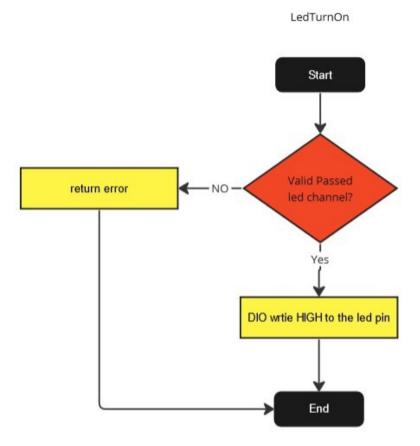
# DioToggleChannel Start Valid Passed return error DIO channel? Read bit of Set GPIODATA of the channel the channel == LOW Yes Set GPIODATA of the channel End

# **Button driver**



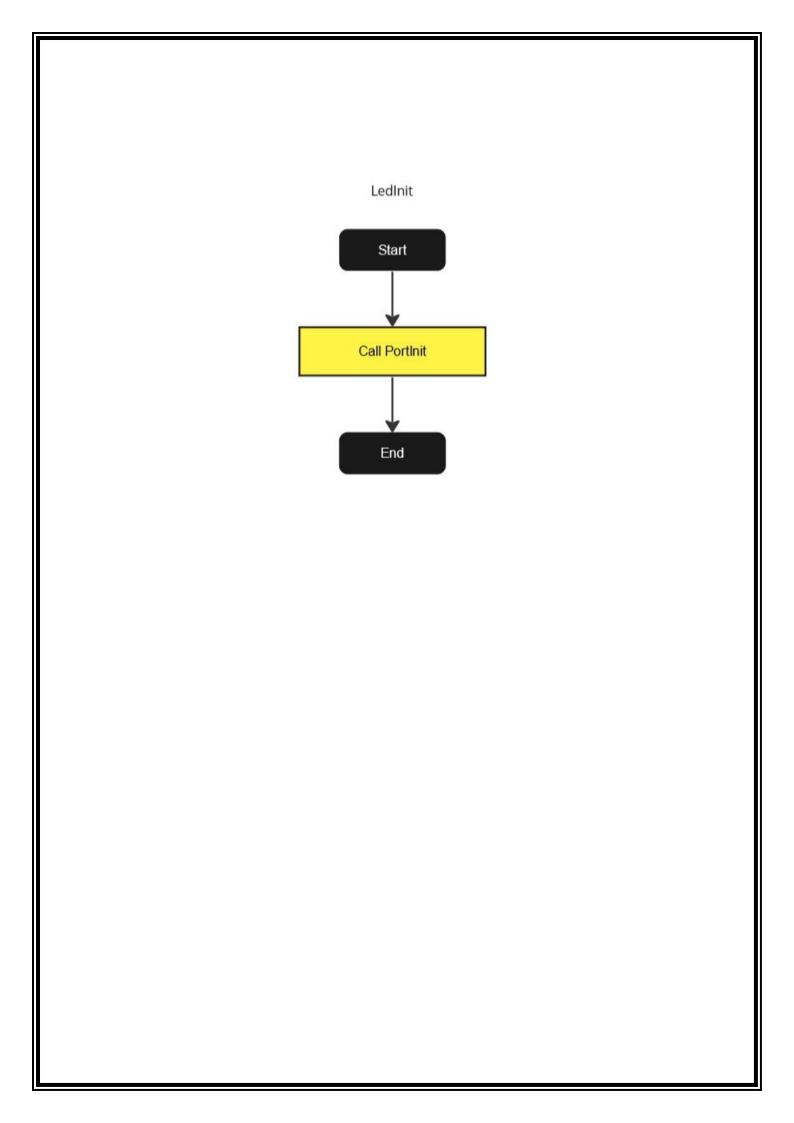


# **LED driver:**



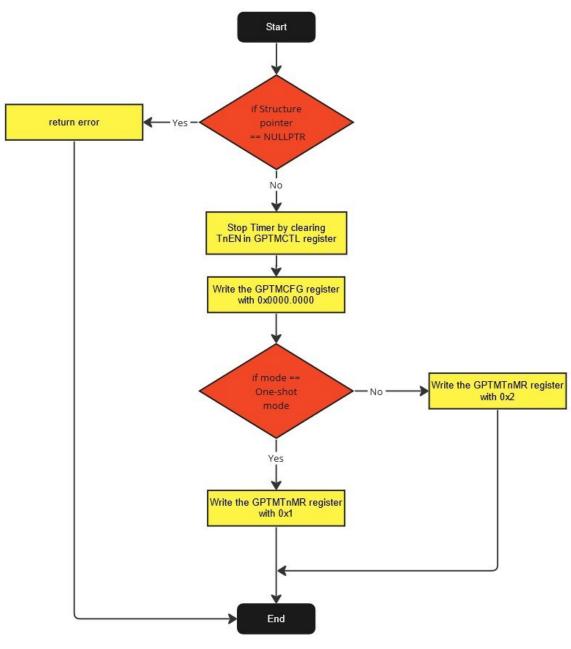
# LedTurnOff Start Valid Passed return error led channel? Yes DIO wrtie LOW to the led pin End

# LedToggle Start Valid Passed return error led channel? Yes DIO toggle the led pin state End



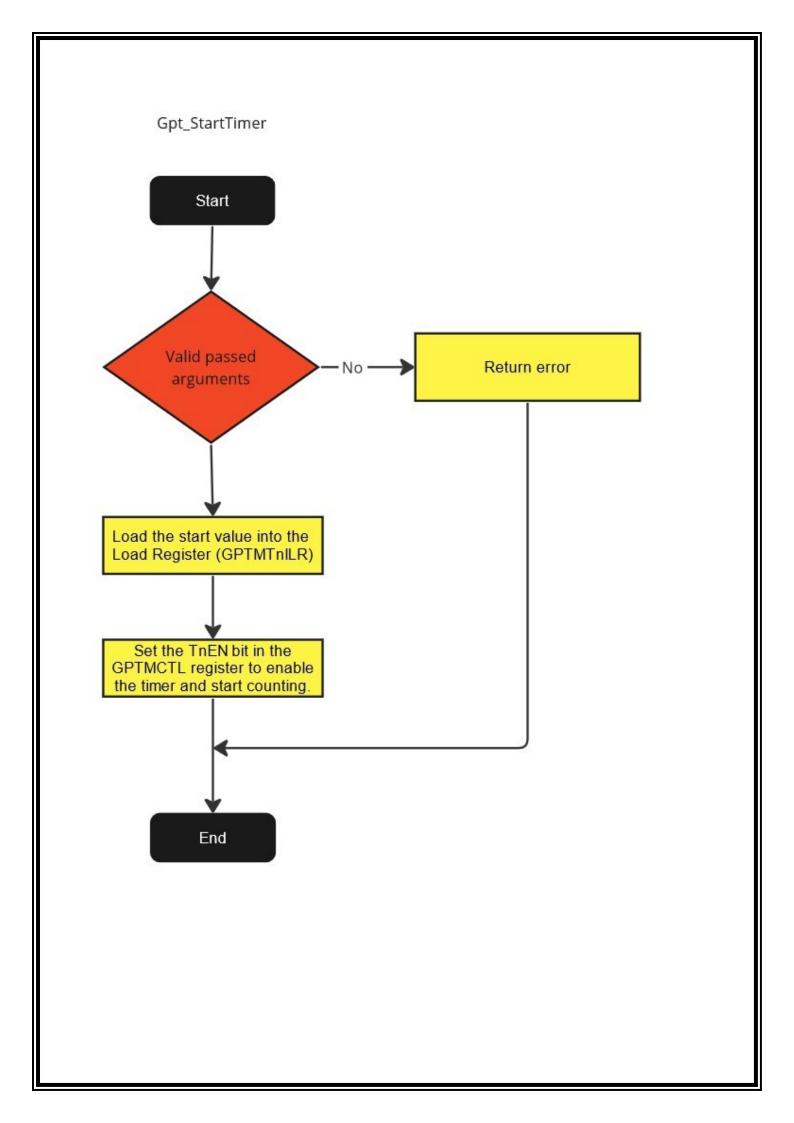
# **GPT Functions:-**

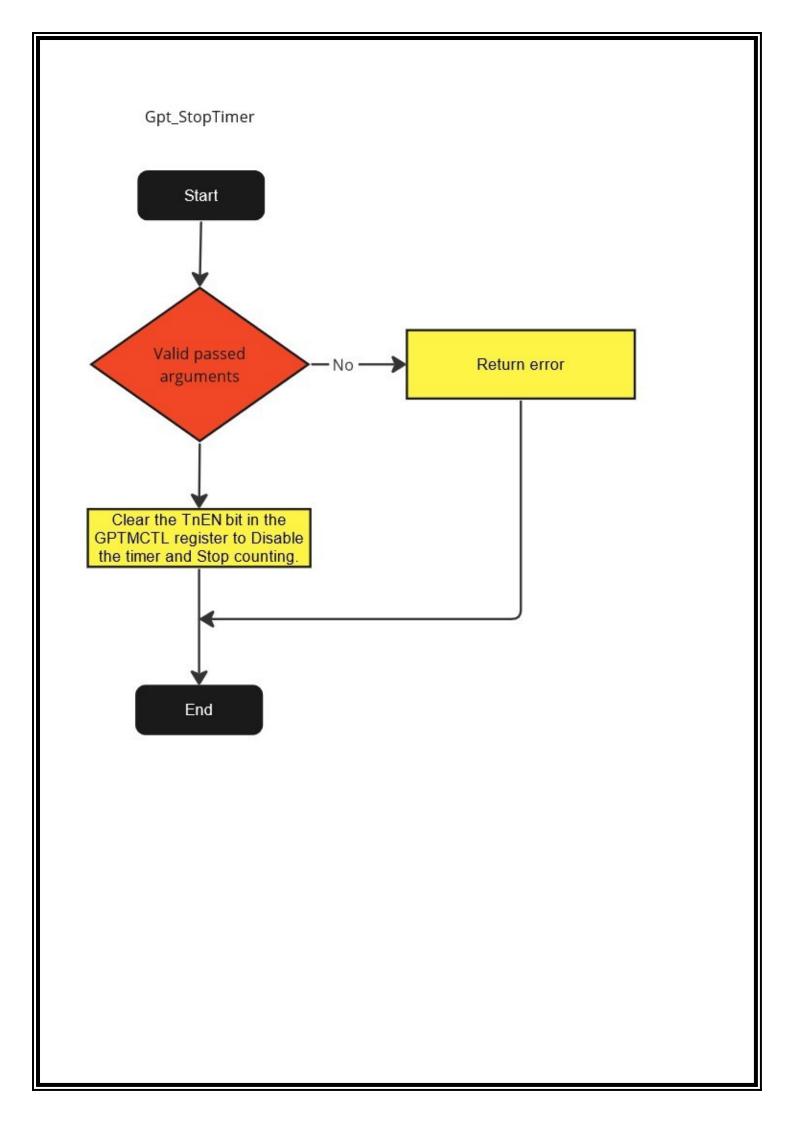


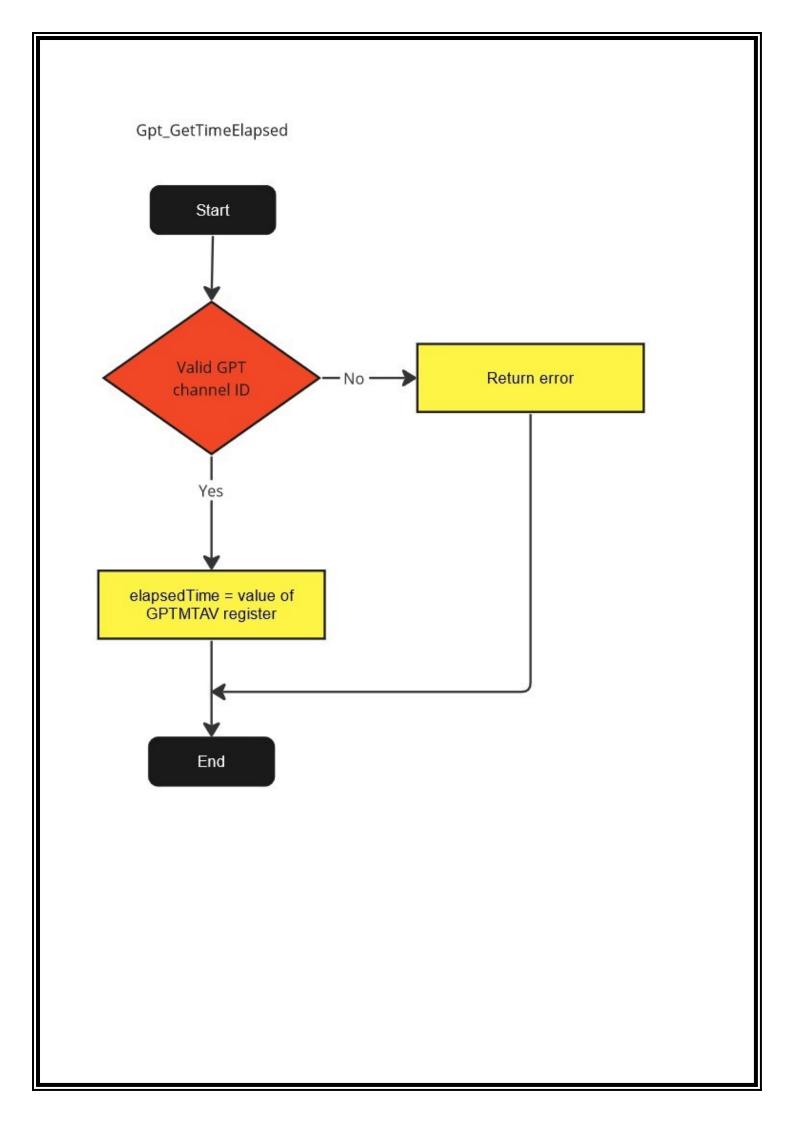


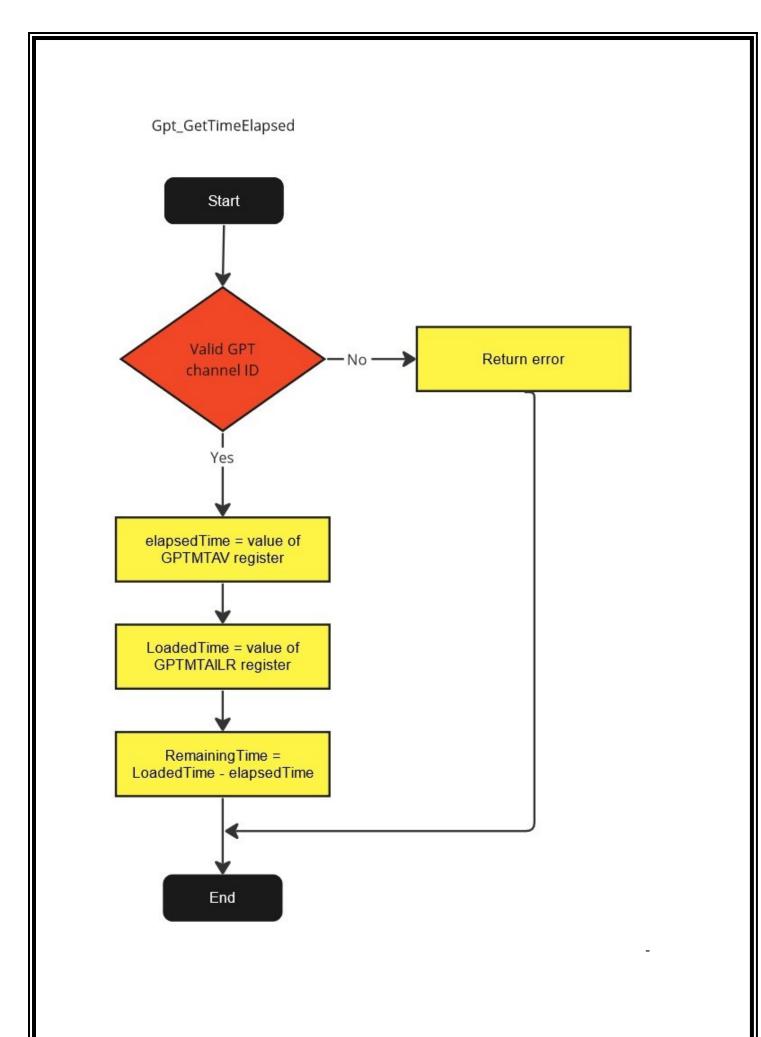
# Gpt\_DisableNotification Start Valid GPT Return error channel ID Yes Disable Timeout interrupt by clearing TATOIM bit in GPTMIMR register End

# Gpt\_EnableNotification Start Valid GPT Return error channel ID Yes Enable Timeout interrupt by Setting TATOIM bit in GPTMIMR register End



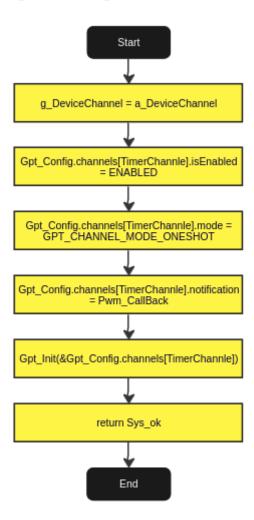


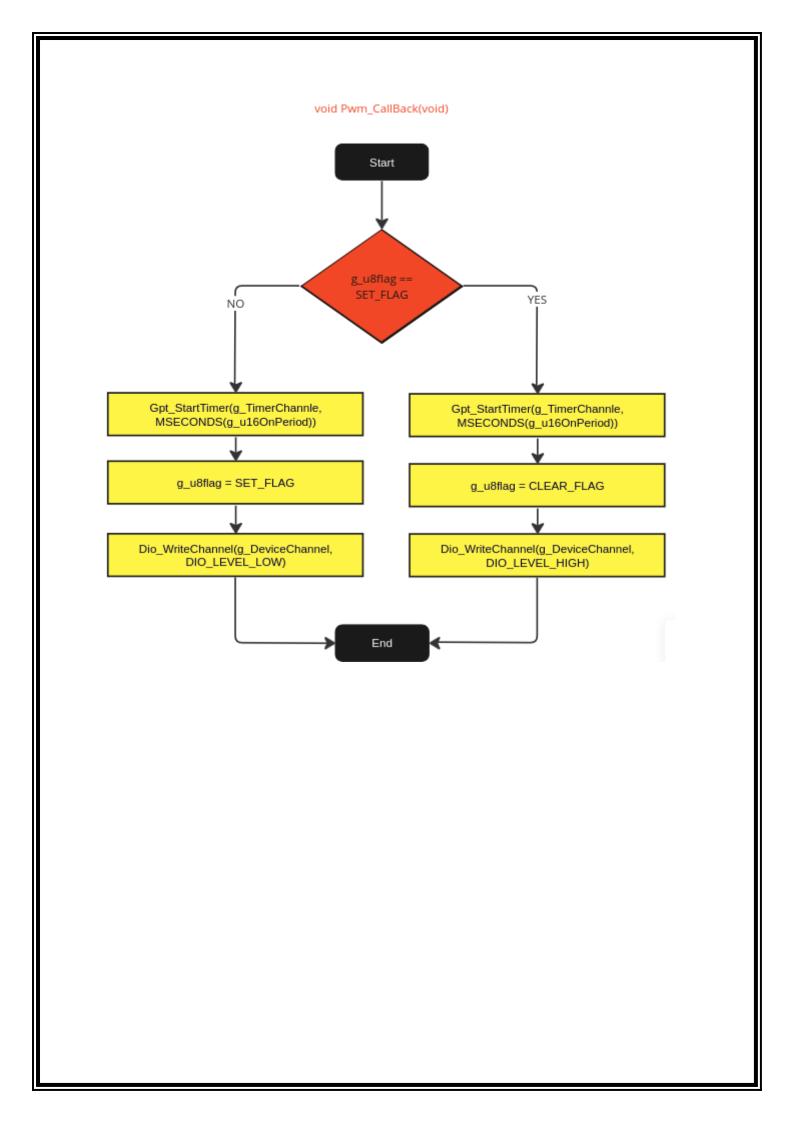


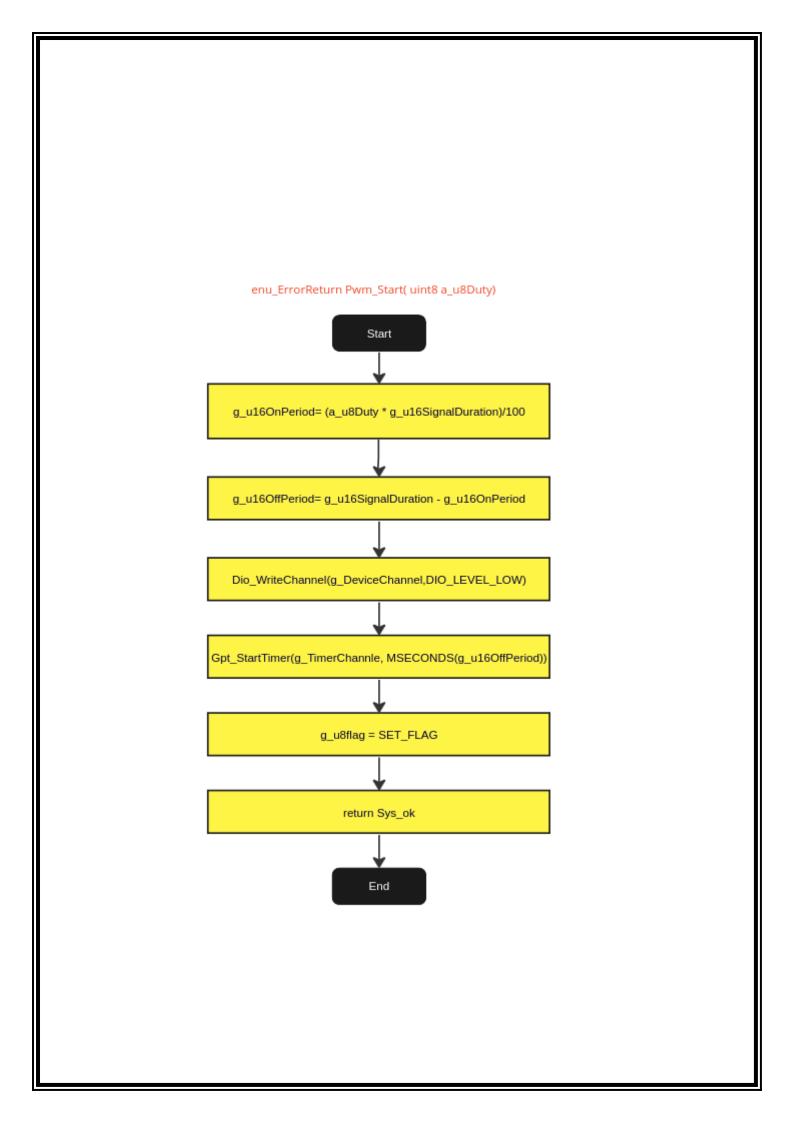


### **PWM Module**

enu\_ErrorReturn Pwm\_Init (Service\_TimerChannelType TimerChannle, Service\_DeviceChannel a\_DeviceChannel)

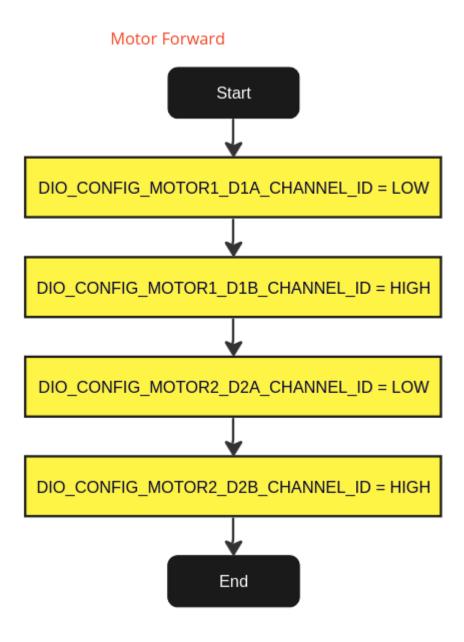


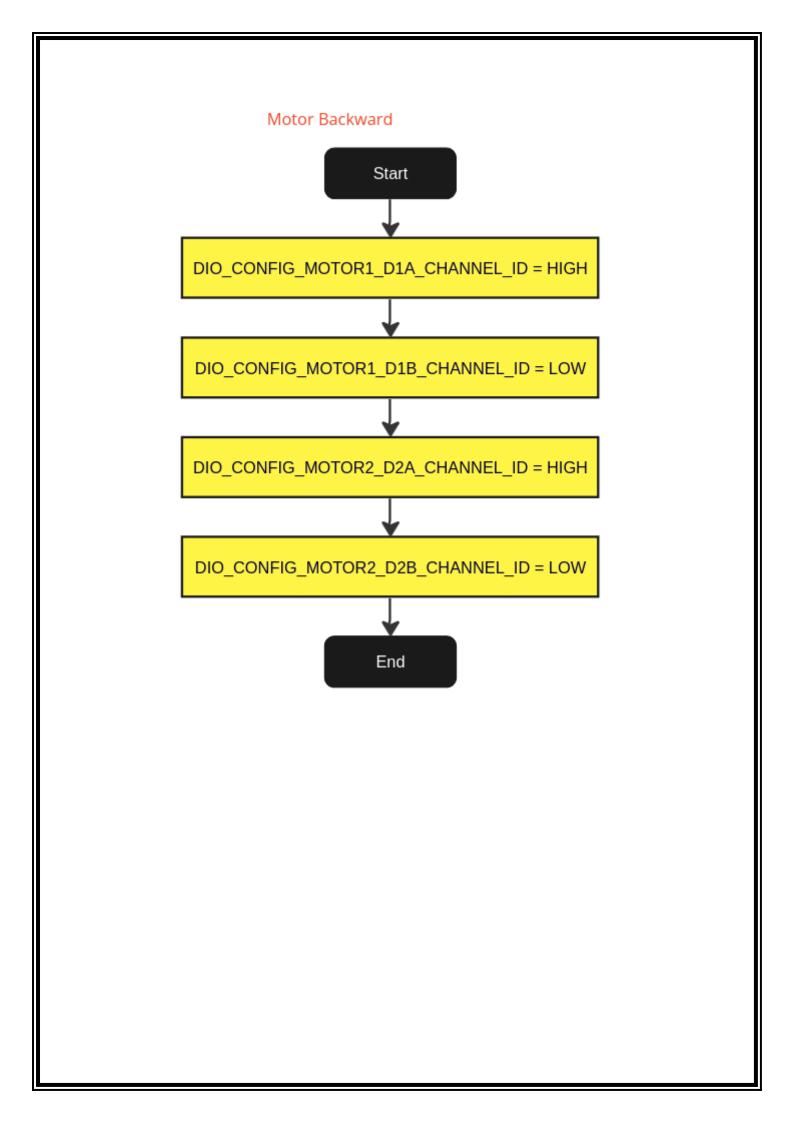


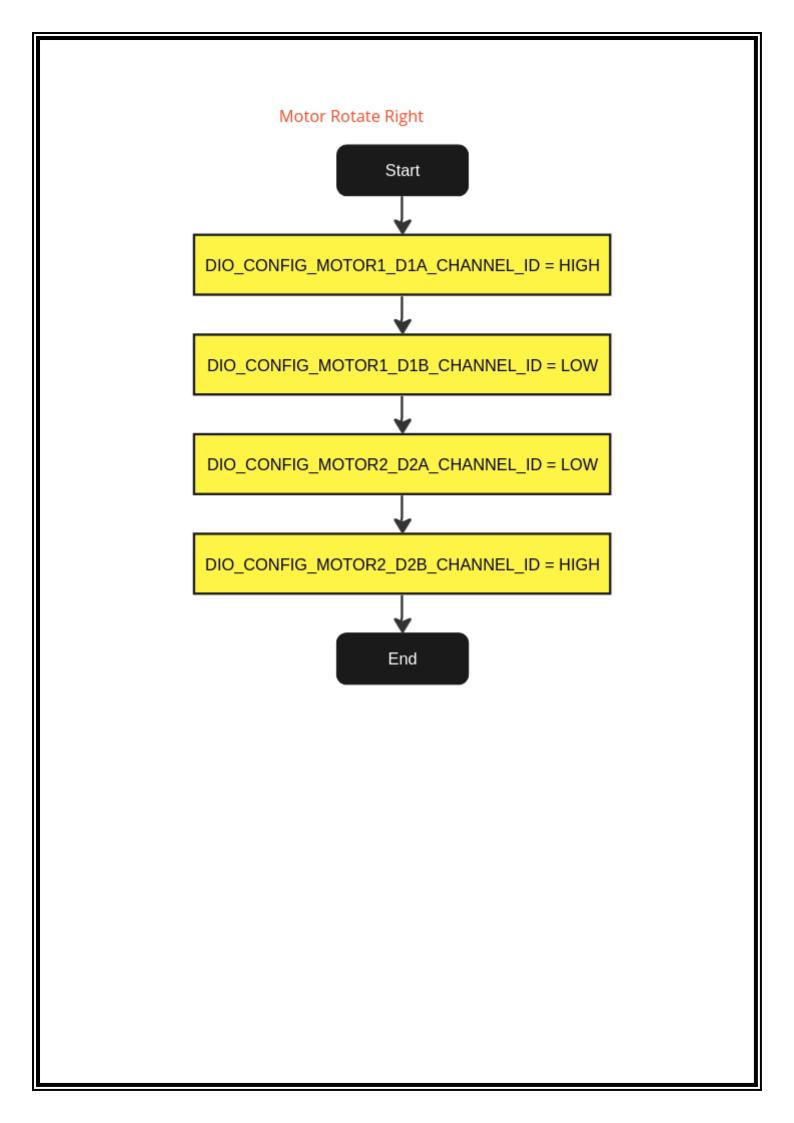


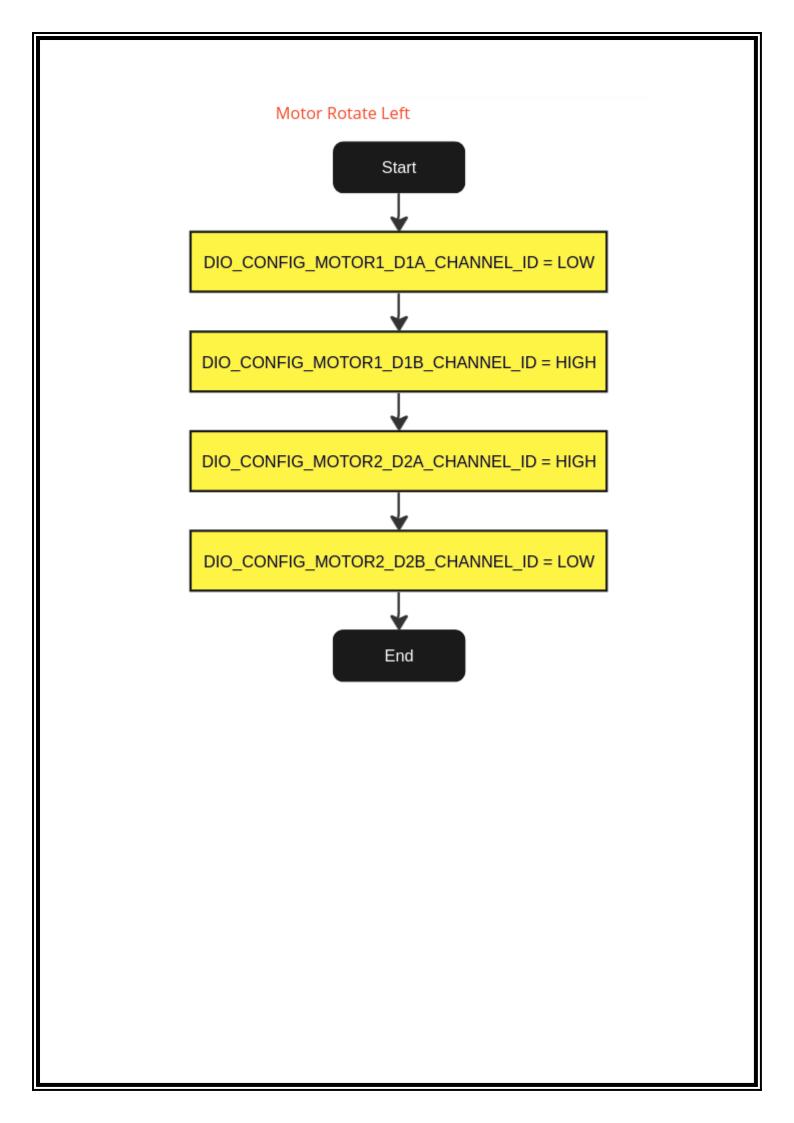
# enu\_ErrorReturn Pwm\_Stop(void) Start Gpt\_StopTimer(g\_TimerChannle) Led\_TurnOff(g\_DeviceChannel) End

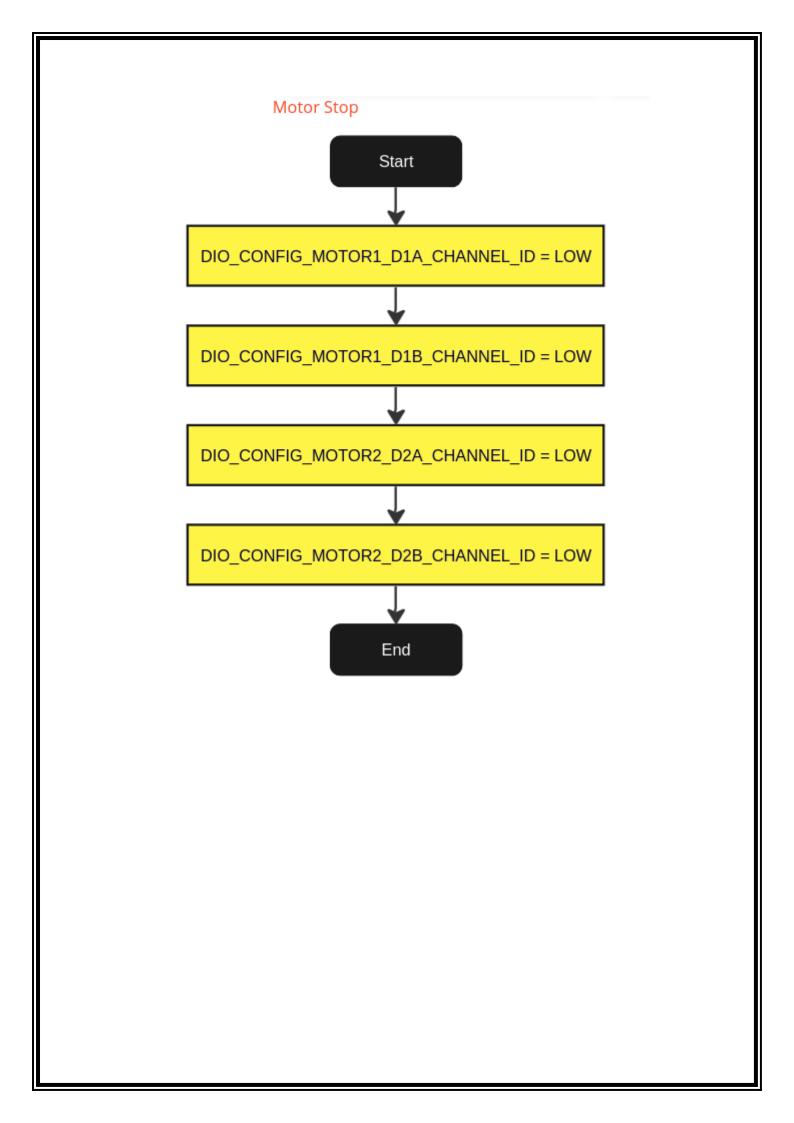
### **Motor Module**





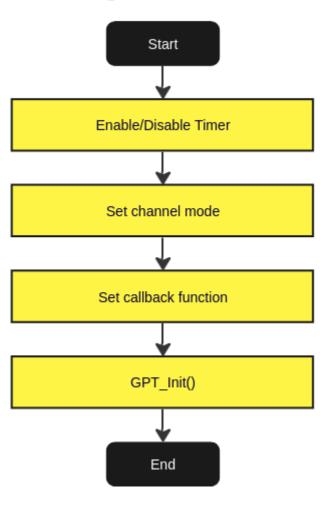




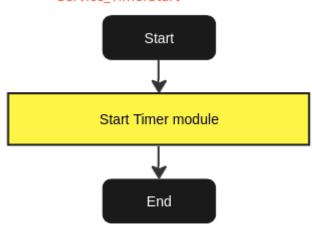


# **Service Driver**

Service\_TimerInit



Service\_TimerStart



#### **Precompiling and linking configurations:-**

#### **Port Lcfg:**

```
const Port_configType Port_ConfigType =
   PORTA, PINO, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN1, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN2, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN3, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN4, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN5, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN6, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTA, PIN7, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PINO, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN1, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN2, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN3, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN4, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN5, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN6, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTB, PIN7, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
DRIVE_2mA,
   PORTC, PINO, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   // Will be ignored, because it is reserved for [JTAG/SWD]
   PORTC, PIN1, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   // Will be ignored, because it is reserved for [JTAG/SWD]
   PORTC, PIN2, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   // Will be ignored, because it is reserved for [JTAG/SWD]
   PORTC, PIN3, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   // Will be ignored, because it is reserved for [JTAG/SWD]
   PORTC, PIN4, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTC, PIN5, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTC, PIN6, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTC, PIN7, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PINO, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN1, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN2, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN3, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN4, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN5, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN6, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTD, PIN7, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTE, PINO, CHANNEL_DISABLED, INPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_UP, DRIVE_2mA,
   PORTE, PIN1, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
   PORTE, PIN2, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
   PORTE, PIN3, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
DRIVE_2mA,
```

```
PORTE, PIN4, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
  DRIVE 2mA,
     PORTE, PIN5, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
  DRIVE_2mA,
      PORTF, PINO, CHANNEL_ENABLED, INPUT, PIN_LEVEL_HIGH, DIO_MODE, PULL_UP, DRIVE_2mA,
     PORTF, PIN1, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
  DRIVE_2mA,
     PORTF, PIN2, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
  DRIVE_2mA,
     PORTF, PIN3, CHANNEL_ENABLED, OUTPUT, PIN_LEVEL_LOW, DIO_MODE, PULL_DOWN,
  DRIVE 2mA.
     PORTF, PIN4, CHANNEL_ENABLED, INPUT, PIN_LEVEL_HIGH, DIO_MODE, PULL_UP, DRIVE_2MA,
  };
DIO:
      /* Number of the configured Dio Channels */
                                                   (11U) //should be 12 for EN
     #define NUM_CONFIGURED_CHANNELS
      /*-----*/
      /* Channel Index in the array of structures in Dio_Lcfg.c */
     #define DIO_CONFIG_LED1_CHANNEL_ID
                                                            (uint8)0x00
     #define DIO_CONFIG_LED2_CHANNEL_ID
                                                            (uint8)0x01
     #define DIO_CONFIG_LED3_CHANNEL_ID
                                                            (uint8)0x02
     #define DIO_CONFIG_LED4_CHANNEL_ID
                                                            (uint8)0x03
     #define DIO_CONFIG_SWITCH1_CHANNEL_ID
                                                     (uint8)0x04
     #define DIO_CONFIG_SWITCH2_CHANNEL_ID
                                                      (uint8)0x05
     #define DIO_CONFIG_MOTOR1_D1A_CHANNEL_ID
                                                               (uint8)0x06
                                                                 (uint8)0x07
     #define DIO_CONFIG_MOTOR1_D1B_CHANNEL_ID
     #define DIO_CONFIG_MOTOR2_D2A_CHANNEL_ID
                                                               (uint8)0x08
     #define DIO_CONFIG_MOTOR2_D2B_CHANNEL_ID
                                                               (uint8)0x09
     #define DIO_CONFIG_MOTOR1_EN_CHANNEL_ID
                                                                 (uint8)0x0A
     //#define DIO_CONFIG_MOTOR2_EN_CHANNEL_ID
                                                                 (uint8)0x0B
      /*-----*/
      /* DIO Configured Port's ID */
     #define DIO_CONFIG_LED1_PORT
                                                      (Dio_PortType)PORTF
     #define DIO_CONFIG_LED2_PORT
                                                      (Dio_PortType)PORTF
     #define DIO_CONFIG_LED3_PORT
                                                      (Dio_PortType)PORTF
     #define DIO_CONFIG_LED4_PORT
                                                      (Dio_PortType)PORTE
     #define DIO_CONFIG_SWITCH1_PORT
                                                      (Dio_PortType)PORTF
     #define DIO_CONFIG_SWITCH2_PORT
                                                      (Dio_PortType)PORTF
      /* Motor Ports ID */
     #define DIO_CONFIG_MOTOR1_D1A_PORT
                                                         (Dio_PortType)PORTE
     #define DIO_CONFIG_MOTOR1_D1B_PORT
                                                           (Dio_PortType)PORTE
     #define DIO_CONFIG_MOTOR2_D2A_PORT
                                                         (Dio_PortType)PORTE
     #define DIO_CONFIG_MOTOR2_D2B_PORT
                                                         (Dio_PortType)PORTE
     #define DIO_CONFIG_MOTOR1_EN_PORT
                                                           (Dio_PortType)PORTB
     //#define DIO_CONFIG_MOTOR2_EN_PORT
                                                           (Dio_PortType)PORTF
      /*-----*/
     /* DIO Configured Channel's ID */
     #define DIO_CONFIG_LED1_CHANNEL
                                                      (Dio_PinType)PIN1
     #define DIO_CONFIG_LED2_CHANNEL
                                                      (Dio_PinType)PIN2
     #define DIO_CONFIG_LED3_CHANNEL
                                                      (Dio_PinType)PIN3
```

```
#define DIO_CONFIG_LED4_CHANNEL
                                                  (Dio_PinType)PIN1
     #define DIO_CONFIG_SWITCH1_CHANNEL
                                                  (Dio_PinType)PIN4
     #define DIO_CONFIG_SWITCH2_CHANNEL
                                                  (Dio_PinType)PIN0
     /* Motor Channel ID */
     #define DIO_CONFIG_MOTOR1_D1A_CHANNEL
                                                           PIN2
     #define DIO_CONFIG_MOTOR1_D1B_CHANNEL
                                                           PIN3
     #define DIO_CONFIG_MOTOR2_D2A_CHANNEL
                                                           PTN4
     #define DIO_CONFIG_MOTOR2_D2B_CHANNEL
                                                           PTN5
     #define DIO_CONFIG_MOTOR1_EN_CHANNEL
                                                           PIN7
     //#define DIO_CONFIG_MOTOR2_EN_CHANNEL
                                                            PIN0
       GLOBAL DATA PROTOTYPES
                                   ************
     ***********
     /* Structure to gather the configured channels to be used and manipulated easily */
     typedef struct
           Dio_ChannelConfigType channels[NUM_CONFIGURED_CHANNELS];
     } Dio_ConfigType;
     ******************
     *********
       GLOBAL DATA TYPES AND STRUCTURES
     ************
     extern const Dio_ConfigType configList;
DIO Lcfg
GLOBAL DATA
**************************
**********
const Dio_ConfigType configList =
                                                 /* LED 1 @ PF1 */
DIO_CONFIG_LED1_PORT, DIO_CONFIG_LED1_CHANNEL,
                                                 /* LED 2 @ PF2 */
DIO_CONFIG_LED2_PORT, DIO_CONFIG_LED2_CHANNEL,
DIO_CONFIG_LED3_PORT, DIO_CONFIG_LED3_CHANNEL,
                                                 /* LED 3 @ PF3 */
DIO_CONFIG_LED4_PORT, DIO_CONFIG_LED4_CHANNEL,
                                                 /* LED 3 @ PF3 */
DIO_CONFIG_SWITCH1_PORT, DIO_CONFIG_SWITCH1_CHANNEL, /* Switch 1 @ PFO */DIO_CONFIG_SWITCH2_PORT, DIO_CONFIG_SWITCH2_CHANNEL, /* Switch 2 @ PF4 */
DIO_CONFIG_MOTOR1_D1A_PORT, DIO_CONFIG_MOTOR1_D1A_CHANNEL,
DIO_CONFIG_MOTOR1_D1B_PORT, DIO_CONFIG_MOTOR1_D1B_CHANNEL,
```

```
DIO_CONFIG_MOTOR2_D2A_PORT, DIO_CONFIG_MOTOR2_D2A_CHANNEL,
DIO_CONFIG_MOTOR2_D2B_PORT, DIO_CONFIG_MOTOR2_D2B_CHANNEL,
DIO_CONFIG_MOTOR1_EN_PORT, DIO_CONFIG_MOTOR1_EN_CHANNEL,
// DIO_CONFIG_MOTOR2_EN_PORT , DIO_CONFIG_MOTOR2_EN_CHANNEL,
GPT Lcfg:
   * GLOBAL CONSTANT MACROS
   ***************
   **********
  #define GPT_PREDEF_TIMER_1US_16BIT
                                                   (OU)
  #define GPT_PREDEF_TIMER_1US_24BIT
                                                   (OU)
  #define GPT_PREDEF_TIMER_1US_32BIT
                                                    (OU)
                                                   (OU)
  #define GPT_PREDEF_TIMER_100US_32BIT
   GLOBAL DATA TYPES AND STRUCTURES
   *******************
  extern int TimerO_Counter;
  extern Gpt_ConfigType Gpt_Config;
```