### Ammar Yasser Abdeltwab

ammarzxcv81@gmail.com

https://www.linkedin.com/in/ammar-yasser-ab549325b/

https://github.com/Ammar-yasser171

https://ammar-yasser171.itch.io/

+20 102 906 0305 - Cairo, Egypt.

## **Career Objective:**

Innovative and driven Video Editor and Game Developer with over 2 years of hands-on experience in freelance projects, student organizations, and competitive game jams. Adept at turning creative ideas into engaging digital experiences through expert use of Unity (C#), Adobe Premiere Pro, and Python. Proven ability to design, develop, and deliver high-quality multimedia content for diverse platforms. Eager to contribute technical skills and storytelling creativity to collaborative and fast-paced environments.

#### Education

Bachelor of Computer Science, Cairo University (Expected 2026) October 2022 – October 2026.

## **Career Progress**

Game Developer • Various Game Jams & Personal Projects — 2022 – Present

- Built multiple 2D & 3D games using Unity and C#.
- Achieved 1st place twice in local faculty game jams.
- Ranked in national-level game development events.

Video Editor (Volunteer) ● Minders, DSC, GD Club — 2022-Present

Edited content for student activities and social media campaigns.

Video Editor & Moderator 

◆ Freelance Client Work — 2023–2024

Edited podcasts and social media reels for TikTok, Instagram, YouTube, and Facebook.

# **Projects**

4-Season (Solo Project - Faculty Level Game Jam)

- 2D game built in Unity using C#.
- Won 1st place in a student game jam.

Never Think (Solo Project - Faculty Level Game Jam)

- Creative seguel to 4-Season with new mechanics.
- Secured 1st place in a separate round of the same jam.

Snail Game (Personal Project)

- First fully completed 3D game using Unity.
- Focused on character movement, physics, and level design.

Seed of Hope (Solo Project – Zanga GameJam)

Ranked 40th out of 64 teams nationally.

Wings of Peace: A Pigeon's Journey (Team Project - ITI GameJam 2024)

- Developed and published a story-based Unity game.
- Team ranked 9th out of 22 in a competitive national jam.

### **Skills**

#### **Technical Skills:**

- Game Development: Unity C# 2D/3D Game Design Game Jam Experience.
- Video Editing: Adobe Premiere Pro Social Media Reels Creation Podcast Editing Content Repurposing.
- **Programming & Tools:** Python SQL (basic) Git / GitHub.
- Excellent Knowledge of MS Office.

#### Language Skills:

- Arabic: Mother's tongue.
- English: Excellent.

#### Interpersonal Skills:

- Creativity & Storytelling.
- Problem Solving.
- Team Collaboration.
- Fast Learning.

### Personal information

- Date of birth: 16<sup>th</sup> Feb 2004.
- Marital status: Single.
- Nationality: Egyptian.

References are furnished upon request.