Abdulmajeed Amran Computer Engineering Student

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TECHNICAL SKILLS

Software

- Python
- C/C++
- Java
- Assembly
- HTML/CSS

Hardware

- FPGA
- Arduino/Itsy-bitsy
- Electronics Lab Equipment
- Soldering

Programs

- Quartus / Modelsim
- Fritzing
- Onshape / Solidworks
- MATLAB

EDUCATION

University of British Columbia

Bachelor of Applied Science - Computer Engineering

July 2025

TECHNICAL WORK EXPERIENCE

Long View Systems, Vancouver, BC Junior IT Technician

August 2022

- Led the effort to configure and connect 30 computers into a network, which resulted in increased efficiency and productivity for the Long-Term Center.
- Assisted senior technicians with various tasks, such as diagnosing technical issues and providing customer support.
- Used Windows CMD and iTunes to successfully manage and update software across all devices, ensuring that they were remotely managed and compliant with industry standards.

TECHNICAL PROJECTS

16-bit simple RISC machine, Verilog

November 2021

- Design and implementation of a 16-bit RISC processor in Verilog HDL, targeted for use on a Cyclone 5 FPGA.
- Successfully demonstrated machine functioning on a Cyclone 5 FPGA to achieve 100% project completion.
- Adapted ARM assembly language for machine code to allow for more efficient instruction processing and compatibility with industry standards.

Dancing Robot (Itsy-bitsy), Python

March 2022

- Designed and developed an electrical system for a robot that utilized various sensors and input devices
- Successfully created a fritzing diagram with all the components and wiring
- Refined code to ensure its efficiency and compatibility with various input devices and sensors in Python

Posture Monitoring Jacket, C/JavaScript

April 2022

- Developed a jacket that uses flex, accelerometer, and gyroscope sensors to track posture and wrote Arduino code for calibration and interaction between the jacket and web server running JavaScript.
- Devised a physical alert system using a vibration motor to notify the user of incorrect posture and provide haptic feedback to correct posture.



ENGINEERING STUDENT TEAMS

Open Robotics RoboCup, UBC Gripper Lead

September 2021 - Present

- Successfully compiled and calibrated force sensitive resistors for the gripper's individual fingers, which was crucial for the hand's ability to delicately grip and manipulate objects.
- Assisted in the machining of over 50 individual parts for the robotic hand, ensuring tight tolerances were met.
- Supported the creation and assembly of the gripper, which will be used in the RoboCup Competition.

VOLUNTEER EXPERIENCE

Premier Outreach Club, Nairobi, Kenya *Team Leader*

August 2019 – June 2020

- Led a team of 30 people in various charity events and fundraisers which raised over \$1000 for various hospitals
- Organized and oversaw all aspects of the events, from planning to execution
- Made sure that all team members were on task and working towards the common goal

AWARDS

President's Award (Kenya)
Outstanding International Student Award

2019

2020

PROFESSIONAL AFFILIATIONS

Member of EGBC 2021 – Present

INTERESTS & ACTIVITIES

- Hiking
- Computer Hardware/Design

- Space
- Fencing

