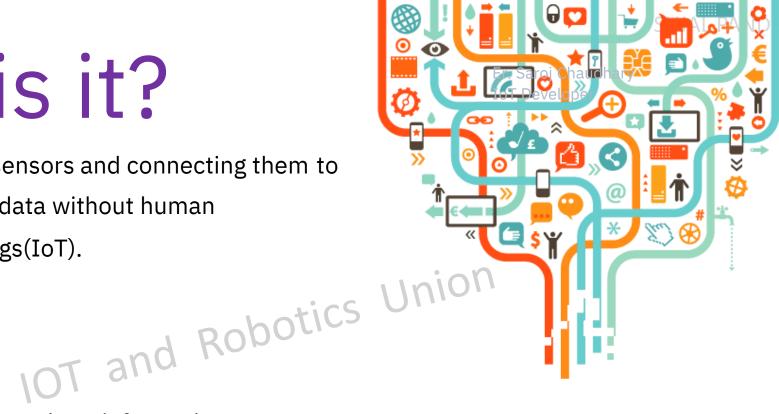


Nepathya IOT AND Robotics Union

IoT? What is it?

The collection of electronics, software, sensors and connecting them to internet and enabling them to exchange data without human intervention is called as Internet of Things(IoT).



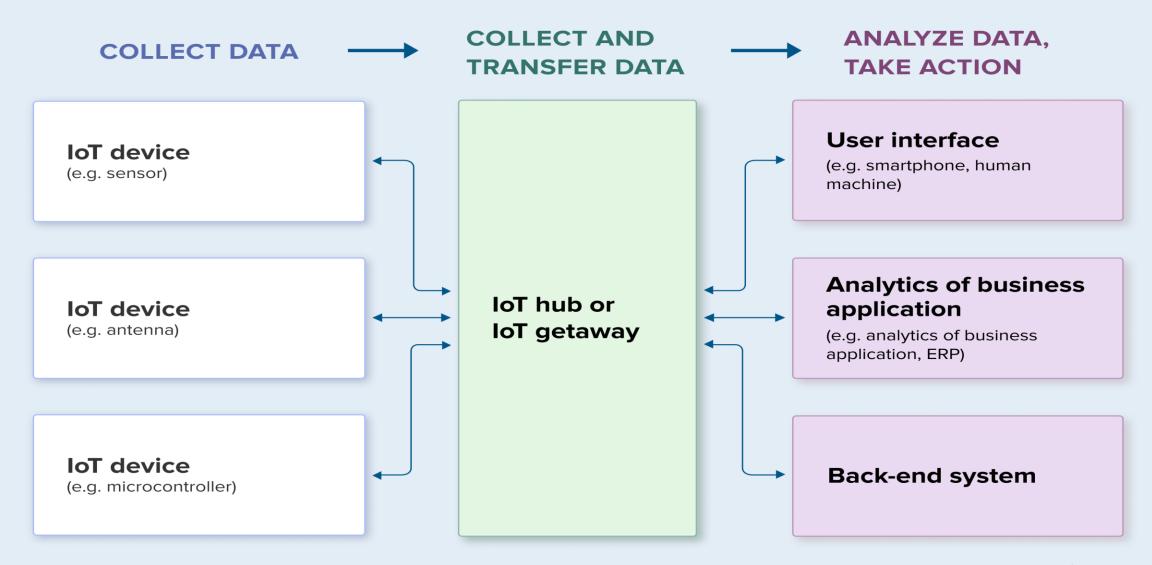
IoT = Internet + Thing

Internet: group of networks that can share information.

Things:

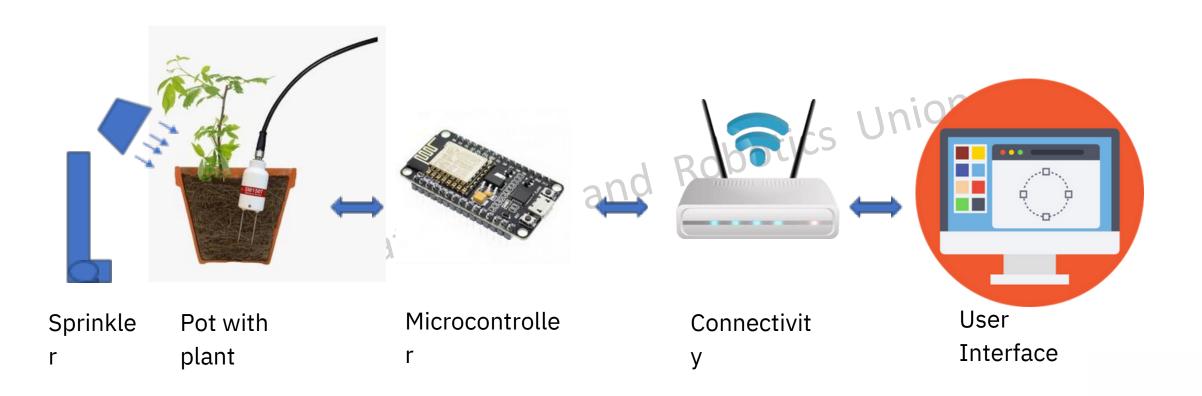
are embedded with sensors, software, and other technologies for the purpose of connecting and exchanging data with other devices and systems over the internet.

Example of an IoT system

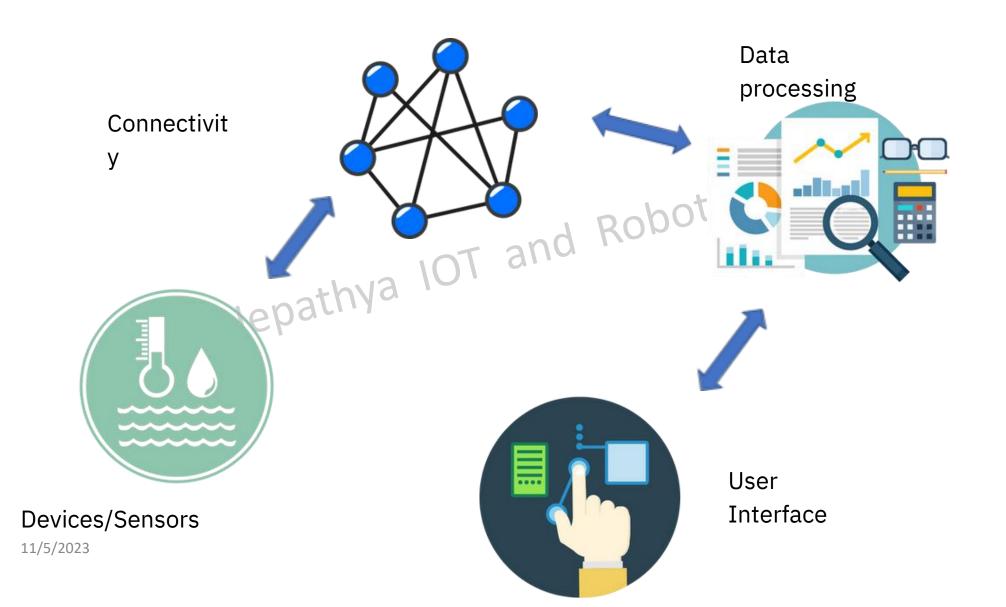




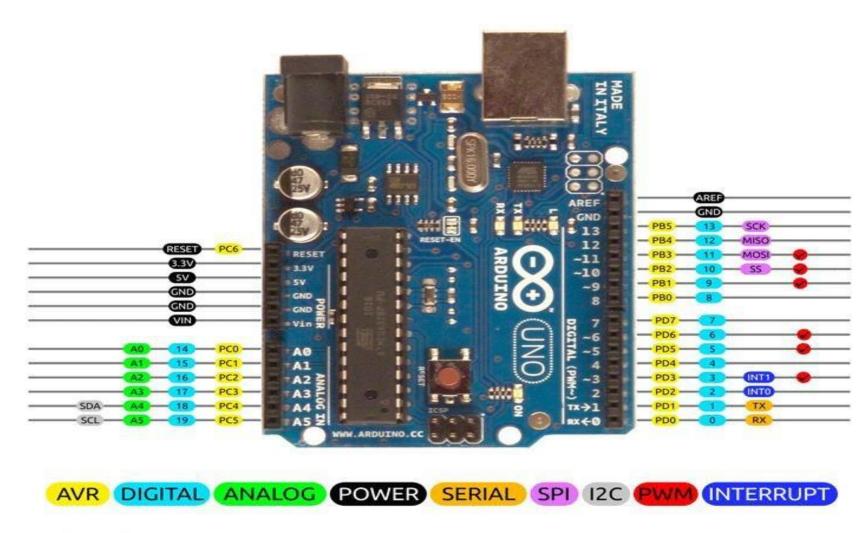
Simple Example of IoT- Automatic Water Plant



Components of IoT



Arduino Uno Pin Diagram





Arduino Uno Specifications

Feature	Specification
Microcontroller	ATmega328P
Operating Voltage	5V
Input Voltage (recommended)	7-12V
Input Voltage (limit)	6-20V
Digital I/O Pins	14 (6 PWM pins)
Analog Input Pins	6ROPOTICS
PWM Output Pins	6 (Pins: 3, 5, 6, 9, 10, 11)
Clock Speed	16 MHz
Flash Memory	32 KB (2 KB used by bootloader)
SRAM	2 KB
EEPROM	1 KB
USB Interface	USB-B Connector
Communication Interfaces	UART, I2C, SPI
Current per I/O pin	20 mA (max 40 mA)
Power Pins	3.3V, 5V, GND, Vin

Components of Arduino Uno

(a) ATmega328P Microcontroller

- •The brain of the board, responsible for executing programs.
- •Runs at **16 MHz** clock speed.

(b) **Digital I/O Pins** (0-13)

- •Used to read digital inputs (buttons, sensors) and control digital outputs (LEDs, motors, relays).
- •6 PWM pins (3, 5, 6, 9, 10, 11) allow simulation of analog signals. 10T and

(c) Analog Input Pins (A0-A5)

- •Reads analog signals from sensors like temperature, LDR, and potentiometers.
- •Each pin provides **10-bit resolution** (values from 0-1023).

(d) Power Pins

- •Vin: External power supply (7V-12V).
- •5V: Provides regulated 5V for sensors and modules.
- •3.3V: Provides 3.3V for low-voltage components.
- •GND: Common ground.

(e) USB Port (Type B)

- •Used for programming and serial communication.
- •Can power the board via USB (5V).

(f) ICSP Header

•Used for programming the ATmega328P directly with an external programmer. ya IOT and Rol

(g) Reset Button

•Restarts the program execution.

(h) LED Indicators

- •Power LED (ON) Lights up when powered.
- •TX/RX LEDs Blink during serial communication.

Devices/Sensors

- Accelerometers
- Magnetometers
- temperature sensors
- proximity sensors
- light sensors
- gas RFID sensors
- humidity sensors
- pressure sensors
- acoustic sensors



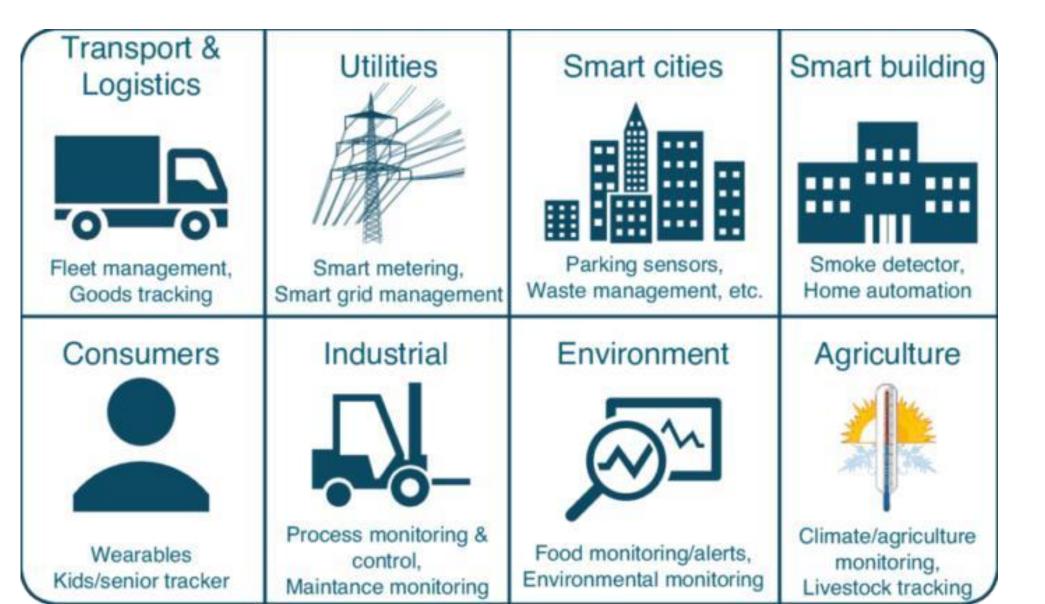
User Interface

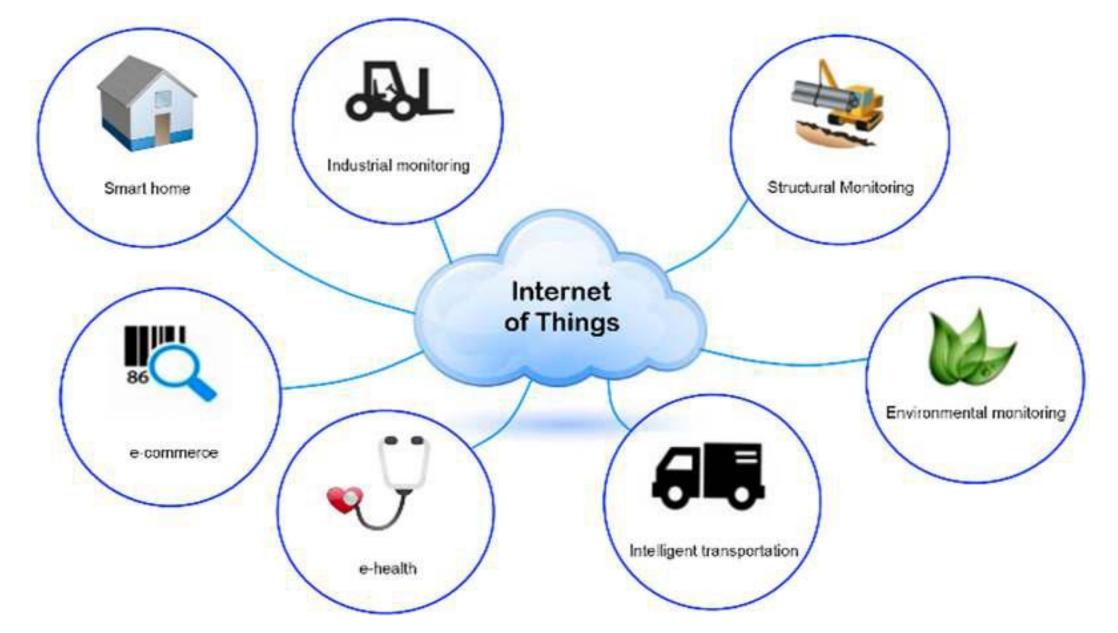
The information processed is made available to the end user in some way, like giving Alert, Notification, Monitoring continuous feed or controlling the system remotely.



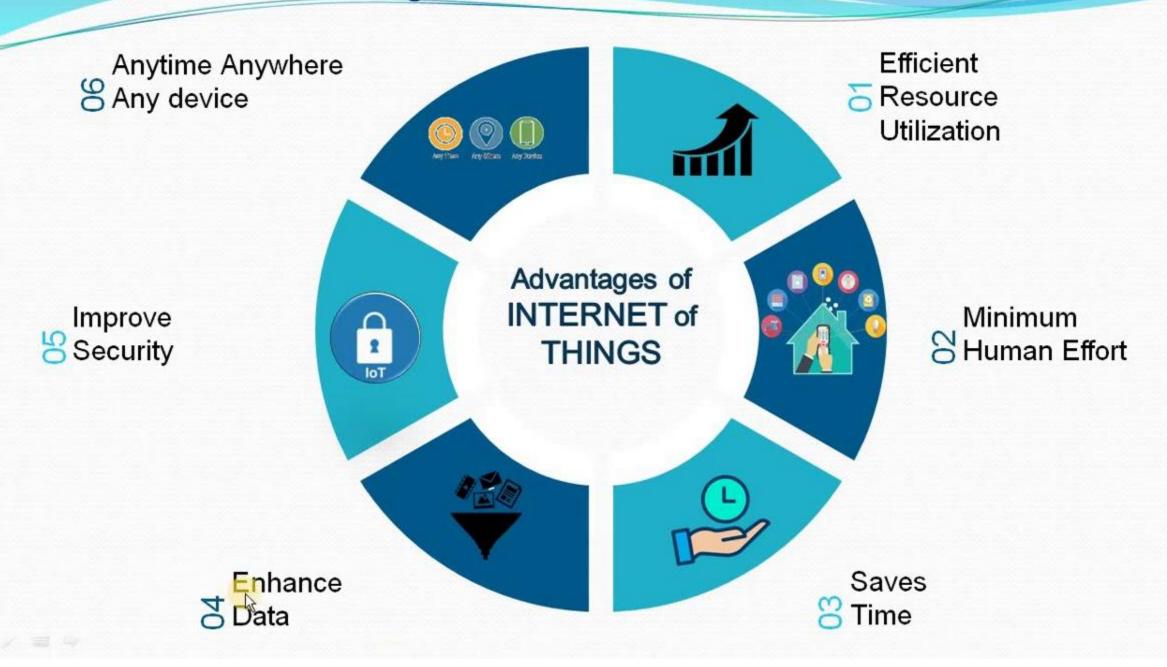
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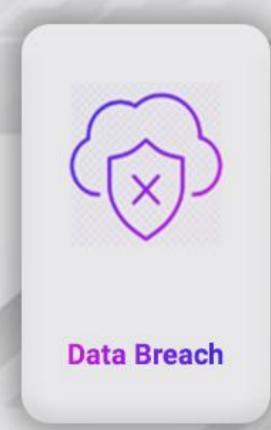
IoT Applications

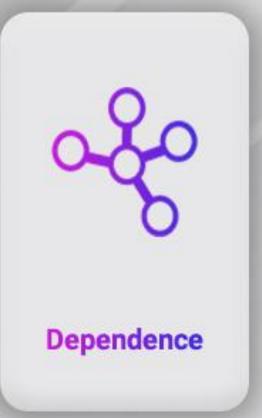




Advantages of INTERNET of THINGS











Disadvantages Internet of Things

IoT Hardwares requires

Microcontrollers

1.Arduino Uno

2.NodeMCU(EPS8266)

3.ESP32 Dev Kit

Software

Arduino IDE



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1. ThingSpeak



2. bylnk



Sensors

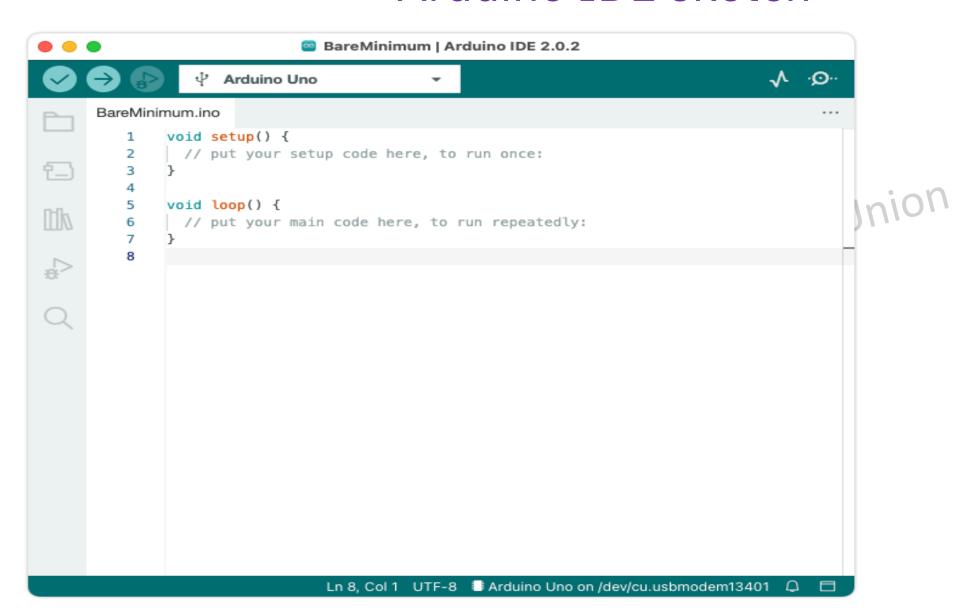
Based on your projects

IoT Projects:

- 1.Smart Agriculture System.
- 2.Smart Water level Monitoring
- 3.Smart Home
- 4.Smart Health Monitoring System
- 5. Weather data reporting
- 6.Smart Air Pollution Monitoring
- 7.Smart dustbin Nepatiii
- 8.RFID lock
- 9.Smart Street Light
- 10.Fire Alarm
- 11.Gas leakage Detection System
- 12.Laser light security



Arduino IDE sketch



Data Types

> int (Integer):

int stands for "integer," and it is used to store whole numbers. It is typically a 16-bit data ➤ float (Floating-Point): Pepathya IOT and Robotics Union loatis used to a

32-bit data type, allowing for a wide range of real numbers with fractional parts. •Example: **float** temperature = 25.5;

Data Types

> char (Character):

- •char is used to store a single character.
- It's a 8-bit data type that can hold a single letter, number, or special character.
 Example: char grade = 'A';
- > String: •String is a data type used to store text or a sequence of characters.
 - •It's a part of the Arduino String library, which provides various methods for working with strings.
 - •Example: String name = "John";

Variable

A variable is a fundamental concept in programming that represents a storage location in memory where you can store and manipulate data. Variables allow you to assign a name to a specific memory location, making it easier to work with data in your programs.

int age = 25; // Declaring an integer variable named 'age' and assigning it the value 25.

float temperature = 25.5; // Declaring a floating-point variable named 'temperature' with the value 25.5.

char grade = 'A'; // Declaring a character variable named 'grade' with the value 'A'.

String name = "John"; // Declaring a String variable named 'name' with the value "John".

Basic Commands in Arduino

1. pinMode(pin, mode):

- •Used to configure a specific digital pin as an INPUT or OUTPUT.

2. digitalWrite(pin, value):

- •Sets the state of a digital pin to HIGH or LOW (1 or 0).
 •Example:digitalWrite(13. HIGH)• (7)

3. digitalRead(pin):

- •Reads the digital state of a pin and returns HIGH or LOW.
- Example: int buttonState = digitalRead(2);

//reads the state of pin 2 and stores ibt uinttonState.

Basic Commands in Arduino

4. analogWrite(pin, value):

- •Used to output a PWM (Pulse Width Modulation) signal on a digital pin, allowing for analog-like control of devices like servos and LEDs.
- •Example: analogWrite(9, 128); //sets the PWM value on pin 9 to 50% duty cycle. nd Robotl

5. analogRead(pin):

- •Reads an analog voltage on a pin and returns a value between 0 and 1023 (for a 10-bit analog-todigital converter).
- •Example:int sensorValue = analogRead(A0); // reads the analog voltage on pin A0 and stores it in sensorValue

6. delay(ms):

- •Pauses the program for the specified number of milliseconds (ms).
- •Example: delay(1000); //pauses the program for 1 second.

