



C LANGUAGE

19CSE100 - PROBLEM SOLVING AND ALGORITHMIC THINKING

PROGRAMMING LANGUAGE SURVEY ASSIGNMENT

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Introduction

- Most of the programs of UNIX are written and run with the help of 'c'.
- In 1972, Dennies Ritchie at Bell Laboratories wrote C language which caused a revolution in computing world.
 - From beginning C was intended to be useful for busy programmers to get things done easily because C is powerful, dominant and supple language.

Why name 'C' was given to this language?

- o Many of the ideas of C language were derived and taken from 'b' language.
- o BCPL and CPL are previous versions of 'B' language.
- As many features came from B. So it named as 'C'.

About "C"

- C is a structured programming language
- C supports functions that enables easy maintainability of code, by breaking large file into smaller modules.
- Comments in C provides easy readability
- C programs built from
 - ✓ Variables and type declaration
 - √ Functions
 - ✓ Expressions
 - ✓ Statements.

Structure of C Program

- · Before going and reading the structure of C programs we need to have basic knowledge of the following:
- 1.C's Character Set
- 2.C's Keywords
- 3.The General Structure of a C Program
- 4. How to End A Statement
- 5. Header Files and Library Functions.

C's Character Set

C does not use every character set and key found on modern computers. The only characters that C Language uses for its programs are as follows:

- A-Z all alphabets
- a-z all alphabets
- 0-9
- # % & ! _ {} [] () \$\$\$\$ &&&&
- + / * =

The Keywords

- · "Keywords" are words that have special meaning to the C compiler.
- · Their meaning cannot be changed at any instance.
- · Serve as basic building blocks for program statements.
- · All keywords are written in only lowercase.

Header Files

- · The files that are specified in the include section is called as Header File.
- · These are precompiled files that has some functions defined in them.
- · We can call those functions in our program by supplying parameters.
- · Header file is given an extension .h
- · C source file is given an extension .c

Main Function

- This is the "Entry Point" of a program.
- · When a file is executed, the start point is the main function.
- · From main function the flow goes as per the programmers choice.
- There may or may not be other functions written by user in a program.
- · Main function is compulsory for any C program.

Running a 'C' Program

- > Type a program
- > Save it
- Compile program-This will generate an .exe file (executable)
- > Run the program (actually the exe created out of compilation will run and not the .C file)
- In different compiler we have different option for compiling and running.

The Identifiers

- They are programmer-chosen names to represent parts of the program:
 variables, functions, etc.
- · Cannot use C keywords as identifiers
- Must begin with alpha character or _, followed by alpha, numeric, or_
- Must consist of only letters, digits or underscore (_)
- Only first 31 characters are significant
- Must NOT contain spaces ().

Declarations:

- · Constants and variables must be declared before they can be used.
- A constant declaration specifies the type, the name and the value of the constant.
- Any attempt to alter the value of a variable defined.
- · As constant results in an error message by the compiler.
- · A variable declaration specifies the type, the name and possibly the initial value of the variable

What are variables in C?

- A variable is a data name that is used to store any data value.
- Variables are used to store values that can be changed during the program execution.
- Variables in C have the same meaning as variables in algebra. That is, they represent some unknown, or variable, value.

$$x=a+b$$

$$z+2=3(y-5)$$

· Remember that variable in algebra are represented by a single character.

Naming Variables

- Variables in C may be given representations containing multiple characters. But there are rules for these representations.
- Variable names in C;
 - > May only consist of letters, digits and underscores.
 - > May not begin with a number.
 - May not be a C reserved word (keyword)
 - > Should start with a letter or an underscore (__)
 - > Can contain letters, numbers or underscores
 - > No special characters are followed.

Case Sensitivity

- · C is a case sensitive language.
- It matters whether an identifier, such as a variable name, is uppercase or lowercase.
- Examples: area, Area, AREA, ArEaare all seen as different variables by the compiler.

Declaring Variables

- · Before using a variable, you must give the compiler some information about the variable; i.e., you must declare it.
- The declaration statement includes the data type of the variable.
- Example of variable declaration:
 - int length
 - float area
- Once a value has been placed in a variable it stays there until the program alters it.

Data types in 'ansi c'

- There are three classes of data types here:
- Primitive data type

Int, float, double, char

Aggregate OR derived data types

Arrays come under this category

Arrays can contain collection of int or float or char or double data

· <u>User defined data types</u>

Structures and enum fall under this category.

Example of 'C' Program

```
HELLO.C - Hello, world*/
#include <stdio.h>
Void main()
   printf("Hello, world\n");
  Getch();
```



Thank You

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