Pre-Requisite(s): 24CYS113 Computer Programming

Course Objectives

- This course covers the fundamentals of IoT and provides skills for IoT based product development.
- The skills students learn in this subject include the selection of sensors, protocols, hardware boards, interfacing, and implementation for product building. Real life case studies are introduced in this course.

Course Outcomes

CO1: Understand the key techniques and theory behind the Internet of Things.

CO2: Apply effectively the various enabling technologies (both hardware and software) for IoT.

CO3: Understand the integration of Cloud and IoT, Edge and Fog Computing.

CO4: Apply various techniques for Data Accumulation, Storage and Analytics.

CO5: Design and build IoT systems for any one interesting Use case.

CO-PO Mapping

PO/PSO	PO1	PO2	PO3	DO4	PO5	PO6	DO7	DO9	DO0	DO10	DO11	PO12	PSO1	PSO2
CO	101	102	103	PO4	105	100	PO7	PO8	PO9	PO10	PO11	PO12	1301	PSU2
CO1	2	2	1	2								1	1	1
CO2	2	2	2	1	2							2	2	2
CO3	3	3	3	2	2								2	2
CO4	2	2	2	2									2	2
CO5	3	3	3	3	2								3	3

Syllabus

Unit 1

Introduction to IoT - IoT definition - Characteristics - Things in IoT - IoT Complete Architectural Stack - IoT Enabling Technologies - IoT Challenges - IoT Levels - A Case Study to realize the stack. Sensors and Hardware for IoT - Accelerometer, Proximity Sensor, IR sensor, Gas Sensor, Temperature Sensor, Chemical Sensor, Motion Detection Sensor. Hardware Kits - Arduino, Raspberry Pi, Node MCU. Case Study

Unit 2

Protocols for IoT - infrastructure protocol IPV4/V6|RPL), Identification (URLs), Transport (WiFi, LiFi, BLE), Discovery, Data Protocols, Device Management Protocols. - A Case Study with MQTT/CoAP usage. Cloud and Data analytics- Types of Cloud - IoT with cloud challenges - Selection of cloud for IoT applications - Fog

computing for IoT - Edge computing for IoT - Cloud security aspects for IoT applications - RFM for Data Analytics - Case Study with AWS / AZURE / Adafruit / IBM Bluemix.

Unit 3

Case studies with architectural analysis: IoT applications - Smart City - Smart Water - Smart Agriculture - Smart Energy - Smart Healthcare - Smart Transportation - Smart Retail - Smart Waste Management.

Text Book

1. Bahga A, Madisetti V. Internet of Things: A Hands-on Approach; 2014.

Reference(s)

- 1. Shriram K Vasudevan, Abhishek SN and Sundaram RMD. Internet of Things, First Edition, Wiley India: 2019.
- 2. Raj P, Raman AC. The Internet of things: Enabling Technologies, Platforms, and Use-cases. Auerbach Publications; 2017.
- 3. Adrian McEwen. Designing the Internet of Things, Wiley; 2013.