

## Lists (LIST)

### Reverse linked list

class ListNode:

```
def __init__(self, val=0, next=None):
```

```
    self.val = val
```

```
    self.next = next
```

def reverseList(head):

```
    prev = None
```

```
    cur = head
```

```
    while cur:
```

```
        next_node = cur.next
```

```
        cur.next = prev
```

```
        prev = cur
```

```
        cur = next_node
```

```
    return prev
```

### Linked list cycle

def hasCycle(head):

```
    if not head:
```

```
        return False
```

```
    slow = head
```

```
    fast = head
```

```
    while fast and fast.next:
```

```
        slow = slow.next
```

```
        fast = fast.next.next
```

```
        if slow == fast:
```

```
            return True
```

```
    return False
```

### Merge 2 sorted lists

def merge(list1, list2):

```
    dummy = ListNode(0)
```

```
    cur = dummy
```

```
    while list1 and list2:
```

```
        if list1.val < list2.val:
```

```
            cur.next = list1
```

```
            list1 = list1.next
```

```
        else:
```

```
            cur.next = list2
```

```
            list2 = list2.next
```

```
        cur = cur.next
```

```
    if list1:
```

```
        cur.next = list1
```

```
    elif list2:
```

```
        cur.next = list2
```

```
    return dummy.next
```

### Merge k sorted lists

```
import heapq
```

def mergeKLists(lists):

```
    heap = []
```

for l in lists:

```
    if l:
```

```
        heapq.heappush(heap, l)
```

```
    dummy = ListNode(0)
```

```
    cur = dummy
```

```
    while heap:
```

```
        smallest = heapq.heappop(heap)
```

```
        cur.next = smallest
```

```
        cur = cur.next
```

```
        if smallest.next:
```

```
            heapq.heappush(heap, smallest.next)
```

```
    return dummy.next
```

### Remove nth node from end of list

def removeNthFromEnd(head):

```
    dummy = ListNode(0, head)
```

```
    fast = dummy
```

```
    slow = dummy
```

```
    for _ in range(n+1):
```

```
        fast = fast.next
```

```
    while fast:
```

```
        fast = fast.next
```

```
        slow = slow.next
```

```
    slow.next = slow.next.next
```

```
    return dummy.next
```

### Reorder list

to  $a_1 \rightarrow a_2 \rightarrow \dots \rightarrow a_n$  into  $a_1 \rightarrow a_n \rightarrow a_2 \rightarrow a_{n-1} \rightarrow \dots$

def reorderList(head):

```
    # find middle
```

```
    slow, fast = head, head.next
```

```
    while fast and fast.next:
```

```
        slow = slow.next
```

```
        fast = fast.next.next
```

```
    second = slow.next
```

```
    # reverse 2nd half
```

```
    second = slow.next
```

```
    prev = slow, next = None
```

```
    while second:
```

```
        tmp = second.next
```

```
        second.next = prev
```

```
        prev = second
```

```
        second = tmp
```

```
    # merge two halves
```

```
    first, second = head, prev
```

```
    while second:
```

```
        tmp1, tmp2 = first.next, second.next
```

```
        first.next = second
```

```
        second.next = tmp1
```

```
        first, second = tmp1, tmp2
```

## MATRIX (MTRX)

### matrix zeros

def setZeroes(matrix):

```
    if not matrix:
```

```
        return
```

```
    # determine if 1st row or 1st col
```

```
    # should be zero
```

```
    first_row_zero = any(mat[0][j] == 0
```

```
        for j in range(len(matrix[0])):
```

```
    first_col_zero = any(mat[i][0] == 0
```

```
        for i in range(len(matrix)):
```

```
    # use 1st row & 1st col as markers
```

```
    for i in range(1, len(matrix)):
```

```
        for j in range(1, len(matrix[0])):
```

```
            if matrix[i][j] == 0:
```

```
                matrix[i][0] = 0
```

```
                matrix[0][j] = 0
```

```
    # set matrix cells to 0 based on markers:
```

```
    for i in range(1, len(matrix)):
```

```
        for j in range(1, len(matrix[0])):
```

```
            if mat[i][0] == 0 or mat[0][j] == 0:
```

```
                mat[i][j] = 0
```

```
    # set 1st row to 0
```

```
    if first_row_zero:
```

```
        for j in range(len(matrix[0])):
```

```
            matrix[0][j] = 0
```

```
    # set 1st col to 0:
```

```
    if first_col_zero:
```

```
        for i in range(len(matrix)):
```

```
            matrix[i][0] = 0
```

### Spiral matrix

def spiralOrder(matrix):

```
    if not mat:
```

```
        return []
```

```
    result = []
```

```
    top, bottom = 0, len(mat)-1
```

```
    left, right = 0, len(mat[0])-1
```

```
    while top <= bottom and left <= right:
```

```
        for i in range(left, right+1):
```

```
            result.append(mat[top][i])
```

```
        top += 1
```

```
    # trav. from top to bottom along
```

```
    # right boundary
```

```
    for i in range(top, bottom+1):
```

```
        result.append(mat[i][right])
```

```
        right -= 1
```

```
    if top <= bottom:
```

```
        # right to left along bottom
```

```
        for i in range(right, left-1, -1):
```

```
            result.append(mat[bottom][i])
```

```
        bottom -= 1
```

if left <= right:

```
    for i in range(bottom, top-1, -1):
```

```
        result.append(mat[i][left])
```

```
    left += 1
```

```
    # done with
```

```
    return result
```

### Rotate image/matrix by 90°

def rotate(mat):

```
    n = len(mat)
```

```
    # step 1: transpose the matrix
```

```
    for i in range(n):
```

```
        for j in range(i, n):
```

```
            mat[i][j], mat[j][i] =
```

```
                mat[j][i], mat[i][j]
```

```
    # step 2: reverse each row
```

```
    for i in range(n):
```

```
        mat[i].reverse()
```

### word search

def exist(board: List[List[str]], word):

```
    if not board:
```

```
        return False
```

```
    rows, cols = len(board), len(board[0])
```

```
    def dfs(r, c, index):
```

```
        if index == len(word):
```

```
            return True
```

```
        if r < 0 or r >= rows or c < 0 or
```

```
            c >= cols or board[r][c] !=
```

```
                word[index]:
```

```
                    return False
```

```
        temp = board[r][c]
```

```
        board[r][c] = '#' (to re-visit)
```

```
        found = (dfs(r+1, c, index+1) or
```

```
            dfs(r-1, c, index+1) or
```

```
            dfs(r, c+1, index+1) or
```

```
            dfs(r, c-1, index+1))
```

```
        board[r][c] = temp
```

```
        return found
```

```
    for i in range(rows):
```

```
        for j in range(cols):
```

```
            if board[i][j] == word[0]:
```

```
                and dfs(i, j, 1):
```

```
                    return True
```

```
    return False
```

### longest substr. w/o repeating chars

def lengthLongestSubstr(s):

```
    char_idx = {}
```

```
    left = 0
```

```
    max_length = 0
```

for right in range(len(s)):

```
    if s[right] in char_idx and
```

```
        char_idx[s[right]] >= left:
```

```
        left = char_idx[s[right]] + 1
```

```
        char_idx[s[right]] = right
```

```
    max_length = max(max_length, right
```

```
        - left + 1)
```

```
return max_length
```

### longest repeating character replacement

def charReplacement(s, k):

```
    count = {} # freq. of chars in the current window
```

```
    max_len = 0
```

```
    max_count = 0
```

```
    left = 0
```

```
    for right in range(len(s)):
```

```
        count[s[right]] = count.get(s[right], 0) + 1
```

```
        max_count = max(max_count, count[s[right]
```

```
            - left])
```

```
        while (right - left + 1) - max_count > k:
```

```
            count[s[left]] -= 1
```

```
            left += 1
```

```
        max_len = max(max_len, right - left + 1)
```

```
    return max_len
```

### Minimum window substr. (min window in s that contains all characters in t)

def minWindow(s, t):

```
    if not t or not s: return ""
```

```
    t_count = Counter(t)
```

```
    required = len(t_count)
```

```
    left, right = 0, 0
```

```
    formed = 0
```

```
    window_counts = {}
```

```
    ans = (float("inf"), None, None)
```

```
    while right < len(s):
```

```
        char = s[right]
```

```
        window_counts[char] = window_counts
```

```
            .get(char, 0) + 1
```

```
        if char in t_count and window_counts
```

```
            [char] == t_count[char]:
```

```
                formed += 1
```

```
        while left <= right and formed == required:
```

```
            char = s[left]
```

```
            if right - left + 1 < ans[0]:
```

```
                ans = (right - left + 1, left,
```

```
                    right)
```

```
            window_counts[char] -= 1
```

```
            left += 1
```

```
        if char in t_count & window_counts
```

```
            [char] < t_count[char]:
```

```
                formed -= 1
```