# ASCII ART

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#### PROBLEM

Making simple graphics is tough.

Open GL has a steep learning curve.

Nobody likes manually printing ascii art.

# SOLUTION

ARTSCII!

### ARTSCII

ARTSCII empowers the user to create art through simple commands.

```
`println("++00000000000")`
`println("0++0000000000")`
`println("00++000000000")`
`println("000++00000000")`

Is Equivalent to...

`ASCII MOVE RIGHT THEN DOWN DO 4 TIMES`
```

## HOW IT WORKS

You have a cursor that marks where you are on a 2-dimensional grid.

Run commands to move the cursor around the grid, marking the path of the cursor.

Can also operate on rectangular regions.

### COMMANDS

ASCII WIDTH/HEIGHT

ASCII RENDER

ASCII CHANGE\_COLOR

- GREEN, BLUE, RED, YELLOW, MAGENTA, BLACK, CYAN, WHITE

ASCII MOVE (THEN)

ASCII ROTATE

# COMMANDS (CONT.)

ASCII SET/UNSET

ASCII MARKER

- '@', '|', '+', '-', '0'

ASCII DO (X TIMES/IF/WHILE)

ASCII UNDO

## COMMANDS (CONT.)

```
ASCII RESET
ASCII RESET CURSOR
ASCII JUMP (X, Y)
ASCII RECT (WIDTH, HEIGHT)
ASCII FILL (COLOR | Char)
ASCII SELECT_RECT (WIDTH, HEIGHT) [(MOVE/FILL)] [(THEN)]
```

## ARTWORK

```
Pride (~10 lines)

Smiley (~200 lines)

The End (~70 lines)

Sine Wave (~30 lines)
```