

ADVANCED DATA STRUCTURES  
COP 5536  
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Project 1: DuckDuckGo

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## PROJECT DESCRIPTION

This project implements a search engine “DuckDuckGo” to find n most popular keywords used in the search engine.

It uses the following data structures:

- Max Fibonacci Heap: Used to keep track of frequency of keywords
- Hash Table: Used to store the keyword as keys in the hash table and value is the pointer to the corresponding node in a Fibonacci heap

This project is implemented in Java and doesn't make use of any internal data structure except Hash Table implementation for creating a Hash Table.

## EXECUTION INSTRUCTIONS

1. Extract contents of Basrur\_Amruta.zip
2. Enter the below command to compile java files  
**Make**
3. Enter the below command to execute java file keywordcounter.java  
**java keywordcounter filepath/file\_name.txt**

Ensure that the file path is entered along with the file name if the file is not in the same folder

4. Open the output\_file.txt file to view the generated output

## STRUCTURE OF THE PROGRAM

### Node.java

#### Class variables:

**Int degree:** Integer value of signifying number of children of a node used in Fibonacci heap.

**Int data:** Integer value signifying frequency of keyword

**Node left:** Pointer to the element on the left of current element in doubly linked list

**Node right:** Pointer to the element on the right of current element in doubly linked list

**Node parent:** Pointer to parent element of the current element in doubly linked list

**Node child:** Pointer to one of the children of current element in doubly linked list

**Boolean childCut:** Boolean field indicating whether child of the current element is removed after it has become the root or child of another element.

### Class Methods:

List of all getter setters:

<b>Public int getDegree()</b>	To get degree of a Node
<b>public void setDegree(int degree)</b>	To set degree of a Node
<b>public int getData()</b>	To get value from a Node
<b>public void setData(int data)</b>	To set value field of a Node
<b>public Node getLeft()</b>	To get left Node of current Node
<b>public void setLeft(Node left)</b>	To set left Node of current Node
<b>public Node getRight()</b>	To get right Node of current Node
<b>public void setRight(Node right)</b>	To set right Node of current Node
<b>public Node getParent()</b>	To get parent of current Node
<b>public void setParent</b>	To set parent of current Node
<b>public Node getChild()</b>	To get child of current Node
<b>public void setChild(Node child)</b>	To set child of current Node
<b>public boolean isChildCut()</b>	To get childCut flag of Node
<b>public void setChildCut(boolean childCut)</b>	To set childCut flag of Node

Node(int data)		
<b>Description</b>	A constructor called while creating objects of Node class. Here data, i.e. frequency of keyword to be inserted into max Fibonacci heap is given as the input.	
<b>Parameters</b>	Int data	Value signifying frequency of keyword
<b>Return Value</b>	null	

### **FibonacciHeap.java:**

This class has the below parameters and methods to perform basic Fibonacci heap functionalities.

#### Parameters:

**Node maxPointer:** Pointer to a Node with the highest data field.

#### Functions:

public void insert(Node)		
<b>Description</b>	Insert an element in the max Fibonacci heap. Here the element is inserted after maxPointer in the top level doubly linked list. If the value of newly inserted node is greater than the value in maxPointer, maxPointer is updated to point to the newly inserted node.	
<b>Parameters</b>	Node newNode	A newly created node object with already stored data field
<b>Return Value</b>	null	

public Node removeMax()		
<b>Description</b>	Removes element stored in the maxPointer, i.e. an element with maximum value of data field from Fibonacci heap. It returns null if no element exists in Fibonacci heap else returns the max element. After this, insert() is called for all its children along with pairwiseCombine() for all neighboring elements which returns new value of maxPointer.	
<b>Parameters</b>	maxPointer	Pointer to a Node with the highest data field
<b>Return Value</b>	Pointer to the removed max node	

public Node pairwiseCombine()		
<b>Description</b>	<p>Combines elements with same degree from the top level doubly linked list. This is done by using a degreeTable, where if there is an already existing element with same degree in degreeTable, merge() is called. If not, the element is store in degreeTable corresponding to its degree as key.</p> <p>After there is only one element per degree, all elements from the degreeTable are linked together to form a doubly linked list and root element with max value is returned.</p>	
<b>Parameters</b>	Node start  HashMap degreeTable	Pointer to right element of maxPointer (node to be removed)  A table storing degree as the key and a pointer to element of that degree as value
<b>Return Value</b>	New maxPointer after removal of previous max element	

public void merge(Node node1, Node node2)	
Merges two elements with same degree making element with greater data field as the parent of other. Also, it increments the degree field of the parent and inserts this element back into the degreeTable calling merge() again if there exists an element with the same degree in degreeTable. If not, this element is directly inserted into the degreeTable.	
Node node1	Pointer to an already existing element in degreeTable
Node node2	Pointer to an element with same degree as node2
null	

public void increaseKey(Node node, int data)		
<b>Description</b>	Increases the value of data field of Node with input increment. After increment, if the value is greater than parent's value then cut() is called. If not maxPointer is updated incase increased value is greater than maxPointer's data.	
<b>Parameters</b>	Node node	Pointer to an element whose value is increased
	Int data	Value of the increment
<b>Return Value</b>	null	

public void cut(Node node)		
<b>Description</b>	Removes the given element and inserts it into top level doubly linked list. It updates the parent field of node and child field of node's parent if necessary. Then calls insert() for the node and cascadingCut() for the parent.	
<b>Parameters</b>	Node node	Pointer to an element to be removed and inserted into top level list
<b>Return Value</b>	null	

public void cascadingCut(Node node)		
<b>Description</b>	Removes the given parent element if childCut field is set to true or if parent is not null. It calls cut() for an element which satisfies above criteria which then makes a recursive call to cascadingCut() for its parent. If childCut is false than we just return the call to the caller.	
<b>Parameters</b>	Node node	Pointer to an element on which cascadingCut is to be performed
<b>Return Value</b>	null	



## Keywordcounter.java

It takes file name along with the file path given in command line arguments as the input file and creates an output file in the same directory as the java files.

Public static void main (String args[])		
<b>Description</b>	This method reads line by line of input file specified in command line arguments (args[]). It creates a HashTable to store keywords as key and pointer to a Node in Fibonacci heap as value. Until it encounters stop keyword or an exception (for invalid inputs) it keeps scanning each line. It calls insert() upon finding a new keyword or increaseKey() if it's an existing keyword. Upon encountering number of queries, it writes the output file with n most frequently used keyword by calling removeMax() n times and inserts these elements back after execution of n queries.	
<b>Parameters</b>	Int data	Value signifying frequency of keyword
<b>Return Value</b>	null	

## EXECUTION OF THE PROGRAM

Input file:

```
$facebook 20
$youtube 1
$amazon 11
$gmail 12
$weather 13
$$facebook 5
$$youtube 6
$ebay 7
$news 8
$stop 9
$playing 4
$drawing 3
1
$$facebook 7
$ebay 2
14
stop
```

```
thunder:15% ls
FibonacciHeap.java  keywordcounter.java  Node.java
Input.txt           makefile             'Project report.docx'
thunder:16% make
javac Node.java
javac FibonacciHeap.java
javac keywordcounter.java
thunder:17% ls
FibonacciHeap.class  keywordcounter.class  Node.class
FibonacciHeap.java   keywordcounter.java   Node.java
Input.txt            makefile             'Project report.docx'
thunder:18% java keywordcounter Input.txt
thunder:19% ls
FibonacciHeap.class  keywordcounter.java   output_file.txt
FibonacciHeap.java   makefile             'Project report.docx'
Input.txt            Node.class
keywordcounter.class  Node.java
thunder:20% cat output_file.txt
facebook,youtube,amazon
facebook,youtube,gmail,ebay,amazonthunder:21% █
```