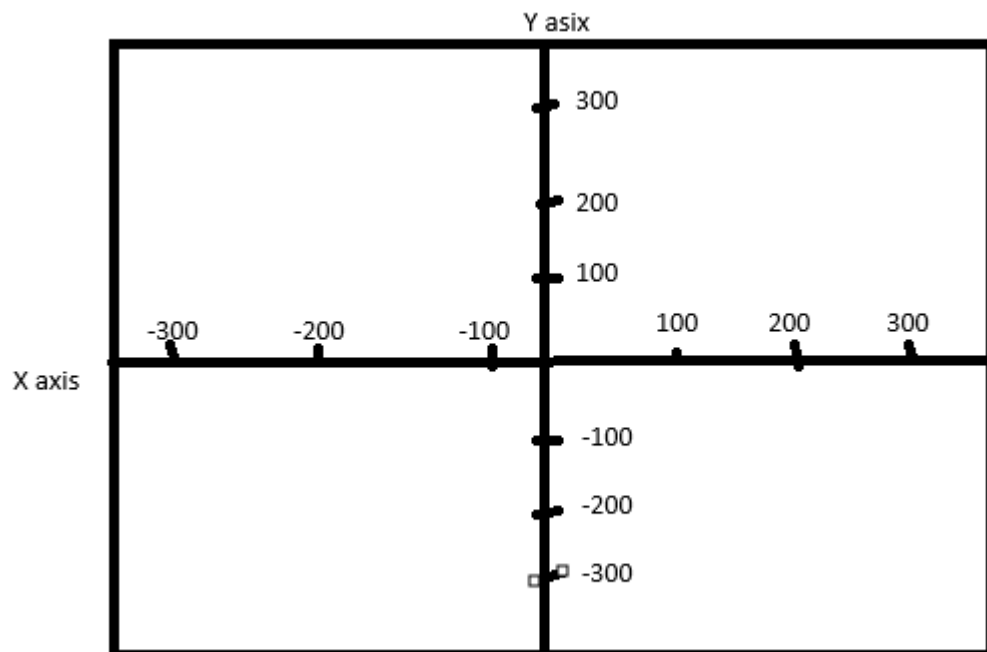


## Logic of python game

We need to understand some stapes for snake game making in python.

1. Make score & code for how it work.
2. Create the screen.
3. Create snake head, Food & scoreboard.
4. Movement of snake. (Write a code for snake can't trave his opposite side)
5. Apply keyboard button for snake movement tracking
6. Last stape is apply loop.

This logic is working on "X" & "Y" Axis of graph.



According to this we can move snake & food. Suppose if we want to move snake in 2<sup>nd</sup> block then just gwrite code as a

```
if h1.xcor() > 290:  
    h1.setx(-290)  
if h1.xcor() < -290:  
    h1.setx(290)  
if h1.ycor() > 290:  
    h1.sety(-290)  
if h1.ycor() < -290:  
    h1.sety(290)
```

By using of this code we can handel the position of snake & food

Come let's create our own snake game.....