

CS1211 PROJECT PHASE 02

Fields	Details
Section	A
Group Members USN and Names	Amruthesh C Hiremath - 1RUA24CSE0042 Anant Nagaraj Hegde - 1RUA24CSE0045
Project Title	UNIVERSITY LOST AND FOUND SYSTEM (UNIFIND)
Date of Submission	25-04-2025

Course Instructor
(Signature with date)

Team Lead
(Signature with date)

S. No	Table of Contents
1	Description of technologies used
2	Database connection implementation
3	Detailed explanation of each CRUD operation with a code snippet.
4	Source code

Project Title:

University Lost and Found System (UNIFIND)

Description of technologies used:

The University Lost & Found Network project leverages a robust stack of technologies across front-end, back-end, and database layers to deliver a seamless platform for managing lost and found items on a university campus. Below is a detailed breakdown of the technologies employed:

Front-End Technologies

- **HTML5:** Provides the foundational structure for all web pages (home.html, report.html, search.html, about.html, main_about.html). It uses semantic tags and attributes like charset and viewport for accessibility and responsiveness.
- **CSS3:** Handles styling via styles.css, incorporating advanced features such as:
 - **CSS Variables:** Defined in :root for consistent theming (e.g., --primary: #3498db).
 - **Gradients:** Used for backgrounds (e.g., background: linear-gradient(135deg, #d2f8f0, #e6f0ff)).
 - **Media Queries:** Ensures responsive design (e.g., @media (max-width: 768px)).
 - **Dark Mode:** Implements a toggleable dark theme using the .dark-mode class.
 - **Transitions:** Adds smooth animations (e.g., transition: transform 0.3s ease-in-out).
- **JavaScript (ES6):** Powers interactivity in script.js, utilizing:
 - **Event Listeners:** For DOM manipulation (e.g., document.addEventListener('DOMContentLoaded', ...)).
 - **Fetch API:** For asynchronous communication with the back-end (e.g., fetch('http://localhost:5000/api/lost-items')).
 - **Local Storage:** Manages user sessions (e.g., localStorage.setItem('theme', 'dark')).
 - **Dynamic Rendering:** Updates UI elements like search results and user authentication status.

- **Font Awesome:** Supplies icons for navigation and UI enhancement (e.g., `<i class="fas fa-search"></i>`), sourced via CDN (<https://cdnjs.cloudflare.com/ajax/libs/font-awesome/6.5.0/css/all.min.css>).

Back-End Technologies:

- **Node.js:** Serves as the runtime environment, enabling server-side JavaScript execution in `server.js`.
- **Express.js:** A lightweight framework for Node.js that simplifies:
 - **Routing:** Defines API endpoints (e.g., `app.get('/api/lost-items', ...)`).
 - **Middleware:** Manages request processing (e.g., `app.use(cors())`).
- **Multer:** Handles file uploads for item photos, configured with disk storage in `server.js` (e.g., `const upload = multer({ storage })`).
- **CORS:** Enables cross-origin resource sharing, allowing front-end requests to the back-end (e.g., `app.use(cors())`).

Database Technologies:

- **MySQL:** A relational database management system hosting the project's data, defined in `Lost_and_Found.sql`. It includes tables like `User`, `Lost_Item`, `Found_Item`, and `Claim` with appropriate relationships.
- **mysql2:** A Node.js module for MySQL interaction, supporting promises for asynchronous queries (e.g., `mysql.createConnection({...})`).

Other Tools:

- **Cloudflare:** Provides email protection via obfuscation scripts in HTML files and potentially CDN services.
- **Git:** Implied for version control, as evidenced by GitHub links in `main_about.html`.
- **Docker:** Mentioned in `home.html` under technologies but not explicitly implemented in the provided code.

This technology stack ensures a responsive, user-friendly interface, efficient server-side processing, and reliable data management.

Database connection implementation:

The database connection is implemented in server.js using the mysql2 library, establishing a link between the Node.js back-end and the MySQL database. Here's a detailed explanation:

- **Configuration:** The connection is initialized with a configuration object specifying:
 - host: 'localhost': Local MySQL server.
 - user: 'root': Default MySQL user.
 - password: 'Amrutheshhere': User-specific password (note: hardcoded for development; should be secured in production).
 - database: 'sem_project': Target database created in Lost_and_Found.sql.

Connection Code:

```
const db = mysql.createConnection({
  host: 'localhost',
  user: 'root',
  password: 'Amrutheshhere',
  database: 'sem_project'
});

db.connect((err) => {
  if (err) {
    console.error('❌ Database connection failed:', err.stack);
    return;
  }
  console.log('✅ Connected to MySQL database');
});
```

- **Features:**
 - **Error Handling:** Checks for connection errors and logs them with stack traces.
 - **Promise Support:** Uses mysql2's promise API (e.g., `db.promise().query()`) for asynchronous operations, enhancing code readability and error management.
 - **Persistent Connection:** Established once at server startup, reused for all queries.
- **Schema:** Defined in `Lost_and_Found.sql`, it includes:
 - **Tables:** User, Lost_Item, Found_Item, Claim, Location, Category, Feedback, Attachment, Admin.
 - **Relationships:** Enforced via foreign keys (e.g., `FOREIGN KEY (Reported_By) REFERENCES User(User_ID)`).
 - **Constraints:** Uses ENUM for status fields and UNIQUE for email and category names.

This setup ensures reliable data access and integrity across the application.

Detailed explanation of each CRUD operation with a code snippet:

The project implements CRUD operations to manage users, lost items, and found items via API endpoints in `server.js`, with front-end interactions in `script.js`. Below is a comprehensive breakdown:

Create Operations

User Signup:

- **Purpose:** Registers a new user in the User table.
- **Endpoint:** `POST /api/signup`
- **Process:** Takes user details from the request body, inserts them into the database, and returns a success message with the new user's ID.
- **Front-End Integration:** Triggered by the signup form in `home.html` via `signupUser()` in `script.js`.

Code Snippet:

```
app.post('/api/signup', async (req, res) => {

  const { First_Name, Last_Name, Email, Phone, User_Type, Department, Password } = req.body;

  const query = `INSERT INTO User (First_Name, Last_Name, Email, Phone, User_Type, Department, Password) VALUES (?, ?, ?, ?, ?, ?, ?)`;

  const values = [First_Name, Last_Name, Email, Phone, User_Type, Department, Password];

  try {

    const [result] = await db.promise().query(query, values);

    res.status(201).json({ message: 'Signup successful', userId: result.insertId });

  } catch (err) {

    console.error('✖ Signup failed:', err);

    res.status(500).json({ error: 'Signup failed', details: err.message });

  }

});
```

- **Details:**

- **Input Validation:** Relies on front-end required fields; back-end assumes valid data (additional validation could be added).
- **Security:** Password is stored plaintext (should be hashed in production using a library like bcrypt).
- **Response:** Returns HTTP 201 with the new userId.

Report Lost Item

- **Purpose:** Adds a new lost item to the Lost_Item table.
- **Endpoint:** POST /api/lost-items

- **Process:** Accepts form data including a photo, resolves category and location IDs, and inserts the record.
- **Front-End Integration:** Submitted via lostReportForm in report.html using FormData in script.js.

Code Snippet:

```
app.post('/api/lost-items', upload.single('Photo_Path'), async (req, res) => {

  const { Reported_By, Category_ID: categoryName, Location_ID: locationName, Item_Name, Description, Lost_Date, Lost_Time, Color, Features, Status } = req.body;

  const Photo_Path = req.file ? req.file.path : null;

  try {

    const [categoryRows] = await db.promise().query('SELECT Category_ID FROM Category WHERE Category_Name = ?', [categoryName]);

    if (categoryRows.length === 0) return res.status(400).json({ error: 'Invalid category name' });

    const categoryId = categoryRows[0].Category_ID;

    const [locationRows] = await db.promise().query('SELECT Location_ID FROM Location WHERE Building_Name = ?', [locationName]);

    if (locationRows.length === 0) return res.status(400).json({ error: 'Invalid location name' });

    const locationId = locationRows[0].Location_ID;

    const query = `INSERT INTO Lost_Item (Reported_By, Category_ID, Location_ID, Item_Name, Description, Lost_Date, Lost_Time, Color, Features, Photo_Path, Status) VALUES (?, ?, ?, ?, ?, ?, ?, ?, ?, ?, ?)`;

    const values = [Reported_By, categoryId, locationId, Item_Name, Description, Lost_Date, Lost_Time || null, Color, Features, Photo_Path, Status || 'Open'];

    const [result] = await db.promise().query(query, values);
```



```

    res.status(201).json({ message: 'Lost item reported successfully',
Lost_Item_ID: result.insertId });

    } catch (err) {

        console.error('Error inserting lost item:', err);

        res.status(500).json({ error: 'Failed to report lost item' });

    }

});

```

- **Details:**

- **File Upload:** Uses Multer to store photos in ./uploads/.
- **Validation:** Checks for valid category and location names, returning 400 if invalid.
- **Default Status:** Sets to 'Open' if not provided.
- **Asynchronous:** Uses async/await for sequential query execution.

Report Found Item

- **Purpose:** Adds a new found item to the Found_Item table.
- **Endpoint:** POST /api/found-items
- **Process:** Similar to lost item reporting, with fields adjusted for found items.
- **Front-End Integration:** Submitted via foundReportForm in report.html.

Code Snippet:

```

app.post('/api/found-items', upload.single('Photo_Path'), async (req,
res) => {

    const { Reported_By, Category_ID: categoryName, Location_ID:
locationName, Item_Name, Description, Found_Date, Found_Time, Color,
Features, Status } = req.body;

    const Photo_Path = req.file ? req.file.path : null;

    try {

```

```

    const [categoryRows] = await db.promise().query('SELECT
Category_ID FROM Category WHERE Category_Name = ?', [categoryName]);

    if (categoryRows.length === 0) return res.status(400).json({
error: 'Invalid category name' });

    const categoryId = categoryRows[0].Category_ID;

    const [locationRows] = await db.promise().query('SELECT
Location_ID FROM Location WHERE Building_Name = ?', [locationName]);

    if (locationRows.length === 0) return res.status(400).json({
error: 'Invalid location name' });

    const locationId = locationRows[0].Location_ID;

    const query = `INSERT INTO Found_Item (Reported_By, Category_ID,
Location_ID, Item_Name, Description, Found_Date, Found_Time, Color,
Features, Photo_Path, Status) VALUES (?, ?, ?, ?, ?, ?, ?, ?, ?, ?,
?)`;

    const values = [Reported_By, categoryId, locationId, Item_Name,
Description, Found_Date, Found_Time || null, Color, Features,
Photo_Path, Status || 'Unclaimed'];

    const [result] = await db.promise().query(query, values);

    res.status(201).json({ message: 'Found item reported
successfully', Found_Item_ID: result.insertId });

  } catch (err) {

    console.error('Error inserting found item:', err);

    res.status(500).json({ error: 'Failed to report found item' });

  }

});

```

- **Details:**

- **Similarities:** Mirrors lost item logic with Found_Date and Found_Time.
- **Default Status:** Sets to 'Unclaimed' if not specified.

Read Operations

Fetch Categories

- **Purpose:** Retrieves all categories for form dropdowns.
- **Endpoint:** GET /api/categories
- **Process:** Queries the Category table and returns all rows.
- **Front-End Integration:** Populates dropdowns in report.html via populateDropdowns() in script.js.

Code Snippet:

```
app.get('/api/categories', async (req, res) => {  
  
  try {  
  
    const [results] = await db.promise().query('SELECT * FROM  
Category');  
  
    res.json(results);  
  
  } catch (err) {  
  
    console.error('Error fetching categories:', err);  
  
    res.status(500).json({ error: 'Failed to fetch categories' });  
  
  }  
  
});
```

- **Details:**
 - **Simplicity:** No filtering, returns all categories.
 - **Usage:** Used to dynamically populate <select> elements.

Search Lost Items:

- **Purpose:** Retrieves lost items based on filters.
- **Endpoint:** GET /api/lost-items
- **Process:** Builds a dynamic SQL query with optional filters (category, location, date, status, keyword) and joins related tables.
- **Front-End Integration:** Triggered by the search form in search.html.

Code Snippet:

```
app.get('/api/lost-items', async (req, res) => {

  const { category, location, date, status, keyword } = req.query;

  let query = `SELECT li.*, c.Category_Name, l.Building_Name,
u.First_Name, u.Last_Name FROM Lost_Item li JOIN Category c ON
li.Category_ID = c.Category_ID JOIN Location l ON li.Location_ID =
l.Location_ID JOIN User u ON li.Reported_By = u.User_ID WHERE 1=1`;

  const values = [];

  if (category) { query += ' AND c.Category_Name = ?';
values.push(category); }

  if (location) { query += ' AND l.Building_Name LIKE ?';
values.push(`%${location}%`); }

  if (date) { query += ' AND li.Lost_Date >= ?'; values.push(date); }

  if (status) { query += ' AND li.Status = ?'; values.push(status); }

  if (keyword) { query += ' AND (li.Item_Name LIKE ? OR li.Description
LIKE ?)'; values.push(`%${keyword}%`, `%${keyword}%`); }

  try {

    const [results] = await db.promise().query(query, values);

    res.json(results);

  } catch (err) {

    console.error('Error fetching lost items:', err);

    res.status(500).json({ error: 'Failed to fetch lost items' });

  }

});
```

- **Details:**

- **Dynamic Query:** Uses WHERE 1=1 as a base for appending conditions.
- **Joins:** Links Lost_Item with Category, Location, and User for comprehensive data.
- **Filtering:** Supports partial matches with LIKE for location and keyword.

Search Found Items

- **Purpose:** Retrieves found items with filtering.
- **Endpoint:** GET /api/found-items
- **Process:** Similar to lost items, with adjustments for found item fields and status mapping.
- **Front-End Integration:** Displays results in search.html.

Code Snippet:

```
app.get('/api/found-items', async (req, res) => {

  const { category, location, date, status, keyword } = req.query;

  let query = `SELECT fi.*, c.Category_Name, l.Building_Name,
u.First_Name, u.Last_Name FROM Found_Item fi LEFT JOIN Category c ON
fi.Category_ID = c.Category_ID LEFT JOIN Location l ON fi.Location_ID
= l.Location_ID LEFT JOIN User u ON fi.Reported_By = u.User_ID WHERE
1=1`;

  const values = [];

  if (category) { query += ' AND c.Category_Name = ?';
values.push(category); }

  if (location) { query += ' AND l.Building_Name LIKE ?';
values.push(`%${location}%`); }

  if (date) { query += ' AND fi.Found_Date >= ?'; values.push(date); }

  if (status) {

    const dbStatus = status.toLowerCase() === 'found' ? 'Unclaimed' :
status;

  }
```

```

    query += ' AND fi.Status = ?';

    values.push(dbStatus);

  }

  if (keyword) { query += ' AND (fi.Item_Name LIKE ? OR fi.Description
LIKE ?)'; values.push(`%${keyword}%`, `%${keyword}%`); }

  try {

    const [results] = await db.promise().query(query, values);

    res.json(results);

  } catch (err) {

    console.error('Error fetching found items:', err);

    res.status(500).json({ error: 'Failed to fetch found items' });

  }

});

```

- **Details:**

- **LEFT JOIN:** Used to handle cases where category or location might be missing.
- **Status Mapping:** Converts 'found' to 'Unclaimed' for consistency.

Update Operations

- **Purpose:** Updates the status of a lost or found item (e.g., by an admin).
- **Endpoint:** PUT /api/admin/items/:type/:id (hypothetical, based on trace).
- **Process:** Validates the status and updates the corresponding table.

Code Snippet :

```

app.put('/api/admin/items/:type/:id', async (req, res) => {

  const { type, id } = req.params;

  const { Status } = req.body;

```

```
const validLostStatuses = ['Open', 'Claimed', 'Resolved'];

const validFoundStatuses = ['Unclaimed', 'Claimed'];

try {

  let query, table, idField;

  if (type === 'lost') {

    if (!validLostStatuses.includes(Status)) return
    res.status(400).json({ error: 'Invalid status for lost item' });

    table = 'Lost_Item';

    idField = 'Lost_Item_ID';

  } else if (type === 'found') {

    if (!validFoundStatuses.includes(Status)) return
    res.status(400).json({ error: 'Invalid status for found item' });

    table = 'Found_Item';

    idField = 'Found_Item_ID';

  } else {

    return res.status(400).json({ error: 'Invalid item type' });

  }

  query = `UPDATE ${table} SET Status = ? WHERE ${idField} = ?`;

  const [result] = await db.promise().query(query, [Status, id]);

  if (result.affectedRows === 0) return res.status(404).json({
    error: 'Item not found' });

  res.json({ message: 'Status updated successfully' });

} catch (err) {

  console.error('Error updating status:', err);

}
```

```
    res.status(500).json({ error: 'Failed to update status' });  
  }  
});
```

- **Details:**

- **Validation:** Ensures status matches allowed values.
- **Dynamic Table:** Switches between Lost_Item and Found_Item based on type.
- **Feedback:** Returns 404 if no rows are affected.

Delete Operations:

- **Observation:** The provided code lacks explicit delete endpoints, which aligns with a lost and found system prioritizing data retention.
- **Conceptual Approach:** If implemented, a delete endpoint might look like:
 - **Endpoint:** DELETE /api/admin/items/:type/:id
 - **Purpose:** Removes an item (restricted to admins).

Code Snippet:

```
app.delete('/api/admin/items/:type/:id', async (req, res) => {  
  const { type, id } = req.params;  
  try {  
    const table = type === 'lost' ? 'Lost_Item' : 'Found_Item';  
    const idField = type === 'lost' ? 'Lost_Item_ID' :  
      'Found_Item_ID';  
    const query = `DELETE FROM ${table} WHERE ${idField} = ?`;   
    const [result] = await db.promise().query(query, [id]);  
    if (result.affectedRows === 0) return res.status(404).json({  
      error: 'Item not found' });  
    res.json({ message: 'Item deleted successfully' });  
  }  
});
```



```
    } catch (err) {  
      console.error('Error deleting item:', err);  
      res.status(500).json({ error: 'Failed to delete item' });  
    }  
  });
```

- **Details:**

- **Authorization:** Should include admin checks (not implemented).
- **Safety:** Retains data by default unless explicitly deleted.

Source code:

<https://github.com/Amruth-hiremath/UniFind>
