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**Assignment 06** 

# The 'To DO List' Script – Part 2 (Python)

#### Introduction

In this assignment, we will understand, what is a Function, Parameters, Arguments, Difference between Parameters and Arguments and Return Values. For the assignment this week we had to redo the same exercise as last week in terms of writing a program that would allow us to edit and store a to do list

## Function, Parameters, Arguments, Return Values

A **function** is a named block of reusable code that performs a specific task. It is a fundamental building block of any programming language and allows you to organize your code into modular and reusable units

A function is defined using the 'def' keyword followed by the function name and parentheses. It can also take parameters (inputs) inside the parentheses.

**Parameters** are variables declared in the function definition that represent the inputs the function expects to receive. They act as placeholders for the values that will be passed into the function when it is called. Parameters allow functions to be flexible and work with different values each time they are called.

**Arguments** are the actual values passed into a function when it is called. They correspond to the parameters defined in the function's parameter list. Arguments provide the specific data on which the function will operate. When calling a function, you provide arguments that match the function's parameters in terms of position and number.

### **Difference between Parameters and Arguments**

The terms "parameters" and "arguments" are often used interchangeably, but they have distinct meanings:

- Parameters: These are the variables declared in the function definition. They act as placeholders
  and specify the types and order of the values that a function expects to receive.
- Arguments: These are the actual values passed into a function when it is called. They are assigned
  to the corresponding parameters defined in the function. Arguments provide the specific data for
  the function to work with.

In simple terms, parameters are used in the function definition, while arguments are the values passed when calling the function.

**Return values** are the values that a function sends back as a result after performing its task. When a function encounters a **return** statement, it immediately exits the function and passes the specified value or expression back to the caller. The return value can be assigned to a variable, used in expressions, or passed as an argument to other functions. If a function does not have a **return** statement, it returns **None** by default.

```
#Function
def square(number): # square is a function and number is a parameter
    result = number ** 2
    return result # returning the result

result = square(5) # 5 is an argument
print(result) # Output: 25
```

#### Fig 1.0 Function Example

In the above example, the function is named **square** and takes one parameter **number**. The function calculates the square of the given number and returns the result.

To call a function, you simply write the function name followed by parentheses and any required arguments inside the parentheses.

And then, the **square** function with an argument of **5** and assigns the returned value to the **result** variable. The value **25** is then printed to the console.

## GitHub Webpage

GitHub not only serves as a code repository but also provides the capability to host simple webpages. These webpages have the extension ".md" and follow a specific style guide to achieve a desired appearance. They can serve as front pages for repositories hosted on GitHub.

To access the GitHub webpage created for the assignment, please visit the following link: <a href="https://amruthd-92.github.io/IntroToProg-Python/">https://amruthd-92.github.io/IntroToProg-Python/</a>

# Writing The TO-DO Python Script

For this week's assignment, we were tasked with revisiting the same exercise as last week, which involved creating a program to manage and store a to-do list. While a significant portion of the code was provided to us, we had to make a few additions to certain functions to complete the task. Fortunately, I was able to leverage much of the code I had written last week to fill in the missing parts. I successfully executed

the program both in PyCharm and an OS command, as depicted in the screenshots below.

```
Qstaticmethod

def input_task_to_remove():

""" Gets the task name to be removed from the list

creturn: (string) with task

"""

remove_item = input("Which Item would you like to remove: ")

return remove_item

return remove_item
```

```
# Step 1 - When the program starts, Load data from ToDoFile.txt.

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# Processor.read_data_from_file( file_name=file_name_str, list_of_nows=table_lst)  # read file_data

# Step 2 - Display a menu of choices to the user

# Step 3 - Display a menu of choices to the user

# Step 3 Show current data

# To_output_current_tasks_in_list(list_of_nows=table_lst)  # Show current data in the list/table

# Step 3 Show current data

# Step 4 - Process user's menu choice

# Continue # Step 4 - Processor.add_data_to_list(lask=task, priority=priority, list_of_nows=table_lst)

# Continue # to show the menu

# Continue # To show
```

#### Fig 3.0 Completed Code

The code begins with a "Title Block" which typically refers to a section of comments at the beginning of the script that provides information about the script, such as its purpose, author, and date of creation.

- Declaring Variables several variables are defined such as file\_name\_str, file\_obj, row\_dic, table\_lst, and choice\_str to store data and user choices.
- Next, a class named Processor is defined, which contains static methods for processing tasks related to reading, adding, removing, and writing data.
  - The read\_data\_from\_file method reads data from a file and populates a list of dictionary rows.
  - The add\_data\_to\_list method adds a new row of data to the list.
  - The **remove\_data\_from\_list** method removes a specific row from the list.
  - The write\_data\_to\_file method writes the list of dictionary rows back to a file.
- Another class named IO is defined to handle input/output tasks.
  - The output\_menu\_tasks method displays a menu of options to the user.
  - The **input\_menu\_choice** method prompts the user to enter their choice and returns it.

- The **output\_current\_tasks\_in\_list** method displays the current tasks in the list of dictionary rows.
- The **input\_new\_task\_and\_priority** method prompts the user to enter a new task and priority, returning both values.
- The **input\_task\_to\_remove** method prompts the user to enter the task they want to remove and returns it.
- Finally, the main body of the script is executed.
  - It starts by loading data from a file using the read\_data\_from\_file method.
  - It then enters a loop where it displays the current tasks, shows the menu of options, and processes the user's choice accordingly.
    - If the choice is '1', it calls **input\_new\_task\_and\_priority** to get task and priority, then adds the data using **add\_data\_to\_list**.
    - If the choice is '2', it calls **input\_task\_to\_remove** to get the task to be removed, then removes it using **remove\_data\_from\_list**.
    - If the choice is '3', it writes the data to the file using write\_data\_to\_file.
    - If the choice is '4', it exits the loop and terminates the program.

## **Executing the Python Script**

Now that the script is written, the next step is to execute the script to check the correctness.

Fig 12.0 Output of script in PyCharm

```
C:\Users\ys919e\AppData\Local\Programs\Python\Launcher\py.exe

******** The current tasks ToDo are: *******

Birthday (1)

Go For Walk (1)

1 (4)

Upgrade Graphics card (1)

************

Menu of Options

1) Add a new Task

2) Remove an existing Task

3) Save Data to File

4) Exit Program

Which option would you like to perform? [1 to 4] - 1

Please enter a task to add to the TO DO List: ______
```

Fig 10.0 Output of script in Command Prompt

## Summary

In the sixth week, we learnt about Functions, Parameters, Arguments and Return values

Also, I used a starter script provided for the assignment and completed the code. Overall, it was little challenging to complete the assignment but it was an exciting week of learning.