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tic tac toe.py X

C:\Users\ammu ayinavalli\Desktop\Ammu> tic tac toe.py > check_winner

```
1 import random
2
3 board = [' ' for _ in range(9)]
4
5 def print_board():
6     row1 = f"{board[0]} | {board[1]} | {board[2]}"
7     row2 = f"{board[3]} | {board[4]} | {board[5]}"
8     row3 = f"{board[6]} | {board[7]} | {board[8]}"
9     print(row1)
10    print('---+---+---')
11    print(row2)
12    print('---+---+---')
13    print(row3)
14
15 def check_winner(player):
16     win_conditions = [(0, 1, 2), (3, 4, 5), (6, 7, 8),
17                       (0, 3, 6), (1, 4, 7), (2, 5, 8),
18                       (0, 4, 8), (2, 4, 6)]
```

PROBLEMSOUTPUTDEBUG CONSOLETERMINALPORTSpython3.12

```
PS C:\Users\ammu ayinavalli\AppData\Local\Programs\Microsoft VS Code> & "C:\Users\ammu ayinavalli\AppData\Local\Microsoft\WindowsApps\python3.12.exe" "c:/Users/ammu ayinavalli/Desktop/Ammu/tic tac toe.py"
| |
---+---+---
| |
---+---+---
| |
Player X, choose your move (1-9):
```