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29         }
30     }
31     while (h_size <= 0 || h_size > 10)
32     {
33         printf("Enter height size : ");
34         scanf("%d", &h_size);
35         if (h_size <= 0 || h_size > 10)
36         {
37             printf("\nMaximum size is 10\n");
38         }
39     }
40     printf("\n");
41     defaultArray2D(w_size, h_size);
42 }
43 if (select == 2)
44 {
45     while (w_size <= 0 || w_size > 10)
46     {
47         printf("Enter width size : ");
48         scanf("%d", &w_size);
49         if (w_size <= 0 || w_size > 10)
50         {
51             printf("\nMaximum size is 10\n");
52         }
53     }
54     while (h_size <= 0 || h_size > 10)
55     {
56         printf("Enter height size : ");
57         scanf("%d", &h_size);
58         if (h_size <= 0 || h_size > 10)
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59         {
60             printf("\nMaximum size is 10\n");
61         }
62     }
63     while (d_size <= 0 || d_size > 10)
64     {
65         printf("Enter array depth : ");
66         scanf("%d", &d_size);
67         if (d_size <= 0 || d_size > 10)
68         {
69             printf("\nMaximum size is 10\n");
70         }
71     }
72     printf("\n");
73     defaultArray3D(w_size, h_size, d_size);
74 }
75 while (select > 0)
76 {
77     printf("\nContinue Program ? (y/N) : ");
78     scanf(" %c", &finish);
79     if (finish == 'y' || finish == 'N')
80     {
81         w_size = 0;
82         h_size = 0;
83         d_size = 0;
84         select = 0;
85     }
86     else
87     {
88         printf("Enter only 'y' or 'N'\n");
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89         }
90     }
91     if (finish == 'N')
92     {
93         printf("\nEnd Program\n");
94     }
95     printf("\n");
96 }
97 }
98 void defaultArray2D(int w_size, int h_size)
99 {
100     int Array2D[10][10], i, j;
101     for (i = 0; i < h_size; i++)
102     {
103         for (j = 0; j < w_size; j++)
104         {
105             Array2D[i][j] = 0;
106             printf("Array2D [%d][%d] = %d\n", i, j, Array2D[i][j]);
107         }
108     }
109 }
110 void defaultArray3D(int w_size, int h_size, int d_size)
111 {
112     int Array3D[10][10][10], i, j, k;
113     for (i = 0; i < d_size; i++)
114     {
115         for (j = 0; j < h_size; j++)
116         {
117             for (k = 0; k < w_size; k++)
118             {
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```
119         Array3D[i][j][k] = 0;
120         printf("Array3D [%d][%d][%d] = %d\n", i, j, k, Array3D[i][j][k]);
121     }
122 }
123 }
124 }
```