Lab 11

```
#include <stdio.h>
 1
 2
      #include <math.h>
 3
 4
      main()
 5
      {
        int direction = 0, distance = 0, x = 0, y = 0, press = 0, tmp = 0;
 6
 7
         float displacement = 0.00, xpow = 0.00, ypow = 0.00;
 8
         char finish = 'y';
 9
        while (finish == 'y' && press <= 5)
10
        {
11
            printf("Please select direction 8(N) 9(NE) 6(E) 3(SE) 2(S) 1(SW) 4(W) 7(NW): ");
12
           scanf("%d", &direction);
13
            switch (direction)
14
15
16
            case 8:
17
              y++;
18
              press++;
              break;
19
            case 9:
20
21
              y++;
22
              X++;
23
              press++;
24
              break;
            case 6:
25
26
              X++;
27
              press++;
28
              break;
```

```
29
           case 3:
30
              X++;
31
             y--;
32
             press++;
             break;
33
           case 2:
34
35
              у--;
             press++;
36
37
             break;
38
           case 1:
39
             у--;
40
             X---;
             press++;
41
42
             break;
43
           case 4:
44
             X---;
45
             press++;
             break;
46
           case 7:
47
48
             y++;
49
             X--;
50
             press++;
51
             break;
52
           default:
53
             break;
54
           }
55
           printf("\n\"Robot location x = %d y = %d \"\n\", x, y);
56
           if (direction == 8)
57
58
           {
```

```
59
               printf("Bot Direction is \"North\"");
            }
60
            else if (direction == 6)
61
62
            {
               printf("Bot Direction is \"East\"");
63
            }
64
            else if (direction == 2)
65
66
            {
               printf("Bot Direction is \"South\"");
67
68
            else if (direction == 4)
69
70
               printf("Bot Direction is \"West\"");
71
72
73
            else if (direction == 9)
74
               printf("Bot Direction is \"North East\"");
75
76
77
            else if (direction == 3)
78
            {
               printf("Bot Direction is \"South East\"");
79
            }
80
            else if (direction == 1)
81
82
            {
               printf("Bot Direction is \"South West\"");
83
84
            }
            else if (direction == 7)
85
            {
86
87
               printf("Bot Direction is \"North West\"");
            }
88
```

```
printf("\n\n");
 89
 90
 91
             while (press == 5)
 92
             {
 93
                printf("\n\nContinue Program ? (y/N) : ");
                scanf(" %c", &finish);
 94
                printf("\n\n");
 95
                if (finish == 'y' || finish == 'N')
 96
 97
                {
 98
                   tmp = tmp + press;
                   press = 0;
 99
                }
100
101
                else
                {
102
                   printf("Enter only \" y \" or \"N\"");
103
104
                }
105
             }
106
             if (finish == 'N')
107
             {
108
                xpow = x;
109
                x = 0;
110
                ypow = y;
                y = 0;
111
                displacement = sqrt(pow(xpow - x, 2) + pow(ypow - y, 2));
112
113
                printf("\"Total Distance = %d\"\n\n", tmp);
114
                printf("\"Displacement Distance = %.2f\"\n\n", displacement);
115
                printf("\"End Program\"");
116
             }
117
         }
118
       }
```