Handin6

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A The sin-collection

We start out with the space of differentiable functions $f:[0,\pi]\to\mathbb{R}$, with the L^2 -inner product:

$$\langle f, g \rangle = \int_0^{\pi} f(x)g(x)dx$$

We're given the following set of functions, where $x = [0, \pi]$:

$$sin(x), sin(2x), ..., sin((k-1)x)$$

Here we're asked to show that the collection above is orthogonal on the inner product. Taking inspiration from example 13.10 in the notes, we have:

$$\langle sin(mx), sin(nx) \rangle = \int_0^{\pi} sin(mx)sin(nx)dx,$$

where $m \neq n$ and $m, n \in \mathbb{N}$. Using the identities in 9.11, we get:

$$\begin{split} &=\frac{1}{2}\int_{0}^{\pi}-\cos((m+n)x)+\cos((m-n)x)dx\\ &=\frac{1}{2}\left[\frac{-1}{m+n}\sin((m+n)x)+\frac{1}{m-n}\sin((m-n)x)\right]_{0}^{\pi}\\ &=\frac{1}{2}\left(\left(\frac{-1}{m+n}\sin((m+n)\pi)+\frac{1}{m-n}\sin((m-n)\pi)\right)-\left(\frac{-1}{m+n}\sin((m+n)0)+\frac{1}{m-n}\sin((m-n)0)\right)\right)\\ &=\frac{1}{2}\left(\left(\frac{0}{m+n}+\frac{0}{m-n}\right)-\left(\frac{0}{m+n}+\frac{0}{m-n}\right)\right) \end{split}$$

= 0 \Rightarrow $sin(\alpha x)$ is an orthogonal collection, where { $\alpha \in \mathbb{N} \mid \alpha > 0$ }.

For cases where m=n the result will be $\frac{\pi}{2}$. This is due to cos((m-n)x)=cos(0)=1, which remains when we integrate with $x=\pi$, then multiply it by $\frac{1}{2}$. This result will be used later in this assignment.

B Even and uneven

We're informed that $f(x) \equiv 1$ is perpendicular (Yes, I had to look that up) on sin(2x) and sin(4x), but not on sin(x) or sin(3x), and asked to clarify, why this is. Firstly, using four cases is not enough for us, so we extend this to generalized terms:

$$\begin{split} \langle f, sin(\alpha x) \rangle &= \int_0^\pi 1 \cdot sin(\alpha x), \{ \ \alpha \in \mathbb{N} \mid \alpha > 0 \ \} \\ &= \left[-\frac{1}{\alpha} cos(\alpha x) \right]_0^\pi \\ &= \left(-\frac{1}{\alpha} cos(\alpha \pi) \right) - \left(-\frac{1}{\alpha} cos(0) \right) \\ &= \left(-\frac{1}{\alpha} cos(\alpha \pi) \right) + \frac{1}{\alpha} \end{split}$$

Using our knowledge of cosines, given a multiplum of π , we get ± 1 :

$$cos(t\pi) = (-1)^t$$

Substituting with this in our calculations, we get:

$$= \frac{-1}{\alpha}(-1)^{\alpha} + \frac{1}{\alpha}$$
$$= \frac{(-1)^{\alpha+1}}{\alpha} + \frac{1}{\alpha}$$

We see here, that should α be even, the equation results in 0, and $\frac{2}{\alpha}$, should the number be uneven.

C The overkill

To stay in the mindset of generalized functions, we take the projection function that we know, and substitute with the results above, to make it useable with sin(kx)-functions, where $k > 0 \land k \in \mathbb{N}$:

$$pr_{sin(kx)}(1) = \frac{\left(\frac{(-1)^{k+1}}{k} + \frac{1}{k}\right)}{\pi/2} sin(kx)$$

For the sake of more fun, we can refactor this formula to:

$$pr_{sin(kx)}(1) = \frac{4 \cdot (k \ mod \ 2)}{k\pi} sin(kx)$$

**Quick note: This is purely for the sake of 'fun with mathematics', and completely overkill for the use on only sin(x) and sin(3x).

Our actual use of this is takes the formula 13.3 in the notes (due to our collection being orthogonal), and we setup the following:

$$pr_{sin(x),sin(3x)}(1) = \frac{\langle 1, sin(x) \rangle}{||sin(x)||_2^2} sin(x) + \frac{\langle 1, sin(3x) \rangle}{||sin(3x)||_2^2} sin(3x)$$

Here we use our knowledge that the multiplier k in sin(kx), is uneven, with 1 and 3, so we get:

$$= \frac{2/1}{\pi/2} sin(x) + \frac{2/3}{\pi/2} sin(3x)$$
$$= \frac{4}{\pi} sin(x) + \frac{4}{3\pi} sin(3x)$$

From this point, we want to end up with a function, that is perpendicular on sin(x) and sin(3x), in the form of:

$$1 + c_1 sin(x) + c_3 sin(3x)$$

If we take a look in the notes, we notice just below figure 8.1, that $u - pr_v(u)$, is perpendicular on v. If we apply this logic to our formula, we get that

$$1 - \left(\frac{4}{\pi}sin(x) + \frac{4}{3\pi}sin(3x)\right)$$
 is perpendicular on $sin(x)$ and $sin(3x)$

Now we want to do this for sin(2x) and sin(4x) (The remaining functions in the sin(kx) with k = 5), which means that we have to prove the following:

$$\langle 1 - \frac{4}{\pi} \sin(x) + \frac{4}{3\pi} \sin(3x), \sin(kx) \rangle = 0, \text{ for } k \in \{2, 4\}$$

If we apply the definitions from 13.1 in the notes, we get:

$$\langle 1, \sin(kx) \rangle - \frac{4}{\pi} \langle \sin(x), \sin(kx) \rangle - \frac{4}{3\pi} \langle \sin(3x), \sin(kx) \rangle = 0$$

From here, we simply reuse our knowledge, gained in this assignment. For the second and third part, of the equation, we know that this is 0 and 0, based on assignment a:

$$\langle 1, \sin(kx) \rangle - \frac{4}{\pi} 0 - \frac{4}{3\pi} 0 = 0$$

For the left side, we already know that if n is even, which it is, the inner-product then results in 0:

$$0 - \frac{4}{\pi}0 - \frac{4}{3\pi}0 = 0$$
$$0 = 0$$

D Actual python?

In this part of the assignment, we turn our nose to python, to help us with an approximation of:

$$f(x) = 1 - e^{-x} \quad \text{for } 0 \le x \le \pi.$$

Our answer includes elements from chapter 13.2, and 13.3, from the notes. The formula 13.4 is used as a base for this code:

[87]: import numpy as np

```
x, h = np.linspace(0, np.pi, 20, retstep=True)
# Creating the vector of sin(x)
base = sinGen(np.ones_like(x))
# Shorthand syntax for the function f
f = lambda x: 1-(np.e**-x)
# Returns the vector sin(m*x)
def sinGen(lin, m = 1):
    return np.vectorize(lambda k: (np.sin(m*k)))(f_lin)
# Calculating the inner product of the given f-function, over given space, with
→the given vector g
def inner_product(f, g, x):
    return np.dot(np.vectorize(f)(x), g)
# Calculating the projection of f, onto the span of \{\sin(x), \sin(2x), \ldots, \rfloor
 \hookrightarrow sin((k-1)x)
def proj(f, k, x):
    out = (inner_product(f, base, x)/ np.dot(base, base) * base)
    for m in range(2, k):
        out += (inner_product(f, sinGen(x, m), x)/ np.dot(np.sin(m*x), np.
 \Rightarrowsin(m*x)) * np.sin(m*x))
    return out
# Plotting the approximation, with the original function f
fig, ax = plt.subplots(figsize=(gridWidth,gridHeight))
ax.set_aspect('equal')
plt.grid()
ax.plot(x, f(x))
ax.plot(x, proj(f, 5, x))
```

[87]: [<matplotlib.lines.Line2D at 0x11620ba60>]

