

# GATE ASSIGNMENT 4

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Download all python codes from

[https://github.com/AmulyaTallamraju/EE3900/blob/main/GATE\\_Assignment-4/codes/GATE\\_Assignment-4.py](https://github.com/AmulyaTallamraju/EE3900/blob/main/GATE_Assignment-4/codes/GATE_Assignment-4.py)

and latex-tikz codes from

[https://github.com/AmulyaTallamraju/EE3900/blob/main/GATE\\_Assignment-4/GATE\\_Assignment-4.tex](https://github.com/AmulyaTallamraju/EE3900/blob/main/GATE_Assignment-4/GATE_Assignment-4.tex)

Now delay the output by  $\delta$

$$y(t) = tx(t) \quad (2.0.11)$$

$$y_2(t) = y(t + \delta) \quad (2.0.12)$$

$$= (t + \delta)x(t + \delta) \quad (2.0.13)$$

Clearly  $y_1(t) \neq y_2(t)$ , therefore the system is not time-invariant

## 1 GATE EC 2000 Q.1.13

A system with an input  $x(t)$ , and output  $y(t)$  is described by the relation  $y(t) = tx(t)$ . The system is

- 1) linear and time-invariant
- 2) linear and time varying
- 3) non-linear and time-invariant
- 4) non-linear and time-varying

## 2 SOLUTION

Let  $x_1(t)$  and  $x_2(t)$  be two signals such that

$$y_1(t) = tx_1(t) \quad (2.0.1)$$

$$y_2(t) = tx_2(t) \quad (2.0.2)$$

Let

$$x(t) = \alpha x_1(t) + \beta x_2(t) \quad (2.0.3)$$

$$y(t) = tx(t) \quad (2.0.4)$$

$$= t(\alpha x_1(t) + \beta x_2(t)) \quad (2.0.5)$$

$$= \alpha y_1(t) + \beta y_2(t) \quad (2.0.6)$$

Thus, the system is linear. Let there be a delay of  $\delta$  in the input signal

$$x_d(t) = x(t + \delta) \quad (2.0.7)$$

$$y(t) = tx(t) \quad (2.0.8)$$

$$y_1(t) = tx_d(t) \quad (2.0.9)$$

$$= tx(t + \delta) \quad (2.0.10)$$

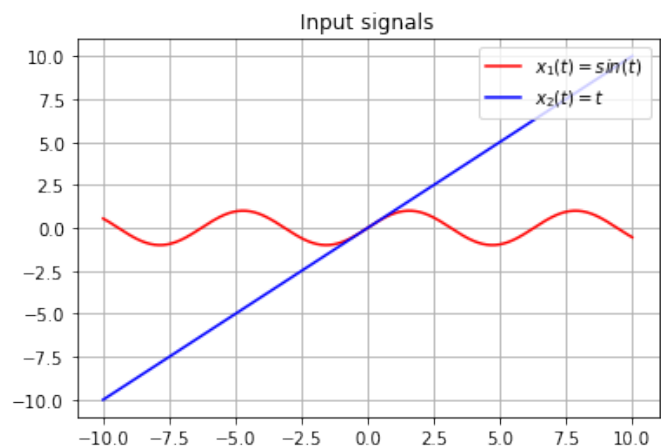


Fig. 4:  $x_1(t) = \sin t$  and  $x_2(t) = t$

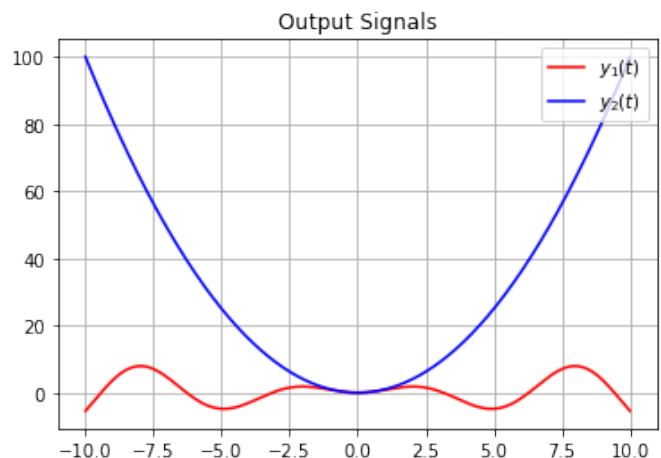


Fig. 4:  $y_1(t)$  and  $y_2(t)$

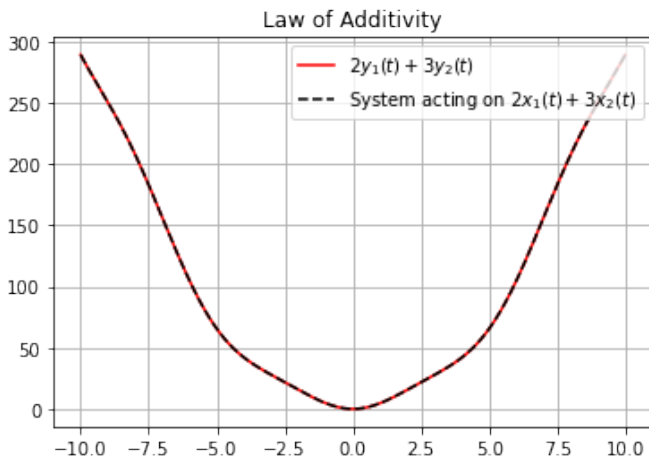


Fig. 4: The system obeys the law of superposition and hence is linear

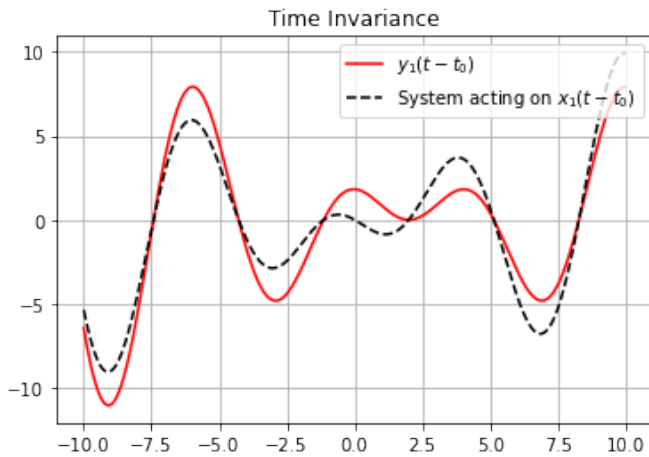


Fig. 4: Here delay in the input signal does not directly relate to a delay in the output signal. Hence, the system is not time invariant.