ASSIGNMENT

Task- Create a todo class with some properties, objects using switch -→initally it should be nullable, also use exception in it

```
class Todo(
  var id: Int?,
  var title: String?,
  var description: String?,
  var status: TodoStatus?
){
  init {
   // Check if id is null, throw IllegalArgumentException if null
    if (id == null) {
     throw IllegalArgumentException("Todo id must not be null")
   }
 }
}
enum class TodoStatus {
  TODO,
  IN_PROGRESS,
  DONE
}
fun main() {
  // Creating a Todo object with nullable properties
```

```
val todo1 = Todo(1, "Complete assignment", "Finish the Kotlin assignment",
TodoStatus.TODO)

val todo2 = Todo(2, "Study for exam", null, TodoStatus.IN_PROGRESS) // description is
nullable

// Uncomment below to see the exception being thrown

// val todo3 = Todo(null, "Test", "This should throw an exception", TodoStatus.DONE)

// Accessing properties of todo objects

println("Todo 1: ${todo1.title} - ${todo1.description ?: "No description"} - Status:
${todo1.status}")

println("Todo 2: ${todo2.title} - ${todo2.description ?: "No description"} - Status:
${todo2.status}")
```

}