

include/Utils/C20Buffers.hpp

```
graph TD; A[include/Utils/C20Buffers.hpp] --> B[vector]; A --> C[memory];
```

A diagram illustrating the structure of the `include/Utils/C20Buffers.hpp` file. The file name is shown in a grey box at the top. Two blue arrows point from the bottom of this box to two separate white boxes below it, labeled `vector` and `memory`.

vector

memory