

include/CANDY/CANDYObject.h

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graph TD; A[include/CANDY/CANDYObject.h] --> B[string]; A --> C[vector]; A --> D[memory];
```

A diagram showing a header file 'include/CANDY/CANDYObject.h' at the top, with three blue arrows pointing down to three separate boxes labeled 'string', 'vector', and 'memory'.

string

vector

memory