

**CODE 1** Fichier de configuration

```

<?xml version="1.0"?>
<opencv_storage>

  <!-- ##### Object ##### -->
  <object>
    <obj>data/objects/biggy/biggy.obj</obj>
    <spheres>data/objects/biggy/biggy.obj.spheres</spheres>
    <scale>1.0</scale>
  </object>
  <!-- ##### Devices options ##### -->
  <devices>
    <front>
      <enable>on</enable>          <!-- on / off          -->
      <id>0</id>                   <!-- [int] / auto / manual -->
      <params>data/params/logitech.xml</params>
    </front>
    <back>
      <enable>on</enable>          <!-- on / off          -->
      <id>1</id>                   <!-- [int] / auto / manual -->
      <params>data/params/c910-fisheye.xml</params>
    </back>
  </devices>
  <!-- ##### Markers description ##### -->
  <markers>
    <size>6.0</size>
    <scale>0.786667</scale>
  </markers>
  <!-- ##### General parameters of the application ##### -->
  <generalParameters>
    <verbose>2</verbose>          <!-- [int] / off / low / high -->
    <defaultValues>
      <brightness>128</brightness> <!-- -1 for auto          -->
      <gain>64</gain>               <!-- -1 for auto          -->
      <persistency>10</persistency>
    </defaultValues>
    <envmap>
      <path>data/envmap/%03d.jpg</path> <!-- [path] / empty for clean -->
      <build>on</build>               <!-- on / off              -->
      <size>512 512</size>
      <dual>off</dual>                <!-- on / off              -->
    </envmap>
    <localisation>
      <type>dynamic</type>           <!-- dynamic / debug        -->
      <size>400.0</size>            <!-- [float] (0 for infinity) -->
    </localisation>
    <rendering>
      <background>on</background>    <!-- on / off              -->
      <scene>on</scene>             <!-- on / off              -->
      <view>off</view>              <!-- on / off              -->
    </rendering>
    <modules>
      <scanner>install/share/libscanner_zbar.so</scanner>
      <video>install/share/libvideodevice_uvc.so</video>
    </modules>
  </generalParameters>
</opencv_storage>

```