

Slide 11.7: Java source code: SigninActivity.java

Slide 11.9: Java source code: SigninActivity.java (cont.)

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# Java Source Code: SigninActivity.java

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## Line 04: `import android.os.AsyncTask;`

It allows to perform background operations and publish results on the UI thread without having to manipulate threads and/or handlers. An asynchronous task is defined by 3 generic types: [Params](#), [Progress](#), and [Result](#), and 4 steps: [onPreExecute](#), [doInBackground](#), [onProgressUpdate](#), and [onPostExecute](#).

## Line 06: `import java.net.URL;`

It represents a Uniform Resource Locator, a pointer to a “resource” on the World Wide Web.

## Line 07: `import java.net.URLConnection;`

It is the superclass of all classes that represent a communications link between the application and a URL.

## Line 08: `import java.net.URLEncoder;`

It is a utility class for HTML form encoding, which converts characters into a format that can be transmitted over the Internet. For example, using UTF-8 as the encoding scheme the string

The string `ü@foo-bar`

would get converted to

`The+string+%C3%BC%40foo-bar`

because in UTF-8 the character `ü` is encoded as two bytes `C3` (hex) and `BC` (hex), and the character `@` is encoded as one byte `40` (hex).

## Line 09: `import BufferedReader;`

Reads text from a character-input stream, buffering characters so as to provide for the efficient reading of characters, arrays, and lines.

Server/app/src/main/java/com/wenchen/server/SigninActivity.java

```

01 package com.wenchen.server;
02
03 import android.content.Context;
04 import android.os.AsyncTask;
05 import android.widget.TextView;
06 import java.net.URL;
07 import java.net.URLConnection;
08 import java.net.URLEncoder;
09 import java.io.BufferedReader;
10 import java.io.InputStreamReader;
11 import java.io.OutputStreamWriter;
12
13 public class SigninActivity extends AsyncTask<String, Void, String> {
14     private TextView statusField, roleField;
15     private Context context;
16     private int byGetOrPost = 0;
17
18     // Flag 0 means GET and 1 means POST. (By default it is GET.)
19     public SigninActivity( Context context, TextView statusField, TextView roleField,
20 int flag ) {
21         this.context = context;
22         this.statusField = statusField;
23         this.roleField = roleField;
24         byGetOrPost = flag;
25     }
26
27     protected void onPreExecute( ) { }
28
29     @Override
30     protected String doInBackground( String... arg0 ) {
31         try {
32             String username = (String) arg0[0];
33             String password = (String) arg0[1];
34             String link = "http://wenchen.cs.und.edu/course/457/11/Android/";
35
36             // Complete the URL.
37             if ( byGetOrPost == 0 ) { // Get method
38                 link += "login_get.php";
39                 link += "?username=" + URLEncoder.encode( username, "UTF-8" );
40                 link += "&password=" + URLEncoder.encode( password, "UTF-8" );
41             }
42             else { // Post method
43                 link += "login_post.php";
44             }
45
46             // Connect to the server.
47             URL url = new URL( link );
48             URLConnection conn = url.openConnection( );
49             conn.setDoOutput( true );
50
51             // Send the arguments via standard output for the POST method.
52             if ( byGetOrPost == 1 ) { // Post method
53                 String data = URLEncoder.encode( "username", "UTF-8" ) + "=";
54                 data += URLEncoder.encode( username, "UTF-8" ) + "&";
55                 data += URLEncoder.encode( "password", "UTF-8" ) + "=";
56                 data += URLEncoder.encode( password, "UTF-8" );
57             }
58         }
59     }
60 }

```

```
56     OutputStreamWriter wr = new OutputStreamWriter(  
57         conn.getOutputStream( ) );  
58     wr.write( data );  
59     wr.flush( );  
60 }  
61  
62 // Read server response.  
63 BufferedReader reader = new BufferedReader(  
64     new InputStreamReader( conn.getInputStream( ) ));  
65 StringBuilder sb = new StringBuilder( );  
66 String line = null;  
67 while (( line = reader.readLine( ) ) != null ) {  
68     sb.append( line );  
69     break;  
70 }  
71 return sb.toString( );  
72 }  
73 catch( Exception e ) {  
74     return new String( "Exception: " + e.getMessage( ) );  
75 }  
76 }  
77  
78 @Override  
79 protected void onPostExecute( String result ) {  
80     this.statusField.setText( "Login Successful" );  
81     this.roleField.setText ( result );  
82 }  
83 }
```

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