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SigninActivity.java (Cont.)

Line 29: protected String doInBackground(String... arg0) {

It invoked on the background thread immediately after <u>onPreExecute</u> finishes executing. This step is used to perform background computation that can take a long time. The specified parameters are the parameters passed to <u>execute(Params...)</u> by the caller of this task. The result of the computation must be returned by this step and will be passed back to the last step.

Line 38: <u>URLEncoder.encode</u>(username, "UTF-8");

Translates a string into <u>application/x-www-form-urlencoded</u> format using the specific encoding scheme <u>UTF-8</u>.

Line 47: <u>URLConnection</u> conn = url.<u>openConnection()</u>;

Returns a URLConnection instance that represents a connection to the remote object referred to by the URL.

Line 48: conn.setDoOutput(true);

Sets the value of the <u>doOutput</u> field for this <u>URLConnection</u> to the specified value. A URL connection can be used for input and/or output. Set the DoOutput flag to true if you intend to use the URL connection for output, false if not. The default is false.

Line 57: conn.getOutputStream());

It returns an output stream that writes to this connection.

Line 59: wr.flush();

Flushes the stream and forces any buffered output to be written out.

Line 79: protected void onPostExecute(String result) {

Runs on the UI thread after doInBackground (Params...). The specified result is the value returned by doInBackground(Params...).

Server/app/src/main/java/com/wenchen/server/SigninActivity.java

```
package com.wenchen.server;
02
03
   import android.content.Context;
04 import android.os.AsyncTask;
   import android.widget.TextView;
   import java.net.URL;
07
   import java.net.URLConnection;
08 import java.net.URLEncoder;
   import java.io.BufferedReader;
   import java.io.InputStreamReader;
11
   import java.io.OutputStreamWriter;
12
   public class SigninActivity extends AsyncTask<String, Void, String> {
13
14
      private TextView statusField, roleField;
15
      private Context context;
16
      private int byGetOrPost = 0;
17
18
      // Flag 0 means GET and 1 means POST. (By default it is GET.)
19
      public SigninActivity( Context context, TextView statusField, TextView roleField,
    int flag ) {
20
        this.context
                         = context;
21
        this.statusField = statusField;
22
        this.roleField = roleField;
23
        bvGetOrPost
                         = flag;
24
      }
25
26
      protected void onPreExecute( ) { }
27
28
      @Override
29
      protected String doInBackground( String... arg0 ) {
30
31
          String username = (String) arg0[0];
32
          String password = (String) arg0[1];
33
          String link
                          = "http://wenchen.cs.und.edu/course/457/11/Android/";
34
35
          // Complete the URL.
          if ( byGetOrPost == 0 ) { // Get method
36
37
            link += "login_get.php";
            link += "?username=" + URLEncoder.encode( username, "UTF-8" );
38
            link += "&password=" + URLEncoder.encode( password, "UTF-8" );
39
40
41
          else { // Post method
42
            link += "login_post.php";
43
44
45
          // Connect to the server.
          URL url = new URL( link );
47
          URLConnection conn = url.openConnection( );
48
          conn.setDoOutput( true );
49
50
          // Send the arguments via standard output for the POST method.
51
          if ( byGetOrPost == 1 ) { // Post method
            String data = URLEncoder.encode( "username", "UTF-8" ) + "=";
52
                   data += URLEncoder.encode( username,
                                                           "UTF-8" ) + "&";
```

```
data += URLEncoder.encode( "password", "UTF-8" ) + "=";
54
                                                           "UTF-8" );
                   data += URLEncoder.encode( password,
55
56
            OutputStreamWriter wr = new OutputStreamWriter(
57
              conn.getOutputStream( ) );
58
            wr.write( data );
59
            wr.flush( );
60
          }
61
62
          // Read server response.
63
          BufferedReader reader = new BufferedReader(
            new InputStreamReader( conn.getInputStream( ) ));
64
65
          StringBuilder sb = new StringBuilder( );
                      line = null;
66
67
          while (( line = reader.readLine( ) ) != null ) {
68
            sb.append( line );
69
            break;
70
          }
71
          return sb.toString( );
72
73
        catch( Exception e ) {
          return new String( "Exception: " + e.getMessage( ) );
74
75
76
      }
77
78
      @Override
79
      protected void onPostExecute( String result ) {
80
        this.statusField.setText( "Login Successful" );
81
        this.roleField.setText ( result );
82
83 }
```

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