TESLA ICE ZHANG

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EDUCATION

ChengDu Foreign Languages School (CDFLS), Chengdu, China

2015.9 - Present

EXPERIENCE

FriceEngine https://icela.github.io/

A multilingual, natively-written, easy-to-use game engine series.

- Based on life cycle / utility APIs, based on each languages' built-in GUI framework, easy to install.
- GitHub issue / milestone are used as task / version managing tools, nice changelogs.
- A JavaFX-based drag-and-drop GUI designer, generates multilingual codes for each language.

Lice language

https://github.com/lice-lang/lice

A scalable programming language running on JVM.

- Support lambdas and lazy (call by need) / macro (call by name) / strict (call by value).
- About one-twentieth of Java's (Hotspot 8u151) performance in benchmark, and can perfectly interact with JVM languages, work with Java's built-in script engine.
- Provided JetBrains IDE plugin supporting semantics-based highlightings, error checkings, completions, jump-to-definition, renaming, eval and replace, quick fixes, etc.
- Provided a command-line REPL with GHCi-style code completion and colored output.

Kt2Dart https://github.com/ice1000/Kt2Dart

A transpiler that converts Kotlin codes into Dart, written in Haskell.

julia-intellij
https://github.com/ice1000/julia-intellij

Julia plugin for JetBrains IDE, works with all JetBrains products.

- Semantics-based highlighting, error checking, quick fixes, completions, special input mode for unicode symbols.
- Support existing tools like DocumentFormat.jl, provide config file highlighting, completions and linter.
- Provides a visual package manager that wraps the built-in one.
- Integration with other plugins, like provide Markdown highlighting for doc strings.

1 kyu on CodeWars, ranked #32 on the whole site, primarily in Haskell

Aug. 2017

SKILLS

- **Programming Languages**: **multilingual, not limited to any specific language**, and especially experienced in Java/Kotlin/Dart/C#/Haskell/Agda
- Compilers: familiar with LLVM IR (and LLVMSharp), optimizations, closure convertions, etc.
- Kotlin: 2 years of experience, 4 projects in Awesome Kotlin
- Agda: understand type-level programming and formal verifications
- JetBrains MPS: 1 years of experience, understand Language-Oriented Programming concepts and usage
- **IDE Toolings**: **1 years of experience**, Familiar with the IntelliJ Platform infrastructure, with some experience with Eclipse
- Mobile developing: 2 years of experience, Android, Fuchsia (Flutter)
- Editors: can adapt to any editors, normally use JetBrains IDEs, Emacs, Notepad++

i Miscellaneous

Blog: http://ice1000.org/

- Opensource contributions: http://ice1000.org/opensource-contributions/ provide bug fix / new features to organizations like **Microsoft**, **JetBrains**, **shields.io**, **Ruby**, etc.
- StackOverflow: http://stackoverflow.com/users/7083401/ice1000 also active on other StackExchange sites
- Languages: English fluent (TOEFL 100), Chinese native speaker
- Get the newest version of this resume: https://tinyurl.com/y8xdlfug