

# User-defined events and listeners

```
// Listen for the event
document.addEventListener( 'myEvent', function(e) {
    ...
});
```

```
// Dispatch the event
document.dispatchEvent(new Event( 'myEvent' ));
```

# Custom events

```
// Listen for the custom event
document.addEventListener('onSomething', function(e) {
    console.log(e.detail);
});
```

```
// Dispatch the custom event
document.dispatchEvent(new CustomEvent('onSomething',
{ detail: 'Hello World!' }));
```