



# STRATHMORE UNIVERSITY

## SCHOOL OF ENGINEERING AND COMPUTER SCIENCE

### CONTINUOUS ASSESMENT TESTS - MOBILE APPLICATION PROGRAMING

PROJECT TITLE: .....

STUDENTS(PRESENT)

Student 1	Student 2	Student 3	Student 4	Student 5

#	Segment	Marking Point	Maximum Possible	Score	Remarks
CAT 1					
1	Problem Statement (5mks)	• General Project Description	1		
		• Solution Provided	2		
		• Value addition provided by the proposed solution	2		
2	Database Design (5mks)	• Database Design/Structure	2.5		
		• Models (Classes)	2.5		
3	Functionality (10mks)	• Core application functionality	5		
		• Non-Functional Requirements	3		
		• Functionality Completion (%)	2		
CAT 2					
4	UI/UX (7mks)	• Consistency (UI components)	1		
		• Colour Scheming	1		
		• Ease of Use	2		
		• Navigation	3		
5	Code Structure (8mks)	• Understanding of the code	3		
		• Code Structure and Dependency Management	3		
		• Test Cases	2		
6	Presentation (6mks)	• Team effort	2		
		• Overall Presentation	2		
		• Ability to answer questions posed to the team	2		
TOTAL SCORE			40mks		