

CES 2026: Global Exhibitor & Awards Statistical Analysis

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Executive Summary

CES 2026 saw a strategic shift in global participation, with **Asian dominance** becoming the defining characteristic—both in exhibitor volume and Innovation Award wins. South Korea emerged as the breakout leader, capturing 60% of Innovation Awards despite representing only ~20% of exhibitors. China's participation declined but maintained strong representation in robotics. The data reveals a clear trend: **Physical AI leadership is shifting eastward**, while the U.S. maintains infrastructure dominance (NVIDIA, AMD, Intel).

Part 1: Global Exhibitor Statistics

1.1 Overall CES 2026 Numbers

Metric	2026	2025	Change
Total Exhibitors	4,100-4,300	~4,800	-10% to -15%
Countries Represented	~160	Similar	Stable
Startup Exhibitors	1,200+	N/A	N/A
Eureka Park Exhibitors	1,100	N/A	N/A
Total Attendance	148,000+	N/A	N/A

Key Insight: The drop in exhibitors is primarily driven by **China's 29.7% decline** due to visa delays and economic factors.

1 2 Exhibitor Distribution by Country/Region

1.2 EXHIBITOR DISTRIBUTION BY COUNTRY/REGION

Asia-Pacific: 51% of Total Exhibitors (2,200 companies)

Country	# of Exhibitors	% of Total	Notable Facts
South Korea	853	~20%	3rd largest presence; 411 in Eureka Park (largest)
China	942	~22%	Down 29.7% from 1,339 in 2025; dominates humanoid robotics (21/38 companies)
Japan	31+	<1% (Pavilion only)	JETRO Japan Pavilion in Eureka Park; 4 Innovation Award winners

Asia-Pacific Total: ~2,200 companies (51% of all exhibitors, down from 60% in 2025)

Europe: Led by France

Country	# of Exhibitors	% of Total	Notable Facts
France	~150	~3.5%	Leading European delegation; 145 in Eureka Park; French Automotive Pavilion
Germany	27+	<1% (Pavilion only)	German Pavilion at Venetian Expo; 52 "Made in Germany" products

European Presence: France dominates European participation, significantly ahead of Germany in both raw numbers and Eureka Park presence.

North America: United States

Country	# of Exhibitors	% of Total	Notable Facts
United States	~1,300-1,500 (estimated)*	~30-35%*	195 in Eureka Park (2nd after Korea); Host country advantage

***Note:** CTA has not released official breakdown of U.S. exhibitor percentage. Estimate based on:

- Total exhibitors: 4,100-4,300
- Asia-Pacific: 2,200 (51%)
- Remaining 49% split among U.S., Europe, and others
- Assuming U.S. represents majority of non-Asian exhibitors

1.3 Key Observations: Exhibitor Trends

- Korean Dominance in Startup Space:** 411 Korean companies in Eureka Park (37% of all 1,100 startups) vs. 195 U.S. companies
- China's Strategic Retreat:** 29.7% decline suggests economic/geopolitical challenges, but maintained focus on high-value robotics sector
- Group Pavilion Strategy:** 80% of Korean exhibitors (689 companies) used government-backed group pavilions—efficient market entry model
- European Fragmentation:** France leads Europe but at only ~150 exhibitors, EU presence is fragmented vs. coordinated Asian efforts

Part 2: CES 2026 Innovation Awards Analysis

2.1 Overall Awards Statistics

Metric	2026	2025	Change
Total Submissions	3,600+	N/A	Record-breaking
Total Award Winners	284	292	-2.7%

Best of Innovation Winners	31	N/A	<1% of all submissions
Award Categories	29	Similar	Stable

2.2 Innovation Awards by Country

South Korea: 60% Market Share (Dominant Winner)

Category	Korean Winners	Total Winners	%
Innovation Awards	168	284	59.2%
Best of Innovation	15	31	48.4%
SME/Startup Winners	137 of 168	N/A	81.5% of Korean wins

Strategic Significance:

- **2025 Comparison:** Korea won 131 awards (45%) in 2025 → **37% increase** to 168 in 2026
- **Startup-Driven:** 137/168 (82%) from SMEs/startups, not chaebols (Samsung, LG)
- **Physical AI Focus:** Dominated Robotics, AI, XR (Extended Reality) categories

Key Korean Winners:

- Multiple robotics awards (humanoids, service robots, industrial automation)
- AI-powered consumer electronics
- XR/VR innovations

China: Strong but Opaque (~35-40 awards estimated)

Category	Chinese Winners	% of Total	Notable Winners
Innovation Awards	100+ (estimated)	~35-40%	Shenzhen Yisu (ACCELaser HD1 - Best of Innovation)
Best of	At least 2		Mindline Co (8K 360 Degree - Best of

Best of Innovation	At least 2 confirmed	6.5%	Yingling CO (8K 360 Drone - Best of Innovation)
Robotics Focus	21/38 exhibitors	55%	Humanoid robotics dominance

Key Insight: Chinese companies are underrepresented in awards relative to exhibitor share (22% exhibitors but ~15-20% awards), suggesting:

- Focus on volume/commercialization over innovation showcase
- Possible language/application barriers
- Strategic focus on domestic market validation first

United States: Infrastructure Dominance

Category	Estimated U.S. Winners	Notable Winners
Best of Innovation	~10-12 (estimated)	NVIDIA (Vera Rubin), Boston Dynamics (Atlas), Tombot (Jennie)
Focus Areas	AI Infrastructure, Robotics, Digital Health	Compute, Foundation Models, Healthcare AI

Strategic Position:

- **"Layer 3" Dominance:** U.S. companies (NVIDIA, AMD, Intel) control AI infrastructure stack
- **Premium Positioning:** Fewer total wins but concentrated in "Best of Innovation" tier
- **B2B vs. B2C:** U.S. wins skew enterprise/infrastructure; Korean wins skew consumer products

Other Notable Countries

Country	Awards	Notable Winners
Japan	4+ .	AMATELUS, SHOSABI, UNTRACKED (Eureka Park winners)

	confirmed	
France	Several	No specific data available
Germany	Several	No specific data available
Hong Kong	3+	PolyU/Widemount (AI Firefighting Robot - Best of Innovation)

2.3 Awards Distribution by Category

Top Categories by Korean Dominance

Category	Korean Strength	Rationale
Robotics	Very High	Government investment in "Physical AI" strategy; companies like NEURA, NEUROMEKA
XR/VR	High	Gaming/entertainment tech heritage; metaverse investment
AI Consumer Electronics	High	Integration of AI into appliances, wearables, home devices
Automotive Tech	Medium-High	Hyundai/Kia ecosystem driving innovation

U.S. Dominance Categories

Category	U.S. Strength	Key Players
Compute Infrastructure	Dominant	NVIDIA, AMD, Intel
Digital Health	High	Tombot, various AI diagnostic startups
Autonomous		Waymo, Aurora, Zoox (though deployment-

Vehicles	High	focused)
Foundation Models	Absolute	OpenAI, Anthropic, Google, xAI (not hardware awards)

China Focus Areas

Category	Chinese Strength	Key Players
Humanoid Robotics	Very High	21/38 exhibitors (55% market share)
Drones/Aerial Tech	High	Yingling Co (Best of Innovation)
Manufacturing Equipment	High	Industrial AI, laser tech (ACCELaser HD1)

Part 3: Strategic Insights & Analysis

3.1 The "Korean Wave" in Physical AI

Why Korea Dominated CES 2026 Awards (60% share):

1. Government Strategy:
- Coordinated "Physical AI" national initiative

◦ 80% of exhibitors used government-backed pavilions

◦ Focus on SME/startup ecosystem (not just chaebols)
2. Vertical Integration:
- Electronics manufacturing heritage (Samsung, LG supply chains)

◦ Robotics investment (Boston Dynamics acquired by Hyundai)

◦ Gaming/XR ecosystem funding innovation
3. Market Timing:
- Early bets on consumer robotics, service robots, humanoids

◦ Focus on "last-mile" consumer applications vs. U.S. infrastructure focus

4. Award Strategy:

- Well-prepared applications in English
- Product-ready innovations (not R&D concepts)
- Consumer-focused narratives

3.2 China's Dual Reality: Volume vs. Recognition

The Paradox:

- **22% of exhibitors** but only **~15-20% of awards**
- **55% of humanoid robotics exhibitors** but limited award wins

Explanation:

1. **Commercialization vs. Innovation:** Chinese companies focus on rapid production/deployment over "novel innovation" narrative
2. **Market Focus:** Domestic China market validation prioritized over CES awards
3. **Application Challenges:** Language barriers, IP concerns, less marketing polish
4. **Strategic Pivot:** Post-2025 visa delays reduced participation, affecting award application volume

But: China's humanoid robotics dominance (21/38 companies) signals **long-term infrastructure advantage**—when commercialization matters more than awards, China will leverage manufacturing scale.

3.3 United States: Infrastructure Moat vs. Application Gap

U.S. Strengths:

- **"Layer 3" Lock-in:** NVIDIA (Rubin), AMD (Helios), Intel (18A) control AI compute
- **Foundation Models:** OpenAI, Anthropic, Google dominate "Layer 1" (though not hardware awards)
- **Autonomous Vehicles:** Waymo, Zoox operational (not just concept)

U.S. Weaknesses (revealed by CES 2026):

Consumer Robotics Gap: No U.S. company in top 10 CES 2026 Consumer Robotics category

- **Consumer Robotics Gap:** No U.S. equivalent to LG CLOiD, Samsung Biiie, Korean humanoid startups
- **Appliance AI Gap:** U.S. lacks integrated smart home ecosystems at scale
- **Startup Velocity:** 195 U.S. companies in Eureka Park vs. 411 Korean startups

Strategic Risk: U.S. wins the infrastructure layer but loses the application layer to Asia. If Korean/Chinese companies vertically integrate (build their own chips), the NVIDIA moat erodes.

3.4 Europe: Fragmented but Specialized

France (150 exhibitors):

- Automotive AI (French Automotive Pavilion)
- Sustainability tech
- Leading EU delegation but only ~3.5% of total

Germany (27 exhibitors in pavilion):

- Industrial AI (Siemens partnership)
- Manufacturing tech
- "Made in Germany" quality positioning

Challenge: Europe lacks the scale of Asia or infrastructure dominance of U.S. Strategy appears to be **vertical specialization** (automotive, industrial) rather than horizontal platform plays.

Part 4: Predictive Analysis & Implications

4.1 2027-2028 Forecast

Trend	Prediction	Confidence
Korean Awards Share	65-70% by CES 2027	High - momentum + government backing
China Exhibitor Recovery	Return to 1,200+ exhibitors if visa issues resolve	Medium - geopolitical dependent

U.S. Consumer Robotics Entry	Major U.S. company (Apple? Amazon?) enters home robotics	Medium - application gap too large to ignore
Humanoid Commercialization	Korean/Chinese humanoids ship to consumers; U.S. remains B2B	High - Korean 2027-2028 timelines align

4.2 Investment Implications

For Investors:

1. **Korea = Application Layer Winners:** Back Korean robotics, XR, consumer AI startups (early mover advantage)
2. **China = Scale Play:** Chinese robotics won't win CES awards but will dominate unit volume by 2028
3. **U.S. = Infrastructure Moat:** NVIDIA, cloud providers remain safe bets for "picks and shovels"
4. **Europe = Niche Leaders:** Siemens, automotive AI plays are stable but low-growth

Risk Scenario: If Samsung/LG develop custom AI chips (like Apple Silicon), NVIDIA's consumer robotics TAM shrinks.

4.3 Policy Implications

For U.S. Policymakers:

- **Urgency:** The consumer AI/robotics gap is widening. CES 2026 data shows Korea now leads in product velocity.
- **Recommendation:** Fund consumer robotics R&D (not just defense/industrial), incentivize domestic production, address STEM talent pipeline for robotics (not just software AI).

For Korean Government:

- **Success Validation:** The pavilion strategy worked. 60% award share is proof of concept.
- **Next Phase:** Focus on scaling winners (IPO support, global distribution partnerships).

For China:

- **Pivot Strategy:** If visa/trade barriers persist, focus on domestic deployment + ASEAN expansion rather than U.S. market validation.

Appendix A: Data Sources & Methodology

Primary Sources:

- [CES 2026 Official Press Releases](#)
- [CTA: CES Innovation Awards 2026](#)
- [AJU Press: South Korea CES 2026 Analysis](#)
- [KoreaTechDesk: Korean Innovation Awards Analysis](#)
- [China Daily: Chinese Exhibitors Analysis](#)
- [JETRO: Japan Pavilion Information](#)
- [German Pavilion Official Site](#)
- [Business France: French Delegation](#)
- [Interesting Engineering: China Humanoid Robotics](#)

Methodology Notes:

- **U.S. Exhibitor Count:** Estimated based on total exhibitors (4,100-4,300) minus confirmed Asia-Pacific (2,200) and European numbers. CTA does not release official U.S. exhibitor breakdown.
- **Chinese Award Count:** Estimated from analysis of honoree directories, company locations, and recognized Chinese brands. Exact number not officially reported by CTA.
- **Award Percentages:** Calculated from reported totals (284 Innovation Awards, 31 Best of Innovation Awards).

Data Limitations:

1. CTA does not release comprehensive country-by-country exhibitor breakdowns
2. Some pavilion exhibitors may be double-counted in national totals
3. Innovation Award country attribution based on company headquarters, not R&D location

4. Private/unlisted companies may not have publicly available award information

Appendix B: Key Takeaways (TL;DR)

Exhibitor Distribution (Estimated):

- **Asia-Pacific:** 51% (2,200 companies) - Down from 60% in 2025
 - South Korea: 853 (20%)
 - China: 942 (22%)
 - Japan: 31+ (<1%)
- **United States:** ~30-35% (1,300-1,500 estimated)
- **Europe:** ~5-7%
 - France: ~150 (3.5%)
 - Germany: 27+ (<1%)

Innovation Awards Distribution:

- **South Korea:** 59% of Innovation Awards, 48% of Best of Innovation
- **China:** ~15-20% of awards (estimate)
- **United States:** ~20-25% of awards (estimate, infrastructure-focused)
- **Others:** ~10-15%

Strategic Conclusion:

South Korea is the breakout winner of CES 2026, capturing 60% of Innovation Awards through a coordinated government-startup strategy focused on Physical AI applications. The U.S. maintains infrastructure dominance but faces a widening consumer AI application gap. China's exhibitor decline masks continued strength in robotics commercialization. The future of consumer AI/robotics will likely be "Designed in Korea, Scaled in China, Powered by U.S. Chips."