Face Processing in Video

Tác giả thứ nhất^{1,3}

Tác giả thứ 2²

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What?

We introduce a framework to process and retrieve faces in video, in which we have:

- Proposed a robust method to extract face-tracks in news video.
- Built the largest face database compare to current popular worldwide face databases.
- Evaluated several face-track matching methods.

Why?

- The human face is one of the most important objects in video since it provides rich information for spotting people of interest and is the basis for interpreting facts. Therefore, detecting and recognizing faces appearing in video are essential tasks of video indexing and retrieval applications.
- Most studies have focused on static images rather than large-scale and real video dataset.

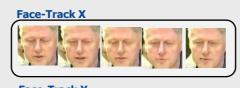
Overview

Face Detection















Description

1. Face Detection

- The face detector implemented in OpenCV based on Viola method was used for detecting frontal views of faces in every frame of our video sequences.
- A high threshold was used to reduce the number of false positives.



Figure 1. Detection results with a high threshold.

3. Face-Track Matching

Face-track matching is done by applying similarity estimation methods (e.g. Min-Min distance) on the feature space.

2. Face-Track Extraction

- We used Kanade–Lucas–Tomasi (KLT) method to create and track key/interest points between frames.
- The number of key points that pass through pairs of faces in consecutive frames was computed to make decision on grouping faces into
- face-tracks. Several treatments are proposed to handle tracking traps in news
- Yesh-frame detector.
- Adaptively generating key points.

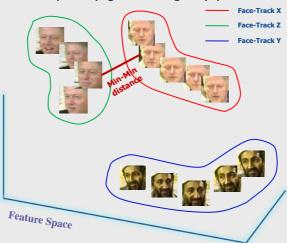
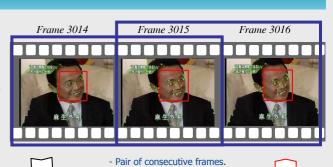
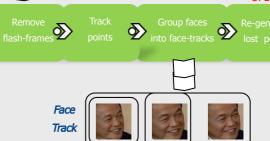


Figure 4. Apply Min-Min method for face-track matching.





- List of key points.

Input: - Face detection.

Figure 2. Process-flow of face tracker



Figure 3. Key/Interest points (plotted as green dots) in the left frame are tracked in the right frame. Small lines from green dots are motion of these points. Two faces in these frames share 22/23 points.

RESEARCH AND DEVELOP A DEEP LEARNING MODEL FOR DETECTING AND RECOGNIZING

HUMAN ACTION

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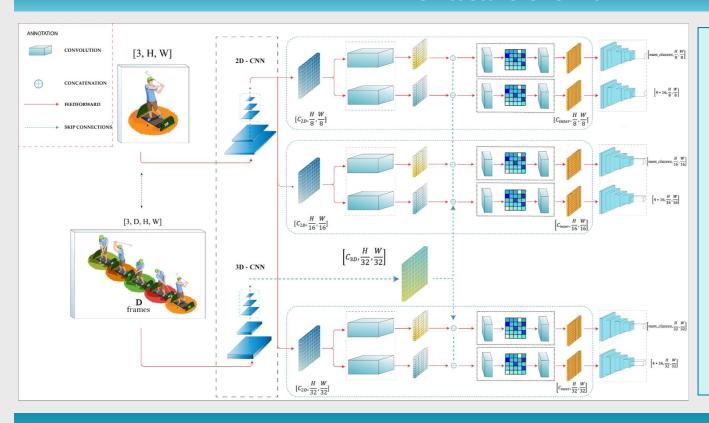
What is HADR?

In the field of computer vision, HADR (Human Action Detection and Recognition) is a task that requires models to detect (bounding box) and recognize (classify) human actions from a given short clip.

Why do we need bounding box?

- **Label**: Useful in video classification tasks, focusing on the general content of the video.
- **Starting + ending point:** Useful in tasks that require querying where a specific action occurs in the video.
- **Bounding box**: Meaningful in more specific query tasks (e.g., person A performing action B), effectively utilizing spatial information in each frame.

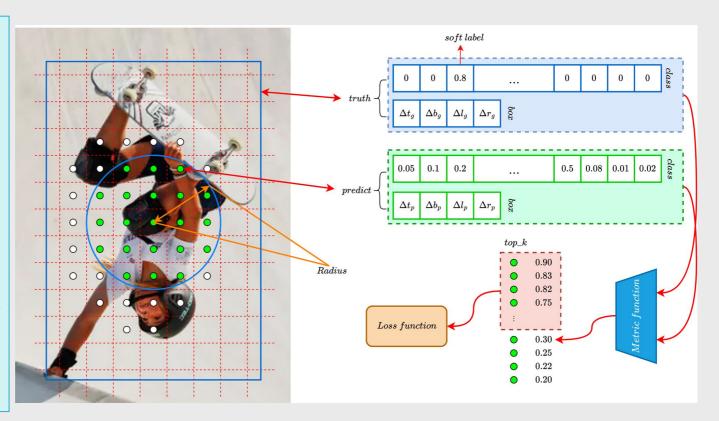
Architecture Overview



- **Backbone 2D**: Used to extract spatial features, we utilize YOLOv8
- Backbone 3D: Used to extract motion features over time, we utilize several available 3D backbones including I3D, ResNeXT.
- Neck: Enhancing the semantic features of the feature maps by leveraging the Feature Pyramid Network architecture.
- **Head:** Used to predict labels and bounding boxes, the output branch of the model.

Label Assignment

Illustrates in detail the pipeline of the label assignment stage. The candidates deemed eligible (green circles) must lie within the truth bounding box and be within a distance no greater than the radius R from the object's Subsequently, center. the candidates meeting the criteria are evaluated through a metric function, and only the top_k candidates with the highest metric considered are positive.



APPLYING SEGMENT ANYTHING MODEL FOR THREE-STAGE SEGMENT-BASED GRAY-SCALE IMAGE COLORIZATION

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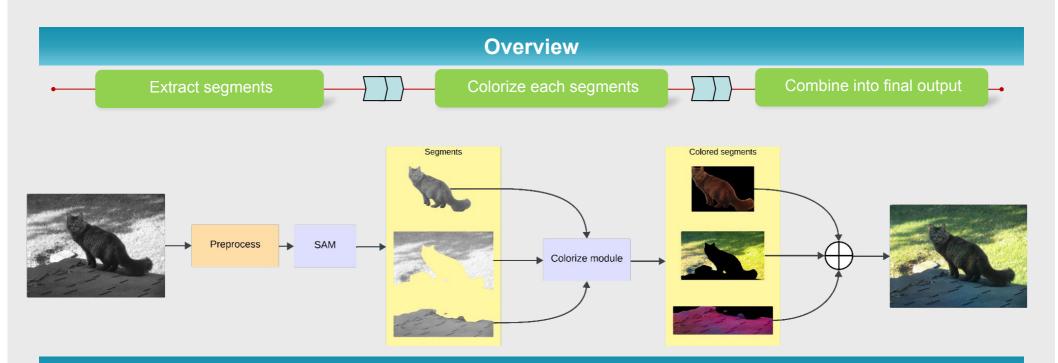
What?

We introduce new approach to colorize grayscale images:

- Proposed a pipeline to extract segments in grayscale images, color these segments and combine into output image with realistic color.
- Evaluated the pipeline performance on several benchmark and compare with existing methods.

Why?

- Segments are the cornerstone of an image and provide useful information if harnessed correctly. Existing methods mainly focused on pixels and the correlation between them and the whole image or local context but within a *fixed* area rather than a dynamic one.
- With the recent advance in segmentation methods (typically SAM), extracting segments can now be performed easily and therefore made this approach more viable.



Description

1. Extract segments

- We propose the Segment Anything Model for this stage for its robustness and computational efficiency.
- Define a maximum number of segments in order not to over-segmentation, leaving the pipeline with details too fine-grained to contain any useful information.

2. Colorize module

- We compare vision models with performance, speed and lightweight-ness as criteria.
- Select best models to experiment as implementation for this module.
- As of the aforementioned criteria, Stable Diffusion is a viable candidate.

3. Combine module

- This module is responsible for combining colored segments into the final result.
- We propose using a simple method (image matrix adding as one). However, this is an important component and will be experimented with more advanced methods

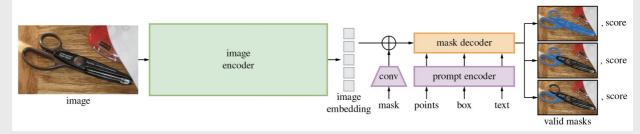


Figure 1. Segment Anything Model

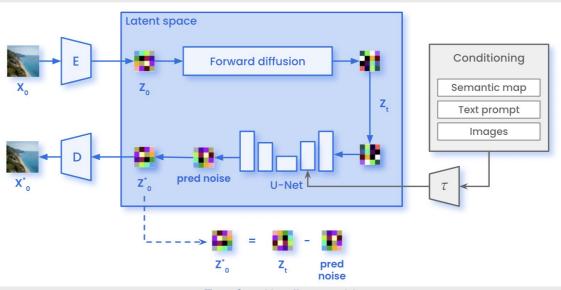


Figure 2. Stable Diffusion model.

Contextual anomaly detection in multivariate time series using graph neural network and multi-context attention mechanisms

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What?

We introduce a new method to detect anomalies in multivariate time series

- Combine GNN with multi-context attention mechanism
- Improve the performance of anomaly detection using attention mechanism to contextualize anomalies in different dimensions and time frames

Multi-Head Attention

Why?

- The anomaly detection is the most important problem in analyzing time series data
- Most approaches have focused on contextual anomaly detection on fixed dimensions and/or time frames

Overview A BC DEF A Anomalies Features and Context

Description

1. Graph Neural Network (GNN)

The Graph Neural Network is used to decompose time series data into nodes

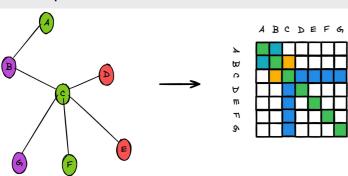


Figure 3. The GNN decompose data into nodes

2. Multi-context attention mechanism

The multi-context attention mechanism is used to learn the contextual data from the nodes in the network.

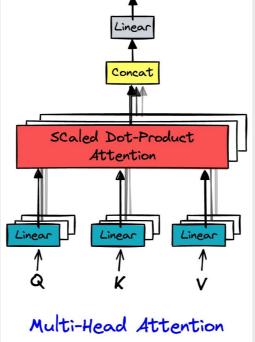
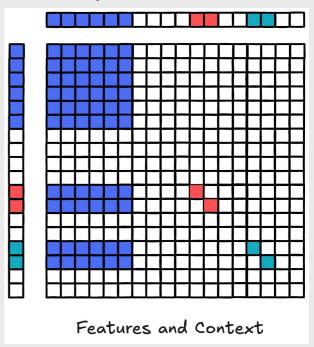


Figure 2 Multi-head Attention

3. Combine the context and the features

The output of attention mechanism then be combined into the final features result. This can be inputted into dense layer to reduce dimension



ENHANCING KNOWLEDGE DISTILLATION PERFORMANCE THROUGH ATTENTION TRANSFER FOR CLASSIFICATION TASKS.

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What?

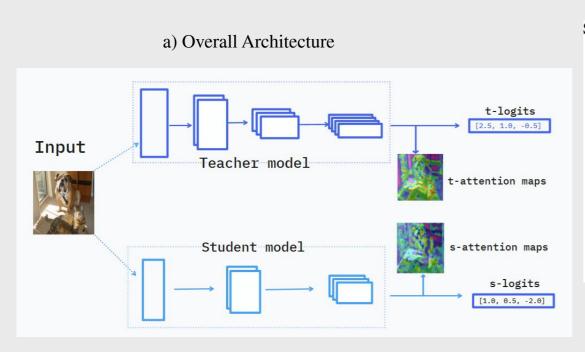
We introduce now approach to enhance performance for classification task in IoT device

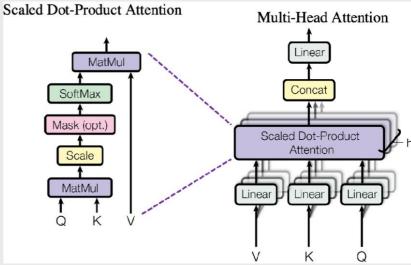
- Proposed a robust architecture combine Knowledge Distillation with Attention Transfer
- Evaluated the pipeline performance on several benchmark and compare with existing methods.

Why AT in Classification Tasks?

- Traditional KD limitations: In some cases, logits alone don't capture all the nuances of the data (e.g., spatial relationships in an image).
- AT advantage: By transferring attention maps, the student learns not just the output but also where and what the teacher is focusing on, leading to better generalization and accuracy.

Overview





b)Seft-attention mechanism

Description

- **1.Teacher Model**: Using **ResNet-50**, a large, pre-trained model as a source of knowledge transfer with attention maps extracted from intermediate layers using self-attention mechanism to highlight characteristic spatial regions and logits feature
- **2.Student Model**: **MobileNetV2**, Smaller, computationally efficient model is trained to:
 - Match the logits of the teacher using KL Divergence Loss.

$$L_{KD} = KL(Z_t||Z_s)$$

Aggregate loss function:

 Mimic the teacher's attention maps using Mean Squared Error (MSE) Loss.

$$L_{total} = \alpha L_{KD} + \beta L_{AT}$$

$$L_{AT} = MSE(A_t, A_s)$$

3.Outcome: The student achieves high performance with reduced size, making it suitable for deployment on devices with limited computational power.

DETECTING AND CLASSIFY CARS FROM IMAGES BY COMBINATION OF YOLO AND RESNET MODELS

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What?

- Building a car recognition method from images with data with inconsistent labels and annotated data from many different sources.
- Introducing a framework for handling inconsistent data using deep learning networks and hybrid models.
- Evaluate the effectiveness of the method with different data sets, comparing with current methods.

Why?

- Enhance the ability to automatically identify cars in traffic monitoring systems, parking lot management, or related applications.
- Currently, car image data often has inconsistent labels, causing difficulties in model training.
- The proposed method has the potential to overcome the disadvantages of traditional recognition systems and improve performance.

Overview

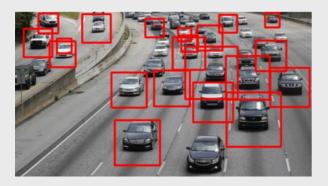
Detect cars from image

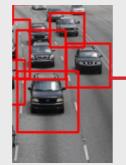


Cars data extraction

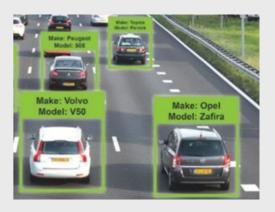


Return data of cars





- Body Type (sedan, SUV, hatchback, coupe)
- Logo/brand (Toyota, Honda, BMW, Mercedes-Benz, Ford)
- Color
- Dimensions & Proportions
- Windows & Doors Design
- Grille Design
- Headlights & Taillights



Description

1. Detect vehicles from images

The published solution approach uses deep learning models to automatically detect cars from images, even in data with minimal or missing labels.

By combining many advanced techniques, the system is capable of recognizing a variety of vehicles in different environmental conditions, including streets, parking lots and heavy traffic.

Use the YOLO (You Only Look Once) model:

The YOLO model enables real-time object detection with high speed and good accuracy. This is an ideal choice for vehicle identification in traffic monitoring systems thanks to its ability to process frames continuously and detect multiple vehicles at the same time on crowded traffic routes.

2. Extract data from vehicle

After detecting the vehicle, the system extracts relevant detailed information, including model (sedan, SUV, coupe), brand such as Toyota, Honda, BMW..., size, proportion, window design, grille and headlight/taillight system.

Using the ResNet model:

- The ResNet (Residual Network)
 model is used to classify images,
 ensuring accurate recognition of
 vehicle brands and models. With
 the ability to effectively process
 complex data sets, ResNet helps
 the system achieve high accuracy
 in classifying technical details.
- The data is processed through a hybrid model, allowing predictions to accurately recognize the vehicle's location and specific characteristics despite incomplete or inconsistent conditions.

3. Returns vehicle data

The end result of the system is to provide detailed information about the vehicle, including important attributes such as brand, model and specifications.

Hybrid Model:

- The system uses YOLO to detect the vehicle's location and then uses ResNet to classify the brand and model, ensuring both speed and accuracy.
- This system not only improves the accuracy of vehicle recognition but also improves the performance of practical applications such as traffic monitoring and parking management.



PROTECTING IMAGES FROM MACHINE LEARNING MODELS USING NATURALLY **CAMOUFLAGED ADVERSARIAL PATCHES.**

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Department of Computer Science

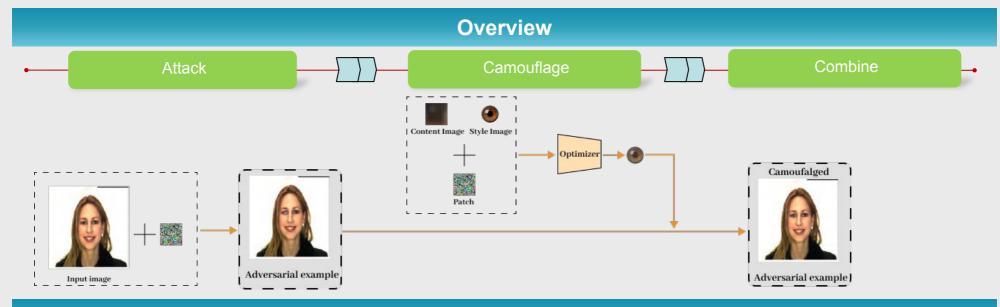
What?

The study on generating Camouflaged Adversarial Patches aims to achieve the following objectives:

- Experiment with the implementation of Adversarial Patches to evaluate their performance on the YOLOv8 detection model.
- Enhance the content and style of the patches using Style Transfer techniques.
- Provide foundational knowledge and mathematical principles related to Adversarial Patches and Style Transfer.

Why?

- Personal images on the internet can easily be exploited to create Deepfake videos. So, how can users protect their personal images?
- To address this issue, we propose using Camouflaged Adversarial Patches, a method that disrupts the facial extraction process of users. This solution not only safeguards personal images but also preserves the aesthetic and natural appearance of the original photos.



Description

Dataset and detection model

For classification, we experiment on the YOLOv8 model on the CelebA dataset.









Figure 1. CelebA dataset.

2. Adversarial Patches

Since we do not have access to the parameters of the YOLO model, we construct the Adversarial Patch based on the model's input and output. The eyes are a critical region in face detection: therefore, we create a Mask based on the size and position of the eyes. To cause the model to misclassify the ground truth of the bounding box and class, we optimize a patch (Patch) to maximize the loss of the object detector with respect to the ground truth label and bounding box, when the patch is applied through a predefined function.

$$\hat{P}_u = rg \max_{\mathcal{D}} \mathbb{E}_{x,s} \Big[L(A(x,s,P);\hat{y},\hat{B}) \Big]$$

During back-propagation, we update the style image (e.g., rust texture) onto pixels of Patch.

3. Style Transfer

We provide both a style image and a content image. The style image is sourced externally, while the content original image covered by the patch.

In a neural network, style optimization

4. Camouflaged Adversarial Patch is performed using features extracted from the lower-dimensional layers, content optimization whereas leverages high-dimensional features from deeper layers.

optimization The process uses cross-entropy as the primary loss function and focuses on two components:

1.Content Loss: Ensures that the base on experience structural information of the original image (or the patch area) remains recognizable.

$$L_{ ext{content}}(C,\delta) = rac{1}{2} \sum_{i,j} ig(C_{ij}^l - \delta_{ij}^l ig)^2$$

2. Style Loss: Transfers the texture and visual features of the selected the patch. Style features extracted from the style image using the Gram matrix of the convolutional layers in a pre-trained neural network.

image represents the region of the
$$L_{\rm style}(S,\delta) = \sum_{l} \frac{1}{N_l M_l} \sum_{i,j} \left(G_{ij}^l(\delta) - G_{ij}^l(S) \right)^2$$
 original image covered by the patch.

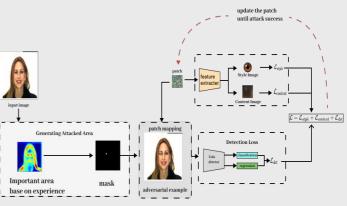


Figure 2. Diagram of Camouflaged Adversarial Patch.

IMPROVING AND OPTIMIZING MULTIMODAL MODELS FOR **AUTOMATED X-RAY REPORT GENERATION**

Minh Quan Tran¹

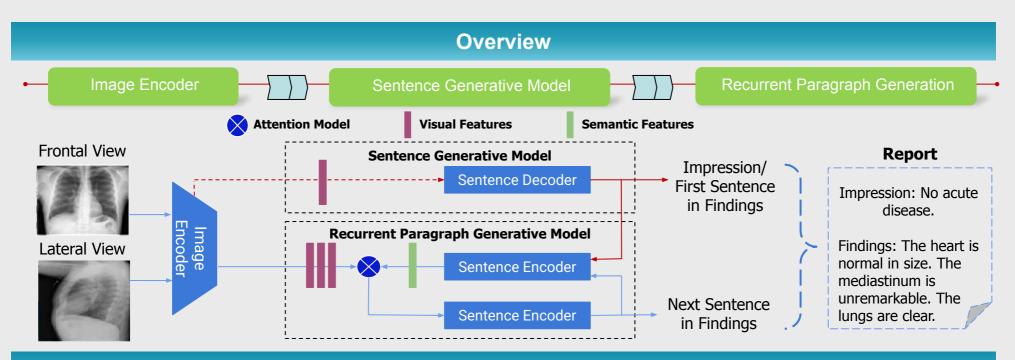
¹ University of Information Technology. Vietnam National University, Ho Chi Minh City.

Motivations

Previous research mainly used deep learning models such as CNN and RNN to generate reports from X-ray images, but still had difficulty in combining multi-modal information and low accuracy. The goal of this project is to **improve** these models by applying Vision Transformers and BioBERT, improving semantic understanding and image processing. The project will solve the problem of overfitting and increase accuracy, thereby supporting doctors in diagnosis and decision making.

Targets

- **Improve accuracy:** Optimize the ability to generate reports from X-ray images using multimodal models, improving diagnostic accuracy.
- Minimize overfitting: Use large and diverse data sets to improve the generalization ability of the model, ensuring reliability.
- **Support clinicians:** Develop automated systems to help doctors analyze images and make decisions more quickly and accurately.



Description

1. Image Encoder

- An image encoder is first applied to extract both global and regional visual features from the input images.
- The image encoder is a Convolutional Neural Network (CNN) that automatically extracts hierarchical visual features from images

2. Sentence Generative Model

- In general, both the one-sentence impression and the first sentence in the findings paragraph contain some high level descriptions of the image.
- A sentence generative model that takes the global visual features learned by the image encoder as input.
- Such a model can be trained to generate the impression. It can also be jointly trained with the recurrent generative model to generate the first sentence in the findings as an initialization of the recurrent model

3. Recurrent Paragraph **Generation**

- Recurrent paragraph generative model takes the sentence and regional image features as input and generates findings paragraph sentence sentence.
- It has two main components: sentence encoder and attentional sentence decoder. Sentence Encoder is used to extract semantic vectors from text descriptions. Attentional Sentence Decoder takes regional visual features and the previously generated sentence as a multimodal input, and generates the next sentence.

4. Research Plan

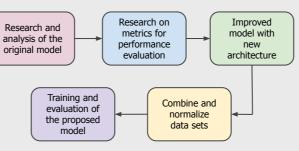


Figure 2. Research plan diagram

Input Image





Recurrent Attention

Findings: The heart size and Findings: The heart size and acute bony abnormalities.

Impression: No acute cardiopulmonary finding.

mediastinal contours appear mediastinal silhouette are within within normal limits. No focal normal limits for contour. The airspace consolidation, pleural lungs are clear. No focal airspace effusion or pneumothorax. No consolidation. No pleural effusion pneumothorax. cardiomediastinal silhouette. Heart size is normal.

> Impression: Clear lungs. No acute cardiopulmonary abnormality.

Ground Truth

No pneumothorax or pleural pleural effusion. No

Note that, Findings is a paragraph containing some occur, contences; Impression is a vvvxs are conclusive sentence. XXXXs are wrongly removed keywords due to de-identification.

Findings: The heart size and **Findings:** Mediastinal contours mediastinal silhouette are are within normal limits. Heart size within normal limits for is within normal limits. No focal contour. The lungs are clear. consolidation, pneumothorax or effusions. The XXXX are intact. abnormality. Vague density in right **Impression:** No acute mid lung, XXXX related to scapular cardiopulmonary abnormalities. tip and superimposed ribs. Not visualized on lateral exam.

> **Impression:** Vague density in right XXXX, XXXX related to scapular tip and superimposed ribs. Consider oblique images to exclude true nodule

Figure 1. Example of original report compared to report generated by recurrent attention model



RESEARCH AND DEVELOPMENT OF PLANT DISEASE DETECTION SYSTEM

Nguyễn Minh Lộc

Huỳnh Chấn Kiệt

Trường Đại Học Công nghệ thông tin

What?

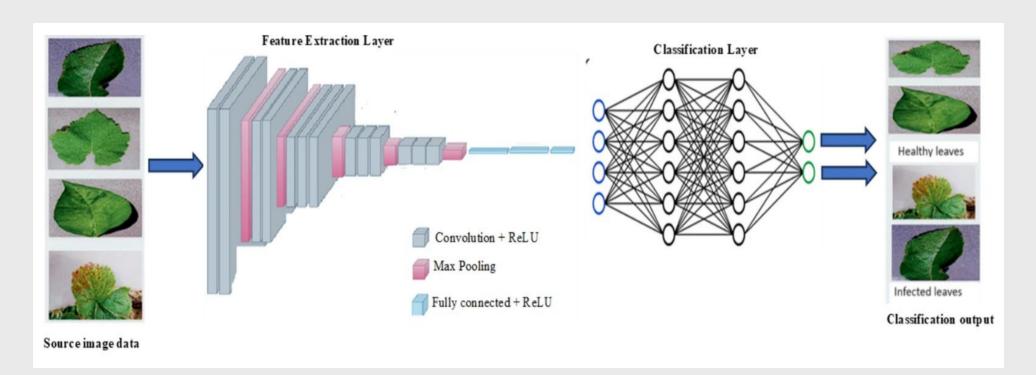
We introduce a system to detect and classify diseases on plant leaves, in which we have:

- Identify the diseased area of the leaf
- Built the evaluation model based on the pre-prepared data.
- Evaluated results by several methods.

Why?

The condition of plant leaves is one of the most critical indicators in agriculture, as it provides valuable information for identifying diseases and assessing plant health. Therefore, detecting and classifying diseases on plant leaves are essential tasks in precision agriculture and crop management applications.

Overview



Description

1. Preprocessing of Plant Leaf Images

- Data Collection: Images are gathered from farms and nurseries, with the PlantVillage dataset used as a base.
- Preprocessing Steps: Standardizing image sizes, adjusting brightness, and removing noise or blurred images to enhance data quality.

2. Building a Multi-Branch Deep Learning Architecture

- EfficientNet Backbone: Used for feature extraction due to its balanced performance in accuracy and processing speed.
- Attention Mechanism: Designed to focus on diseased regions of the leaf, combined with Grad-CAM to generate heatmaps for interpretability.

3. Model Optimization and Evaluation

- Loss Function: A combination of cross-entropy and focal loss to address imbalanced data:
 - $L = \alpha CE(y, \hat{y}) + \beta FL(y, \hat{y})$
- Evaluation Metrics: Accuracy, precision, recall, F1-score, and inference time
- Comparative Analysis: Model performance compared with existing methods to validate effectiveness.