

# Testing Your Assumptions Assignment Instructions

For this assignment, you'll be developing:

- An experiment design to test one assumption

You can do this using the templates that follow the instructions, or you may want to start working from a complete [Venture Design Template](#).

## Assignment Instructions

1. Review the examples in the [Venture Design Template](#) and the [Tutorial](#).
2. Briefly define your project area with a positioning statement and core value hypothesis statement to give your peer reviewers context to understand your assignment. You may use the project definition statement from a previous course assignment, or create a new one.
  - a. Introduce your idea with the following positioning statement:  
For (target customer) who (statement of the need or opportunity), the (product name) is a (product category) that (statement of key benefit – that is, compelling reason to buy). Unlike (primary competitive alternative), our product (statement of primary differentiation).
  - b. Frame your core/summary value hypothesis. This is just a very high level summary of what you want to do for the user and how you hope they'll respond. You'll use the same general format we've been applying for assumptions:  
[A certain persona exists] and they have [certain specific problems] where they're currently using [certain alternatives] and if we [deliver a certain proposition] they will [do something- buy, etc.].
3. Using the provided [template](#) (Word version provided separately), explain in detail:
  - a. The key assumption you will test and the MVP archetype (e.g., concierge, Wizard of Oz, sales) you will use
    - i. As a reminder, all assumptions should be in the syntax 'If we do [something] for [persona] then they will [respond in a certain way].'
    - ii. If you completed the Testable Assumptions assignment in the Running Valuable Design Sprints course, you may draw from that assignment. See this [tutorial](#) for more details on creating assumptions.
  - b. How you will test this assumption
  - c. The pivotable metrics and threshold for true (validated) vs. false (invalidated)
  - d. What you will do if the result is true or if it is false
  - e. An estimate of the time and money it will take to set up the experiment
  - f. An estimate of the time and money it will take by team member role for each individual test
  - g. An estimate of how long each test will take