Anthony Yuen

Phone: 022 165 0905

Email: ant.jo.yuen@gmail.com

LinkedIn: https://www.linkedin.com/in/anthonyyuen-dev/

Website: https://anthonyyuen.pages.dev
Github: https://github.com/An1honyy

Personal Statement

I'm a motivated Master's student, seeking to build experience in an IT Intern role. I bring positivity and a firm desire to help others. I value having effective communication and being dependable in a team. My background is software, mostly web development, leaning toward frontend and from a healthcare angle. My approach to problem-solving is creative and practical. Going forward, I'm excited to continue learning and expanding my areas of expertise. I hope to join a supportive environment with the opportunity to stay on post internship.

Skills

Languages: Python, Java, C#, C, JavaScript, PHP, SQL, Bash, ASM, HTML, CSS.

Development Tools: React.js, MySQL, MongoDB, Unity, Android Studio.

 $\textbf{Tools and Platforms:} \ Git Hub, Trello, Figma, Archi Mate, Visual Paradigm, AWS, Raspberry Pi, Linux, Control of the Cont$

Windows, Microsoft Office.

Education

Master of Information Technology - The University of Auckland | 2025 - current

 Relevant Papers: Creating Maintainable Software, Advanced Topics in Human-Computer Interaction, Health Data Analytics, Digital Health Design and Evaluation, Security for Smart-devices.

Bachelor of Computer and Information Sciences - Auckland University of Technology | December 2023

Majored in Digital Services and Software Development.

NCEA Level 3 - St Peter's College | 2020

- Achieved with Excellence.
- Involved in Badminton and Orchestra.

Team Project Experience

3D Snake Game (Roles: Scrum Master, Game Dev)

• We used Agile, using standup meetings and sprint reviews to identify & resolve blockages and keep development focused. It was developed in Unity. My responsibilities involved UI, player interaction, gameplay mechanics, and audio, using simple conditional statements and if-else loops.

Research and Development Dental Project (Minute Taker, Frontend Dev)

• We worked with a 3rd party client, with regular meetings to learn requirements & domain knowledge, give progress updates, and seek feedback. We developed a web app with React, with a focus on documenting decisions. I did frontend work on UI styling and content display functionality.

Fingerprint Attendance IoT Device (*Team Leader, Dev*)

• We developed a Raspberry Pi-based IoT device. I learnt how to wire sensors and control them using Python. We used an MQTT connection to Amazon Web Services to collect and manipulate data.

Work Experience

IT Sales Intern - Stratus | Nov 2024 - Dec 2024

Reached out to nearby businesses, mainly via email, to expand the customer base. Secured one
interested customer and two company invites to business networking groups.

Gardener - Private Employer | Jan 2022 - Jan 2023

• Trimmed garden hedges & shrubs, and cleared leaves & weeds to achieve customer satisfaction.

Violin Tutor - Private Employer | May 2022 - Nov 2022

• Guided a violin student through practice sessions to facilitate their learning.

References

Available on Request