臺大醫學院研發分處 第一共同研究室顯微影像核心

零基礎的學生也能掌握基本顯微影像分析能力





2025 3.3-4.28 周一 13:30-14:30 共7堂

影像前處理、AI應用、自動化分析

課程資訊 及 授課教師

2025/3/3(一) 【生物影像分析概論】 温榮崑 中央研究院 生化所 生物影像核心設施 研究助技師

2025/3/10(一) 【生物影像流程與小組討論編組】 臺灣大學分子影像重點技術平台 助研究專家

> 2025/3/17(一) 【影像分析自動化】 張仁乾 日本理化學研究所

2025/3/24(一) 【互動式影像分析流程建立】 朱韋臣 中央研究院 細生所 公共儀器室影像組

2025/3/31(一) 【物件追蹤分析】 黃紀穎 中央研究院 植微所 細胞核心實驗室光學顯微鏡組 專案研究人員

2025/4/7(一) 【AI: 機器學習與深度學習工具介紹】 羅安琦 臺灣大學分子影像重點技術平台 副技師

2025/4/28(一) 小組發表 許紹君 臺灣大學分子影像重點技術平台 助研究專家 朱韋臣 中央研究院 細生所共儀影像組 專案研發學者

課程簡介

本課程將介紹生物影像的基本元素、如何利用FIJI 進行影像前處理、影像切割、特徵萃取、程式設 計與編程、互動式影像分析流程與GPU加速、 AI(機器學習與深度學習工具)、物件追蹤、常用的 資料庫以及如何分享自己的作品。將視報名人數 進行小組發表與討論,利用工作中學習的方式提 升課程效果。

課程目標

希望零基礎的學生參與課程後,都能具備基本分 析顯微影像的能力。

上課須知

- 即日起開放報名,報名方式如下:
- 提供姓名, EMAIL, 任職/就學單位, 實驗室主 持人姓名。
- 以一張A4篇幅文字說明實驗目的與欲解決的問 題,並以一張投影片頁面作為輔助材料。
- 優先錄取自備影像分析問題並想透過課程學會如何 自己解決問題者。
- 課程會同步紀錄影音並於課後上傳至教學影音平台。
- 每堂課皆會點名,上課出勤不得缺課超過一堂。
- 雲自備筆電。

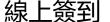
報名截止日:額滿為止,恕不開放現場候補。

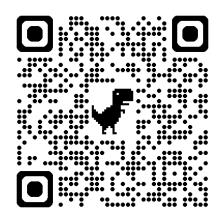
主辦單位: 臺大醫學院研發分處 第一共同研究室顯微影像核心 招生人數:實體招收24人,線上30人。 地點: 基醫大樓講堂區 5 樓 未來教室 (原508教室)

上課注意事項:

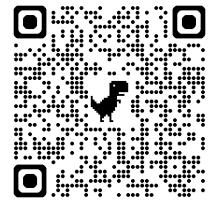
- 1. 教室内禁止攜帶食物飲料入内,僅允許"白開水",請大 家將食物飲料放置於教室外的桌上。
- 請實體與線上學員掃描以下QR code進行線上簽到。
- 請線上學員於課程開始前關閉自己的麥克風。
- 線上學員若有問題,請先按下"舉手",或於聊天室寫下 問題,將於課程結束後在場地時間允許下,安排QA時 間。
- 現場學員發問時請使用麥克風才可進行收音。







課程材料與資訊連結

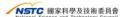


課後意見調查



協辦單位: 中央研究院 生物化學研究所







ImageJ顯微影像分析與程式設計

影像分析自動化 – ImageJ Macro



Jen-Chien Chang (張仁乾) Research DX Foundation Team, RIKEN 2025.03.17







Jen-Chien Chang









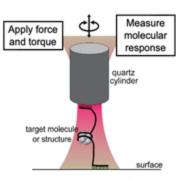


Physics
B92202...

- Quantum optics
- Protein folding simulation

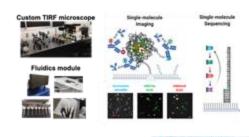
Biophysics

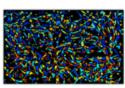
- Single-molecule biophysics
- Optical tweezers



Biology & Medical science

- Epigenomics
- Sequencing technology
- Bioinformatics genomics
- Bioinformatics imaging



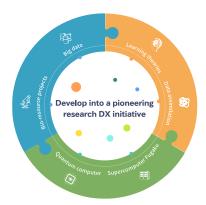




Research Digital Transformation (DX)

Riken Yokohama

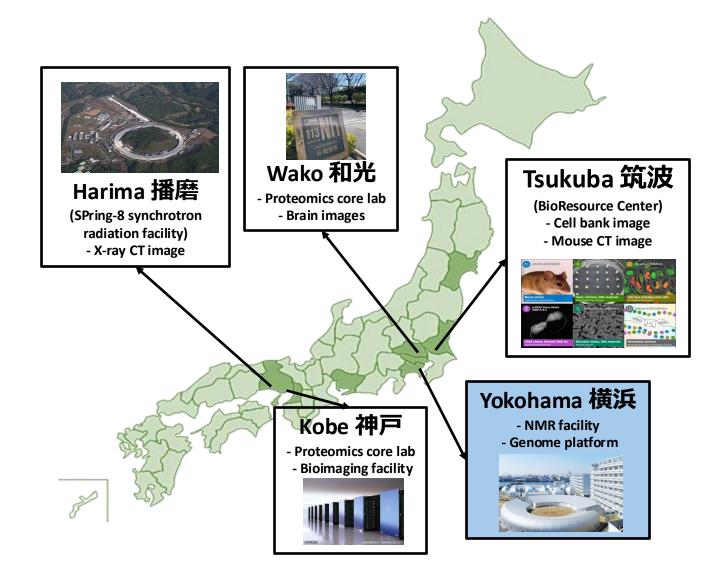
- Technical support for data management & analysis
 - Imaging & Sequencing data
 - Core facilities & individual labs



RIKEN TRIP

Main RIKEN campus & core facilities

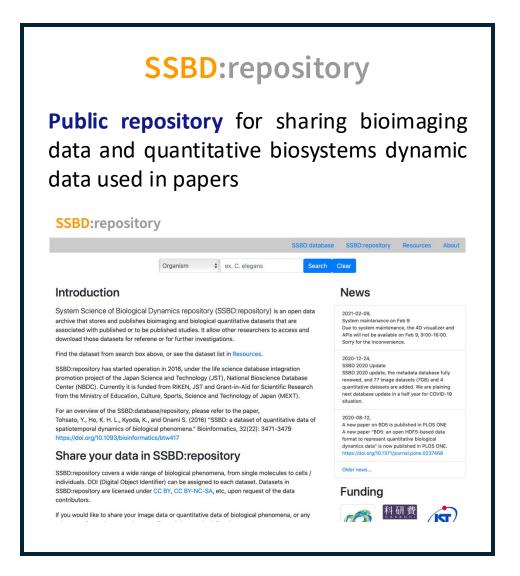






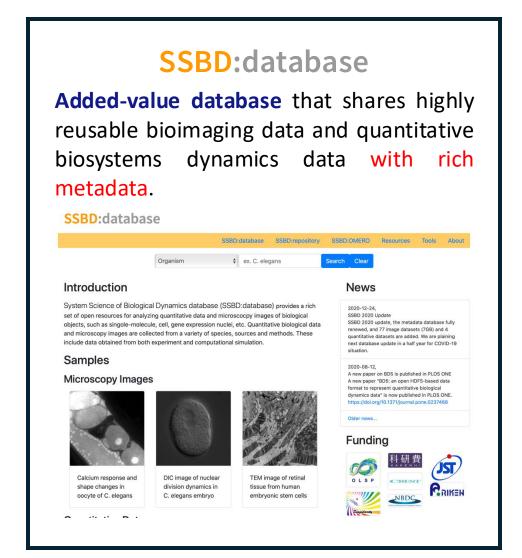
SSBD

A platform for Systems Science of Biological Dynamics





Team Leader: ONAMI Shuichi 大浪修一



Automate the image analysis workflow with ImageJ Macro

- Goal: Automate your analysis workflow using ImageJ Macro
 - For those with programming experience: Become familiar with ImageJ Macro syntax
 - o If you have no programming experience: Learn to read and adapt templates for your workflow

Outline

Common

concept

IJ-specific

Part1: Introduction to reproducible analysis with ImageJ Macro

Variables, array, and operations

Conditions and loops

Functions

Writing good code

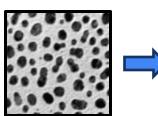
Recording Macros and working with images

ROIs and Overlays

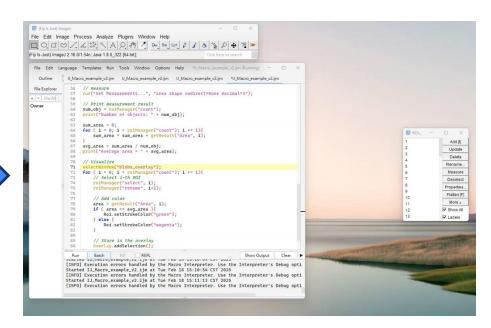
Plots and Tables

Batch processing, File I/O

- Part2: Hands-on session
 - Ex1: Automate the flow for object counting
 - Ex2: File I/O & batch processing







Reference

- This document is adapated mainly from the materials maintained by Robert Haase under CC-BY 4.0 license
 - Slide for the virtual course at CCI Gothernburg, October 2021
 https://f1000research.com/slides/10-1000
 - Example codes: https://github.com/BiAPoL/CCI Gothenburg ImageJ Macro Course 2021
 - Youtube: https://www.youtube.com/@haesleinhuepf/videos

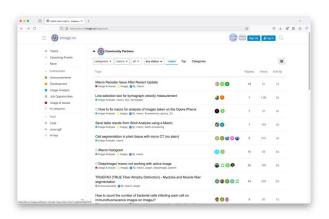


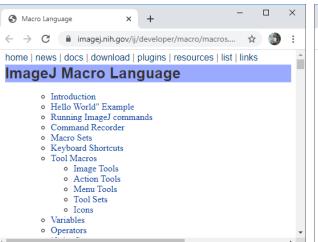
Resources

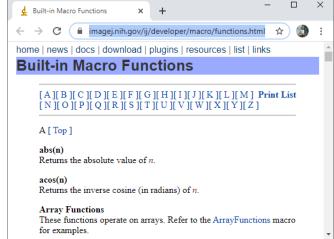
- ImageJ Macro official websites
 - https://imagej.net/ij/developer/macro/macros.html
 - https://imagej.net/ij/developer/macro/functions.html

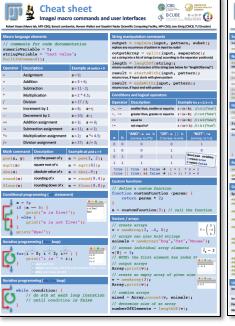
- Cheat sheet
 - https://github.com/BiAPoL/imagej-macro-cheatsheet/blob/master/ImageJ macro cheatsheet.pdf

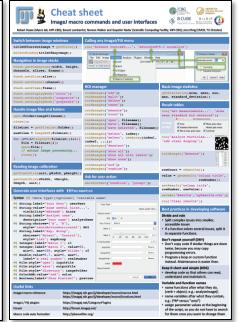
- image.sc
 - https://forum.image.sc/

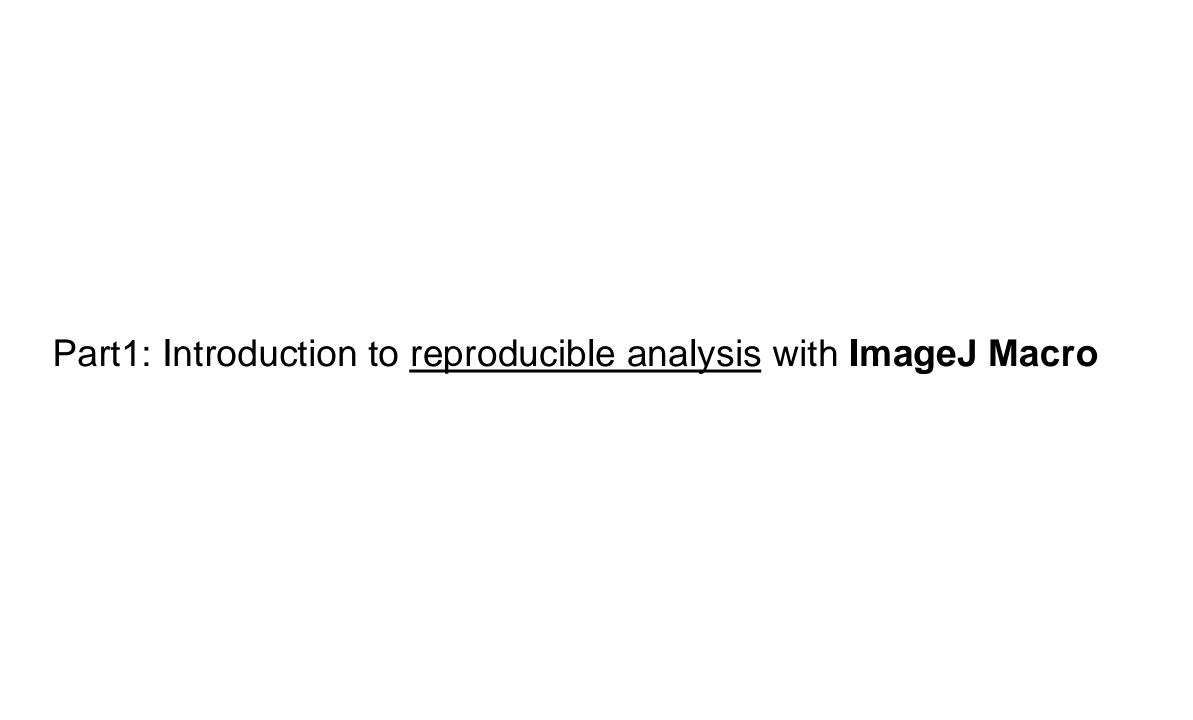












Variables

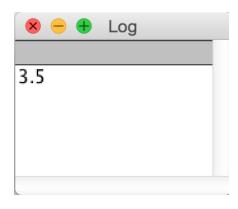
Variables hold values or text and can be connected using operators

```
// initialise program
a = 1;
b = 2.5;

// run complicated algorithm
final_result = a + b;

// print the result
print( final_result );

variables.ijm
```



- Texts are called "strings" in the world of programming
 - They represent a chain of characters
 - Strings can be concatenated with "+"

```
// initialise program
firstname = "Shohei";
lastname = "Ohtani";

// run complicated algorithm
name = firstname + " " + lastname;

print("Hello " + name + "!");
string variables.ijm
```



Array

Arrays are variables, where you can store multiple stuff

```
array = newArray(5);
Array.print(array);

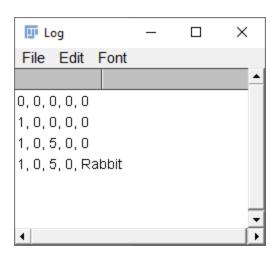
array[0] = 1;
Array.print(array);

array[2] = 5;
Array.print(array);

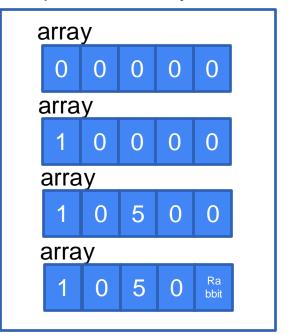
array[4] = "Rabbit";
Array.print(array);

array[4] = "array[4];

arrays_access.ijm
```



Computer memory



Arrays can be initialized with values (default: 0)

```
v = newArray(3, -4, 0);
animals = newArray("dog", "cat", "mouse");
```

Arrays can be concatenated:

```
mixed = Array.concat(v, animals);
```

// Comments

- Comments should contain <u>additional information</u> such as
 - User documentation
 - What does the program do?
 - How can this program be used?
 - Your name / institute in case a reader has a question
 - Comment <u>why</u> things are done.
 - Do <u>not</u> comment what is written in the code already!

```
// This program sums up two numbers.
// Usage:
// * Run it in FIJI (www.fiji.sc)
// Author: Robert Haase, MPI CBG,
           rhaase@mpi-cbg.de
// July 2016
// initialise program
a = 1;
b = 2.5;
// run complicated algorithm
final result = a + b;
// print the final result
print( final result );
```

good_comments.ijm

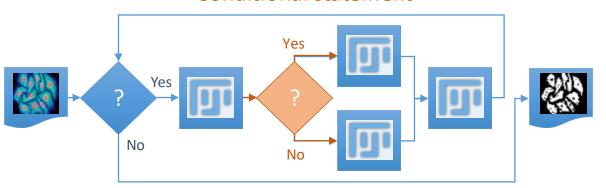
Mathematical operations

Math commands supplement operators to be able to implement any form of calculations

Command	Description	Example
pow(x, y)	x to the power of y	a = pow(3, 2);
sqrt(x)	square root of x	$a = \frac{sqrt}{81};$
abs(x)	absolute value of x	a = abs(-9);
round(x)	rounding of x	a = round(9.4);
sin(x)	sinus of x given in radians	$b = \sin(PI);$
cos(x)	cosinus of x given in radians	$b = \cos(PI);$
tan(x)	tangens of x given in radians	b = tan(PI);

Conditional statement

Conditions (if / else)



- The if / else statement controls analysis workflow, allowing to program alternatives.
- Depending on a condition, either the one or the other block is executed.
- Curly brackets {} are used to mark where a block starts and ends.
- Indentation helps reading blocks.

```
if ( condition ) {
    // do something if
    // condition is true
}
else{
    // do something else if
    // condition is false
}
// do in any case
```

```
// initialise program
quality = 99.5;

// evaluate result
if (quality > 99.9) {
    print("Everything is fine.");
} else {
    print("We need to improve!");
}
```

Comparison operators & logic operators

Comparison operators always have true or false as results

Operator	Description	Example
<, <=	smaller than, smaller or equal to ¹	a < b
>, >=	greater than, greater or equal to1	a > b
==	equal to ¹	a == b
!=	not equal to ¹	a != 1

¹ these operators work also with string values

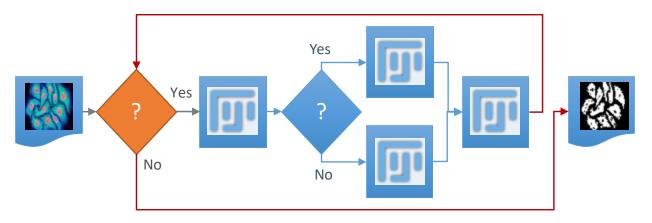
Logic operators always take conditions as operands and result in a condition

```
// initialise program
quality = 99.9;
age = 3;

if ((quality >= 99.9) && !(age > 5)) {
    print("The item is ok.");
}
```

Operator	Description	Example
&&	and	a < b && b < c
	or	a < b b > c
!	negation ("not")	!(a == b)

Loops (for)



Loop statement

- The for statement allows us to execute some lines of code for several times
 - The initializer is only executed once; at the beginning.
 - The condition is checked every time
 - After block execution, the counter is increased.

```
for(<initializer>; <condition>; <iterator>) ){
    // do something at each
    // iteration of the loop
}

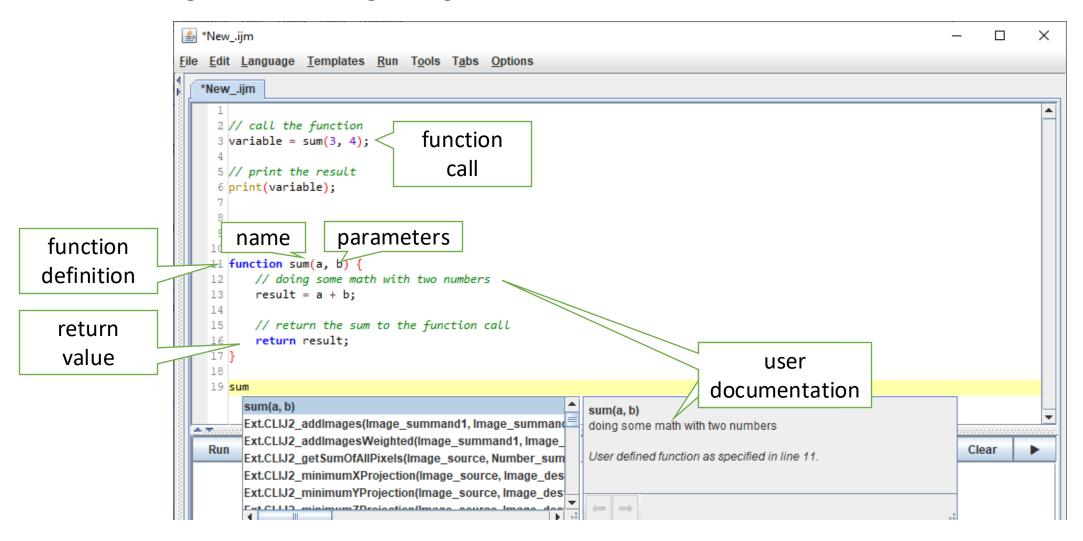
/ do another thing once
```

```
for( i = 0; i < 10; i += 1 ) {
   print(i);
}</pre>
```

Log

Functions

For reusing code and for organizing code: Use functions!



Writing good (readable) codes

- Every command belongs on its own line
- Insert empty lines to separate important processing steps
- Put <u>spaces</u> between operators and operands, because:

This is easier to read thanthat, orisnt'it

- <u>Indent</u> every conditional block (if/else) using the TAB key
- Hint: put the "{" behind the if; it makes your program shorter.
- Make use of tools: http://jsbeautifier.org

```
// initialise program
a = 5;
b = 3;
c = 8;

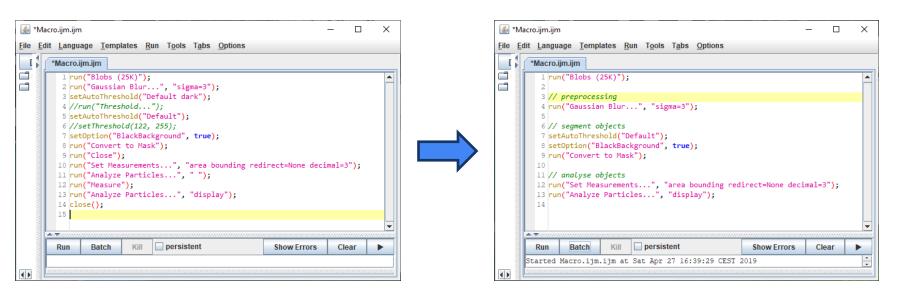
// execute algorithm
d = (a + b) / c;

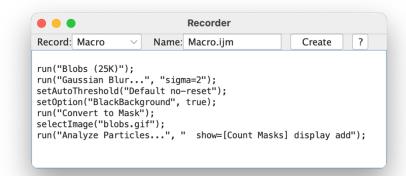
// evaluate result

if (a == 5) {
   print("Yin");
} else {
   print("Yang");
}
```

Macro recording

- Almost every action you perform in ImageJ by clicking is recorded!
- The script in recorder can be edited and used for creating .ijm file
- Editing recorded macros needs to be trained. It's 80% reading and 20% writing
- Hints:
 - Put comments first. Try to understand what was recorded and why.
 - Do it in tiny steps. As soon as you have a working workflow consisting of 4-5 steps, create a macro.
 - Collect macros. When you do something new, do cherry picking from the old macros.





ROI Manager

ROI (Regions of interest)

Overlay: collection of ROIs

overlays.ijm

4 newImage("Overlays", "8-bit black", 20

3 // Draw filled elipses

5 makeOval(11, 12, 59, 58);

Overlay.addSelection();

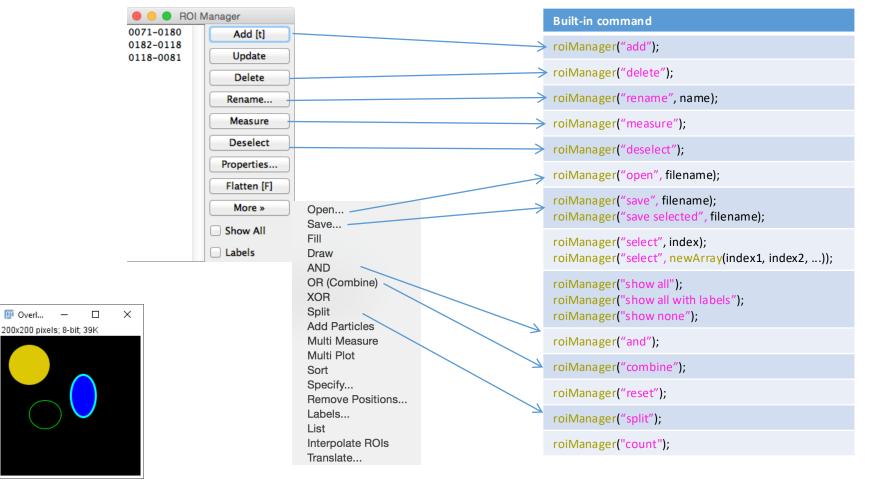
9 // Draw outline elipses

10 makeOval(40, 92, 46, 41);

11 Roi.setStrokeColor("Green"); 12 Overlay.addSelection();

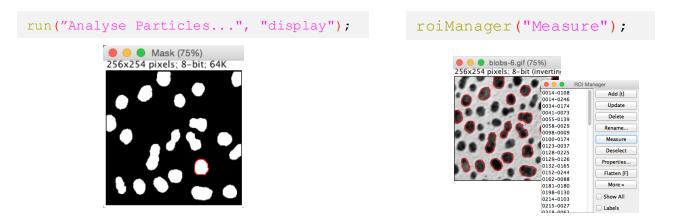
6 Roi.setFillColor(220, 200, 4);

- ROIs can be used for visualization of (intermediate) results
- Every button in the ROI Manager can be called from a macro.

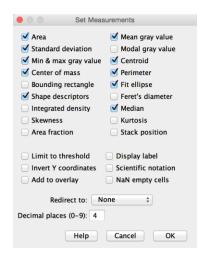


Results tables

- ImageJ/FIJIs tool for collecting data/measurements
- Two ways for creating result tables



Set Measurements



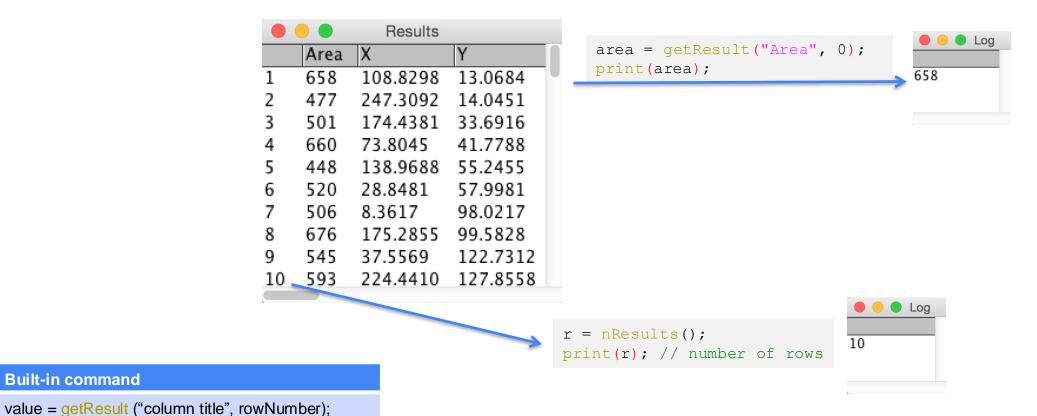
		Results	
	Area	X	Y
1	658	108.8298	13.0684
2	477	247.3092	14.0451
3	501	174.4381	33.6916
4	660	73.8045	41.7788
5	448	138.9688	55.2455
6	520	28.8481	57.9981
7	506	8.3617	98.0217
8	676	175.2855	99.5828
9	545	37.5569	122.7312
10	593	224.4410	127.8558

Results tables

Built-in command

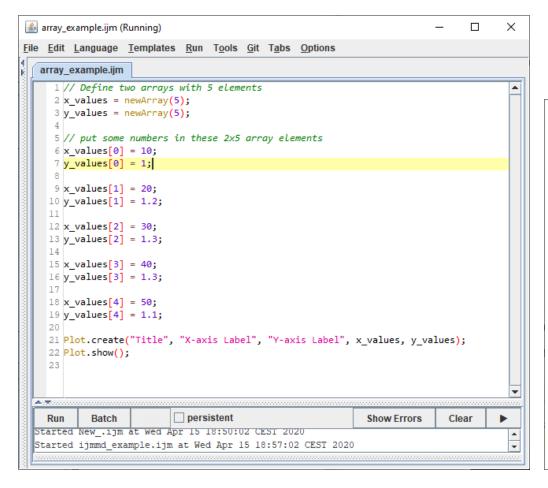
rowCount = nResults();

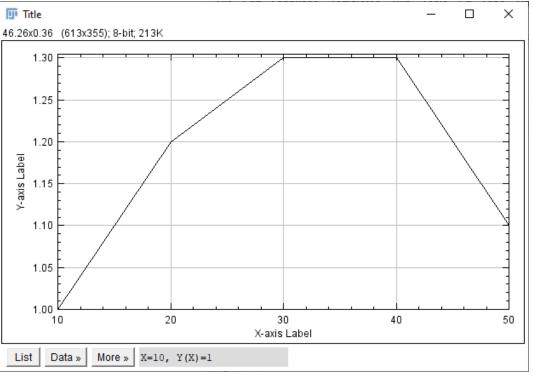
Reading elements in tables



Plots in ImageJ

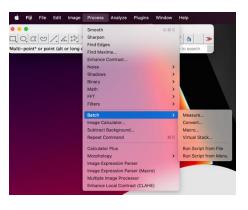
Simple plots can be drawn using arrays

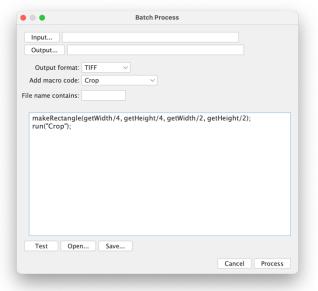


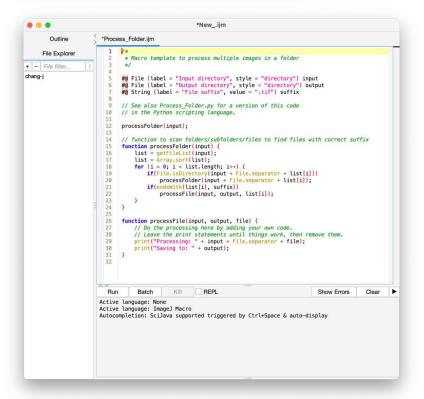


Batch processing

- Use ImageJ submenu
 - Measure
 - Convert
 - Macro
 - Virtual Stack
 - Note: silently override existing files with the same name
- Create your own
 - Start with a template in script editor
 - Template > ImageJ 1.x > Batch > Process Folder (ImageJ Macro)







Working with image files

Open and close commands allow handling image files.

```
// initialise program
imageFilename = "/Users/rhaase/images/blobs.gif";

open( imageFilename );

// process the image
// ...
close();
```

Built-in command	Description	Parameters
open(filename);	open an image	filename of the image
close();	close current image	

Working with image files in a folder

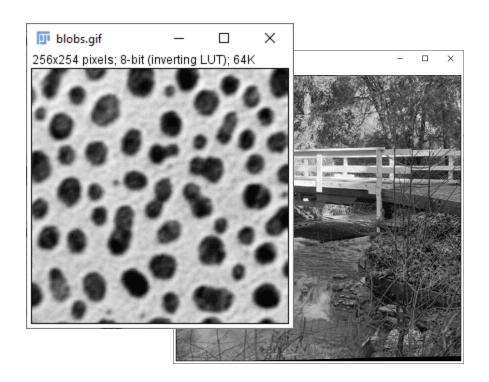
The files in a folder are represented as an array []

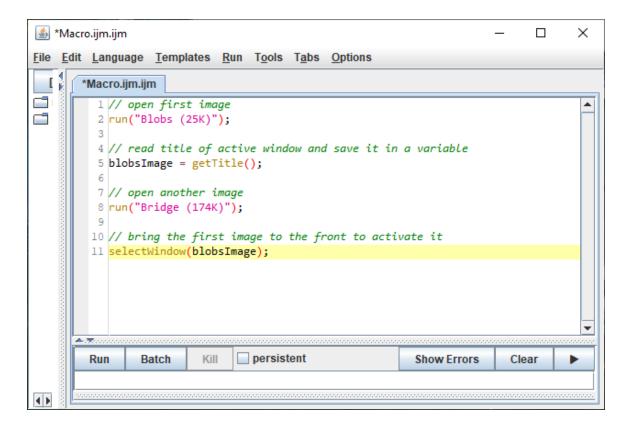
```
// initialise program
foldername = "/Users/rhaase/temp/";
// get all files in the folder as array
list = getFileList( foldername );
// print out the array; item by item
                                                           Log
for (i = 0; i < lengthOf(list); i += 1 ) {</pre>
    filename = list[i];
                                                           sphericity.png
                                                           sphericity2.png
                                                           spim_histo.png
    print( filename );
                                                           spim_histo2.png
                                                           spimdata1.png
                                                           spimdata2.png
                                                           spimdata3.png
```

Built-in command	Description	Parameters
filenameList = getFileList(foldername)	return a list of file names	location name of the folder

Hint: switching between windows

- If you work with several images, you may want to switch between them. Use
 - getTitle() to get the headline of the current window
 - selectWindow(title) to select a window to bring it to the front
 - rename(new_title) to change the name of a window





Hint: logging

There is an alternative to write simple tables and text files to disc

```
1 path = "C:/structure/teaching/lecture_applied_bioimage_analysis/06_example_code/test.csv";
 3 headline = "Number, number squared";
 5 File.append(headline, path);
 7 for (i = 0; i < 10; i++) {
                                                                                test.csv ×
      contentline = "" + i + ", " + pow(i, 2);
      File.append(contentline, path);
                                                                                          Number, number squared
10 }
                                                                                          0, 0
 save_csv_file.ijm
                                                                                          1, 1
                                                                                          2, 4
                                                                                          3, 9
                                                                                          4, 16
                                                                                          5, 25
                                                                                          6, 36
                                                                                          7, 49
                                                                                          8, 64
                                                                               10
                                                                                          9, 81
                                                                               11
```

Part2: Hands-on session

Summary & Acknowledgement

- ImageJ Macro intro
 - Common programming concept
 - ImageJ Macro syntax and functions
- Exercise
 - Ex1: automate a basic workflow
 - Ex2: batch processing
- Next week: Interactive analysis with CLIJ



課後意見調查









