Nitin Chaudhary 9921103163 F7 APS Lab Week 7

Q1. A Hamiltonian path, is a path in an undirected or directed graph that visits each vertex exactly once. Given an undirected graph the task is to check if a Hamiltonian path is present in it or not.

Example 1:

```
Input:

N = 4, M = 4

Edges[][]= { {1,2}, {2,3}, {3,4}, {2,4} }

Output:

1

Explanation:

There is a hamiltonian path:

1 -> 2 -> 3 -> 4

Example 2:

Input:

N = 4, M = 3

Edges[][] = { {1,2}, {2,3}, {2,4} }

Output:

0
```

Explanation:

It can be proved that there is no hamiltonian path in the given graph

Code for the answer-

```
#include <iostream>
#include <vector>
using namespace std;
bool valid(vector<vector<int>>& graph, vector<int>& path, int pos, int v) {
  int n = graph.size();
  if (graph[path[pos-1]][v] == 0) {
    return false;
  }
  for (int i = 0; i < pos; i++) {
    if (path[i] == v) {
       return false;
    }
  }
  return true;
}
bool Path_helper(vector<vector<int>>& graph, vector<int>& path, int pos) {
  int n = graph.size();
  if (pos == n) {
    return true;
  }
  for (int v = 1; v < n; v++) {
```

```
if (valid(graph, path, pos, v)) {
       path[pos] = v;
       if (Path_helper(graph, path, pos+1)) {
          return true;
       }
       path[pos] = -1;
    }
  }
  return false;
}
//This function will return true if path exists other wise this will return false;
bool hamiltonian_path(vector<vector<int>>& graph) {
  int n = graph.size();
  vector<int> path(n, -1);
  path[0] = 0;
  if (!Path_helper(graph, path, 1)) return false;
  return true;
}
int main() {
  vector<vector<int>> graph = {{1,2},{2,3},{2,4}};
  if(hamiltonian_path(graph))cout<<1<<endl;</pre>
  else cout<<0<<endl;
  return 0;
}
Output of the above program-
```

```
O...Program finished with exit code O
Press ENTER to exit console.
```

Q2. Given a dictionary of distinct words and an $M \times N$ board where every cell has one character. Find all possible words from the dictionary that can be formed by a sequence of adjacent characters on the board. We can move to any of 8 adjacent characters

Note: While forming a word we can move to any of the 8 adjacent cells. A cell can be used only once in one word.

Example 1:

```
Input:
N = 1

dictionary = {"CAT"}

R = 3, C = 3

board = {{C,A,P},{A,N,D},{T,I,E}}

Output:

CAT

Explanation:
```

```
C A P
A N D
T I E
Words we got is denoted using same color.
```

Example 2:

```
Input:
N = 4
dictionary = {"GEEKS","FOR","QUIZ","GO"}
R = 3, C = 3
board = {{G,I,Z},{U,E,K},{Q,S,E}}
Output:
GEEKS QUIZ
Explanation:
G I Z
U E K
Q S E
Words we got is denoted using same color.
```

Code:

}

return false;

```
#include<bits/stdc++.h> using namespace std; bool dfs(vector<vector<char> >& board, string &s, int i, int j, int n, int m, int idx){  if(i<0 \mid |i>=n||j<0||j>=m) \{
```

```
return false;
       }
       if(idx == s.size()-1){}
              return true;
       }
       char temp = board[i][j];
       board[i][j]='*';
       bool a = dfs(board,s,i,j+1,n,m,idx+1);
       bool b= dfs(board,s,i,j-1,n,m,idx+1);
       bool c = dfs(board,s,i+1,j,n,m,idx+1);
       bool d = dfs(board,s,i-1,j,n,m,idx+1);
       bool e = dfs(board,s,i+1,j+1,n,m,idx+1);
       bool f = dfs(board,s,i-1,j+1,n,m,idx+1);
       bool g = dfs(board,s,i+1,j-1,n,m,idx+1);
       bool h = dfs(board,s,i-1,j-1,n,m,idx+1);
       board[i][j]=temp;
       return a||b||c||e||f||g||h||d;
void wordBoard(vector<vector<char> >& board, vector<string>& dictionary) {
              int n= board.size();
```

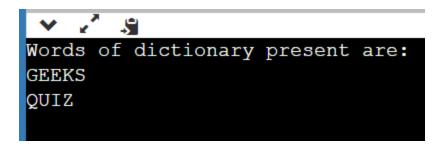
if(s[idx]!= board[i][j]){

}

```
int m = board[0].size();
               vector<string> ans;
               set<string> store;
                      for(int i=0;i<dictionary.size();i++){</pre>
                             string s = dictionary[i];
                             int I = s.size();
                             for(int j = 0; j < n; j++){
                                     for(int k=0;k< m;k++){
                                            if(dfs(board,s,j,k,n,m,0)){
                                                    store.insert(s);
                                            }
                                     }
                             }
                      }
                      for(auto i:store){
                             cout<<i<<"\n";
                      }
                      return;
}
int main()
{
    vector<vector<char>> board;
//
//
       vector<string> dictionary;
```

```
int N;
//
//
    cin>>N;
//
    string s;
       while(N--){
//
//
         cin>>s;
//
         dictionary.push_back(s);
      }
//
       int R,C;
//
//
       cin>>R>>C;
//
       char temp;
//
       vector<char> t;
//
       for(int i=0;i< R;i++){
//
         for(int j=0;j<C;j++){
//
            cin>>temp;
            t.push_back(temp);
//
//
         board.push_back(t);
//
//
       }
vector<vector<char>> board{ { 'G', 'I', 'Z' },{ 'U', 'E', 'K' },{ 'Q', 'S', 'E' } };
vector<string> dictionary{ "GEEKS", "FOR", "QUIZ", "GO" };
cout << "Words of dictionary present are:\n";</pre>
wordBoard(board,dictionary);
return 0;
}
```

Output:



Q4. Given an undirected graph and an integer M. The task is to determine if the graph can be colored with at most M colors such that no two adjacent vertices of the graph are colored with the same color. Here coloring of a graph means the assignment of colors to all vertices. Print 1 if it is possible to colour vertices and 0 otherwise.

Example 1:

```
Input:

N = 4

M = 3

E = 5

Edges[] = {(0,1),(1,2),(2,3),(3,0),(0,2)}

Output: 1

Explanation: It is possible to colour the given graph using 3 colours.
```

Example 2:

```
Input:

N = 3

M = 2

E = 3

Edges[] = {(0,1),(1,2),(0,2)}

Output: 0
```

Code:

```
#include <iostream>
#include <vector>
using namespace std;
vector<vector<int>> graph;
vector<int> colors;
bool isSafe(int node, int color) {
  for (int neighbor : graph[node]) {
     if (colors[neighbor] == color) {
       return false;
     }
  }
  return true;
}
bool canColorGraph(int node, int M) {
  if (node == graph.size()) {
     return true;
  }
  for (int i = 1; i \le M; i++) {
     if (isSafe(node, i)) {
        colors[node] = i;
       if (canColorGraph(node+1, M)) {
          return true;
       }
       colors[node] = 0;
     }
  return false;
}
int main() {
  int N, M, E;
  cin >> N >> M >> E;
  graph.resize(N);
  colors.resize(N, 0);
  for (int i = 0; i < E; i++) {
     int u, v;
```

```
cin >> u >> v;
    graph[u].push_back(v);
    graph[v].push_back(u);
}
if (canColorGraph(0, M)) {
    cout << "\nThe answer is:1\n";
} else {
    cout << "\nThe answer is:0\n";
}
return 0;
}</pre>
```

```
4
3
5
0 1
1 2
2 3
3 0
0 2
The answer is:1
...Program finished with exit code 0
Press ENTER to exit console.
```