

# ECE 467: Robotics Design Laboratory

# **Lab 3: Mobile Robot Regulation**

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## **Contact Information**

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# Table of Contents

- 1 Objective(s)
- 2 Background
  - 2.1 Software
  - 2.2 Hardware
  - 2.3 Block Diagram
- 3 Implementation
  - 3.1 Steps
  - 3.2 Implementation Code
  - 3.3 Division of Labor
  - 3.4 Summary and Conclusion

# 1 Objective(s)

In this lab, our goal was to familiarize ourselves with regulation control problems and simulate both Cartesian and posture control law. The robot will attempt to move to the origin and in part 2, the robot also must have an orientation of 0°.

# 2 Background

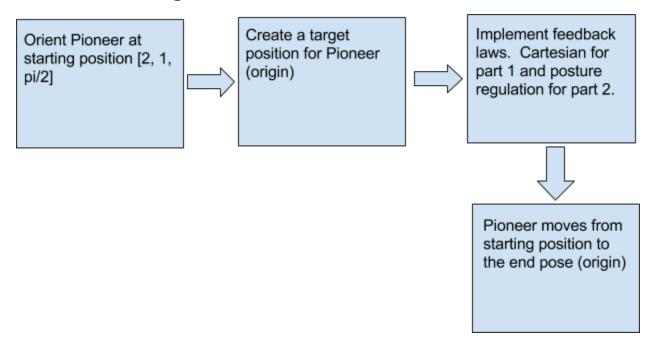
### 2.1 Software

- For this lab, we used visual studio 2015
- We had to make sure that we had the C++ add-ons installed
- Adept MobileRobots Advanced Robotics Interface for Applications (ARIA)
- MobileSim
- Matlab 2015

### 2.2 Hardware

- Pioneer P3-DX robot
- Laptop
- USB to Mini-DIN communication cable

## 2.3 Block Diagram



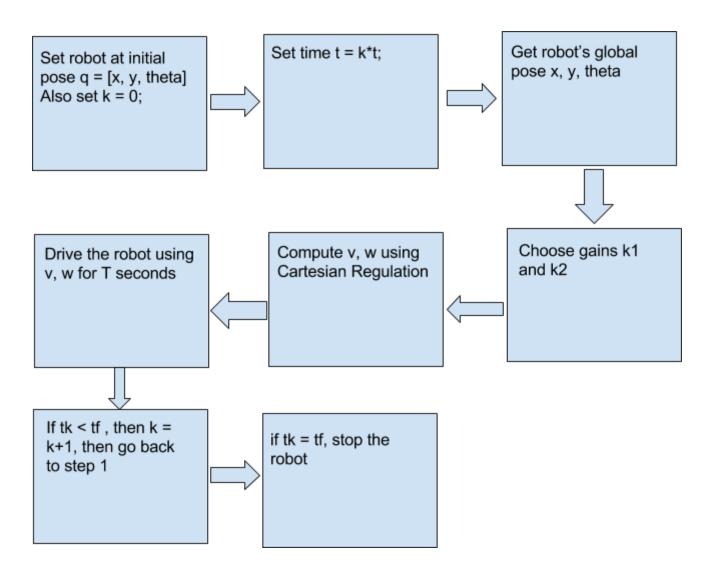
## 3 Implementation

#### 3.1 Steps

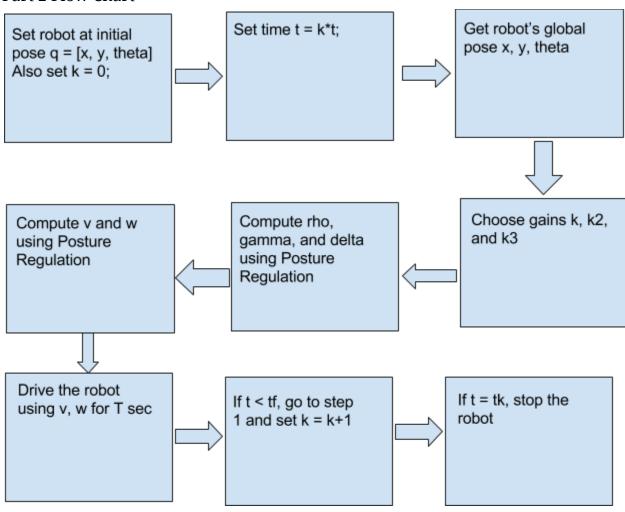
- 1. Copied the visual studio project file from the previous lab. This was so we wouldn't have to add all of the dependencies and Linker files.
- 2. Wrote the code that implemented the Cartesian Regulation law for part 1.
- 3. Simulated Cartesian Regulation (Part 1) on MobileSim
- 4. Wrote the code that implemented the Posture Regulation law for part 2.
- 5. Simulated Posture Regulation (Part 2) on MobileSim.
- 6. Demonstrated the final code using Pioneer to the TA.

## 3.2 Code

Part 1 Flow Chart



#### Part 2 Flow Chart



#### C++ CODE

```
/*
```

TestProgram.cpp by Jason Morris and Mike McGrath
This simple program shows what is needed for a program to control the

This simple program shows what is needed for a program to control the Aria based robot.

\*/

//C++ class to allow communication of the program to a user

#include "../00 nav library/nav aria iface.h"

#include "../00 nav library/nav random.h"

#include "../00 nav library/nav map.h"

#include "../00 nav library/nav robot2map.h"

```
#include "../00 nav library/nav field potential.h"
//#include "nav robot2lines.h"
#include <Windows.h>
#include <iostream>
#include <fstream>
#include <stdio.h>
#include <iomanip>
#include <conio.h>
#include <sstream>
#include <complex>
#include <math.h>
                       /* atan2 */
#include <stdlib.h>
                       /* abs */
using namespace std;
//This class is what allows a robot
//object to be created to communicate to an Aria based robot.
void Follow Circle(NAV Robot & R) {
     char file[] = "posePioneer.csv";
     std::ofstream data;
     data.open(file);
     char input;
     int k = 0;
     const double tf = 60;
     const double T = 50;
     double time = 0;
     const double Rad = 1;
     double gamma, delta;
     double rho, xdt, ydt, thetadt, xd_dott, yd_dott, vdt, x = 2, y
= 1, theta = M PI / 2, tmp, k1, k2, k3, v, w, e1, e2, e3,
xd dot dott, yd dot dot;
     //do{
     while (time<tf) {</pre>
          xdt = 0;
          ydt = 0;
```

x = R.getX() / 1000;

```
y = R.getY() / 1000;
           theta = R.getTh()*(MPI / 180);
           if (theta > 2 * M PI)
           {
                theta = theta - (2 * M PI);
           if (theta < 0)
           {
                theta = theta + (2 * M PI);
           cout << "time: " << time << endl;</pre>
           rho = sqrt(y*y+x*x);
           gamma = atan2(y,x) - theta + M PI;
           delta = atan2(y,x) + theta;
           //print error
           k1 = .4;
           k2 = .4;
           k3 = .4;
           v = k1*rho*cos(gamma);
k2*gamma+k1*(sin(gamma)/gamma)*(cos(gamma))*(gamma+k3*delta);
           //R.unlock();
           //cout << w << " " << v << endl;
           R.lock();
           //R.doRotateAngle(w);
           //R.doDriveSpeed(v);
           R.doDriveSpeed(v * 1000);
           R.doRotateSpeed(w*(180 / M PI));
           R.unlock();
           R.Sleep(T);
```

```
data << time << " " << x << " " << y << " " << theta << "
" << v << " " << w << endl;
          //R.lock();
          k += 1;
          time = k*T / 1000;
          //} while (time<tf);</pre>
     }
     //R.doDriveSpeed(0);
     //R.unlock();
     return;
}
int main() {
     /* We create an object R of class NAV Robot that will be used
to control the robot
     the robot is in a local area network and will be connected
through the IP
     192.168.4.4 with port 8101 */
     //NAV Robot R("localhost", 8101);
     NAV Robot R("COM9");
     //////// NAV Robot R("localhost", 8101); //This Creates
the object R that will be used to
     //control the robot in this case it will be connected
     //to the local port 8101 which MobileSim defaults to
     //listen on.
     /\star You may want to connect the robot through COMx, where x is
the COM port number
     when the robot is connected using a USB to serial cable*/
     ////////NAV Robot R("COM1",8101);
     //This Creates the object R that will be used to
     //control the robot in this case it will be connected
     //to the COM1 port of your computer.
     if (!R.is connected()) {
```

```
// This checks if the robot is connected and returns a
bool value
          std::cout << "Error in connecting" << std::endl;</pre>
          return(0);
     }
     R.moveCoords(ArPose(2000, 1000, 90));//This sets the robot to
be at 0
     Follow Circle(R);
     return(0);
}
MATLAB CODE
%prelab part3 parta%
% mainGenerateDesiredTrajectory.m
Script for simulating mobile
robot's
% reference trajectory
function mainApproxmiate
% Created by S. Miah on Feb. 01, 2016.
close all
clear all
clc
disp('Please wait while the simulation runs ...');
§ -----
% SIMULATION PARAMETERS
§ -----
% Simulation time
t0 = 0; tf = 60; % initial and final simulation time [s]
T = .5; % Sampling time [s]
tsteps = floor((tf-t0)/T); % number of time steps
dt = T*(0:tsteps)'; % Discrete time vector (include time t0 to plot
initial state too)
```

```
qInit=[2,1,pi/2];
qd = [0, 0, 0];
k1 = .115;
k2=k1;
k3=k1;
% x yd=[0;0]
% t=interp1(t,dt);
% Run the simulation POSTURE
pt=sqrt(q(1).^2+q(2).^2);
%lambt = atan2(q(2), q(1)) - q(3) + pi;
%delt=lambt+q(3)
%pt = interp1(dt,pt);
%v = k1*pt.*cos(lambt);
%vdt = k1*pt*cos(lambt);
%w = k2*lambt+k1*(sin(lambt)/lambt)*cos(lambt)*(lambt+k3*delt)
%POSTURE
% v=-k1*(q(1)*cos(q(3))+q(2)*sin(q(3)))
% w=k2*(atan2(q(2),q(1))-q(3)+pi);
[tout, qTemp] = ode45(@(t,q) stateEqError(dt,q,qd, k1,k2,k3),[t0])
tf],qInit);
%[t,qTemp] = ode45(@(t,q) stateEqError(q,v,w), [t0 tf], qInit);
% solve the robot's actual pose
qTemp = interp1(tout,qTemp,dt);
row = sqrt(((qTemp(1)).^2) + ((qTemp(2)).^2));
gamma = atan2(qTemp(2), qTemp(1))-qTemp(3)+pi;
delta = row + qTemp(3);
v = k1.*row.*cos(gamma);
w=k2.*row+k1.*((sin(row))/row)*row.*(row+k3.*delta);
actualPose = qTemp;
e= [qTemp(:,1), qTemp(:,2)];
generatePlots(length(dt), dt, actualPose, actualPose, e, [v w]);
```

```
disp('... done.');
function qdot = stateEqError(t,q,qd, k1,k2,k3)
row = sqrt(((q(1)).^2) + ((q(2)).^2));
gamma = atan2(q(2), q(1))-q(3)+pi;
delta = row + q(3);
vt=k1*row*cos(gamma);
wt = k2*row+k1*((sin(row))/row)*cos(row)*(row+k3*delta);
row dot = cos(gamma);
gamma dot = (vt/row)*sin(gamma)-wt;
delta_dot = gamma_dot+wt;
x dot=vt*cos(q(3));
y dot=vt*sin(q(3));
theta dot = wt;
qdot = [x dot;y dot;theta dot];
% qdot = [row dot;gamma dot;delta dot];
% Reference robot kinematic model
function qddot = stateEqDesired(t,qd,dt,vdt,omegadt)
vd = interp1(dt, vdt, t);
omegad = interp1(dt,omegadt,t);
thetad = qd(3);
xddott = vd*cos(thetad);
yddott = vd*sin(thetad);
thetaddott = omegad;
qddot = [xddott;
         yddott;
         thetaddott];
function generatePlots(Tn, t, actualStates, desiredStates, error, u)
```

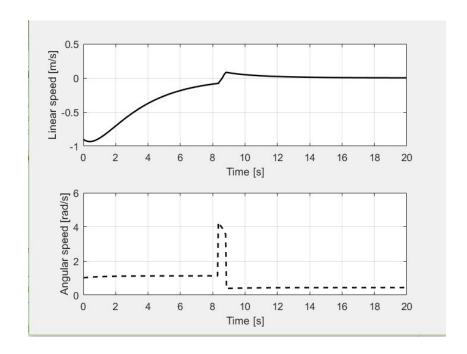
```
close all; % close all opened figures
% Tn = number of discrete time/path parameter points
% t = time/path parameter history, dimension = Tn x 1
% actualState = actual state of the system, dimension = Tn x n
% desiredState = desired state of the system, dimension = Tn x n
% = 10^{-6} \text{ error} = 10^{-6} \text{ mersion} = 10^{-6} \text{ mersion
% u = control inputs, dimension = Tn \times m
% Plot the robot's velocities,
figure
subplot(2,1,1)
plot(t,u(:,1), 'k-','LineWidth', 1.5);
xlabel('Time [s]');
ylabel('Linear speed [m/s]');
grid on
subplot(2,1,2)
plot(t,u(:,2), 'k--', 'LineWidth', 1.5);
xlabel('Time [s]');
ylabel('Angular speed [rad/s]');
grid on
savefilename = ['OUT/controlInputs'];
saveas(gcf, savefilename, 'fig');
print('-depsc2', '-r300', [savefilename, '.eps']);
% Create a movie of the simulation (path/trajectory)
xmax = max(desiredStates(:,1));
xmin = min(desiredStates(:,1));
ymax = max(desiredStates(:,2));
ymin = min(desiredStates(:,2));
vid = VideoWriter('OUT/trajectory.avi');
vid.Quality = 100;
vid.FrameRate = 5;
open(vid)
fig=figure;
clf reset;
```

```
for i = 1:Tn,
        clf;
        box on;
        axis([xmin-5 xmax+5 ymin-5 ymax+5]);
        axis equal;
        axis manual;
        [Xa,Ya] = plot DDMR(actualStates(i,:),axis(gca)); %
        hold on;
        desired =
plot(desiredStates(1:i,1),desiredStates(1:i,2),'LineWidth',1.5);
        actual = plot(actualStates(1:i,1),actualStates(1:i,2),'k--');
        fill(Xa,Ya,'r');
        hold off;
        xlabel('x [m]');
        ylabel('y [m]');
        F = getframe(fig);
        writeVideo(vid,F);
    end
    [Xa, Ya] = plot DDMR(actualStates(1,:),axis(gca)); % DDMR =>
Differential drive mobile robot
    grid on
    hold on
    plot(Xa, Ya);
    hold on
    %legend([actual desired], 'actual', 'desired');
    savefilename = 'OUT/trajectory';
    saveas(gcf, savefilename, 'fig');
    print('-depsc2', '-r300', [savefilename, '.eps']);
    close (vid);
    % Create the movie and save it as an AVI file
    % winopen('OUT/trajectory.avi')
function [X,Y] = plot DDMR(Q,AX)
% PLOT UNICYCLE Function that generates lines for plotting a
unicycle.
     PLOT UNICYCLE(Q, AX) takes in the axis AX = axis(gca) and the
```

```
unicycle
% configuration Q and outputs lines (X,Y) for use, for example,
as:
% fill(X,Y,'b')
% This must be done in the parent script file.

x = Q(1);
y = Q(2);
theta = Q(3);

11 = 0.02*max([AX(2)-AX(1),AX(4)-AX(3)]);
X =
[x,x+l1*cos(theta-2*pi/3),x+l1*cos(theta),x+l1*cos(theta+2*pi/3),x];
Y =
[y,y+l1*sin(theta-2*pi/3),y+l1*sin(theta),y+l1*sin(theta+2*pi/3),y];
```



Spring 2016 Page 14 of 16 Lab 3

#### 3.3 Division of Labor

Anthony Le - Helped write the code for Matlab and Pioneer, block diagram, put comments in the code

Jason Morris - Helped write the code for Pioneer, objective, background, implementation in lab report

Mike McGrath - Helped write the code for Pioneer, flow chart, table of contents, and Summary and Conclusion in lab report

Of course, throughout the lab all three of us consulted with each other and helped each other when necessary. Most of the time we were all working on the same thing at the same time. Everybody did roughly the same amount of work.

## 3.4 Summary and Conclusion

We were able to implement Cartesian Regulation for the Pioneer robot. The Pioneer went from the starting pose to the origin in 20 seconds. We were also able to implement part 2 (Posture regulation). The robot moved from the starting pose to the origin with an orientation of 0° in 60 seconds.

In summary, we learned how to use Cartesian Regulation and Posture Regulation to move the robot to a desired point and pose. We implemented these both by simulating them using Matlab and MobileSim and also by testing them in the lab using the actual robot.