



CLASSICAL ENCRYPTION TECHNIQUES

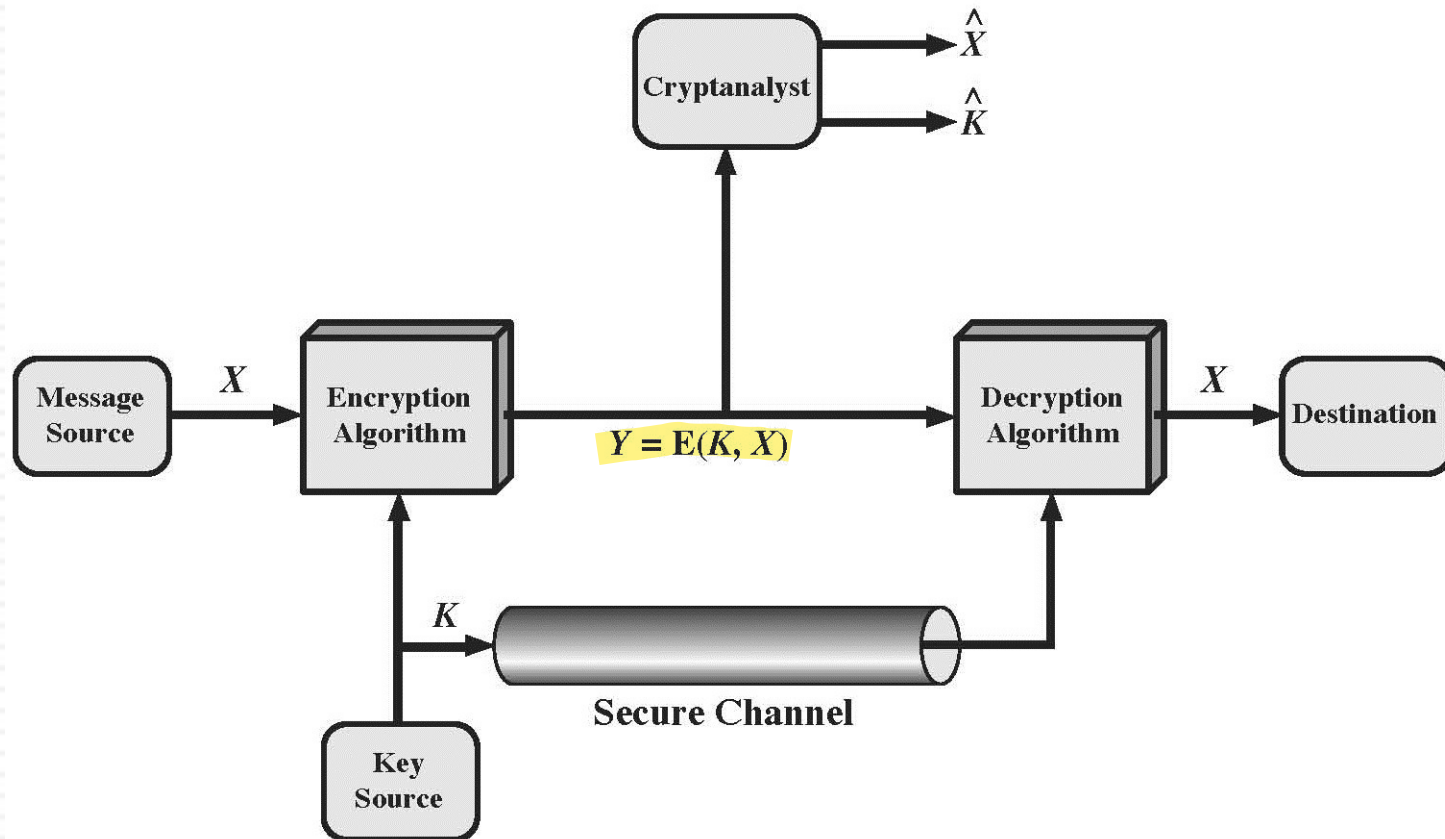
LECTURE 2

Cryptography

Basic Terminology

- *plaintext*
- *ciphertext*
- *cipher*
- *key*
- *encipher* (*encrypt*)
- *decipher* (*decrypt*)
- *cryptography*
- *cryptanalysis* (*codebreaking*)
- *cryptology*

Symmetric Cryptosystem



Cryptography

- Can characterize cryptographic system by:
 - ▶ type of encryption operations used
 - substitution
 - transposition
 - product
 - ▶ number of keys used
 - single-key or secret
 - two-key or public
 - ▶ way in which plaintext is processed
 - block
 - stream

Cryptanalysis

- Objective to recover **key** not just message
- General approaches:
 - ▶ **cryptanalytic attack**
 - ▶ **brute-force attack**

Cryptanalytic Attacks

- ciphertext only
 - ▶ only know algorithm & ciphertext
- known plaintext
 - ▶ know/suspect plaintext & ciphertext
- chosen plaintext
 - ▶ select plaintext and obtain ciphertext
- chosen ciphertext
 - ▶ select ciphertext and obtain plaintext
- chosen text
 - ▶ select plaintext or ciphertext to en/decrypt

More Definitions

- **Unconditional security**
 - ▶ No matter how much computer power or time is available, the cipher cannot be broken
- **Computational security**
 - ▶ Given limited computing resources (e.g. time), the cipher cannot be broken

Brute Force Search

- Always possible to simply try every key
- Most basic attack, proportional to key size

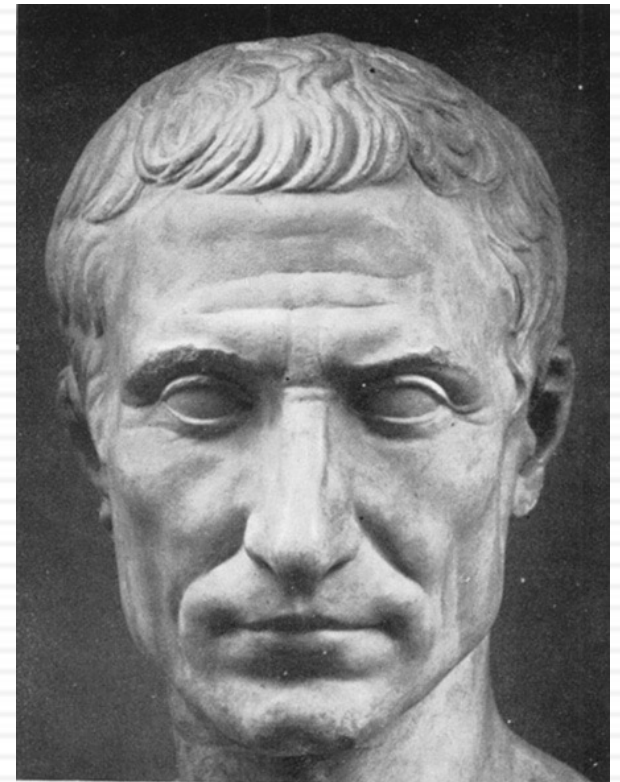
average

Key Size (bits)	Number of Alternative Keys	Time required at 1 decryption/ μ s	Time required at 10^6 decryptions/ μ s
32	$2^{32} = 4.3 \times 10^9$	$2^{31} \mu\text{s} = 35.8 \text{ minutes}$	2.15 milliseconds
56	$2^{56} = 7.2 \times 10^{16}$	$2^{55} \mu\text{s} = 1142 \text{ years}$	10.01 hours
128	$2^{128} = 3.4 \times 10^{38}$	$2^{127} \mu\text{s} = 5.4 \times 10^{24} \text{ years}$	$5.4 \times 10^{18} \text{ years}$
168	$2^{168} = 3.7 \times 10^{50}$	$2^{167} \mu\text{s} = 5.9 \times 10^{36} \text{ years}$	$5.9 \times 10^{30} \text{ years}$
26 characters (permutation)	$26! = 4 \times 10^{26}$	$2 \times 10^{26} \mu\text{s} = 6.4 \times 10^{12} \text{ years}$	$6.4 \times 10^6 \text{ years}$

$1.2 \times 10^4 \text{ years?}$ $3 \times 10^4 \text{ years?}$ $2 \times 10^8 \text{ years?}$ $4.6 \times 10^9 \text{ years?}$

Caesar Cipher

PHHW PH DIWHU WKH WRJD SDUWB



Cryptanalysis of Caesar Cipher

GCUA VQ DTGCM

- ▶ Only have 26 possible ciphers
- ▶ Could simply try each in turn (brute force search)


Monoalphabetic Cipher

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDB
METSXAIZVUEPHZHMDZSHZOWSFPAPPDTSVPQUZW
YMXUZUHSXEPYEPOPDZSZUFPOMBZWPFUPZHMDJU
DTMOHMQ

- Each plaintext letter maps to a different random ciphertext letter

Caesar VS. Monoalphabetic

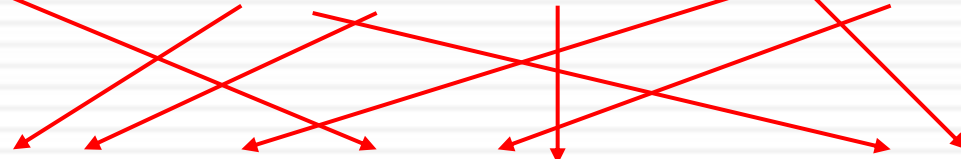
A B C D E F ... U V W X Y Z
A B C D E F ... U V W X Y Z



The diagram shows a regular monoalphabetic cipher mapping. Red arrows connect the top row of letters to the bottom row in a consistent, sequential manner. For example, 'A' maps to 'A', 'B' to 'B', 'C' to 'C', 'D' to 'D', 'E' to 'E', 'F' to 'F', and so on, up to 'Z'.

*“regular”
26 total*

A B C D E F ... U V W X Y Z
A B C D E F ... U V W X Y Z



The diagram shows a random monoalphabetic cipher mapping. Red arrows connect the top row of letters to the bottom row in a non-sequential, arbitrary manner. For example, 'A' might map to 'Z', 'B' to 'D', 'C' to 'X', and so on, illustrating a random permutation of the alphabet.

*“random”
26! total*

Monoalphabetic Cipher

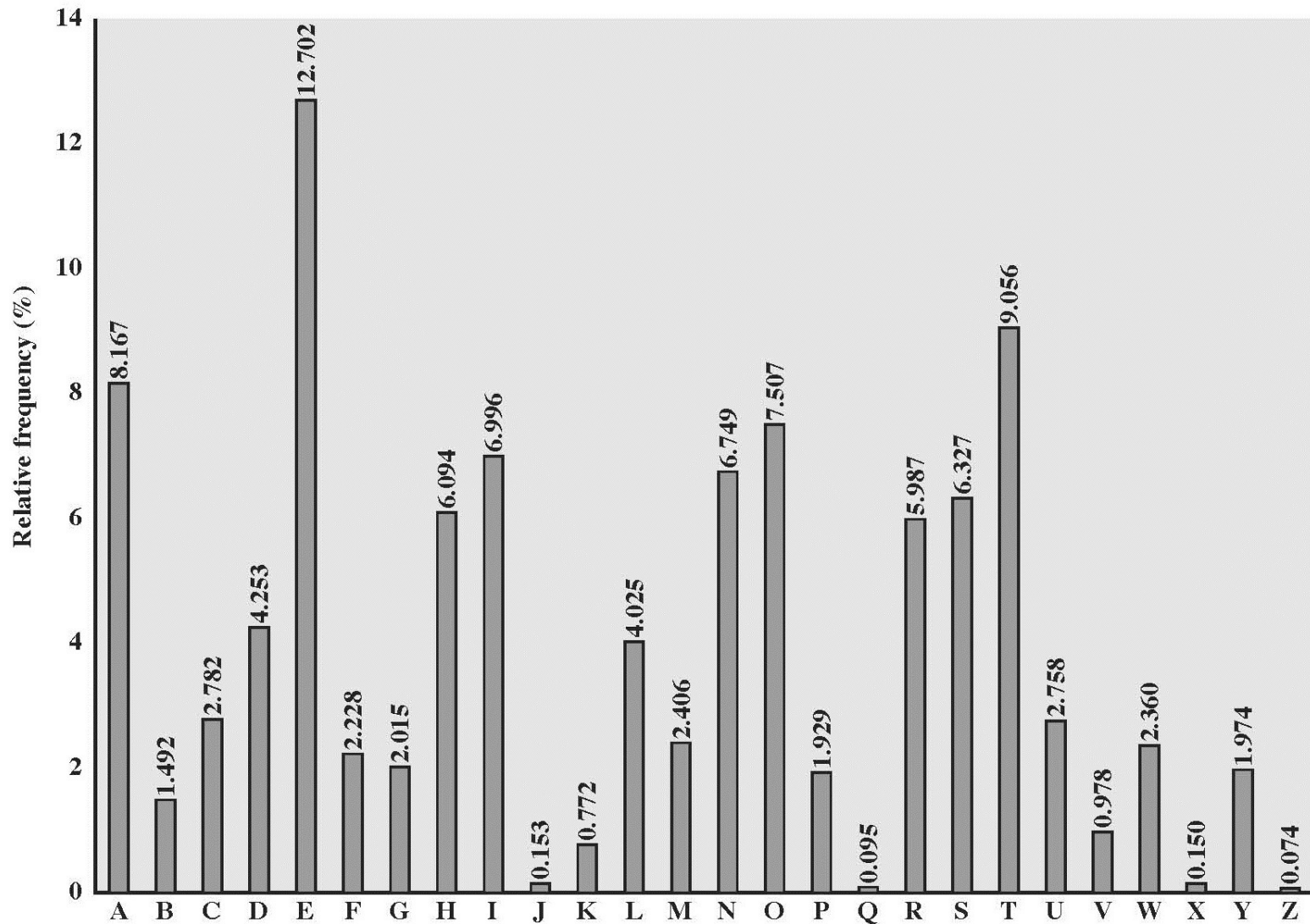
UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDB
METSXAIZVUEPHZHMDZSHZOWSFPAPPDTSVPQUZW
YMXUZUHSXEPYEPOPDZSZUFPOMBZWPFUPZHMDJU
DTMOHMQ

- Each plaintext letter maps to a different random ciphertext letter
 - ▶ $26! = 4 \times 10^{26}$ different mappings
 - ▶ Is it safe?

Language Redundancy

- Human languages are *redundant*
- Letters are not equally commonly used
- In English E is by far the most **common** letter
 - ▶ followed by T, R, N, I, O, A, S
- Other letters like Z, J, K, Q, X are fairly **rare**
- Have tables of single, double & triple **letter frequencies** for various languages

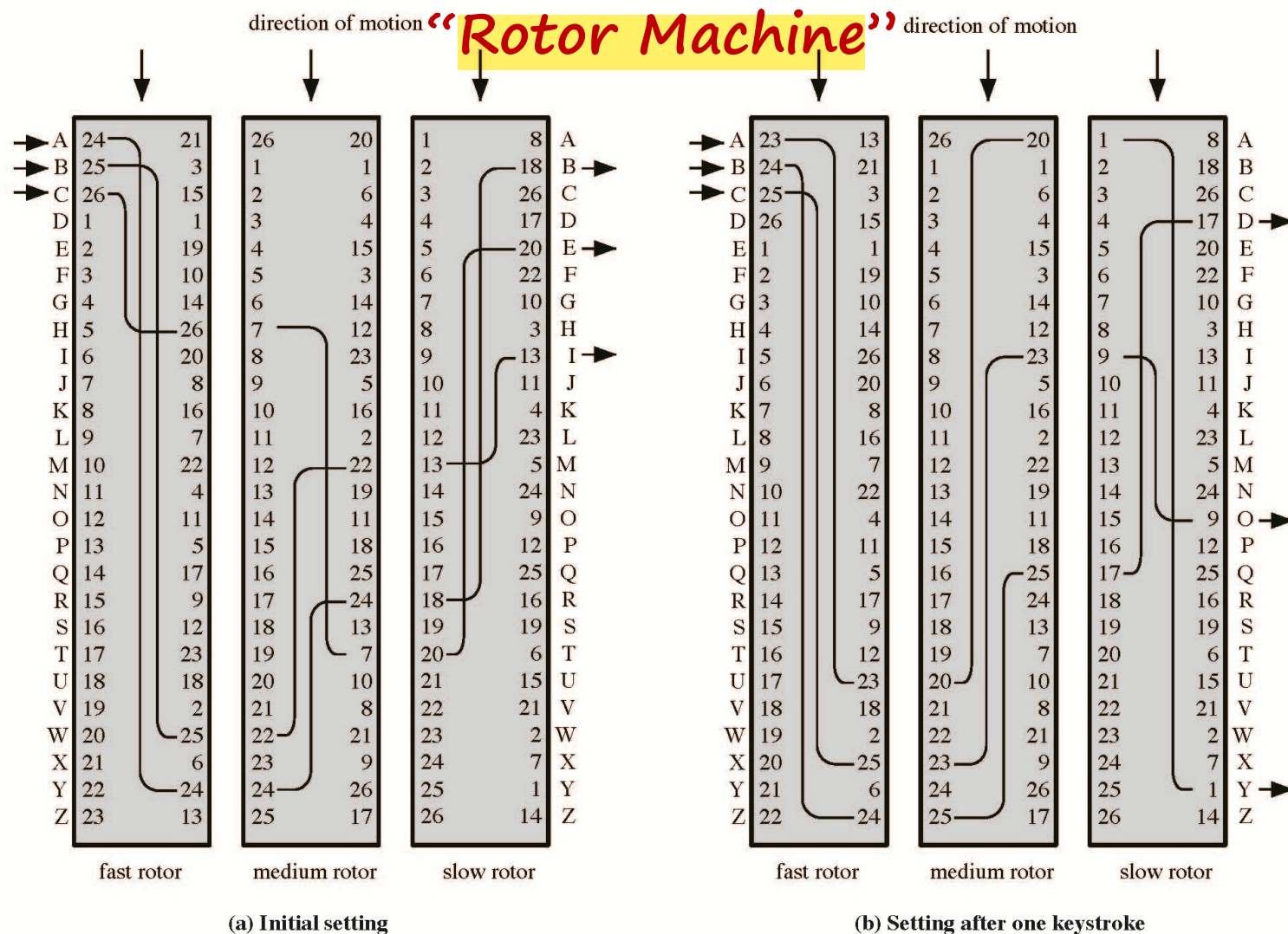
English Letter Frequencies



Use in Cryptanalysis

- Key concept
 - ▶ monoalphabetic substitution ciphers **do not change relative letter frequencies**
- Calculate letter frequencies for ciphertext
- Compare counts/plots against known values
- For monoalphabetic must identify each letter
 - ▶ tables of common double/triple letters help

Polyalphabetic Ciphers



Rotor Machines



Enigma



Enigma Machine



Polyalphabetic Ciphers

- Improve security using *multiple* cipher alphabets
- Make cryptanalysis harder with more alphabets to guess and *flatter frequency distribution*
- Use a key to select which alphabet is used for each letter of the message
- Use each alphabet in turn
- Repeat from start after end of key is reached

One-Time Pad

- If a truly random key as long as the message is used, the cipher will be secure
- Called a One-Time pad
- Is unbreakable since ciphertext bears no statistical relationship to the plaintext
- Can only **use** the key **once** though
- Problems in generation & safe distribution of key

Transposition Ciphers

MEMATRHTGPRYETEFETEOAAT

M E M A T R H T G P R Y

E T E F E T E O A A T

“Rail Fence cipher”

- Hide the message by **rearranging** the letter **order** without altering the actual letters used
- Can recognize these since have the **same frequency distribution** as the original text

Row Transposition Ciphers

TTNAAPTMTSUOAODWCOIXKNLYPETZ

A T T A C K P

O S T P O N E

D U N T I L T

W O A M X Y Z

Product Ciphers

- Ciphers using substitutions or transpositions are *not* secure because of language characteristics
- Hence consider using *several ciphers in succession* to make harder, but:
 - ▶ two substitutions make a more complex substitution
 - ▶ two transpositions make more complex transposition
 - ▶ but *a substitution followed by a transposition makes a new much harder* cipher
- This is bridge from classical to modern ciphers

Steganography

